INTRODUCTION TO MACHINE LEARNING

Tuning

Tuning with mlr3

Nested Resampling

Nested Resampling with mlr3

Tuning 1 / 100

Hyperparameter Tuning - Introduction



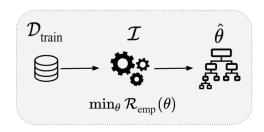
Learning goals

- Understand the difference between model parameters and hyperparameters
- Know different types of hyperparameters
- Be able to explain the goal of hyperparameter tuning

Tuning 2 / 100

MOTIVATING EXAMPLE

- Given a data set, we want to train a classification tree.
- We feel that a maximum tree depth of 4 has worked out well for us previously, so we decide to set this hyperparameter to 4.
- The learner ("inducer") $\mathcal I$ takes the input data, internally performs **empirical risk minimization**, and returns a fitted tree model $\hat f(\mathbf x) = f(\mathbf x, \hat{\boldsymbol \theta})$ of at most depth $\lambda = 4$ that minimizes the empirical risk.



Tuning 3 / 100

MOTIVATING EXAMPLE

- We are **actually** interested in the **generalization performance** $GE\left(\hat{t}\right)$ of the estimated model on new, previously unseen data.
- We estimate the generalization performance by evaluating the model \hat{f} on a test set $\mathcal{D}_{\text{test}}$:

$$\widehat{GE}_{\mathcal{D}_{test}}\left(\widehat{f}\right) = \frac{1}{|\mathcal{D}_{test}|} \sum_{(\mathbf{x}, y) \in \mathcal{D}_{test}} L\left(y, \widehat{f}(\mathbf{x})\right)$$

$$\mathcal{D}_{test}$$

$$\mathcal{D}_{train}$$

$$\mathcal{D}_{train}$$

$$\mathcal{D}_{train}$$

$$\mathcal{D}_{train}$$

$$\mathcal{P}_{train}$$

$$\mathcal{P}_{train}$$

$$\mathcal{P}_{train}$$

$$\mathcal{P}_{train}$$

$$\mathcal{P}_{train}$$

$$\mathcal{P}_{train}$$

$$\mathcal{P}_{train}$$

Tuning 4 / 100

MOTIVATING EXAMPLE

- But many ML algorithms are sensitive w.r.t. a good setting of their hyperparameters, and generalization performance might be bad if we have chosen a suboptimal configuration:
 - The data may be too complex to be modeled by a tree of depth 4
 - The data may be much simpler than we thought, and a tree of depth 4 overfits
- \implies Algorithmically try out different values for the tree depth. For each maximum depth λ , we have to train the model **to completion** and evaluate its performance on the test set.
 - We choose the tree depth λ that is **optimal** w.r.t. the generalization error of the model.

Tuning 5 / 100

MODEL PARAMETERS VS. HYPERPARAMETERS

It is critical to understand the difference between model parameters and hyperparameters.

Model parameters are optimized during training, typically via loss minimization. They are an **output** of the training. Examples:

- The splits and terminal node constants of a tree learner
- Coefficients θ of a linear model $f(\mathbf{x}) = \theta^T \mathbf{x}$

Tuning 6 / 100

MODEL PARAMETERS VS. HYPERPARAMETERS

In contrast, **hyperparameters** (HPs) are not decided during training. They must be specified before the training, they are an **input** of the training. Hyperparameters often control the complexity of a model, i.e., how flexible the model is. But they can in principle influence any structural property of a model or computational part of the training process.

Examples:

- The maximum depth of a tree
- k and which distance measure to use for k-NN
- The number and maximal order of interactions to be included in a linear regression model

Tuning 7 / 100

TYPES OF HYPERPARAMETERS

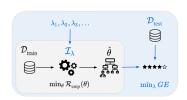
We summarize all hyperparameters we want to tune over in a vector $\lambda \in \Lambda$ of (possibly) mixed type. HPs can have different types:

- Real-valued parameters, e.g.:
 - Minimal error improvement in a tree to accept a split
 - Bandwidths of the kernel density estimates for Naive Bayes
- Integer parameters, e.g.:
 - Neighborhood size k for k-NN
 - mtry in a random forest
- Categorical parameters, e.g.:
 - Which split criterion for classification trees?
 - Which distance measure for k-NN?

Hyperparameters are often **hierarchically dependent** on each other, e.g., *if* we use a kernel-density estimate for Naive Bayes, what is its width?

Tuning 8 / 100

Hyperparameter Tuning - Problem Definition



Learning goals

- Understand tuning as a bi-level optimization problem
- Know the components of a tuning problem
- Be able to explain what makes tuning a complex problem

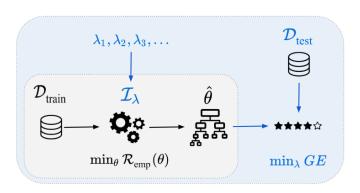
Tuning 9 / 100

Recall: **Hyperparameters** λ are parameters that are *inputs* to the training problem in which a learner \mathcal{I} minimizes the empirical risk on a training data set in order to find optimal **model parameters** θ which define the fitted model \hat{t} .

