# GoCheer: selected word translator with achievement system

1452764 何冬怡 15502131257 me@donggu.me 1452685 陈冉冉 1452769 张鸿羽

# **System Functionalities**

#### · Download GoCheer

After entering http://gocheer.donggu.me (the official website of GoCheer) in Chrome, users can click the "download GoCheer.crx".

#### · Register a new user

Users can register a new user in <a href="http://gocheer.donggu.me/signup.jsp">http://gocheer.donggu.me/signup.jsp</a>. Users are required to enter a user name, password, gender, nickname and email. All of these information has formatting requirements. What's more, we will determine whether this user name already exists.

#### · Log in & Log out

Users can log in or log out both in web page and in GoCheer Chrome extension.

#### • Display user information in GoCheer Chrome extension

If a user logs in successfully in GoCheer Chrome extension, he can see their nick name, the number of words he has searched, the number of his achievements and his score.

#### • Jump to User Home and Leaderboard

Users can jump to User Home and Leaderboard directly.

#### • User Home Page

#### User Achievements

Users can see their achievements in their own Home Page.

#### User history

Users can see their searching records in their own Home Page.

#### Personal information

Users can see their detailed information in their own Home Page.

#### Modify personal information

Users can modify their personal information (except user name) in their own Home Page.

#### • View real-time leaderboard

Users can view the real-time score leaderboard <a href="http://gocheer.donggu.me/leaderboard.jsp">http://gocheer.donggu.me/leaderboard.jsp</a>. Users can directly go to thier position.

#### • View other users' Home Page

Users can view other users' Home Page through the Leaderboard. In order to protect users' privicy, if a user(A) enter another user(B)'s Home Page, A can not see B's email address or searching history. Of course, A can not modify B's personal settings either.

#### · Select words and get meaning

As long as the user is logged in, he can select words at any web page in Chrome, then results will appear next to the selected word. The source of the results is YouDao.

#### • Notification popups for achievements

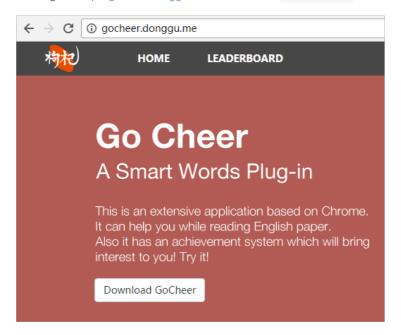
Users can see a notification popup in the current web page when they get a new achievement.

#### · Notification email for new achievements

If a user get a new achivement, he will also receive an notification email.

#### **User Manual**

- Google Chrome browser needs to be installed in your machine.
- Please go to http://gocheer.donggu.me and download GoCheer.crx .



• Open chrome://extensions/ and drag the GoCheer.crx into it.

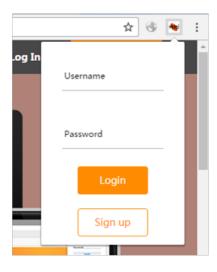


P.S. If you find the GoCheer Chrome extension can not be enabled properly, you can try to clear your browsing data, reboot your brower and install again.

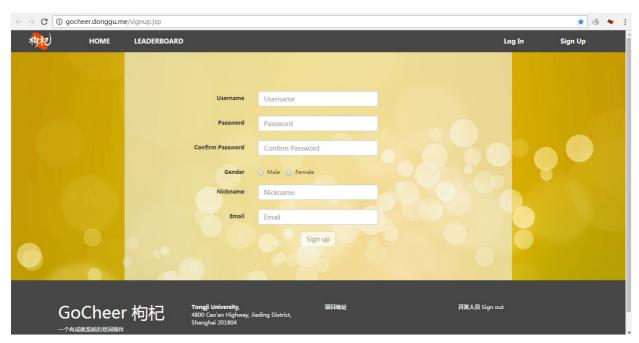
• If you have installed the plugin correctly, you will see this icon at the upper right corner of Chrome.



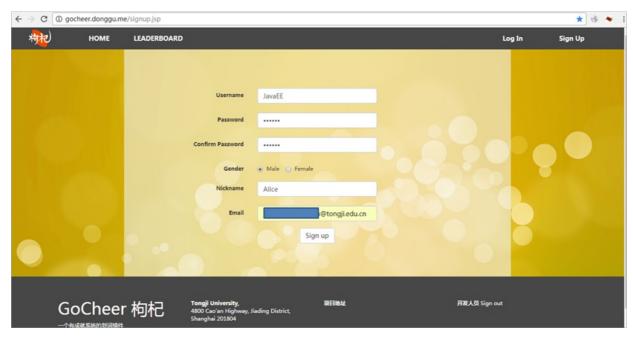
• Click the GoCheer icon and you will see the Login Page.



