## Exercise 1: Classifying spam

- a) Take a look at the spam dataset (?mlr3::mlr\_tasks\_spam). Shortly describe what kind of classification problem this is and access the corresponding task predefined in mlr3.
- b) Use a decision tree to predict spam. Re-fit the tree using two random subsets of the data (each comprising 60% of observations). How stable are the trees?

(Hint: Use rpart.plot() from the package rpart.plot to visualize the trees.)

- c) Forests come with a built-in estimate of their generalization ability via the out-of-bag (OOB) error.
  - i) Show that the probability for each observation to be OOB in an arbitrary bootstrap sample converges to  $\frac{1}{a}$ .
  - ii) Verify this result empirically by a small simulation. For this, draw 1000 bootstrap samples from a set of 1000 IDs and compute the average relative frequency of being OOB over all IDs.
  - iii) Use the random forest learner classif.ranger to fit the model and state the out-of-bag (OOB) error.
- d) You are interested in which variables have the greatest influence on the prediction quality. Explain how to determine this in a permutation-based approach and compute the importance scores for the spam data.

(Hint: use an adequate variable importance filter as described in https://mlr3filters.mlr-org.com/#variable-importance-filters.)

## Exercise 2: Decision boundaries

Simulate 500 samples from the mlbench.spirals data with a standard deviation of 0.1, and 4 cycles.

Visualize the decision boundaries of a random forest (classif.ranger learner from mlr3learners), using mlr3viz::plot\_learner\_prediction, for forest sizes  $M \in (1, 2, 10, 100, 1000)$  trees. Explain what you see.