

# Welcome to KIEI-925

## Spring 2017



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Do not memorize anything  
you are about to see and hear

[GoLearnToCode.com](https://GoLearnToCode.com)

# Goals

Experience the *developer's mind*

Manage software projects in startups

# Skills You Will Need

**HTML 5**

**CSS 3**

**The Bootstrap framework**

**Javascript event handling**

**Debugging**

**Code editing**

**SQL**

**Databases**

# Milestones

**Build an existing product**

**Build your own product**

**1**

**2**

**3**

**4**

**5**

**6**

**7**

**8**

**9**

**10**

**11**

hw1

hw2

hw3

hw4

Milestone 1

Milestone 2

Project  
or Paper

**Homework = 50%**

**Milestones = 20%**

**Final Project or Analysis Paper = 30%**

# Final Project

Build an MVP

Your own product or service.

Teams are encouraged (up to 4).

# Analysis Paper

Analyze two or three real-world business problem situations.

Based on our in-class experience, readings, and discussion.



# How To Get An 'A'

## In Class

Focus

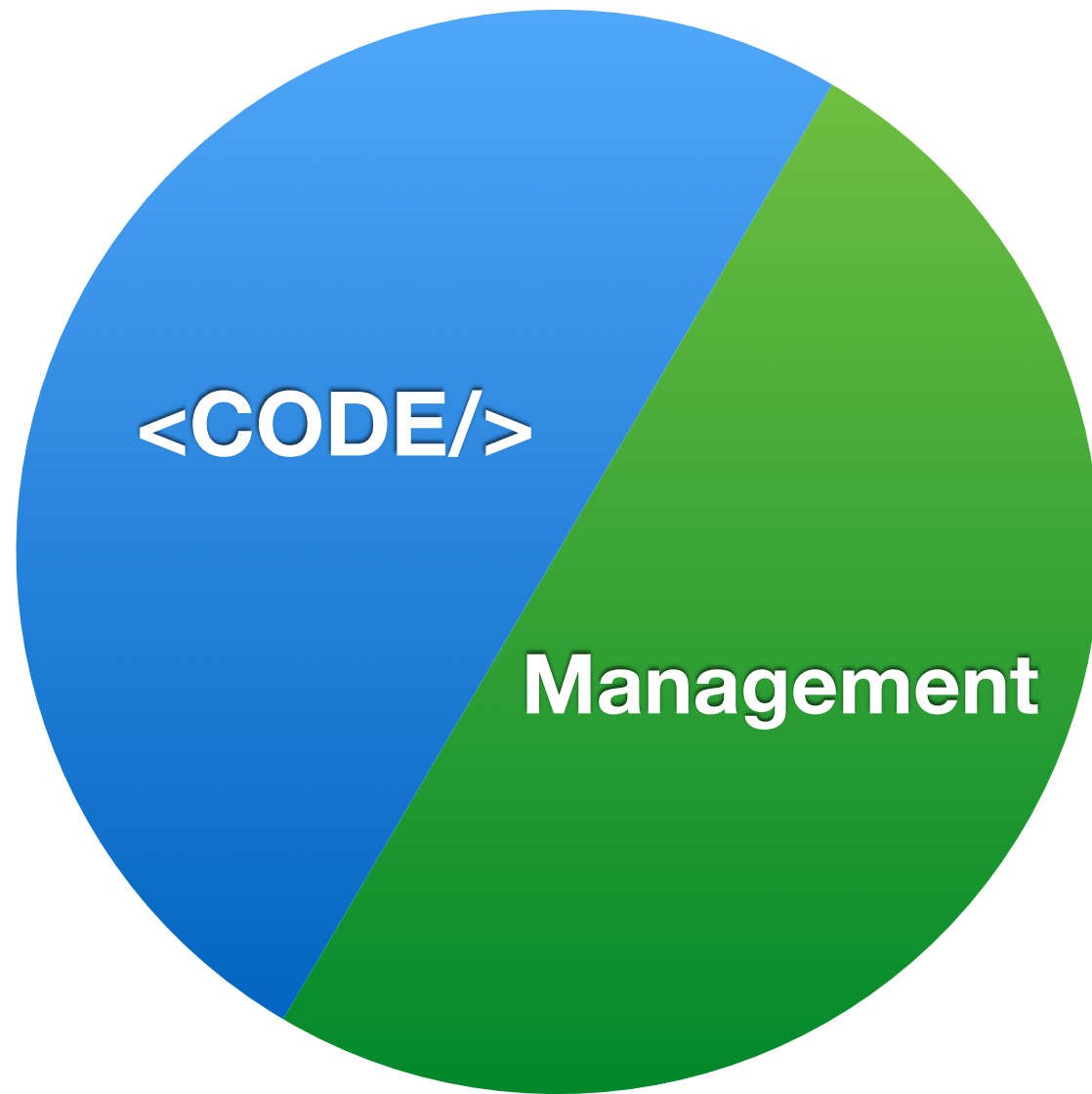
Do Not Worry

## At Home

Collaborate

Experiment

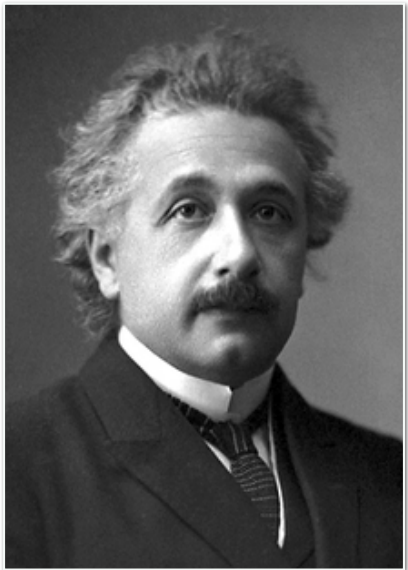
Practice





**Science literacy is less about what you know  
and more about how your brain is wired  
for asking questions.**

**-- @neiltyson 6/26/2013**



**The important thing is to not stop questioning.  
Curiosity has its own reason for existing.**

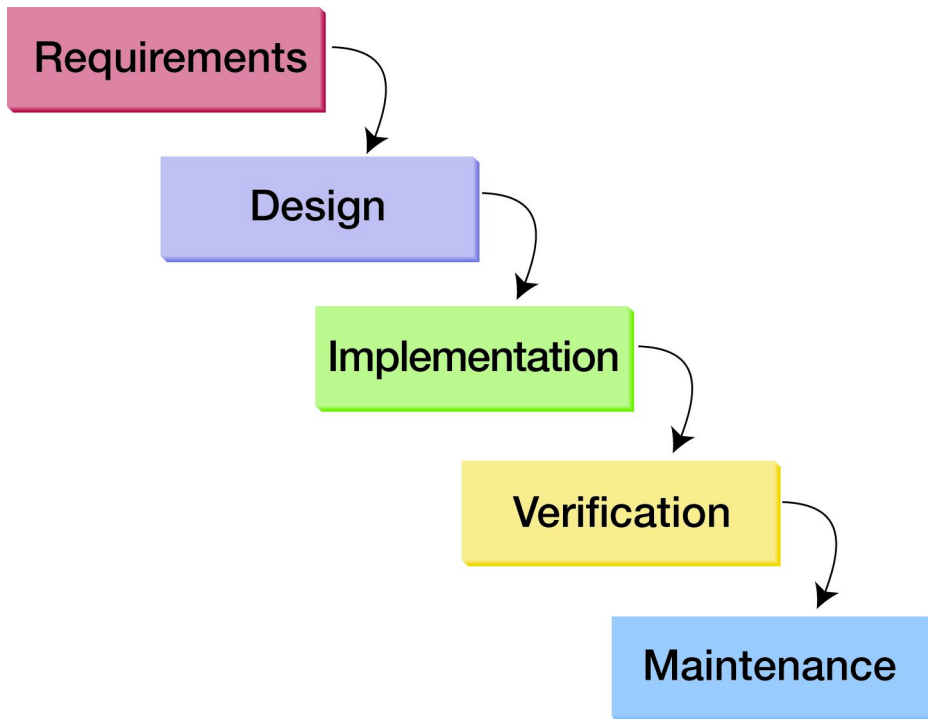
**-- @einstein 6/26/1915**

**Let's Code**

# Rails Survival Guide for Week 1

- ❖ Your code will go under **/app**
- ❖ Watch for clues in the **server log**
- ❖ HTML files use the special extension **.html.erb**
- ❖ Put your CSS in **app/assets/application.css**