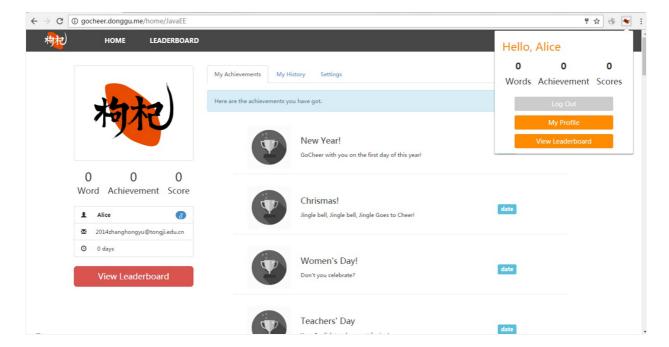
• Click the "Sign up" button and go to the Sign up Page.



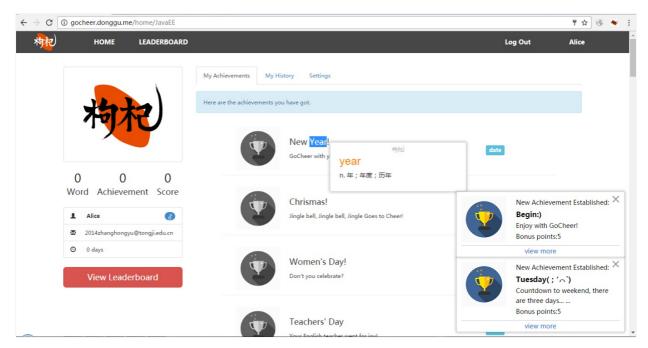
• Fill in your information and submit.



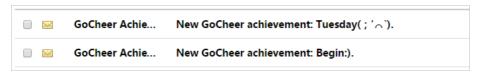
 $\bullet \ \ \text{After registering successfully, you will jump to your Home Page automatically}.$ 



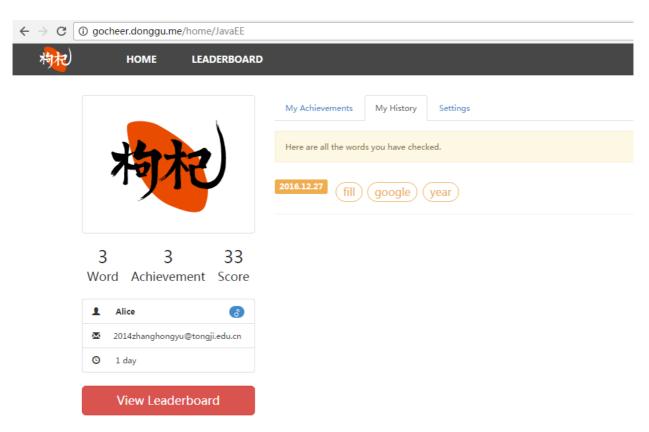
• Then you can select a word.

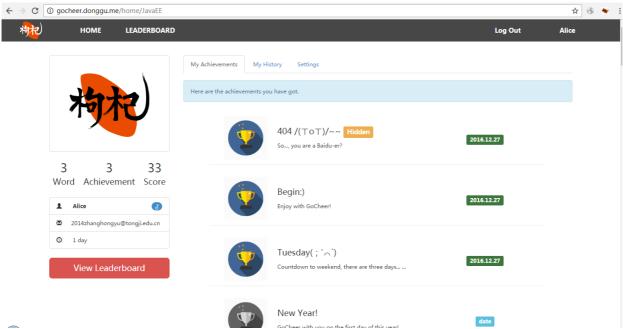


• If you get a new achievement, you will receive an email from GoCheer.

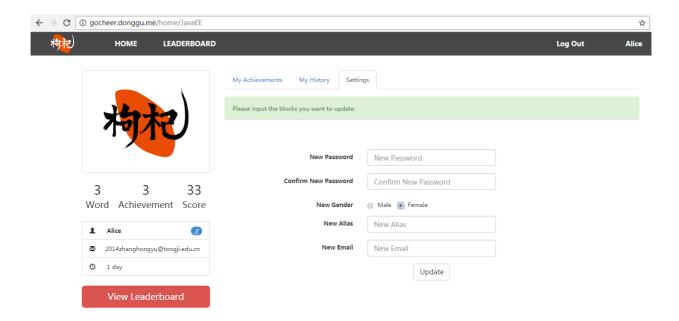


• You can go to your Home Page and see your history and achievements.





