# INTRODUCTION TO AUTOMATA THEORY

Reading: Chapter 1



#### WHAT IS AUTOMATA THEORY?

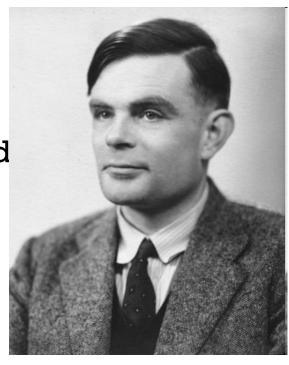
- Study of abstract computing devices, or "machines"
- Automaton = an abstract computing device
  - Note: A "device" need not even be a physical hardware!
- A fundamental question in computer science:
  - Find out what different models of machines can do and cannot do
  - The theory of computation
- Computability vs. Complexity

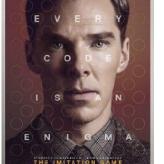


(A pioneer of automata theory)

## ALAN TURING (1912-1954)

- Father of Modern Computer
   Science
- English mathematician
- Studied abstract machines called *Turing machines* even before computers existed
  - Heard of the Turing test?





BEHND



# THEORY OF COMPUTATION: A HISTORICAL PERSPECTIVE

1930s	<ul><li> Alan Turing studies Turing machines</li><li> Decidability</li><li> Halting problem</li></ul>
1940-1950s	<ul> <li>"Finite automata" machines studied</li> <li>Noam Chomsky proposes the</li> <li>"Chomsky Hierarchy" for formal languages</li> </ul>
1969	Cook introduces "intractable" problems or "NP-Hard" problems
1970-	Modern computer science: compilers, computational & complexity theory evolve

## LANGUAGES & GRAMMARS

An alphabet is a set of symbols:

Or "words"

{0,1}

Sentences are strings of symbols:

A language is a set of sentences:

$$L = \{000,0100,0010,..\}$$

A grammar is a finite list of rules defining a language.

$$S \longrightarrow 0A$$
  $B \longrightarrow 1B$ 
 $A \longrightarrow 1A$   $B \longrightarrow 0F$ 
 $A \longrightarrow 0B$   $F \longrightarrow \varepsilon$ 

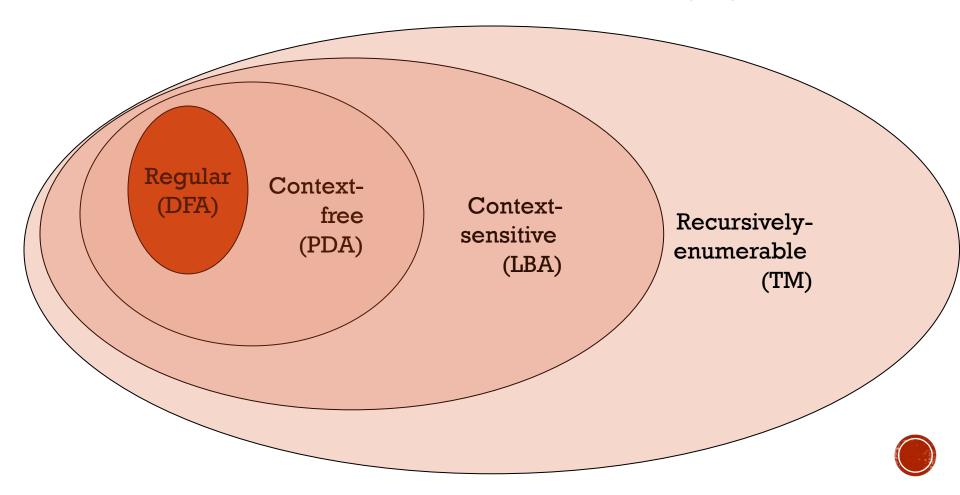
- Languages: "A language is a collection of sentences of finite length all constructed from a finite alphabet of symbols"
- Grammars: "A grammar can be regarded as a device that enumerates the sentences of a language" - nothing more, nothing less
- N. Chomsky, Information and Control, Vol 2, 1959



## THE CHOMSKY HIERACHY



• A containment hierarchy of classes of formal languages



# THE CENTRAL CONCEPTS OF AUTOMATA THEORY



#### ALPHABET

## An alphabet is a finite, non-empty set of symbols

- We use the symbol  $\sum$  (sigma) to denote an alphabet
- Examples:
  - Binary:  $\sum = \{0, 1\}$
  - All lower case letters:  $\sum = \{a,b,c,..z\}$
  - Alphanumeric:  $\Sigma = \{a-z, A-Z, 0-9\}$
  - DNA molecule letters:  $\sum = \{a,c,g,t\}$
  - . . .