(Hyperparameter) Tuning is the process of finding good model hyperparameters λ .

Tuning 10 / 100

We face a **bi-level** optimization problem: The well-known risk minimization problem to find \hat{f} is **nested** within the outer hyperparameter optimization (also called second-level problem):



Tuning 11 / 100

 For a learning algorithm \(\mathcal{I}\) (also inducer) with \(d \) hyperparameters, the hyperparameter configuration space is:

$$\mathbf{\Lambda} = \Lambda_1 \times \Lambda_2 \times \ldots \times \Lambda_d,$$

where Λ_i is the domain of the *i*-th hyperparameter.

- The domains can be continuous, discrete or categorical.
- For practical reasons, the domain of a continuous or integer-valued hyperparameter is typically bounded.
- ullet A vector in this configuration space is denoted as $oldsymbol{\lambda} \in oldsymbol{\Lambda}$.
- A learning algorithm $\mathcal I$ takes a (training) dataset $\mathcal D \in \mathbb D$ and a hyperparameter configuration $\lambda \in \Lambda$ and returns a trained model (through risk minimization)

$$egin{aligned} \mathcal{I} : \left(igcup_{n \in \mathbb{N}} (\mathcal{X} imes \mathcal{Y})^n
ight) imes oldsymbol{\Lambda} &
ightarrow & \mathcal{H} \ (\mathcal{D}, oldsymbol{\lambda}) & \mapsto & \mathcal{I}(\mathcal{D}, oldsymbol{\lambda}) = \hat{f}_{\mathcal{D}, oldsymbol{\lambda}} \end{aligned}$$

Tuning 12 / 100

We formally state the nested hyperparameter tuning problem as:

$$\min_{\pmb{\lambda} \in \pmb{\Lambda}} \widehat{\textit{GE}}_{\mathcal{D}_{\text{test}}} \left(\mathcal{I}(\mathcal{D}_{\text{train}}, \pmb{\lambda}) \right)$$

- The learner $\mathcal{I}(\mathcal{D}_{\text{train}}, \lambda)$ takes a training data set as well as hyperparameter settings λ (e.g., the maximal depth of a classification tree) as an input.
- $\mathcal{I}(\mathcal{D}_{\text{train}}, \lambda)$ performs empirical risk minimization on the training data and returns the optimal model \hat{f} for the given hyperparameters.
- Note that for the estimation of the generalization error, more sophisticated resampling strategies like cross-validation can be used.

Tuning 13 / 100

The components of a tuning problem are:

- The data set
- The learner (possibly: several competing learners?) that is tuned
- The learner's hyperparameters and their respective regions-of-interest over which we optimize
- The performance measure, as determined by the application.
 Not necessarily identical to the loss function that defines the risk minimization problem for the learner!
- A (resampling) procedure for estimating the predictive performance

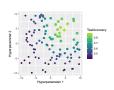
Tuning 14 / 100

WHY IS TUNING SO HARD?

- Tuning is derivative-free ("black box problem"): It is usually impossible to compute derivatives of the objective (i.e., the resampled performance measure) that we optimize with regard to the HPs. All we can do is evaluate the performance for a given hyperparameter configuration.
- Every evaluation requires one or multiple train and predict steps of the learner. I.e., every evaluation is very expensive.
- Even worse: the answer we get from that evaluation is not exact,
 but stochastic in most settings, as we use resampling.
- Categorical and dependent hyperparameters aggravate our difficulties: the space of hyperparameters we optimize over has a non-metric, complicated structure.

Tuning 15 / 100

Hyperparameter Tuning - Basic Techniques



Learning goals

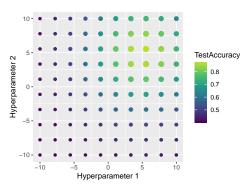
- Understand the idea of grid search
- Understand the idea of random search
- Be able to discuss advantages and disadvantages of the two methods

Tuning 16 / 100

GRID SEARCH

- Simple technique which is still quite popular, tries all HP combinations on a multi-dimensional discretized grid
- For each hyperparameter a finite set of candidates is predefined
- Then, we simply search all possible combinations in arbitrary order

Grid search over 10x10 points



Tuning 17 / 100

GRID SEARCH

Advantages

- Very easy to implement
- All parameter types possible
- Parallelizing computation is trivial

Disadvantages

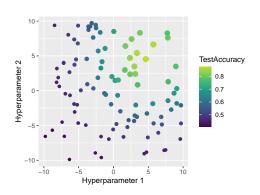
- Scales badly: combinatorial explosion
- Inefficient: searches large irrelevant areas
- Arbitrary: which values / discretization?

Tuning 18 / 100

RANDOM SEARCH

- Small variation of grid search
- Uniformly sample from the region-of-interest

Random search over 100 points



Tuning 19 / 100

RANDOM SEARCH

Advantages

- Like grid search: very easy to implement, all parameter types possible, trivial parallelization
- Anytime algorithm: can stop the search whenever our budget for computation is exhausted, or continue until we reach our performance goal.
- No discretization: each individual parameter is tried with a different value every time

Disadvantages

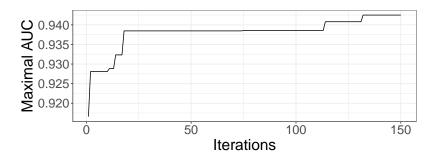
- Inefficient: many evaluations in areas with low likelihood for improvement
- Scales badly: high-dimensional hyperparameter spaces need lots of samples to cover.