# Homework Preview





- **Lean**
- **Agile**
- **GROWS**
- **Scrum**
- **Kanban**



# Traditional Project Management

- ✦ Planning
- ✦ Gantt Charts
- ✦ Up-Front Requirements
- ✦ Project Manager
- ✦ Deliverables
- ✦ Sign-Offs
- ✦ Chain of Responsibility
- ✦ Progress Reports
- ✦ Risk Management
- ✦ Linear Path

# Agile Software Management

✦ User stories

✦ Estimation

✦ Iterations

✦ Cross-functional teams

✦ Process Manager

✦ Prioritization

✦ JIT Delivery

✦ Empiricism

✦ Feedback

✦ Transparency

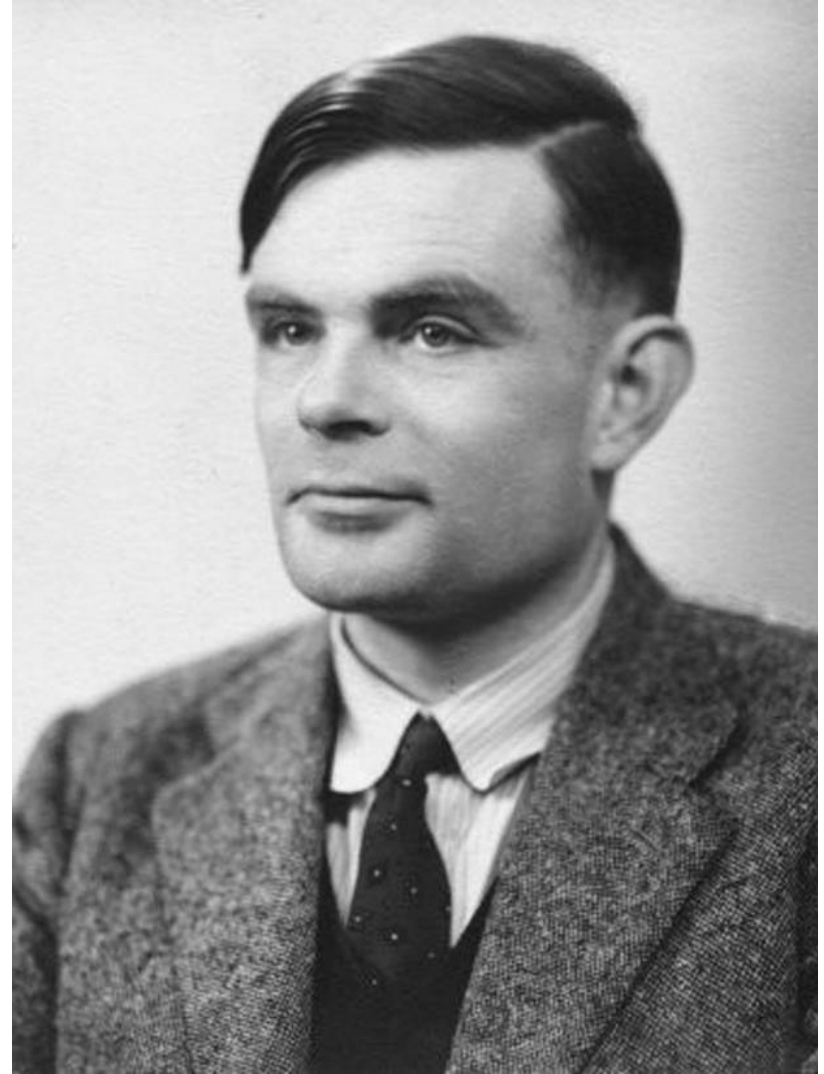
**One more thing...**

# Alan Turing



# Alan Turing

**Computer science  
is not the same as  
computer programming**



# Alan Turing

It's a way of  
thinking