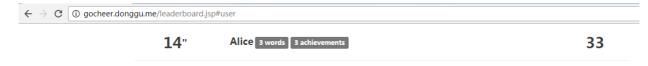
• You can also change your information in your Home Page.



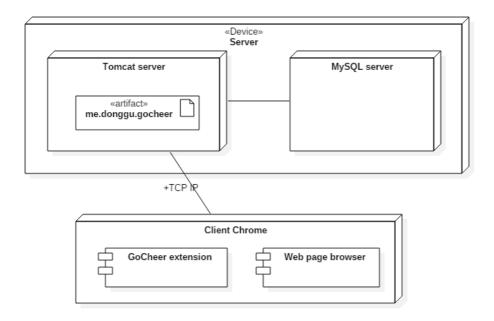
• Click the "Leaderboard" and you can see the score ranking of all GoCheer users.



• Click "my position" and you can go to your position directly.



# **System Deployment and Configurations**



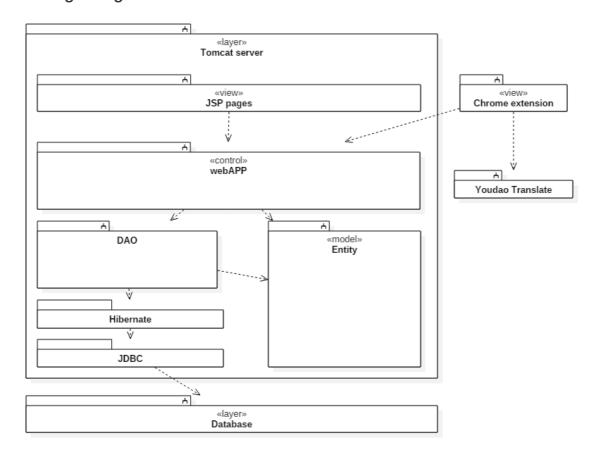
In back-end we have our Java EE artifact in tomcat server which connects to MySQL database in the same Linux server.

In fore-end, Google Chrome browser needs to be installed in client machine, and add our extension in it.

User can view the system via web pages and the extension window. Web pages are provided by **JSP pages** which deployed in tomcat server, while the extension communicates with back-end via **ajax HTTP request**, and the server responses data in **JSON** format (See also API list in appendix). The extension is built with **HTML**, **CSS** and **JavaScript**.

# **System Architecture**

# Package Diagram



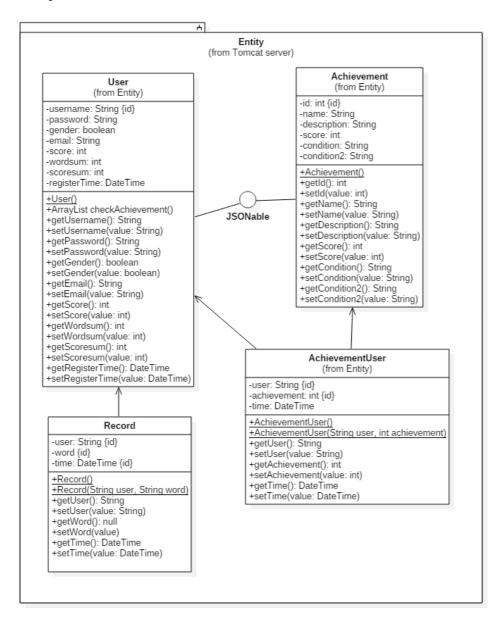
The architecture of GoCheer server is clear and not sophisticated.

We use JDBC to connect to our MySQL server, and use Hibernate ORM to map our database schema to classes in Entity.

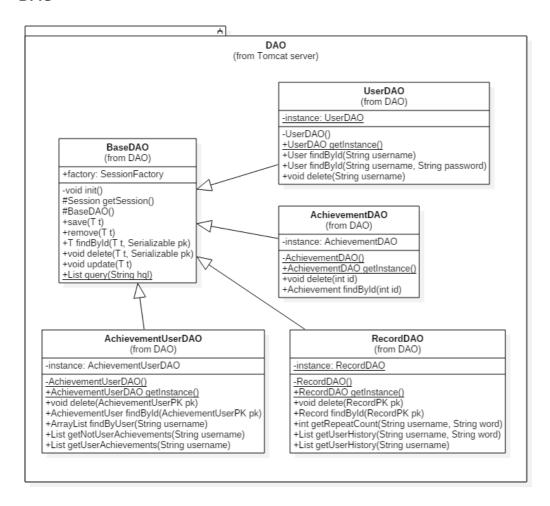
We encapsulated all **CRUD** and other operation which conserns Hibernate or database in our **DAO** package, so other layers can consider about the logic only.