Tuning 20 / 100

TUNING EXAMPLE

Tuning random forest with random search and 5CV on the sonar data set for AUC:

Hyperparameter	Туре	Min	Max
num.trees	integer	3	500
mtry	integer	5	50
min.node.size	integer	10	100



Tuning 21 / 100

INTRODUCTION TO MACHINE LEARNING

Tuning

Tuning with mlr3

Nested Resampling

Nested Resampling with mlr3

Tuning with mlr3 22 / 100

Tuning Machine Learning Algorithms with mlr3



https://mlr-org.com/

https://github.com/mlr-org



Bernd Bischl, Michel Lang, Martin Binder, Florian Pfisterer, Jakob Richter, Patrick Schratz, Lennart Schneider, Raphael Sonabend, Marc Becker, Giuseppe Casalicchio

Tuning with mlr3 23 / 100

Intro

Tuning with mlr3 24 / 100

- Behavior of most methods depends on hyperparameters
- We want to choose them so our algorithm performs well
- Good hyperparameters are data-dependent
- ⇒ We do *black box optimization* ("Try stuff and see what works")

Tuning with mlr3 25 / 100

- Behavior of most methods depends on hyperparameters
- We want to choose them so our algorithm performs well
- Good hyperparameters are data-dependent
- ⇒ We do *black box optimization* ("Try stuff and see what works")

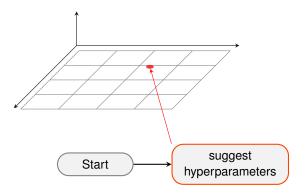
Tuning toolbox for mlr3:

```
library("bbotk")
library("mlr3tuning")
```

