# Automatic modeling along search directions for high dimensional optimization

**Abstract** Optimization and machine learning must tune models to fit data. Large-scale problems are typically optimized using a variant of gradient descent, where the gradient is calculated automatically, but the lack of higher-order information about function behavior slows progress. This poster explores the possibility of using unconventional number types to collect more "intelligence" about function behavior along a chosen search direction. By extracting a richer model of its behavior, it becomes easier to build robust and effective optimization routines.

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### Automatic modeling, an extension of automatic differentiation

**Traditional approach**: compute gradients (and possibly Hessians) by automatic differentiation and build a model of the objective. Use model to predict next trial point. (But how far can you trust the model?)

#### Concept behind automatic differentiation

Dual numbers  $a+b\epsilon$  where  $\epsilon$  is an infinitesimal obeying  $\epsilon^2=0$ . Evaluate  $f(x+w\epsilon)=f(x)+wf'(x)\epsilon$ . **Julia packages**: ForwardDiff, Zygote (reverse mode).

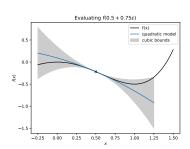
**Alternative approach**: automatically model function with guaranteed limits. **Julia packages**: IntervalArithmetic, TaylorSeries, *Bound3Numbers* (tentative name).

#### Concept behind automatic bounding

Model f(y) for  $y \in [x-w,x+w]$  as a second-order polynomial with third-order remainder,  $|f(x+\alpha w)-f(x)-\alpha wf'(x)-\frac{1}{2}\alpha^2w^2f''(x)| \leq r|\alpha|^3$ , by evaluating  $f(x+w\epsilon)$ . Requires Bound3 numbers  $v+s\epsilon+c\epsilon^2+r\rho$ , where

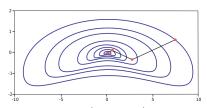
$$a\epsilon + b\epsilon = (a+b)\epsilon$$
  $a\epsilon^2 + b\epsilon^2 = (a+b)\epsilon^2$   $a\rho + b\rho = (|a|+|b|)\rho$   
 $\epsilon^3 = \epsilon\rho = \rho^2 = \rho$  (models  $|\alpha|^n \le |\alpha|^3$  for  $|\alpha| \le 1$ )

## Using automatic bounding for optimization





- You have slope and curvature
- You have a guaranteed interval for improvement (no checking needed)
- ⇒ Globally-convergent Newton's method in 1d with just polynomial computations.



Computing  $f(\mathbf{x} + \omega \mathbf{p}\epsilon)$  enables simple & effective line searches:

$$\alpha = \begin{cases} \frac{-s}{c + \sqrt{c^2 + 3r|s|}} & c > 0; \\ -\operatorname{sign}(s) \frac{|c| + \sqrt{c^2 + 3r|s|}}{3r} & \end{cases}$$

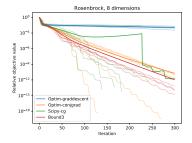
$$\mathbf{x} 
ightarrow \mathbf{x} + \omega \operatorname{clamp}(\alpha, -1, 1)\mathbf{p}$$

$$\alpha_t = \frac{c^2 \delta + 3r|s|/2}{c^2 + 3r|s|}$$
  $(\delta \approx 10^{-5})$ 

$$\omega \to \alpha/\alpha_t$$

#### Results & conclusions

The (multidimensional) Rosenbrock function can be defined as  $f(\mathbf{x}) = \sum_{i} 100(x_{i+1} - x_i^2)^2 + (1 - x_i)^2$ Results from gradient descent and three different conjugate-direction methods:



200 different starting points rand(8), average across all runs, a

few individual traces shown in faint colors. Note that

scipy.fmin\_cg hops to wrong basin  $\sim 0.5\%$  of the time.

Optimization with  $\epsilon$ ,  $\epsilon^2$ ,  $\rho$  numbers shares many features with more conventional methods. We trade increased complexity in the "automodeler" against decreased complexity in the algorithm. Future directions:

- Stochastic descent: using the bounds to detect the impact of batches on updates
- Hybrid first- and second-order methods: extracting gradient and "scale"

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