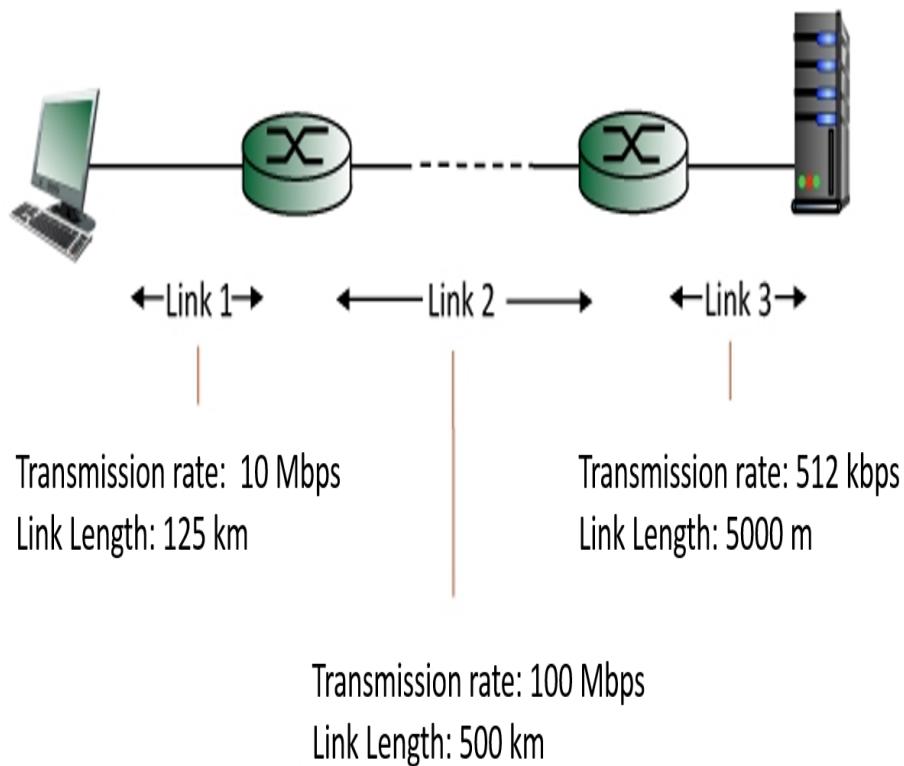


## Item 1

### **DNS services (2 points)**

Which of the following services does DNS provide?

- ☐ IP routing
- ☒ Hostname to IP address translation ✓
- ☒ Host aliasing ✓
- ☒ Mail server aliasing ✓
- ☒ Load distribution ✓
- ☐ Multiplexing and demultiplexing
- ☐ Message segmentation
- ☐ Flow control
- ☐ Congestion control

**Delays (5 points)**

Find the end-to-end delay (including the transmission delays and propagation delays on each of the three links, but ignoring queueing delays and processing delays) from when the left host begins transmitting the first bit of a packet to the time when the last bit of that packet is received at the server at the right. The speed of light propagation delay on each link is  $3 \times 10^8$  m/sec. Assume a packet length of 1000 bytes.

Fill in your answers in milliseconds (ms) with 2 decimal places (e.g. 1234.56).

(This question gives 5 points in total - partial points are given for parts that are answered correctly)

Link 1 transmission delay = 1  ms

Link 1 propagation delay = 2  ms

Link 2 transmission delay = 3  ms

Link 2 propagation delay = 4  ms

Link 3 transmission delay = 5  ms

Link 3 propagation delay = 6  ms

Thus, the total end-to-end delay is the sum of these six delays: 7  ms.

Correct answers:

1 0.80 2 0.42 3 0.08 4 1.67 5 15.63 6 0.02 7 18.61

Item 3

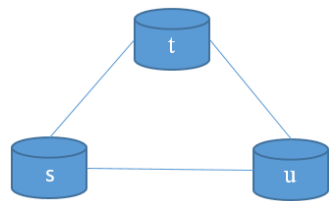
**DHCP discover (1 point)**

Why is the DHCP discover message sent to IP address 255.255.255.255?

- ☐ This is a standard IP address used only for DHCP servers
- ☒ The client must use the broadcast address because it doesn't know the DHCP servers IP address ✓
- ☐ This is the network address, and it is used for communication with routers, switches and other network infrastructure equipment like DHCP servers
- ☐ Since the client doesn't know the DHCP servers IP address, it uses the subnet mask instead

Routing algorithm - Distance Vector (5 points)

The routers in the autonomous system below runs a distance vector routing algorithm.  
The initial tables are shown for the three routers.



S	s	t	u		T	s	t	u		U	s	t	u
s	0	8	4		s	∞	∞	∞		s	∞	∞	∞
t	∞	∞	∞		t	8	0	3		t	∞	∞	∞
u	∞	∞	∞		u	∞	∞	∞		u	4	3	0

Show and calculate the Bellman-Ford equations.