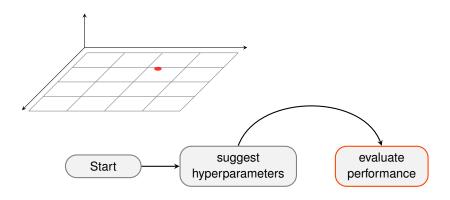
Tuning with mlr3 26 / 100

Tuning

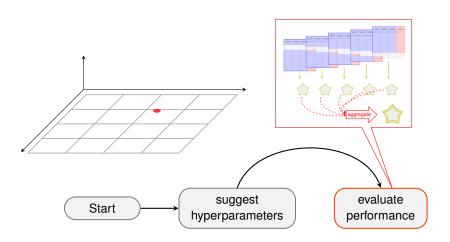
Tuning with mlr3 27 / 100



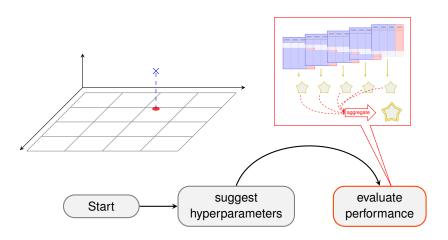
Tuning with mlr3 28 / 100



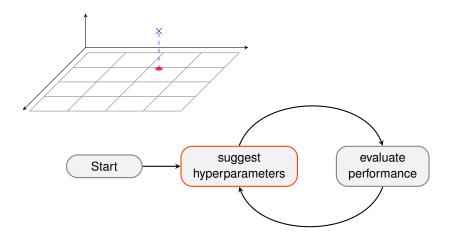
Tuning with mlr3 29 / 100



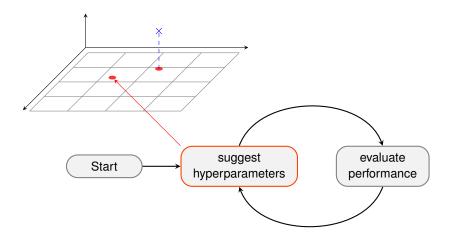
Tuning with mlr3 30 / 100



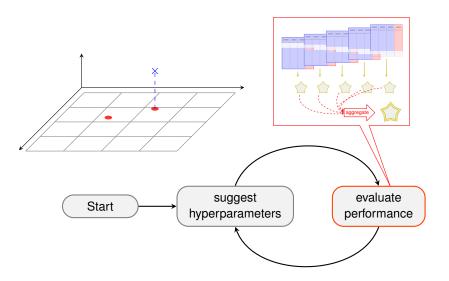
Tuning with mlr3 31 / 100



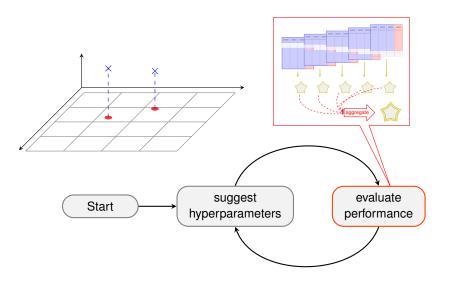
Tuning with mlr3 32 / 100



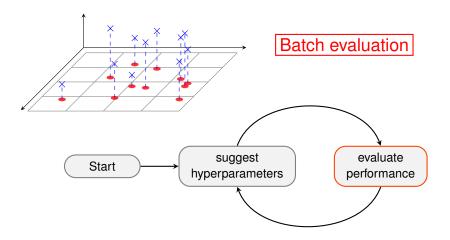
Tuning with mlr3 33 / 100



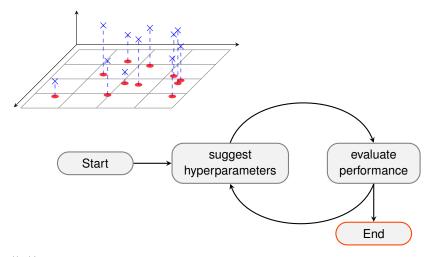
Tuning with mlr3 34 / 100



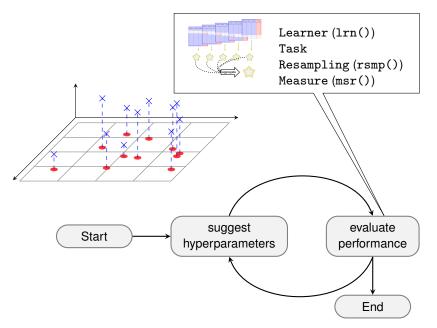
Tuning with mlr3 35 / 100



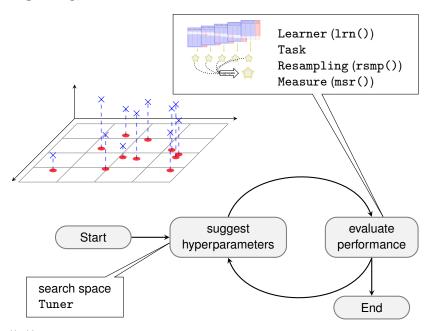
Tuning with mlr3 36 / 100



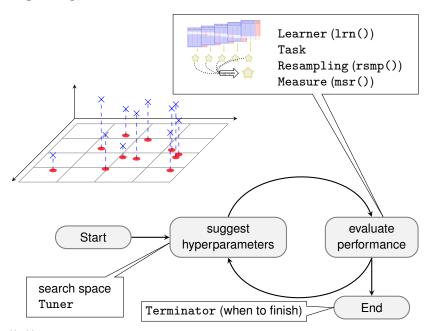
Tuning with mlr3 37 / 100



Tuning with mlr3 38 / 100



Tuning with mlr3 39 / 100

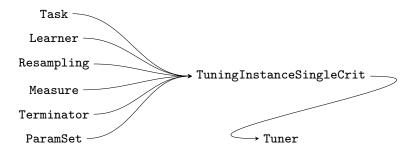


Tuning with mlr3 40 / 100

Tuning in mlr3

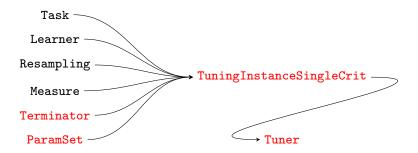
Tuning with mlr3 41 / 100

OBJECTS IN TUNING

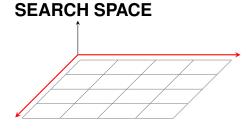


Tuning with mlr3 42 / 100

OBJECTS IN TUNING



Tuning with mlr3 43 / 100



Tuning with mlr3 44 / 100

SEARCH SPACE

ParamSet\$new(list(param1, param2, ...))

Tuning with mlr3 45 / 100

SEARCH SPACE

```
ParamSet$new(list(param1, param2, ...))
```

```
Numerical parameter
                   ParamDbl$new(id, lower, upper)
Integer parameter
                   ParamInt$new(id, lower, upper)
Discrete parameter
                   ParamFct$new(id, levels)
Logical parameter
                   ParamLgl$new(id)
Untyped parameter
                   ParamUty$new(id)
```

Tuning with mlr3 46 / 100

SEARCH SPACE

```
ParamSet$new(list(param1, param2, ...))

Numerical parameter    ParamDbl$new(id, lower, upper)

Integer parameter    ParamInt$new(id, lower, upper)

Discrete parameter    ParamFct$new(id, levels)

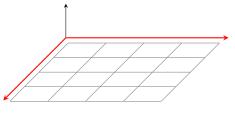
Logical parameter    ParamLgl$new(id)

Untyped parameter    ParamUty$new(id)
```

```
library("paradox")
searchspace_knn = ParamSet$new(list(
  ParamInt$new("k", lower = 1, upper = 20)
))
```

Tuning with mlr3 47 / 100

SEARCH SPACE SHORT FORM



```
library("paradox")
searchspace_knn = ps(
    "k" = p_int(lower = 1, upper = 20)
)
```

Tuning with mlr3 48 / 100

TERMINATION

- Tuning needs a *termination condition*: when to finish
- Terminator class
- mlr_terminators dictionary, trm() short form