In webAPP we have all our servlets and filter to process requests, and we have JSP pages as well as our extension as our View layer.

## **Entity**



We have these classes mapping to the schema in Database. And this two classes provided a interface JASONable, to generate a JSON object as a response to request from extension. We also have our business logic here.



BaseDAO is a generic class. It can manage databse connect session and transaction, and it realized **CRUD** methods.

Other 4 DAO classes inherit from the corresponding class instance of BaseDAO (e.g. UserDAO extends BaseDAO<User> ). They are all singleton and we ensured they are **thread-safe**. Some other methods that involved with database query are added into these classes. When using **HQL** to make query, named parameter is used to **prevent databse from SQL injection**.

#### webAPP

In webAPP package there are servlets and filters. A **CharcterEncodingFilter** is deployed to ensure the character encodings of all requests and responses are **UTF-8**. Servlets process requests and return responses.

# Component design

#### **Detect achievement**

Once selecting a area of word, the method of <code>/newRecord</code> is called. The method of GET is called, and the parameter <code>word</code> is the content of the selected word. Text-transform and space are both available.

This interface changes all words to lowercase, and processes match and analysis by using regular expression. If the selected word is available, this word is added into the record of searching. If it is a long sentence, it would not add in the history. In a word, the user could get scores if the word exists, and new achievements are checked whether the user can get. If users can get new achievements, the format of returned value is <code>json</code>.

## Sign in/Log in/Log out

#### · sign in

Once a user fills out the enrollment form, and clicks the button of sign in, the method of /Signin is called, and if the user registers successfully, the related information is saved in the session, passed while dispatching a request and calling the method of Login. Thereinto, in order to make sure the username is unique to maintain the consistence of the database, the method of /checkUsername is called to check whether the username is available to register.

#### • log in

while logging in, the method of <code>/Login</code> is called. If the request is from plugin, the parameter <code>extension</code> is <code>true</code>, else this key isn't needed. Besides, the returned value is <code>true</code> while logging in successfully, otherwise it is <code>false</code>, if the request is from plugin.

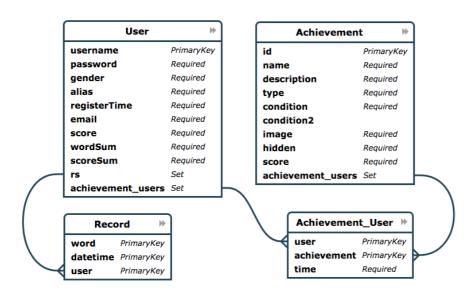
#### · log out

If the user tempts to log out, the method of <code>/Logout</code> is called. If the request is from plugin, the parameter <code>extension</code> is <code>true</code>, else this key isn't needed.

#### • Send E-mail

While calling the method of <code>/newRecord</code>, if a new achievement is checked to be obtained, the function of <code>sendCongratulation(user, achievement)</code> is applied to send an e-mail via SMTP server. We send the emails to the users with the SMTP service provided by <code>Mailgun</code>.

# Database design



- Three extra attribute **wordSum**, **scoreSum** and **score** are added to User, to reduce cost of getting the score, the times of user making a search, and the total amount of achievements the user has got.
- In table **Achievement** there is a attrubute "type" to decide what kind of achievement it is, how the system read value of **condition** and **condition2**, and to decide how the system judges whether a user has got this achievement. In this way, system administrator can add achievements to the database more flexibly.

# **Appendix**

# Appendix 1: Achievement logic

Achievement items are saved in the database in order to add new achievement or update existed ones. The logic of achievement judging is listed as followed:

#### wordsum

The achievement is related to the sum of words, which are searched via GoCheer achievement system. In other word, users can get the specific achievement by having looked up a set amount of words.

#### · specific word

The achievement is related to some specific words, such as 'Naive', 'Excited' and 'Java'. Users can get the achievement when they exactly select the specific word set in the system.

#### day

The achievement can be get when users look up some word on a specific day, which is set according to what day it is. For example, the users can get the "Friday" achievement, when they look up a word on Friday.