$D_s(t) = \min(c(s,t) + D_t(t), c(s,u) + D_u(t)) = \min(1 \text{ } + 2 \text{ } , 3 \text{ } + 4 \text{ }) = 5$

$D_s(u) = \min(c(s,t) + D_t(u), c(s,u) + D_u(u)) = \min(6 \text{ } + 7 \text{ } , 8 \text{ } + 9 \text{ }) = 10$

Correct answers:

1 8 2 0 3 4 4 3 5 7 6 8 7 3 8 4 9 0 10 4

Distance Vector table:

Fill in the routing table in router s, as it looks like **after** the network has converged. Routers do **not** use poisoned reverse.

S	s	t	u
s	1	2	3
t	4	5	6
u	7	8	9

Correct answers:

1 0 2 7 3 4 4 7 5 0 6 3 7 4 8 3 9 0

Create Subnets (5 points)

An ISP has assigned the following IP range to your organisation

196.4.16.0/24

Give the binary representation of the IP address:

1

2

3

4

Give the binary representation of the subnet mask:

5

6

7

8

Correct answers:

- 1

11000100
- 2

00000100
- 3

00010000
- 4

00000000
- 5

11111111
- 6

11111111
- 7

11111111
- 8

00000000

Create subnet:

3 subnets are required; one for 2 hosts, one for 125 hosts and one for 65 hosts.

Notice: There are two equally correct solutions. Just show the one you prefer.

What will the network address of each subnet be? Use CIDR format (x.x.x.x/y).

Subnet	Network address	
2 hosts	<div><div>1</div><div>2</div></div>	
125 hosts	<div><div>3</div><div>4</div></div>	
65 hosts	<div><div>5</div><div>6</div></div>	

Correct answers:

- 1

196.4.16.0
- 2

30
- 3

196.4.16.128
- 4

25
- 5

196.4.16.0
- 6

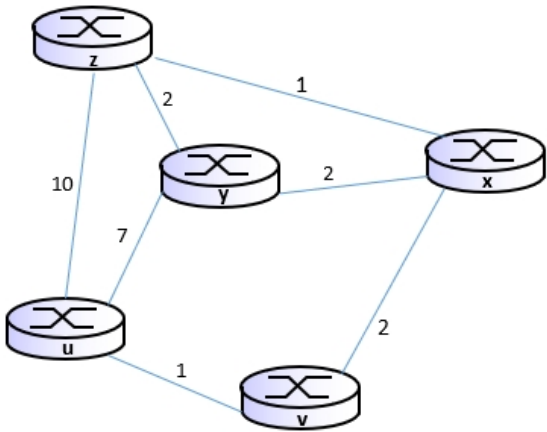
25

**Routing Algorithm - Link State (5 points)**

Consider the following graph model of an Autonomous System.

With the indicated link costs, use Dijkstra's shortest-paht algorithm to compute the shortest path from **v** to all other network nodes.

**NOTICE:** Only fill in fields that change.



⌘ u

⌘ v

⌘ x

⌘ y

⌘ z

⌘ 1

⌘ 2

⌘ 3

⌘ 4

⌘ 5

⌘ 6

⌘ 7

⌘ 8

⌘ 9

⌘ 10

⌘ 11

⌘ ∞

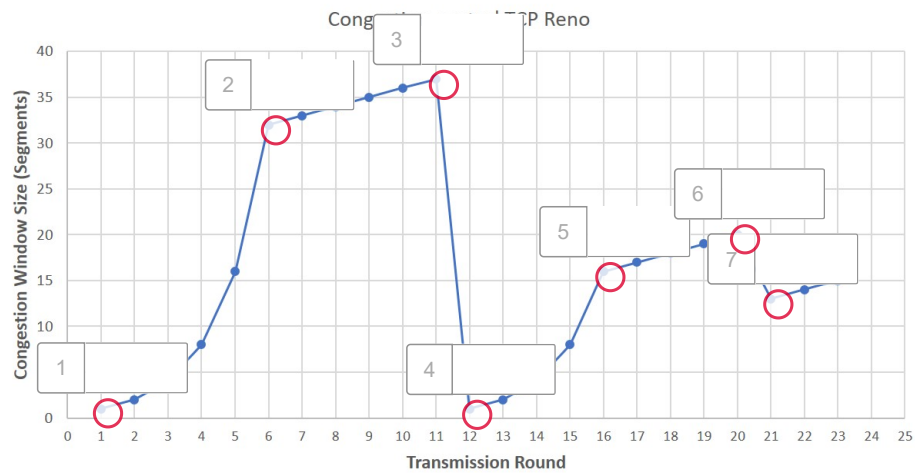
Iteration	Node added to N'	D(u),p(u)	D(z),p(z)	D(x),p(x)	D(y),p(y)
0	v	1 ] v	2 ] v	3 ] v	4 ] v
1	5 ]	6 ]	8 ]	10 ]	12 ]
		7 ]	9 ]	11 ]	13 ]
2	14 ]	15 ]	17 ]	19 ]	21 ]
		16 ]	18 ]	20 ]	22 ]
3	23 ]	24 ]	26 ]	28 ]	30 ]
		25 ]	27 ]	29 ]	31 ]
4	32 ]	33 ]	35 ]	37 ]	39 ]
		34 ]	36 ]	38 ]	40 ]