Tuning with mlr3 49 / 100

TERMINATION

- Tuning needs a termination condition: when to finish
- Terminator class
- mlr_terminators dictionary, trm() short form

```
as.data.table(mlr_terminators)

#> key

#> 1: clock_time

#> 2: combo

#> 3: evals

#> 4: none

#> 5: perf_reached

#> 6: run_time

#> 7: stagnation

#> 8: stagnation_batch
```

Tuning with mlr3 50 / 100

TERMINATION

- Tuning needs a termination condition: when to finish
- Terminator class
- mlr_terminators dictionary, trm() short form

```
as.data.table(mlr_terminators)
  #>
                   key
 #> 1: clock time
 #> 2:
                 combo
 #> 3:
                 evals
 #> 4:
                  none
 #> 5: perf_reached
 #> 6:
              run time
 #> 7:
            stagnation
 #> 8: stagnation_batch
```

```
trm("evals", n_evals = 20)

#> <TerminatorEvals>
#> * Parameters: n_evals=20
```

Tuning with mlr3 51 / 100

- need to choose a tuning method
- Tuner class
- mlr_tuners dictionary, tnr() short form

Tuning with mlr3 52 / 100

- need to choose a tuning method
- Tuner class
- mlr_tuners dictionary, tnr() short form

```
as.data.table(mlr_tuners)

#> key

#> 1: cmaes

#> 2: design_points

#> 3: gensa

#> 4: grid_search

#> 5: nloptr

#> 6: random_search
```

Tuning with mlr3 53 / 100

• load Tuner with tnr(), set parameters

Tuning with mlr3 54 / 100

• load Tuner with tnr(), set parameters

```
    gsearch = tnr("grid_search", resolution = 3)

print(gsearch)

#> <TunerGridSearch>
#> * Parameters: resolution=3, batch_size=1
#> * Parameter classes: ParamLgl, ParamInt, ParamDbl, ParamFct
#> * Properties: dependencies, single-crit, multi-crit
#> * Packages: -
```

Tuning with mlr3 55 / 100

• load Tuner with tnr(), set parameters

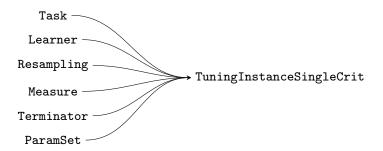
```
print(gsearch)
print(gsearch)

#> <TunerGridSearch>
#> * Parameters: resolution=3, batch_size=1
#> * Parameter classes: ParamLgl, ParamInt, ParamDbl, ParamFct
#> * Properties: dependencies, single-crit, multi-crit
#> * Packages: -
```

• common parameter batch_size for parallelization

Tuning with mlr3 56 / 100

CALLING THE TUNER



Tuning with mlr3 57 / 100

CALLING THE TUNER

```
Task

Learner

Resampling

Measure

Terminator

ParamSet
```

```
inst = TuningInstanceSingleCrit$new(task = tsk("iris"),
  learner = lrn("classif.kknn", kernel = "rectangular"),
  resampling = rsmp("holdout"), measure = msr("classif.ce"),
  terminator = trm("none"), search_space = searchspace_knn
)
```

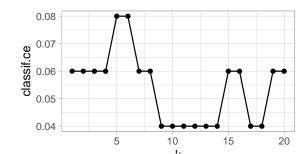
Tuning with mlr3 58 / 100

CALLING THE TUNER

```
gsearch$optimize(inst)
#> INFO [14:35:12.185] [bbotk] Starting to optimize 1 parameter(s) with '<OptimizerGridSea
#> INFO [14:35:12.321] [bbotk] Evaluating 1 configuration(s)
#> INFO [14:35:13.781] [bbotk] Result of batch 1:
#> INFO [14:35:13.783] [bbotk] k classif.ce
                                                                      uhash
#> INFO [14:35:13.783] [bbotk] 10 0.04 f70af94d-3f75-4e31-8a3c-c23d36711d49
#> INFO [14:35:13.785] [bbotk] Evaluating 1 configuration(s)
#> INFO [14:35:13.948] [bbotk] Result of batch 2:
#> INFO [14:35:13.951] [bbotk] k classif.ce
                                                                     uhash
#> INFO [14:35:13.951] [bbotk] 1
                                    0.06 9e54838b-dea7-4d75-b1ce-57dba5d1e603
#> INFO [14:35:13.953] [bbotk] Evaluating 1 configuration(s)
#> INFO [14:35:14.108] [bbotk] Result of batch 3:
#> INFO [14:35:14.111] [bbotk] k classif.ce
                                                                      uhash
#> INFO [14:35:14.111] [bbotk] 20 0.08 f53981d7-6028-4639-9cb1-763e98eb2f73
#> INFO [14:35:14.120] [bbotk] Finished optimizing after 3 evaluation(s)
#> INFO [14:35:14.122] [bbotk] Result:
#> INFO [14:35:14.124] [bbotk] k learner_param_vals x_domain classif.ce
0.04
#>
      k learner param vals x domain classif.ce
#> 1: 10
                t[2] t[1] 
                                       0.04
```

