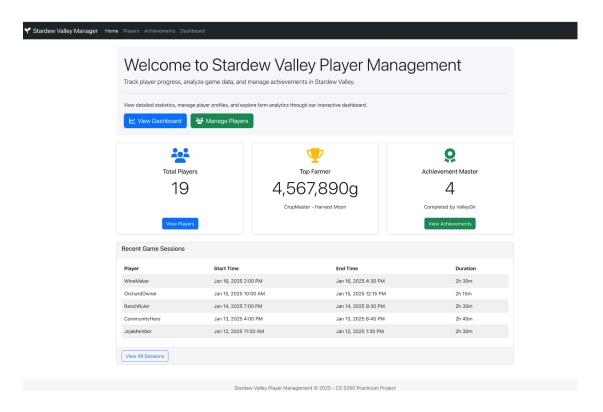
Dashboard Visualizations for Stardew Valley Player Management

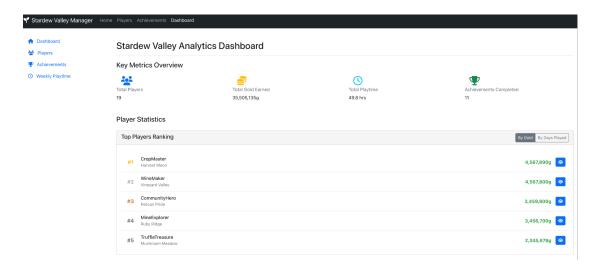
The Stardew Valley Manager web application consists of four main sections: Home, Players, Achievements, and Dashboard.



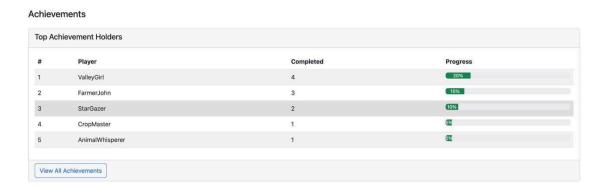
The Home page of Stardew Valley Manager serves as the entry point to the application, offering a quick overview of total players, top farmer by gold earned, and the player with the most achievements. It also displays recent game sessions with start and end times, helping users track recent activity. From here, users can easily navigate to the Dashboard, manage player profiles, or view detailed achievements.

Analytics Dashboard Overview: This interface displays core metrics for Stardew Valley players, including total player count (19), total gold earned (35,505,135g), total playtime (49.8 hours), and completed achievements (11). The top navigation bar provides quick access to main functional areas, while the main section displays top players ranked by gold, with clear ranking indicators and gold amount comparisons.

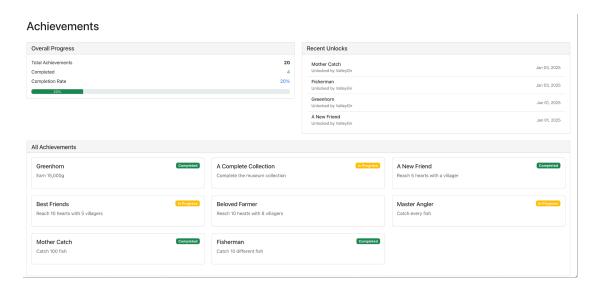
Top Players Ranking Component: This component uses interactive sort (By Gold/By Days Played) to display player rankings. The leaderboard clearly shows each player's ranking position (#1-#5), player name, farm name (in both English and Chinese), and precise gold amounts. CropMaster leads WineMaker by a narrow margin (4,567,890g vs 4,567,800g). Blue buttons at the end of each row allow administrators to quickly view detailed information.



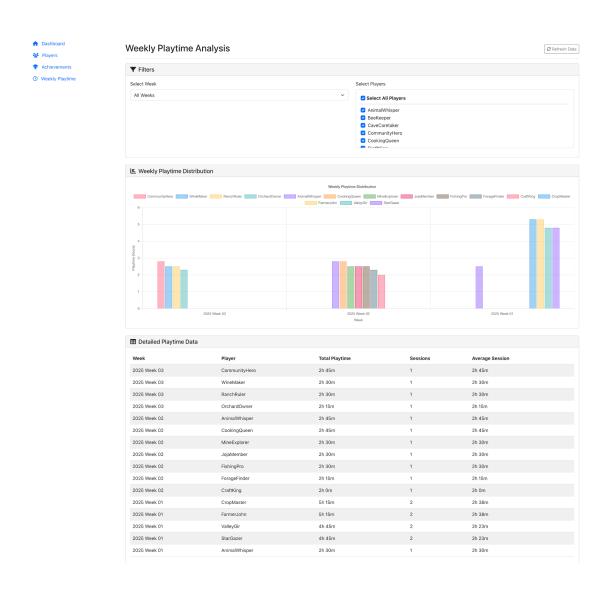
Achievements Leaderboard: A player list sorted by number of completed achievements, clearly showing the community's most active achievement hunters. Each player's progress is visualized with percentage and progress bars, providing intuitive comparison.



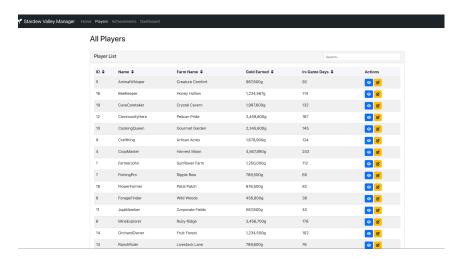
Users can click on any player in the ranking to view a detailed list of that player's unlocked achievements.



The Weekly Playtime page visualizes total playtime per player per week using nested aggregation with GROUP BY. Users can filter data by week and player name, and view both bar chart distributions and detailed tables.



The Players page displays a complete list of all registered players, including their farm names, total gold earned, and number of in-game days. The table is fully interactive, allowing users to sort the list by any column such as ID, name, gold earned, or in-game days. Each player entry includes action buttons to view detailed profiles or edit player information.



The Player Profile page offers a detailed view of an individual player's data. At the top, it displays basic profile information alongside game statistics such as total sessions, total playtime, and average session duration. The player's assets section displays their crops, animals, and inventory, with filter options (e.g., by season), allowing interactive filtering of asset data. A Delete Player button is available at the bottom. This operation is implemented with ON DELETE CASCADE, ensuring all associated sessions and achievements are also removed automatically. Additionally, the Edit button supports modifying player profile details, covering the Update Operation requirement.

