# 第九节、MapReduce练习

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- 一、使用实体类型进行操作
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## 一、使用实体类型进行操作

#### 1. 原始数据

手机号	上行流量	下行流量
13726230501	200	1100
13396230502	300	1200
13897230503	400	1300
13897230503	100	300
13597230534	500	1400
13597230534	300	1200

#### 2. 目标结果

将同一个用户的上行流量、下行流量进行累加,并总计

#### 3. 实现过程

Master

```
1. public class FlowCountMaster {
       public static void main(String[] args) throws Exception {
           Configuration conf = new Configuration();
           Job job = Job.getInstance(conf);
           job.setJarByClass(FlowCountMaster.class);
           job.setMapperClass(FlowCountMapper.class);
           job.setReducerClass(FlowCountReducer.class);
           job.setMapOutputKeyClass(Text.class);
           job.setMapOutputValueClass(Flow.class);
           job.setOutputKeyClass(Text.class);
           job.setOutputValueClass(Flow.class);
           FileInputFormat.setInputPaths(job, new Path("hdfs://192.168.11
   6.111:8020/input/flow.log"));
           FileOutputFormat.setOutputPath(job, new Path("hdfs://192.168.11
   6.111:8020/output/flowCount"));
           boolean result = job.waitForCompletion(true);
           if (result) {
               System.out.println("Congratulations!");
```

Mapper

Reducer

Flow

```
1. public class Flow implements Writable {
       private long upFlow;
       private long downFlow;
       private long sumFlow;
       public Flow() {
       public Flow(long upFlow, long downFlow) {
           super();
           this.upFlow = upFlow;
           this.downFlow = downFlow;
           this.sumFlow = upFlow + downFlow;
       public long getUpFlow() {
           return upFlow;
       public void setUpFlow(long upFlow) {
           this.upFlow = upFlow;
       public long getDownFlow() {
           return downFlow;
       public void setDownFlow(long downFlow) {
           this.downFlow = downFlow;
       public long getSumFlow() {
           return sumFlow;
       public void setSumFlow(long sumFlow) {
           this.sumFlow = sumFlow;
       public void write(DataOutput output) throws IOException {
           output.writeLong(upFlow);
           output.writeLong(downFlow);
           output.writeLong(sumFlow);
       public void readFields(DataInput input) throws IOException {
           upFlow = input.readLong();
           downFlow = input.readLong();
           sumFlow = input.readLong();
```

```
52.     }
53.
54.     @Override
55.     public String toString() {
56.         return upFlow + "\t" + downFlow + "\t" + sumFlow;
57.     }
58.
59. }
```

### 4. 使用实体作为数据类型

实现Writable序列化接口,注意数据写入及输出的顺序,某些运算可写在实体类中