Tuning with mlr3 59 / 100

TUNING RESULTS



Tuning with mlr3 60 / 100

RECAP

Create a Task, Learner, Resampling, Measure, Terminator (defines when to stop), and a ParamSet (defines the search space):

```
task = tsk("iris")
learner = lrn("classif.kknn", kernel = "rectangular")
resampling = rsmp("holdout")
measure = msr("classif.ce")
terminator = trm("evals", n_evals = 2)
searchspace_knn = ParamSet$new(list(
   ParamInt$new("k", lower = 1, upper = 20)
))
```

Oreate the TuningInstanceSingleCrit object:

```
inst = TuningInstanceSingleCrit$new(task, learner,
  resampling, measure, terminator, searchspace_knn)
```

Oreate the Tuner (tuning method) and optimize the learner by passing over the previously created instance to the \$optimize method:

Tuning with mlr3 61 / 100

Parameter Transformation

Tuning with mlr3 62 / 100

- Sometimes we do not want to optimize over an evenly spaced range
- k = 1 vs. k = 2 probably more interesting than k = 101 vs. k = 102
- ⇒ Transformations
 - Part of ParamSet

Tuning with mlr3 63 / 100

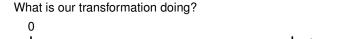
- Sometimes we do not want to optimize over an evenly spaced range
- k = 1 vs. k = 2 probably more interesting than k = 101 vs. k = 102
- ⇒ Transformations
 - Part of ParamSet

Example:

- optimize from log(1)...log(100)
- transform by exp() in trafo function
- don't forget to round (k must be integer)

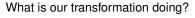
```
searchspace_knn_trafo = ParamSet$new(list(
   ParamDbl$new("k", log(1), log(50))
))
searchspace_knn_trafo$trafo = function(x, param_set) {
   x$k = round(exp(x$k))
   return(x)
}
```

Tuning with mlr3 64 / 100



Tuning with mlr3 65 / 100

log(100)

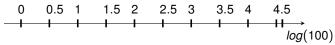


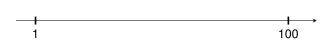




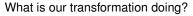
Tuning with mlr3 66 / 100

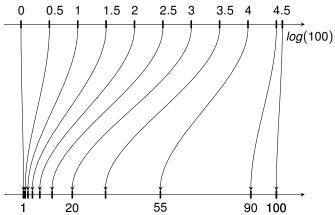
What is our transformation doing?





Tuning with mlr3 67 / 100





Tuning with mlr3 68 / 100

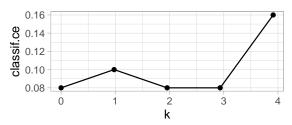
Tuning again...

Tuning with mlr3 69 / 100

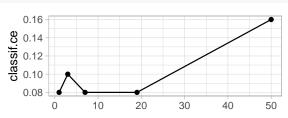
Tuning again...

Tuning with mlr3 70 / 100

```
ggplot(as.data.table(inst$archive), aes(x = k, y = classif.ce)) +
  geom_line() + geom_point()
```



```
ggplot(as.data.table(inst$archive), aes(x = x_domain_k, y = classif.ce)) +
geom_line() + geom_point()
```



Tuning with mlr3 71 / 100

USE CASE DEMO & EXERCISE

Demo:

mlr3tuning Tutorial (Excluding Section Nested Resampling)

• Exercise:

- Tune a decision tree (rpart) and specify the search space for minsplit (from 1 to 200) and maxdepth (from 10 to 30). Use 50 evaluations as termination criterion, the classification error msr("classif.ce") as performance measure, and 3-fold CV as resampling strategy.
- Visualize the results using ggplot to see how minsplit and maxdepth affect the performance.
- Optional: Change your previous code and use the brier score msr("classif.bbrier") as performance measure instead of the classification error for tuning (hint: You need to modify your learner such that it predicts probabilites).

Tuning with mlr3 72 / 100

INTRODUCTION TO MACHINE LEARNING

Tuning

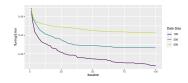
Tuning with mlr3

Nested Resampling

Nested Resampling with mlr3

Nested Resampling 73 / 100

Nested Resampling Motivation



Learning goals

- Understand the problem of overtuning
- Be able to explain the untouched test set principle and how it motivates the idea of nested resampling

Nested Resampling 74 / 100

MOTIVATION

Selecting the best model from a set of potential candidates (e.g., different classes of learners, different hyperparameter settings, different feature sets, different preprocessing,) is an important part of most machine learning problems.

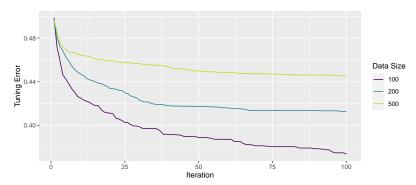
Problem

- We cannot evaluate our finally selected learner on the same resampling splits that we have used to perform model selection for it, e.g., to tune its hyperparameters.
- By repeatedly evaluating the learner on the same test set, or the same CV splits, information about the test set "leaks" into our evaluation.
- Danger of overfitting to the resampling splits / overtuning!
- The final performance estimate will be optimistically biased.
- One could also see this as a problem similar to multiple testing.

