

Reset3 v2.0 Scope

Feature scope + acceptance criteria • February 20, 2026

v2.0 objective

Reset3 v2.0 hardens the core loop: the brain dump must persist, and completed work must disappear. Then it adds a light “minutes” signal to bias toward momentum wins without turning Reset3 into a task manager.

Prime directive: Reduce decision friction. Avoid adding features that create setup work (tags, categories, dashboards, points, accounts).

Non-negotiable fixes (v2.0)

- Brain Dump persists across cycles and reloads (stored in localStorage).
- Generate My 3 selects from the existing brain dump (does not wipe it).
- When a task is checked complete, it is removed from the brain dump (and from the active set).
- You may generate another set of three only after resolving the current set (aligned with “Rules of engagement”).

What's in scope (v2.0)

Area	v2.0 change	Why it helps
Data model	Brain dump becomes a structured list of tasks (id, text, minutes?, completed)	Enables persistence + removal
Completion flow	Completed tasks are removed; unfinished tasks remain	No retying; clean next cycle
Minutes (optional)	Parse “Task (20)” or “Task - 20m” if present	Adds objective signal for quick wins
Smart ordering (lite)	Simple scoring: weekly alignment + urgency/avoidance keywords + minutes bias	Better picks without complexity
Quick-win toggle (optional)	Checkbox to bias toward short tasks	User control, minimal UI

Out of scope (v2.0) — explicitly avoided

- Energy tags (too subjective; adds friction).
- Points, streaks, or gamification (belongs in Momentum-style app).
- Accounts, cloud sync, dashboards, categories, Kanban boards.
- Complex dependency graphs or multi-day planning views.

Proposed data structure

Store a single source of truth for tasks (master list). "My 3" is a derived selection that references task ids.

Object	Fields	Notes
Task	id, text, minutes (optional), completed, createdAt	minutes omitted if not provided
WeeklyOutcomes	text (3 lines), updatedAt	persisted as-is
ActiveSet	date, primaryTaskId, supportTaskIds[], reasons{}	reasons are short coach explanations

Selection logic (v2.0 lite scoring)

- Base: every incomplete task is a candidate.
- Weekly alignment boost: +N if task text overlaps with weekly outcomes keywords.
- Avoidance keyword boost: small bump for admin/money/calls (tax, invoice, bill, bank, call).
- Urgency keyword boost: due, today, urgent, deadline.
- Minutes bias: if minutes <= 20, small bump (momentum win). If minutes >= 90, no penalty, just no bump.
- If Quick-win toggle is ON, increase the <= 20 bump.

The scoring weights should stay small. The purpose is not perfect optimization; it's to stop you from stalling at the start line.

Acceptance tests (quick checklist)

- Paste 50 tasks -> Generate My 3 -> brain dump remains visible and unchanged.
- Check Primary complete -> Primary disappears from brain dump.
- Check Support complete -> those disappear too.
- Generate next cycle only after active set resolved (complete or explicitly reset).
- Reload page -> brain dump and weekly outcomes still present.
- Minutes parsing works for at least two formats: "Task (20)" and "Task - 20m".

Next milestone (v3.0 AI integration, planned)

After v2.0 stability is proven in daily use, v3.0 can swap the selection engine to a model call that returns structured JSON (Primary/Support + reasons) while still respecting all guardrails (no task-manager creep).