Correct answers:

1	1	2	∞	3	2	4	∞	5	u	6	7	8	11	9	u	10
11	12	8	13	u	14	x	15	16	17	3	18	x	19	20		
21	4	22	x	23	z	24	25	26	27	28	29	30				
31	32	y	33	34	35	36	37	38	39	40						

**TCP Congestion Control (5 points)**

1. Label the figure with the correct event occurring at the specified points.



Correct answers:

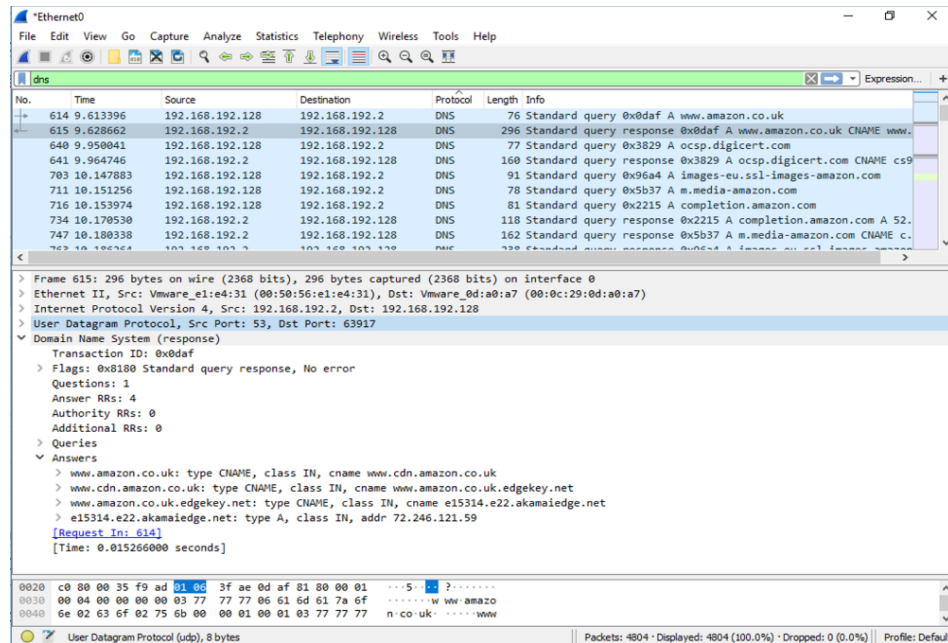
- 1 Slow Start    2 Congestion Avoidance    3 Time Out    4 Slow Start
- 5 Congestion Avoidance    6 Triple Duplicate ACK    7 Congestion Avoidance

2. During what transmission round is the 75th segment sent?

Correct answers:

- 1 7



**Wireshark (5 points)**

1. Is the first listed DNS message in the Wireshark trace below (No. 614) a query or a response?

Correct answers:

1 Query

2. What "Type" of DNS query is the first listed DNS message?

3. What is the IP address used by the client computer (source)?

Correct answers:

1 192.168.192.128

4. What is the IP address used by the the server (destination) (1 point)?

Correct answers:

1 192.168.192.2

5. What is the source port of DNS response message?

Correct answers:

1 53

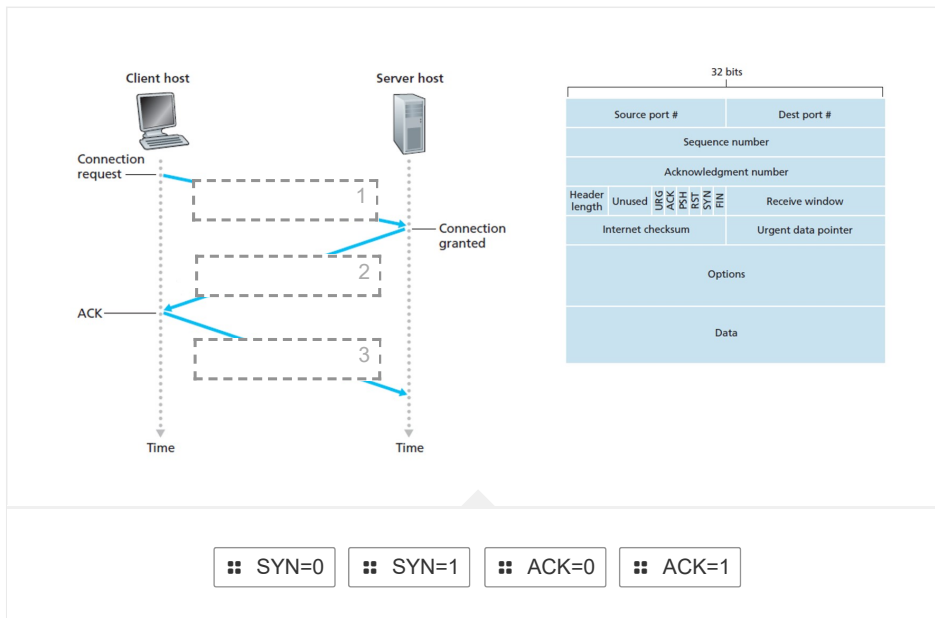
**TCP and UDP features (4 points)**

Which of the following features are offered by TCP/UDP (or none of them)?

	TCP	UDP	None of them
Reliable transport	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Flow control	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Congestion control	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Connection-oriented	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Low overhead	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Multiplexing/demultiplexing	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Timing	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Minimum throughput guarantee	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Security	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>

**TCP 3-way handshake (4 points)**

1. TCP performs a 3-way handshake when it establishes a connection. In each of the phases of the connection establishment, TCP sets the SYN and ACK bits in the TCP header. Drag and drop the correct values of each of the bits in the 3 phases of the TCP handshake in the figure below.

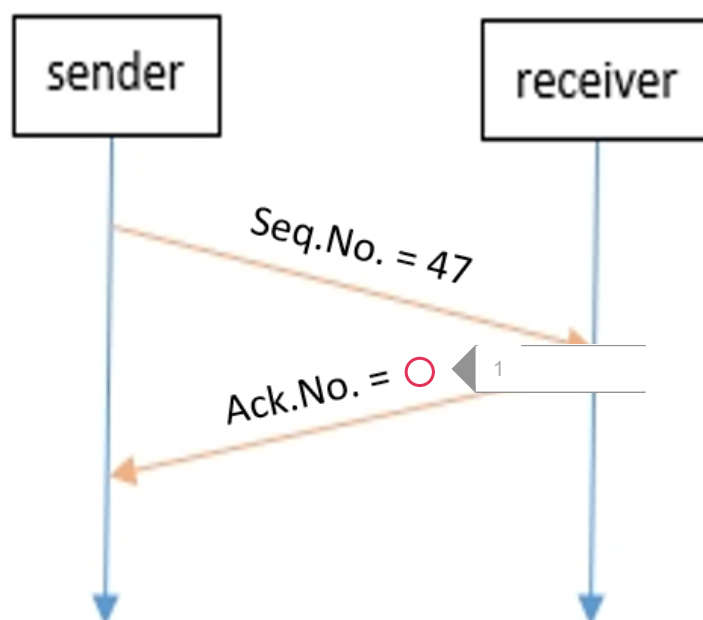


Correct answers:

1. SYN=1 ACK=0    2. SYN=1 ACK=1    3. SYN=0 ACK=1

2. The sender and receiver shown in the figure are establishing a TCP connection and are exchanging data for the connection setup (3-way handshake). The sender has chosen the initial sequence number to be 47.

What is the Acknowledgement Number on the segment returned from the receiver?



Correct answers:

1. 48

**NSLOOKUP (2 points)**

Complete the nslookup command shown, to request the name of the mailserver on the **aiit.or.kr** domain

C:\>nslookup   aiit.or.kr

Correct answers:

1 -type=mx

What is returned by the following DNS query?

C:\>nslookup -type=cname www.cnn.com dns.google

- A IP address of www.cnn.com
- B Name of the mail server on the cnn.com domain
- C Name of the authoritative name server on the dns.google domain
- D Name of the authoritative name server on the cnn.com domain
- E Name of the authoritative name servers on both the cnn.com and dns.google domain
- F IP address of both www.cnn.com and dns.google
- G The canonical name of the www.cnn.com server ✓

**Sending an e-mail (3 point)**

What is the correct sequence of events when a user sends an e-mail from Outlook (First event on top)?

≡ The e-mail is stored in the receiver's mailbox

1 **Correct answer:** The user click the Send button in Outlook

≡ A TCP connection is established

2 **Correct answer:** A DNS query is send to the local DNS server

≡ Outlook initiates a SMTP handshake with the mail server

3 **Correct answer:** A DNS response is received with the IP address of the mail server

≡ A DNS response is received with the IP address of the mail server

4 **Correct answer:** A TCP connection is established

≡ The user click the Send button in Outlook

5 **Correct answer:** Outlook initiates a SMTP handshake with the mail server

≡ A DNS query is send to the local DNS server

6 **Correct answer:** The e-mail is stored in the receiver's mailbox

**Network Address Translation (2 points)**

A host on the LAN requests a document from a HTTPS (443) server on the Internet.