#### date

The achievement can be get when users look up some word on a specific day, which is set according to what the date it is. For example, the users can get the "Valentine" achievement when they look up a word on Feb 14th.

#### time

The achievement can be get when users look up some word at a specific time. For example, the users can get the "Zero" achievement when they look up a word at 0 o'clock.

#### · duration & repeat count

The users can get this kind of achievement only when they repeat searching the same word during a certain period of time. For example, the user can get the "Amnesia" achievement when they repeat searching a word in one hour for ten times.

#### · duration & wordsum

The users can get this kind of achievement only when they have looked up a set amount of words during a certain period of time. For example, the user can get the "Loyal customer" achievement when they have looked up one hundred words in one hour.

#### · repeat count

The achievement can be get when users repeat searching a same word for a set amount of times. For example, users can obtain the "Amentia" achievement when they have looked up a same word for one hundred times.

#### day & time

The achievement is related to the concept of day and time. Users only can get the definite achievements when they select a word at a specific time and on a specific day. For example, the user can get the "Lonely" achievement when they look up a word at 22 o'clock on Friday.

#### date & wordsum

The achievement is related to the date and the sum of words. Users can get the accord achievement when they have looked up a set amount of words on a specific day. For example, Users can get the "Dreary" achievement when they have searched 100 words on Feb 14th, the Valentine Day.

#### date & time

The achievement is related to date and time. Users can get the accord achievement when they search a word at a specific time and on a set day. For example, users can get the "Eve" achievement when users select a word at 0 o'clock on Jan 1.

#### · date & specific word

The achievement can be get when users look up the specific word on a set day. For example, users can get "Dreary" achievement when they have looked up one hundred words on Feb 14th, the Valentine Day.

# Appendix 2: Achievement list

id	name	description	type	condition	condition2	hidden	score
1	Begin:)	Enjoy with GoCheer!	wordsum	1	0	5	
2	Naive!	Too young, sometimes naive.	specific word	naive	1	20	
3	JAVA EE	I love JAVA EE! JAVA EE makes me HAPPY!	date & specific word	java	1	100	
4	Excited!	Are you excited?	specific word	exited	1	20	
5	Skilled!	You're catching on!	wordsum	15	0	10	
6	Hundred!	What a milestone event!	wordsum	100	0	10	
7	Lonely;(	Lonely man on Friday night!	day & time	FRIDAY	22	0	5
8	New Year!	GoCheer with you on the first day of this year!	date	0101	0	!5	
9	Chrismas!	Jingle bell, Jingle bell, Jingle Goes to Cheer!	date	1225	0	15	
10	Women's Day!	Don't you celebrate?	date	0308	0	15	
11	Teachers' Day	Your English teacher wept for joy!	date	0910	0	15	
12	Valentine	Don't cry, GoCheer loves bachelors!	date	0214	0	!5	
13	Zero!	One day one word, keep sleep away!	time	0	0	5	
14	Energetic!	Get up early? OR Still stay up?!	time	3	0	5	
15	Monday Blue!	Go to work, Go to die!	day	MONDAY	0	5	
16	Nerd!	Come on, it is Saturday!	day	SATURDAY	0	5	
17	Cheerful!	Glad to meet you on Sunday!	day	SUNDAY	0	5	
18	Dreary!	You know, 100 words cannot changed for a girlfriend,,, ,,,	date & wordsum	0214	100	0	50
19	Eve!	The bell sounding the New Year is ringing!	date & time	0101	0	0	100
20	Hard Work!	Unexpectedly, you are still studying!	time & wordsum	0	100	0	40
21	Honey!	Who is your honey?	date & specific word	0214	honey	0	30
22	Amnesia?	You repeat a word for 10 times in one hour	duration & repeat count	1	10	0	0
23	Amentia	You have looked up for a same word for 50 times	repeat count	50	0	0	

id	name	description	type	condition	condition2	hidden	score
24	Loyal customer!	You have selected 100 words in one hour!	duration & wordsum	1	100	0	10
25	Motherland	Are you kidding me?	specific word	china	1	20	
26	Bonus!	Congratulations on selecting a score word!	specific word	bonus	1	20	
27	404 /(To T)/~~	So, you are a Baidu-er?	specific word	google	1	20	
28	Achievement Obtained!	Ugh,GoCheer is a cheerful ACHIEVEMENT system。	specific word	achievement	1	20	
29	Tuesday(;'^`)	Countdown to weekend, there are three days	day	TUESDAY		0	5
30	Honourable	Honourable Administrator is watching you. :)	specific word	1	donggu	20	
31	IDEMOOO!	Novake Djokovic, a musical talent, is watching you.	specific word	serbia	1	20	
32	ロ(゜-゜)	Cheer!	specific word	gocheer	1	20	
33	Being ready for exam?	How is your CET4 going?	specific word	abandon	1	0	
34	Thousand :D	You have looked up for a thousand words via GoCheer!	wordwum	1000	0	40	
35	Fatal error	Maybe you should turn to Stack Overflow	specific word	exception	1	10	

