Ghislain Deffo

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Empiricist software development professional with expertise in designing and maintaining full-stack systems, aiming to deliver high-quality software solutions and contribute to a culture of innovation and efficiency. Measurable contributor to Open Source tooling with over 10K downloads, and 50+ GitHub stars.

Work Experience

Full-stack Engineer

Volute Jan 2022 - Present

- Led the development of user experiences (Text, A/V, Media) to facilitate communications within discussion forums.
- Coordinated across teams, both internal and external, to build and integrate new subsystems concurrently
- Identified user friction and inquiries by parsing questions within posts in the forums using an LLM (GPT-3.5) and reporting them, to indirectly increase user interactions by 20%.
- Ameliorated user engagement by leveraging Large Language Models with the RAG strategy to provide the ideal experience for searching through forums.
- Sped up GitHub Actions build to detect and address issues quicker in the development process, from 12 min average to a 6 min average
- Revealed business continuity gaps by developing Analytics widgets, using React, Recharts, Tailwind, NodeJs, and Azure Postgres Flexible Server.
- Improved system stability by implementing end-to-end type-safe wrappers for emitting and handling system events by Azure Event Grid, improving development and testing efforts by 30%
- Led efforts to migrate to Typescript, and change libraries and common practices to improve maintainability, eliminating severe bug reports from 1 per quarter to 0.
- Developed CLI tools and scripts, in Rust or Nodejs, to automate developer tasks, improving velocity by 25%
- Maintained an AKS (Kubernetes cluster) hosted on Azure, resolving region migrations, investigating memory leaks, debugging Kubernetes deployments, etc...

Languages: Typescript / Node.js / Javascript, Cypher, Python, Go, Rust

Technologies: Docker, Github Actions, PostgreSQL, Neo4j, MongoDB, Kubernetes, Helm, Prometheus, Redis, Nginx, React, Azure, AWS, Next.js,

Jest, Tailwind, Git, Linux, Playwright, Cypress, Generative AI, WebRTC, 100ms SDK, OpenAI

Front-end Engineer

Volute Nov 2021 - Jan 2022

- Optimized application performance, improving the Lighthouse score from 17 to 82, achieving a speed index of 1.9
- Increased development velocity by moving from Create React App (CRA) v4 setup to Next.js 13, resulting in a 6x reduction in build times.
- Implemented an audio/video meeting feature, with webRTC, to facilitate user collaborations, thereby increasing user engagement.

Full-stack Engineer

Project New Social LLC Feb 2020 - Nov 2021

Small startup/team where I was a junior but my responsibility were like one of a Tech lead:

- Designed and led the development of a social media Progressive Web App to cheaply support Mobile and Desktop devices from one code base using Next.js, Node, Prisma, Postgres, and GraphQL
- Created and maintained a deployment strategy to serve our initial thousands of concurrent users for under 10 USD a month, using Docker containers run on a VPS with Docker Swarm
- Crafted reusable and responsive UI components using CSS, Typescript, React.js, and @material-ui to maximize on a reliable user experience
- Managed a typescript monorepo, using Turberepo, to reduce deployment and developer onboarding times by 30%

Languages: Typescript / Node.js / Javascript, Rust

Technologies: Docker, Github Actions, PostgreSQL, Prometheus, Portainer, Redis, Nginx, React, Next.js, Jest, Tailwind, Graphql, Git, React
Testing Libraries

Core Java Instructor

CollaboraIT Inc Jul. 2020 - Oct. 2020

- Enabled the senior instructor in training cohorts of Java developers monthly, teaching core concepts and design patterns, increasing the number of cohorts to pass through by 50%
- Taught advanced Object and Component design concepts such as threading, polymorphism, interface design, and SOLID principles.
- Designed a curriculum, in tandem with other instructors to rapidly upskill junior developers to be ready for professional projects in just 8 weeks.

PROJECTS

Linux Mouse Driver Engineer (Open Source)

maccel Jan 2024 - Present

Accessible pointer acceleration ${f driver}$ for ${f Linux}$ with a simple Terminal UI.

Tech Stack: C, Rust, Astro, Typescript, Python, Shell

Language Designer / Compiler Engineer (Open Source)

rested Apr 2023 - Apr 2024

Language/Interpreter for easily defining and running requests to an HTTP server with language server integrations.

Tech Stack: Rust, REST, Lua, LSP

Desktop App Developer (Open Source)

mynd Mar 2024 - Jul 2024

A todo app, in the terminal, in a GUI, or in your editor. Simple and frictionless.

Tech Stack: Rust, Tauri, Svelte, Typescript

Full-stack Developer (Open Source)

looc.live Dec 2022 - May 2024

An audio/video communication web-app, for screen-sharing with a peer.

Tech Stack: webRTC, Svelte, Tailwind, Typescript, Node.js, WebSocket

CLI App Developer (Open Source)

<u>sciare</u> Mar 2024 - May 2024

CLI tool to manage documents, allowing for semantic searching, and prompting using the ${\it RAG}$ strategy.

Tech Stack: Rust, Ollama, Generative AI, SQLite, llama2

Education

Montgomery College

Associates: General Studies, STEM 2018 - 2020