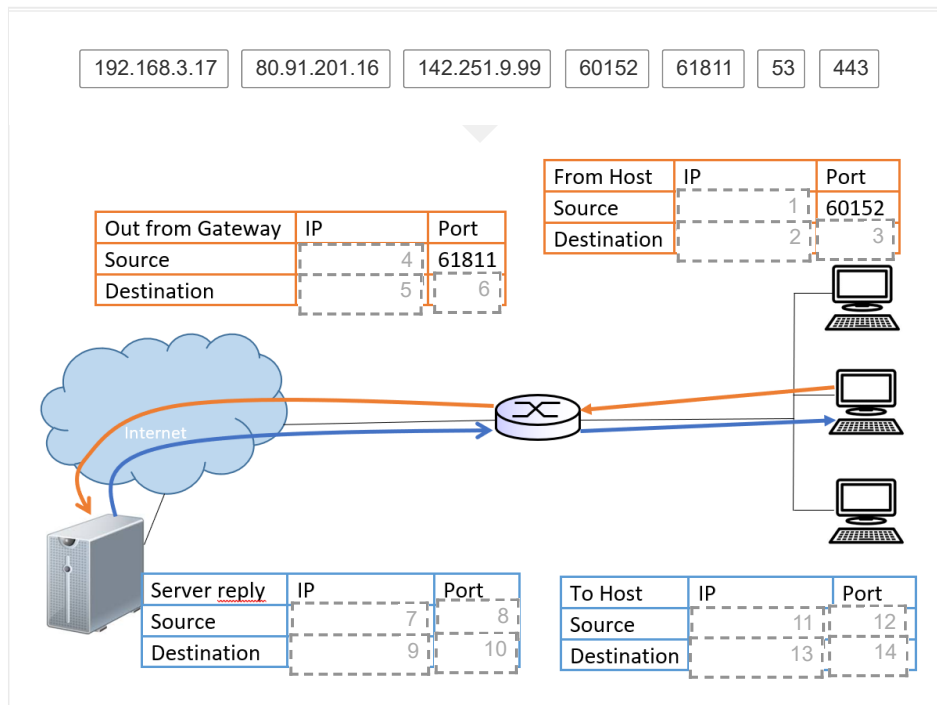
The request has to pass the local gateway which has NAT enabled. The WAN interface on the gateway has a public IP address.

LAN host IP address: 192.168.3.17, Port 60152

Gateway public IP address: 80.91.201.16

Web server IP address: 142.251.9.99

Show the IP addresses and port numbers of the request and reply packets.



Correct answers:

- 1 192.168.3.17    2 142.251.9.99    3 443    4 80.91.201.16    5 142.251.9.99
- 6 443    7 142.251.9.99    8 443    9 80.91.201.16    10 61811    11 142.251.9.99
- 12 443    13 192.168.3.17    14 60152

**Access Control List - HTTPS (5 points)**

Below you see an incomplete Access Control List for a Statefull Packet filter.

Add rules to allow the LAN users, on subnet 192.168.1.0/24, to connect and communicate with HTTPS (443) servers on the Internet.

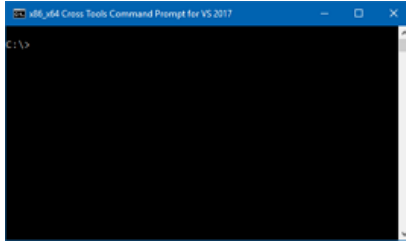
Hosts from the Internet must not establish connection to servers on the LAN.

**Notice:** ! means **NOT**. E.g. !192.168.1.0/24 means anything except 192.168.1.0/24

Action	Source IP	Destination IP	Protocol	Source port	Destination port	Flags
Allow	192.168.1.0/24	!192.168.1.0/24	1 <input type="text"/>	>1023	DNS	
Allow	!192.168.1.0/24	192.168.1.0/24	2 <input type="text"/>	DNS	>1023	
4 <input type="text"/>	192.168.1.0/24	5 <input type="text"/>	6 <input type="text"/>	>1023	7 <input type="text"/>	8 <input type="text"/>
10 <input type="text"/>	11 <input type="text"/>	12 <input type="text"/>	13 <input type="text"/>	14 <input type="text"/>	15 <input type="text"/>	16 <input type="text"/>
Deny	all	all	all	all	all	all

Correct answers:

- 1 UDP    2 UDP    3 yes    4 Allow    5 !192.168.1.0/24    6 TCP    7 HTTPS
- 8 don't care    9 no    10 Allow    11 !192.168.1.0/24    12 192.168.1.0/24    13 TCP
- 14 HTTPS    15 >1023    16 ACK    17 yes

**Ping (2 points)**

Tick all the statements that are correct for the *ping* command.