#### **STRINGS**

A string or word is a finite sequence of symbols chosen from  $\sum$ 

- Empty string is  $\varepsilon$  (or "epsilon")
- Length of a string w, denoted by "|w|", is equal to the number of (non- $\varepsilon$ ) characters in the string
  - E.g., x = 010100 |x| = 6
  - $x = 01 \varepsilon 0 \varepsilon 1 \varepsilon 00 \varepsilon$  |x| = ?
- xy = concatentation of two strings x and y



#### POWERS OF AN ALPHABET

Let  $\sum$  be an alphabet.

- $\sum^{k}$  = the set of all strings of length k



#### LANGUAGES

#### L is a said to be a language over alphabet $\Sigma$ , only if $L \subset \Sigma^*$

 $\rightarrow$  this is because  $\Sigma^*$  is the set of all strings (of all possible length including 0) over the given alphabet  $\Sigma$ 

#### Examples:

Let L be the language of all strings consisting of n 0's followed by n 1's:  $L = \{\epsilon, 01, 0011, 000111,...\}$ 

$$\mathbf{L} \stackrel{=}{=} \{ \varepsilon, 01, 0011, 000111, \ldots \}$$

Let L be the language of all strings of with equal number of 0's and 1's:

```
\mathbf{L} = \{ \epsilon, 01, 10, 0011, 1100, 0101, 1010, 1001, \ldots \}
```

Canonical ordering of strings in the language

#### Ø denotes the Empty language **Definition:**

• Let 
$$L = \{\epsilon\}$$
; Is  $L = \emptyset$ ?



#### THE MEMBERSHIP PROBLEM

Given a string  $w \in \Sigma^*$  and a language L over  $\Sigma$ , decide whether or not  $w \in L$ .

#### Example:

Let w = 100011

Q) Is  $w \in \text{the language of strings with equal number of 0s and 1s?}$ 



#### FINITE AUTOMATA

- Some Applications
  - Software for designing and checking the behavior of digital circuits
  - Lexical analyzer of a typical compiler
  - Software for scanning large bodies of text (e.g., web pages) for pattern finding
  - Software for verifying systems of all types that have a finite number of states (e.g., stock market transaction, communication/network protocol)

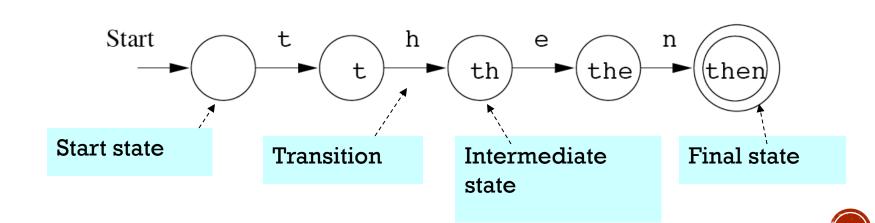


## FINITE AUTOMATA: EXAMPLES

On/Off switch

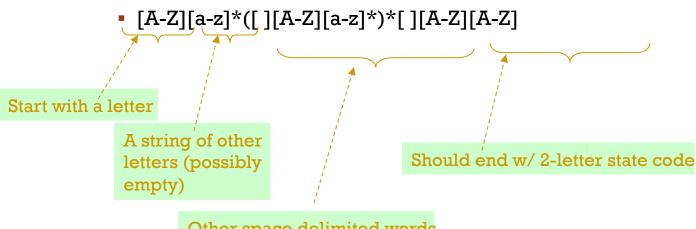
Push action
Start on Push

 Modeling recognition of the word "then"



#### STRUCTURAL EXPRESSIONS

- Grammars
- Regular expressions
  - E.g., unix style to capture city names such as "Palo Alto CA":



Other space delimited words (part of city name)



# FORMAL PROOFS



#### DEDUCTIVE PROOFS

From the given statement(s) to a conclusion statement (what we want to prove)

Logical progression by direct implications

Example for parsing a statement:

• "If  $y \ge 4$ , then  $2^y \ge y^2$ ."

given

conclusion

(there are other ways of writing this).