# Appendix 3: API list

# Log in /Login

```
gocheer.donggu.me/Login
form-data:
    username: <username>
    password: <password>
    extension: <extension>
```

The method of POST is called, and if the request is from plugin, the parameter extension is true, else this key isn't needed.

Besides, the returned value is true while logging in successfully, otherwise it is false, if the request is from plugin.

# Log out /logout

```
gocheer.donggu.me/logout
form-data:
    extension: <extension>
```

The method of POST is called, and if the request is from plugin, the parameter extension is true, else this key isn't needed.

# Alter the user's information /update

```
gocheer.donggu.me/update
form-data:
    alias: <new alias>
    password: <new password>
    email: <new email>
    gender: <new gender>
```

The method of POST is called, and it is available when some items in the form aren't filled in. The type of parameter gender is bool, and male represents true and female stands for false.

# Check whether the username is occupied /checkUsername

gocheer.donggu.me/checkUsername?username=<待检测用户名>

The method of GET is called, and the returned value is false or true in the form of json. Thereinto, false means this username has been occupied, and true means this username is available to register.

## Obtain user's basic information /userInfo

gocheer.donggu.me/userInfo?username=

The method of GET is called, and the type of returned value is <code>json</code> . The subsequent parameter is option, and the default user is the currently logged-in user.

#### sample

1. Obtain user's basic information (currently-logged-in user)

gocheer.donggu.me/userInfo

```
{
  "user": {
     "score": 9,
     "gender": false,
     "wordsum": 9,
     "registerTime": "2016-12-11 14:15:01",
     "alias": "j2ee",
     "scoresum": 0,
     "email": "hhhhhh@hh.com",
     "username": "JavaEE"
  }
}
```

#### 2. Obtain user's basic information (currently non-logged-in user)

gocheer.donggu.me/userInfo

```
{
    "user": null
}
```

#### 3. Obtain user's basic information (specified user)

The function is to show a user other users' information, and the returned json doesn't include e-mails unless in the flesh.

gocheer.donggu.me/userInfo?username=

```
{
    "user": {
        "score": 0,
        "gender": false,
        "wordsum": 0,
        "registerTime": "2016-12-11 14:01:21",
        "alias": "枸杞儿",
        "scoresum": 0,
        "username": "gocheer"
    }
}
```

# Add the record of query /newRecord

gocheer.donggu.me/newRecord?word=

The method of GET is called, and the parameter word is the content of the selected word. Text-transform and space are both available.

## specification

This interface changes all words to lowercase, and processes match and analysis by using regular expression. If the selected word is available, this word is added into the record of searching. If it is a long sentence, it would not add in the history. In a word, the user could get scores if the word exists, and new achievements are checked whether the user can get. If users can get new achievements, the type of returned value is json.

#### sample

#### 1. Obtain a new achievement

Given that user may obtain more than one achievement, the achievements is in a list.

```
{
  "achievement": [
      {
          "image": "default.png",
          "hidden": false,
          "name": "Begin",
          "bonus": 5,
          "description": "Enjoy with GoCheer!",
          "id": 1
      }
}
```

2. Obtain no achievement

```
{
    "achievement": null
}
```

3. Haven't logged in

```
{
  "error": 1,
  "message": "Haven't log in"
}
```

4. No available word from the parameter

```
{
  "error": 2,
  "message": "No available words."
}
```

# Appendix 4: Team collaboration

#### Division of work

- 1452764 何冬怡 Leader
  - System architecture design
  - Schedule management and process control
  - Back-end development
  - Part of fore-end pages
- 1452685 陈冉冉
  - Back-end development
  - Database maintenance
  - Mailing service
  - Part of fore-end pages
- 1452769 张鸿羽
  - Chrome extension development
  - Part of fore-end pages

# Source code management

- GitHub organization: https://github.com/GoCheerJava
  - Server-side repo: GoCheerJava/GoCheer\_Server
  - Chrome extension: GoCheerJava/GoCheer