- ☐ Verify that the physical connection works ✓
- ☐ Verify that the IP address configuration works ✓
- ☐ Verify that a server name, e.g. `www.google.com`, can be translated into an IP address via DNS ✓
- ☐ Measure RTT to the destination ✓
- ☐ count routers passed
- ☐ display which organisation an IP address belongs to



**IP address format (2 points)**

What is the IP address format called when the subnet mask is given by /x as in this example?

142.251.9.128/25

The IP address is shown in  format.

Correct answers:

1 CIDR

Show the Subnet Mask in dotted decimal notation:

Subnet Mask:  .  .  .

Correct answers:

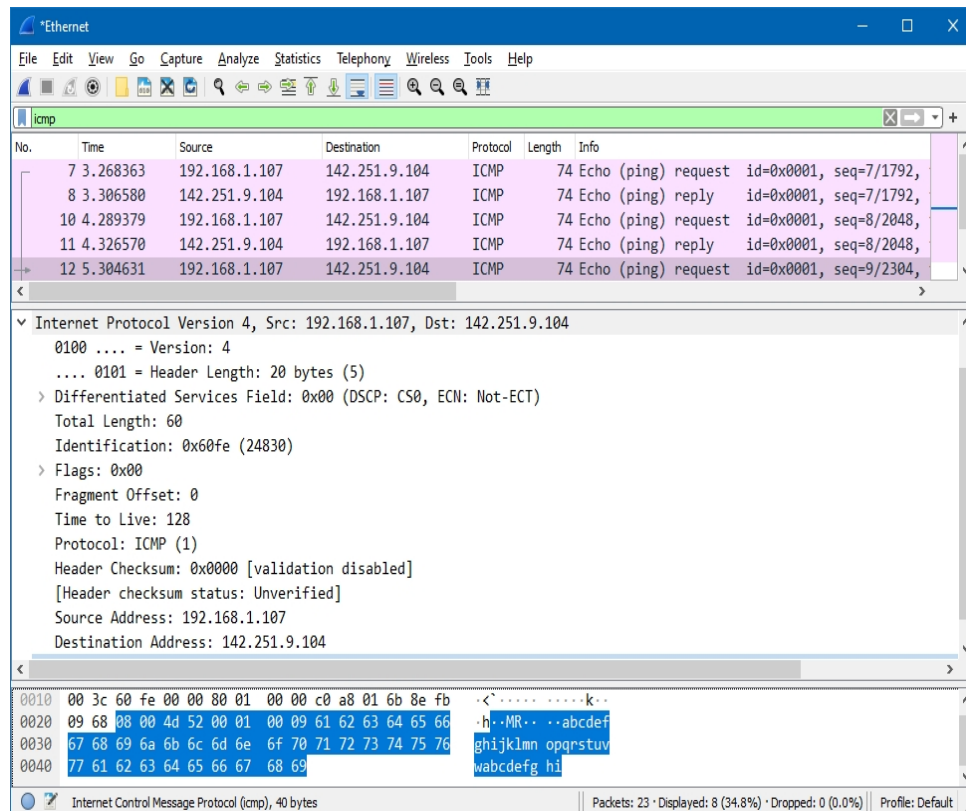
1 255 2 255 3 255 4 128

**IP Header (5 points)**

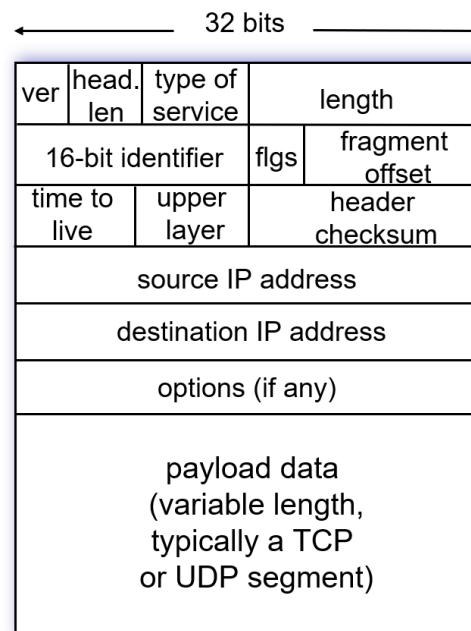
Wireshark has picked up the shown packet from the network.

Find the relevant information in the figure and fill-in the missing fields in the IP header.

**NOTICE: all values must be in decimal notation.**



IP header:



1	2	type of service	3
4		flgs	5
6	7	8	
9			

	10	
options (if any)		

What is the length of the payload? 11 Bytes

Correct answers:

- 1420364248305061287180
- 9192.168.1.10710142.251.9.1041140

---

**Configure IP address (1 point)**

How will a host get an IP address on the Local Area Network?