## EXAMPLE: DEDUCTIVE PROOF

Let Claim 1: If  $y \ge 4$ , then  $2^y \ge y^2$ .

Let x be any number which is obtained by adding the squares of 4 positive integers.

#### Claim 2:

Given x and assuming that Claim 1 is true, prove that  $2^x \ge x^2$ 

#### Proof:

- 1) Given:  $x = a^2 + b^2 + c^2 + d^2$
- 2) Given:  $a \ge 1$ ,  $b \ge 1$ ,  $c \ge 1$ ,  $d \ge 1$
- 3)  $a^2 \ge 1, b^2 \ge 1, c^2 \ge 1, d^2 \ge 1$  (by 2)
- 4)  $/ \Rightarrow x \ge 4$  (by 1 & 3)
- 5)  $\rightarrow 2^x \ge x^2$  (by 4 and Claim 1)



#### ON THEOREMS, LEMMAS AND COROLLARIES

#### We typically refer to:

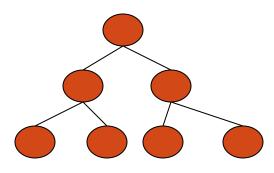
- A major result as a "theorem"
- An intermediate result that we show to prove a larger result as a "lemma"
- A result that follows from an already proven result as a "corollary"

#### An example:

**Theorem:** The height of an n-node binary tree is at least floor(lg n)

**Lemma:** Level i of a perfect binary tree has  $2^i$  nodes.

**Corollary:** A perfect binary tree of height h has  $2^{h+1}$ -1 nodes.





## QUANTIFIERS

"For all" or "For every"

- Universal proofs
- Notation=



"There exists"

- Used in existential proofs
- Notation=

Implication is denoted by =>

• E.g., "IF A THEN B" can also be written as "A=>B"



## PROVING TECHNIQUES

- By contradiction
  - Start with the statement contradictory to the given statement
  - E.g., To prove (A => B), we start with:
    - (A and ~B)
    - ... and then show that could never happen

What if you want to prove that "(A and B => C or D)"?

- By induction
  - (3 steps) Basis, inductive hypothesis, inductive step
- By contrapositive statement
  - If A then  $B \equiv \text{If } \sim B \text{ then } \sim A$



## PROVING TECHNIQUES...

- By counter-example
  - Show an example that disproves the claim

- Note: There is no such thing called a "proof by example"!
  - So when asked to prove a claim, an example that satisfied that claim is not a proof



#### DIFFERENT WAYS OF SAYING THE SAME THING

- "*If* H *then* C":
  - i. H implies C
  - ii. H => C
  - iii. C if H
  - iv. Honly if C
  - v. Whenever H holds, C follows



#### "IF-AND-ONLY-IF" STATEMENTS

- "A if and only if B" (A <==> B)
  - (*if part*) if B then A (<=)
  - (only if part) A only if B (=>)(same as "if A then B")
- "If and only if" is abbreviated as "iff"
  - i.e., "A iff B"
- Example:
  - Theorem: Let x be a real number. Then floor of x = ceiling of x if and only if x is an integer.
- Proofs for iff have two parts
  - One for the "if part" & another for the "only if part"



## SUMMARY

- Automata theory & a historical perspective
- Chomsky hierarchy
- Finite automata
- Alphabets, strings/words/sentences, languages
- Membership problem
- Proofs:
  - Deductive, induction, contrapositive, contradiction, counterexample
  - If and only if
- Read chapter 1 for more examples and exercises

