

# Reset3 v2.0 Scope

Feature scope + acceptance criteria • February 20, 2026

## v2.0 objective

Reset3 v2.0 hardens the core loop: the brain dump must persist, and completed work must disappear. Then it adds a light “minutes” signal to bias toward momentum wins without turning Reset3 into a task manager.

Prime directive: Reduce decision friction. Avoid adding features that create setup work (tags, categories, dashboards, points, accounts).

## Non-negotiable fixes (v2.0)

- Brain Dump persists across cycles and reloads (stored in localStorage).
- Generate My 3 selects from the existing brain dump (does not wipe it).
- When a task is checked complete, it is removed from the brain dump (and from the active set).
- You may generate another set of three only after resolving the current set (aligned with “Rules of engagement”).

## What’s in scope (v2.0)

Area	v2.0 change	Why it helps
Data model	Brain dump becomes a structured list of tasks (id, text, minutes?, completed)	Enables persistence + removal
Completion flow	Completed tasks are removed; unfinished tasks remain	No retyping; clean next cycle
Minutes (optional)	Parse “Task (20)” or “Task - 20m” if present	Adds objective signal for quick wins
Smart ordering (lite)	Simple scoring: weekly alignment + urgency/avoidance keywords + minutes bias	Better picks without complexity
Quick-win toggle (optional)	Checkbox to bias toward short tasks	User control, minimal UI

## Out of scope (v2.0) — explicitly avoided

- Energy tags (too subjective; adds friction).
- Points, streaks, or gamification (belongs in Momentum-style app).
- Accounts, cloud sync, dashboards, categories, Kanban boards.
- Complex dependency graphs or multi-day planning views.

## Proposed data structure

Store a single source of truth for tasks (master list). “My 3” is a derived selection that references task ids.

Object	Fields	Notes
Task	id, text, minutes (optional), completed, createdAt	minutes omitted if not provided
WeeklyOutcomes	text (3 lines), updatedAt	persisted as-is
ActiveSet	date, primaryTaskId, supportTaskIds[], reasons{}	reasons are short coach explanations

## Selection logic (v2.0 lite scoring)

- Base: every incomplete task is a candidate.
- Weekly alignment boost: +N if task text overlaps with weekly outcomes keywords.
- Avoidance keyword boost: small bump for admin/money/calls (tax, invoice, bill, bank, call).
- Urgency keyword boost: due, today, urgent, deadline.
- Minutes bias: if minutes  $\leq 20$ , small bump (momentum win). If minutes  $\geq 90$ , no penalty, just no bump.
- If Quick-win toggle is ON, increase the  $\leq 20$  bump.

The scoring weights should stay small. The purpose is not perfect optimization; it's to stop you from stalling at the start line.

## Acceptance tests (quick checklist)

- Paste 50 tasks -> Generate My 3 -> brain dump remains visible and unchanged.
- Check Primary complete -> Primary disappears from brain dump.
- Check Support complete -> those disappear too.
- Generate next cycle only after active set resolved (complete or explicitly reset).
- Reload page -> brain dump and weekly outcomes still present.
- Minutes parsing works for at least two formats: “Task (20)” and “Task - 20m”.

## Next milestone (v3.0 AI integration, planned)

After v2.0 stability is proven in daily use, v3.0 can swap the selection engine to a model call that returns structured JSON (Primary/Support + reasons) while still respecting all guardrails (no task-manager creep).