Nested Resampling 75 / 100

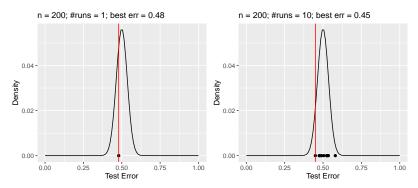
- Assume a binary classification problem with equal class sizes.
- Assume a learner with hyperparameter λ .
- Here, the learner is a (nonsense) feature-independent classifier, where λ has no effect. The learner simply predicts random labels with equal probability.
- Of course, its true generalization error is 50%.
- A cross-validation of the learner (with any fixed λ) will easily show this (given that the partitioned data set for CV is not too small).
- Now let's "tune" it, by trying out 100 different λ values.
- We repeat this experiment 50 times and average results.

Nested Resampling 76 / 100



- Plotted is the best "tuning error" (i.e. the performance of the model with fixed λ as evaluated by the cross-validation) after k tuning iterations.
- We have performed the experiment for different sizes of learning data that were cross-validated.

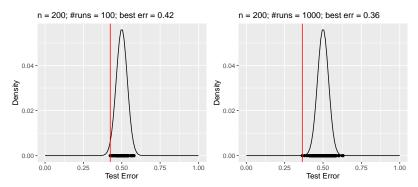
Nested Resampling 77 / 100



- For 1 experiment, the CV score will be nearly 0.5, as expected
- We basically sample from a (rescaled) binomial distribution when we calculate error rates

 And multiple experiment scores are also nicely arranged around the expected mean 0.5

Nested Resampling 78 / 100



- But in tuning we take the minimum of those! So we don't really estimate the "average performance" anymore, we get an estimate of "best case" performance instead.
- The more we sample, the more "biased" this value becomes.

Nested Resampling 79 / 100

UNTOUCHED TEST SET PRINCIPLE

Countermeasure: simulate what actually happens in model application.

- All parts of the model building (including model selection, preprocessing) should be embedded in the model-finding process on the training data.
- The test set should only be touched once, so we have no way of "cheating". The test data set is only used once after a model is completely trained, after deciding, for example, on specific hyperparameters.
 - Only if we do this are the performance estimates we obtained from the test set **unbiased estimates** of the true performance.

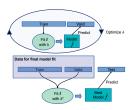
Nested Resampling 80 / 100

UNTOUCHED TEST SET PRINCIPLE

- For steps that themselves require resampling (e.g., hyperparameter tuning) this results in **nested resampling**, i.e., resampling strategies for both
 - tuning: an inner resampling loop to find what works best based on training data
 - outer evaluation on data not used for tuning to get honest estimates of the expected performance on new data

Nested Resampling 81 / 100

Training - Validation - Test



Learning goals

- Understand how to fulfill the untouched test set principle by a 3-way split of the data
- Understand how thereby the tuning step can be seen as part of a more complex training procedure

Nested Resampling 82 / 100

TUNING PROBLEM

Remember:

We need to

- select an optimal learner
- without compromising the accuracy of the performance estimate for that learner

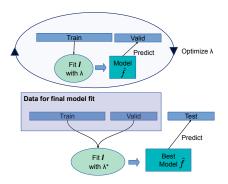
- for that we need an untouched test set!

Nested Resampling 83 / 100

TRAIN - VALIDATION - TEST

Simplest method to achieve this: a 3-way split

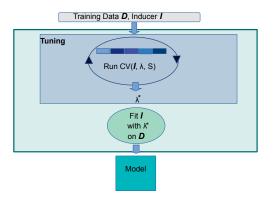
- During tuning, a learner is trained on the training set, evaluated on the validation set
- After the best model configuration λ^* has been selected, we re-train on the joint (training+validation) set and evaluate the model's performance on the **test set**.



Nested Resampling 84 / 100

TUNING AS PART OF MODEL BUILDING

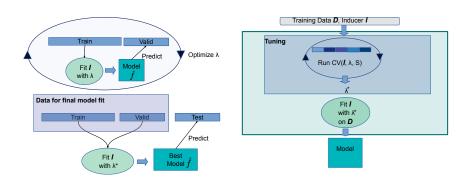
- Effectively, the tuning step is now simply part of a more complex training procedure.
- We could see this as removing the hyperparameters from the inputs of the algorithm and making it "self-tuning".



Nested Resampling 85 / 100

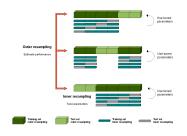
TUNING AS PART OF MODEL BUILDING

More precisely: the combined training & validation set is actually the training set for the "self-tuning" endowed algorithm.



Nested Resampling 86 / 100

Nested Resampling



Learning goals

- Understand how the 3-way split of the data can be generalized to nested resampling
- Understand the goal of nested resampling
- Be able to explain how resampling allows to estimate the generalization error

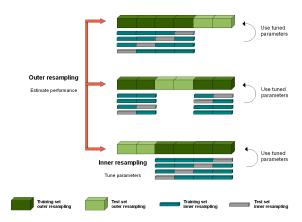
Nested Resampling 87 / 100

Just like we can generalize hold-out splitting to resampling to get more reliable estimates of the predictive performance, we can generalize the training/validation/test approach to **nested resampling**.