**Notice: Mark all correct options.**

- ☐ OSPF could assign IP addresses to hosts
  - ☒ Hosts could be configured with static IP addresses ✓
  - ☒ DHCP could assign IP addresses to hosts ✓
  - ☐ DNS could assign IP addresses to hosts
  - ☐ ICMP could assign IP addresses to hosts
-

**HTTP (3 points)**

Take a look at the following transcript of a packet captured by Wireshark and answer the questions below.

```
Hypertext Transfer Protocol
HTTP/1.1 200 OK\r\n
  [Expert Info (Chat/Sequence): HTTP/1.1 200 OK\r\n]
    [HTTP/1.1 200 OK\r\n]
    [Severity level: Chat]
    [Group: Sequence]
  Response Version: HTTP/1.1
  Status Code: 200
  [Status Code Description: OK]
  Response Phrase: OK
  Transfer-Encoding: chunked\r\n
  Content-Type: application/json\r\n
  Server: Microsoft-HTTPAPI/2.0\r\n
  Responsetime: 28\r\n
  ServerUtilization: 35\r\n
  RequestIpAddress: 87.49.146.179\r\n
  x-Unencrypted-Content-Length: 41\r\n
  CallCenter: False\r\n
  NetworksETag: e2dce6efbbf71606a7b803d2b82e7c73\r\n
  Date: Mon, 13 Dec 2021 08:25:55 GMT\r\n
  Connection: close\r\n
\r\n
[HTTP response 1/1]
HTTP chunked response
  Data chunk (41 octets)
    Chunk size: 41 octets
    Data (41 bytes)
0000  7b 0d 0a 20 20 22 73 65 6c 65 63 74 65 64 22 3a  {.. "selected":
0010  20 5b 5d 2c 0d 0a 20 20 22 63 6f 6d 6d 61 6e 64  [],.. "command
0020  73 22 3a 20 5b 5d 0d 0a 7d                        s": []..}
      Data: 7b0d0a20202273656c6563746564223a205b5d2c0d0a2020...
      [Length: 41]
    Chunk boundary: 0d0a
  End of chunked encoding
  Chunk size: 0 octets
\r\n
File Data: 41 bytes
JavaScript Object Notation: application/json
Object
  Member Key: selected
    Array
    Key: selected
  Member Key: commands
    Array
    Key: commands
```

The transcript shows a  message.

The status of the message means .

The message contains  data Bytes

The **Date** header-field shows

The connection type is

Correct answers:

- 1 HTTP response    2 message is OK    3 41    4 the time the message was sent
- 5 non-persistent

## Elgamal Signing (6 points)

Let  $q = 167$  and  $\alpha = 55$  be the public parameters, and let  $X_A = 60$  be your private key. Using the Elgamal signature scheme sign  $m = 100$ . You must use one of the following as your ephemeral key  $K$ : 101, 82, 83, 92, 106.

Note,  $S_1$  and  $S_2$  are scored independently (3 points each). State all answers as integers between 0 and 9999999.

The first part of the signature is

$$S_1 = \square^{\square} \bmod \square \equiv \square$$

Correct answers:

$$S_1 = 55^{101} \bmod 167 \equiv 109$$

The second part of the signature is

$$S_2 = \square \times (\square - 60 \times \square) \bmod \square \equiv \square$$

Correct answers:

$$S_2 = 143 \times (100 - 60 \times 109) \bmod 166 \equiv 48$$

## Item 21

Diffie-Hellman (3 points, all numbers must be correct to score)

Alice and Bob share the prime number 479 and the primitiv root 17.

Alice private key is 112 and she receives Bob's public key 116.

Find the secret key K by filling out the formular below:

$$K = \boxed{\phantom{000}}^{\boxed{\phantom{00}}} \bmod \boxed{\phantom{00}} = \boxed{\phantom{00}}$$

Correct answers:

$$K = 116^{112} \bmod 479 = 453$$

## RSA Key Generation (5 points)

You must generate an RSA-key. You must choose  $p$  and  $q$  (primes) amongst the following values such that  $p < q$ :

125, 131, 147, 183, 199, 207

Also, when choosing the public key, you must choose between

5, 21, 27, 49, 82, 5349, 5373

Based on this information, fill in the blanks below. Write all answers as integers between 0 and 9999999. All answers must be correct to score.

$p =$  1  and  $q =$  2 .

$n =$  3

$\phi(n) =$  4

$e =$  5

$d =$  6

Correct answers:

1 131 2 199 3 26069 4 25740 5 49 6 6829



## RSA Encryption and Decryption (5 points)

You are given an RSA-key where the modulus is 14263, the public key is 15, and the private key is 7151. Using A = 00, B = 01, ..., J = 09...Z = 25, such that 'GO' is 0614 = 614 and 'SE' is 1804, encrypt and decrypt 'NE' using the RSA-key pair. Note that encryption and decryption are scored independently. Using the key and message supplied, fill in the blanks in the below formulas, making them correct RSA encryptions/decryptions. State all answers as integers between 0 and 9999999. All numbers in each equation must be correct to score.

