

Midfidelity Prototype Peer Feedback - Nip in the Bud

Abstract

This report aims to find flaws and strengths in our prototype for the FoodDecidr app and the Mind-Support app.

1 FooDecidr - Testing Protocol

1.1 Tasks

- Create a group
- Add users to the group
- Check participants and locations of a decided restaurant

1.2 Procedure

1. Fill out your preferences (as a prototype this is given to you)
2. Create a new group
3. Rename the group (As a prototype this is already given to you)
4. Invite people to the group
5. Check out your groups and see how many participants it already has
6. Add again people
7. Finalise the group
8. Swipe through the different restaurants to improve
9. Check out one of the already-decided groups
10. Delete the account at the very end again

1.3 Specific App questions

- How did you like the interface of selecting preferences intuitive, flow, understandable
 - Allergies and intolerances could be summarised, if more is needed have a "more button"
 - No "free text", rather buttons to choose from
- What did you think about the invite people section? QR code, contacts, copy link?
 - copy link is the easiest
 - initial app link is easier
 - later contact is easier
- How did you like the participant's section? Did you like how the messages were displayed?
 - a little bit empty, not a button
 - not sure if this is unnecessary, participants are smaller in the previous page

- What do you think about the chat function?
 - not necessarily too important
 - text them in another app, more info of the group. not clear what it is
- What are your thoughts about the "swiping" function?
 - User liked it, swiping function reminded the user too much of tinder
 - confusing what to do, too many buttons, veto, swipe to improve
 - shows how many vetos you have, also shows options

1.4 Overall Questions

- Was the process clear and straightforward to create a group?
- Did you understand the meaning of the app without a tutorial or would a tutorial be helpful?
 - no tutorial
- Would this app reduce the time on making a decision?
 - time to get used to it
 - but afterwards speed up
- What features were easy to use, and which felt confusing?
 - dietary preferences were good
 - process of choosing is good
 - adding people was confusing, did not say that it invited people
 - adding people already in the "new group" section?
 - "group" is confusing, rather an "event"
 - finalise button is confusing
 - veto button is confusing
 - swipe to improve is confusing
 - not clear what the difference was between veto and swiping
- What would you keep?
- What would you leave out?
 - back button does not make any sense
 - chat function
 - participants button
- Any additional suggestions for improving the user experience?

- Suggestion of own restaurants
- recommend 5 - 10 restaurants
- put the countdown on other screens