This results in two nested resampling loops, i.e., resampling strategies for both tuning and outer evaluation.

Nested Resampling 88 / 100

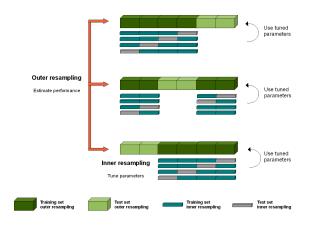
Assume we want to tune over a set of candidate HP configurations λ_i ; $i=1,\ldots$ with 4-fold CV in the inner resampling and 3-fold CV in the outer loop. The outer loop is visualized as the light green and dark green parts.



Nested Resampling 89 / 100

In each iteration of the outer loop we:

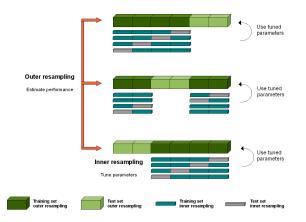
- Split off the light green testing data
- Run the tuner on the dark green part of the data, e.g., evaluate each λ_i through fourfold CV on the dark green part



Nested Resampling 90 / 100

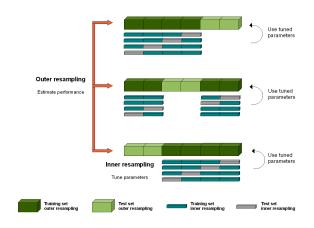
In each iteration of the outer loop we:

- lacktriangle Return the winning λ^* that performed best on the grey inner test sets
- Re-train the model on the full outer dark green train set
- Evaluate it on the outer light green test set



Nested Resampling 91 / 100

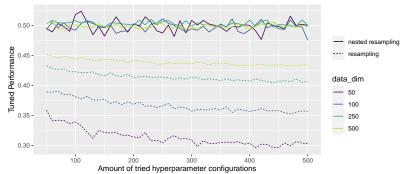
The error estimates on the outer samples (light green) are unbiased because this data was strictly excluded from the model-building process of the model that was tested on.



Nested Resampling 92 / 100

NESTED RESAMPLING - INSTRUCTIVE EXAMPLE

Taking again a look at the motivating example and adding a nested resampling outer loop, we get the expected behavior:



Nested Resampling 93 / 100

INTRODUCTION TO MACHINE LEARNING

Tuning

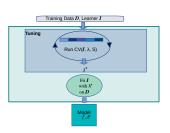
Tuning with mlr3

Nested Resampling

Nested Resampling with mlr3

Nested Resampling

- Need to perform nested resampling to estimate tuned learner performance
- ⇒ Treat tuning as if it were a Learner!
 - Training:
 - Tune model using (inner) resampling
 - Train final model with best parameters on all (i.e. outer resampling) data
 - Predicting: Just use final model



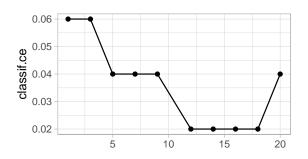
```
optlrn = AutoTuner$new(
  learner = lrn("classif.kknn", kernel = "rectangular"),
  resampling = rsmp("holdout"), measure = msr("classif.ce"),
  terminator = trm("none"),
  tuner = tnr("grid_search", resolution = 10),
  search_space = searchspace_knn)
```

```
optlrn$train(tsk("iris"))
```

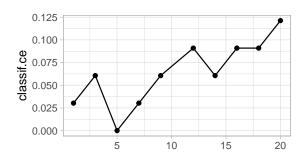
```
optlrn$model$learner

#> <LearnerClassifKKNN:classif.kknn>
#> * Model: list
#> * Parameters: kernel=rectangular, k=18
#> * Packages: kknn
#> * Predict Type: response
#> * Feature types: logical, integer, numeric, factor, ordered
#> * Properties: multiclass, twoclass
```

```
archive = as.data.table(optlrn$tuning_instance$archive)
ggplot(archive, aes(x = k, y = classif.ce)) +
  geom_line() + geom_point() + xlab("")
```



```
rr = resample(task = tsk("iris"), learner = optlrn,
  resampling = rsmp("holdout"), store_models = TRUE)
archive = as.data.table(rr$learners[[1]]$tuning_instance$archive)
ggplot(archive, aes(x = k, y = classif.ce)) +
  geom_line() + geom_point() + xlab("")
```



USE CASE DEMO & EXERCISE

- **Demo:** mlr3tuning Tutorial (Section Nested Resampling)
- Exercise:
 - Create an AutoTuner based on a random forest (ranger), which automatically finds the best hyperparameters for mtry and replace based on random search. See ?ranger for a description of the parameters and use a meaningful number of evaluations and a meaningful search space.
 - ② Use the benchmark function to compare the performance of the AutoTuner against an untuned ranger and rpart learner in their default hyperparameter values.