Encryption (3 points):

$$c = \boxed{\phantom{000000}}^{\boxed{\phantom{00}}} \bmod \boxed{\phantom{0000}} \equiv \boxed{\phantom{000000}}$$

Correct answers:

$$c = 1304^{15} \bmod 14263 \equiv 4192$$

Decryption (2 points):

$$m = \boxed{\phantom{000000}}^{\boxed{\phantom{00}}} \bmod \boxed{\phantom{0000}} \equiv \boxed{\phantom{000000}}$$

Correct answers:

$$m = 4192^{7151} \bmod 14263 \equiv 1304$$

## Cipher Block Chaining (CBC) encryption (3 points)

A 3 bit block encryption  $E(m) = c$  is given with the following function:

m	c
000	011
001	110
010	101
011	100
100	001
101	000
110	111
111	010

E.g. if  $m=001$  then  $c=110$  because  $E(001)=110$

Given the message 000101000 and an IV = 001 fill out the equations below:

Each equation is scored independently and gives 1 points if all numbers are correct.

$$c_1 = E(\boxed{\phantom{000}} XOR \boxed{\phantom{000}}) = E(\boxed{\phantom{000}}) = \boxed{\phantom{000}}$$

Correct answers:

$$c_1 = E(001 XOR 000) = E(001) = 110$$

m	c
000	011
001	110
010	101
011	100
100	001
101	000
110	111
111	010

$$c_2 = E(\boxed{\phantom{000}} XOR \boxed{\phantom{000}}) = E(\boxed{\phantom{000}}) = \boxed{\phantom{000}}$$

Correct answers:

$$c_2 = E(110 XOR 101) = E(011) = 100$$

m	c
000	011
001	110
010	101
011	100
100	001
101	000
110	111
111	010

$$c_3 = E(\text{ } XOR \text{ }) = E(\text{ }) = \text{ }$$

Correct answers:

$$c_3 = E(100 XOR 000) = E(100) = 001$$

## Cipher Block Chaining (CBC) decryption (3 points)

A 3 bit block encryption  $E(m) = c$  is given with the following function:

m	c
000	011
001	110
010	101
011	100
100	001
101	000
110	111
111	010

E.g. if  $m=001$  then  $c=110$  because  $E(001)=110$

Decrypt the ciphertext 000001010 given IV = 001 and fill out the equations below:

Each equation is scored independently and gives 1 point if all numbers are correct.

$$m_1 = \boxed{\phantom{000}} XOR D(\boxed{\phantom{000}}) = \boxed{\phantom{000}}$$

Correct answers:

$$m_1 = 001 XOR D(000) = 100$$

m	c
000	011
001	110
010	101
011	100
100	001
101	000
110	111
111	010

$$m_2 = \boxed{\phantom{000}} XOR D(\boxed{\phantom{000}}) = \boxed{\phantom{000}}$$

Correct answers:

$$m_2 = 000 XOR D(001) = 100$$

m	c
000	011
001	110
010	101
011	100
100	001
101	000
110	111
111	010

$m_3 = \boxed{\phantom{000}} XOR D(\boxed{\phantom{000}}) = \boxed{\phantom{000}}$

Correct answers:

$m_3 = 001 XOR D(010) = 110$

## Elgamal Verification (4 points)

In an Elgamal signature scheme, the following are given:

- The message is 100
- 55 is a generator of the group  $Z_{167}^*$
- The public key  $Y_A$  of the sender is 4
- The parameters of the signature are  $S_1 = 109$  and  $S_2 = 48$ .

Based on this information, demonstrate how to validate the signature. State all answers as integers between 0 and 9999999.

Each equation gives 2 point if all numbers in the equation are correct.

$$V_1 = \square^{\square} \bmod \square \equiv \square$$

Correct answers:

$$V_1 = 55^{100} \bmod 167 \equiv 87$$

vs.

$$V_2 = \square^{\square} \square^{48} \bmod \square \equiv \square$$

Correct answers:

$$V_2 = 4^{109} 109^{48} \bmod 167 \equiv 87$$

## Item 27

### Elgamal Key Generation (2 points)

Let 14 be the primitive root (i.e. generator) of 241 and let 50 be your private key. Assuming you want to build an Elgamal digital signature, what is the value of the public key? State your answer as an integer between 0 and 9999999.

Correct answers:

1 2

## Cryptographic hash functions (3 points)

Mark if the following statements are true or false (correct answers 0.5 points, wrong answers -0.5)

A hash function can be preimage and second preimage resistant.

☒ True ✓ ☐ False

If a hash function is preimage and second preimage resistant then it must also be collision resistant.

☐ True ☒ False ✓

If a hash function is collision resistant it must also be second preimage resistant.

☐ True ✓ ☐ False

If a hash function is collision resistant it must also be primage resistant.

☐ True ☒ False ✓

A cryptographic hash function can take input of any size.

☒ True ✓ ☐ False

A cryptographic hash function produces output of any size.

☐ True ☒ False ✓