

# Project 4: Rock Paper Scissors Form

Key concepts:

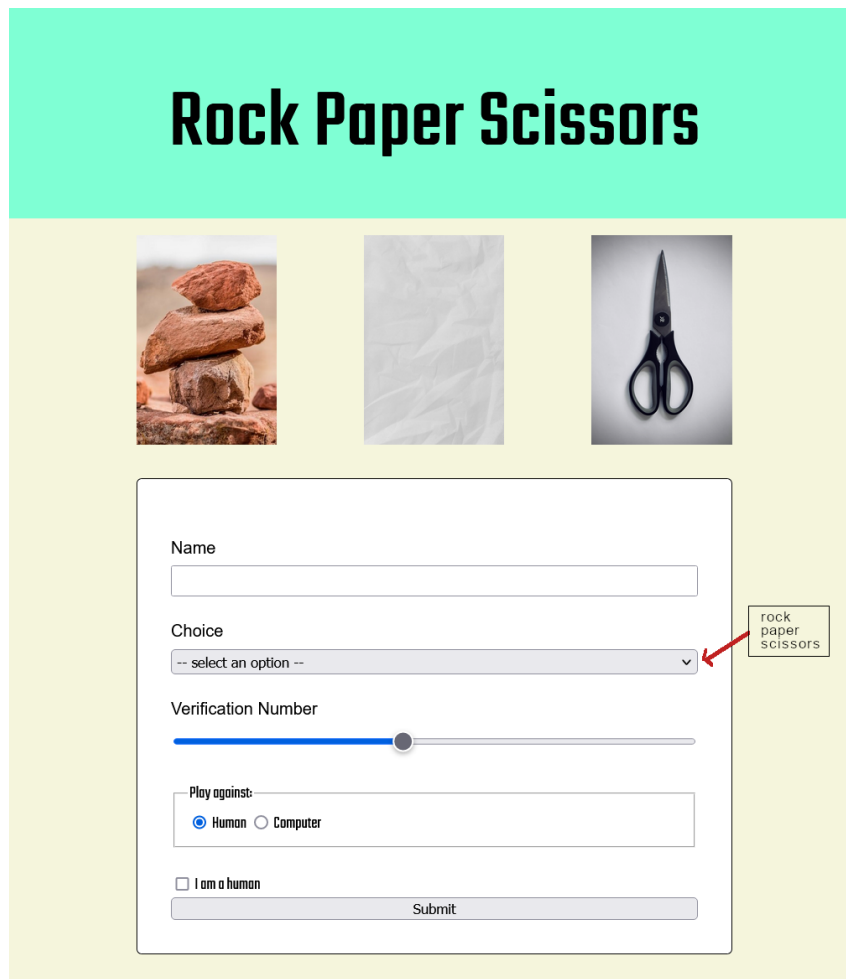
1. Forms
2. Different form input types

## What You Will Be Doing:

For this project, you will be creating an HTML form to play a round of Rock Paper Scissors. Once complete, a user will be able to select rock, paper, or scissors, and then play against a computer or another human.

Steps:

1. Download the project starter folder [here](#)
2. Unzip it to a directory, then open index.html in VSCode
3. In the section marked "`<!-- Your code here -->`", create a form and add the appropriate input components (ie name, choice, number, etc)
4. It should look like the following when you are done:



The screenshot displays a web form titled "Rock Paper Scissors" on a light green background. Above the form are three images: a stack of rocks, a piece of crumpled paper, and a pair of scissors. The form itself is white and contains the following elements: a "Name" label with a text input field; a "Choice" label with a dropdown menu showing "-- select an option --"; a "Verification Number" label with a horizontal slider; a "Play against:" label with radio buttons for "Human" (selected) and "Computer"; a checkbox labeled "I am a human"; and a "Submit" button. A red arrow points from a small box containing the text "rock paper scissors" to the dropdown menu.

5. Your form should use the following as name and value attributes for the respective input elements:

- "name"
- "choice"
  - values: "rock", "paper", or "scissors"
- "number"
  - values: 1 to 100
- "player"
  - values: "human" or "computer"
- "isHuman"

Notes:

- Do not worry about CSS formatting as long as it is functional.
- W3Schools has a good [article](#) on the different types of form inputs
- You will need to use the [Fieldset](#) element to group the radio inputs
- Be sure to add labels to each input element in the appropriate place
- For now, set the form action to "index.html" and method to "post"