HEROES AND HOMEBREWS

NAME		<u> LEVEL</u>	
CONCEPT		BACKGROUND	
LINEAGE		CAMPAIGN	
CENDED	ACE	DIAVED	_

TUME	DKLY	GENDER GENDER	AGE	PLAYER	
	SKILLS		D£	FENSE	S
SKILL NAMES	RANKS TOTAL	SPECIALLIZATIONS	DODGE ARMOR	REFLEX I	FORTITUDE WILL
ANIMAL HANDLING ANIMAL TRAINING HUSBANDRY RIDE ATHLETICS ACROBATICS CLIMBING			VITALITY MAX CURRENT		√OUNDS IAX CURRENT
RUNNING SWIMMING					,
COMBAT BRAWL SHOOT WEAPONRY CRAFT APPRAISE				SENCE STATUS	
DISABLE DEVICE FORGERY MAKING			ATTACKS BO	ONUS DAMAGE T	RAITS
KNOWLEDGE^ LOGIC RESEARCH USE MAGIC DEVICE ARCANA*	三 三				
HISTORY* LOCAL NATURE* MEDICINE* PROFESSION RELIGON*			ENGAGE DISENGA SEARCH DELAY ATTACK CAST SP	AGE AID SNEA TAKE COVER PELL PARLEY	AK DEFEND SECOND WIND OBSERVE AIM
SCIENCE* MAGIC** CASTING			FE	ATURE	S
RITUALS SPELLCRAFT OUTDOORS FIRST AID NAVIGATION SURVIVAL TRACKING					
PERCEPTION AWARENESS INVESTIGATION SEARCH					
SOCIAL CAROUSE ETTIQUETTE* LEADERSHIP* PERFORM					
PERSUASION STEALTH DISGUISE SLEIGHT OF HAND SNEAK					
SKILL GROUPS HAVE A MADD SKILL GROUP LEVEL * DOES NOT INCREASE IN ** CAN ONLY BE LEARNE ^ TRAINED ONLY	L TO DEPENDANT SKI LEVEL WITH THE GR	LLS OUP			
RVBRAIL			-		
EXPERIE	INCE _				

HEROES AND HOMEBREWS

INVENTORY

BAGS	MA	X WEIG	нт	LOCATION
ARMOR		AC	IV.	IAX DODGE
				MAT DODGE
ITEMS				WEIGHT
	т	OTAL W	EIGHT	

MONEY

	ASSETS
SP	
WEIGHT	

CHARACTER TRAITS

PHSYICAL APPEARANCE
PERSONALITY TRAITS AND FLAWS
TOUCH STONES AND IDEALS
OBLIGATIONS AND BONDS
TITLE DO
TITLES
SCARS