Govardhana Giri V

Senior Technical Lead UI/UX

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SUMMARY

A detail-oriented professional with over 10+ years of experience in developing impactful visual and interaction design for web, mobile, AR/VR, and print. My expertise spans ideation, concept development and art direction, allowing me to lead diverse design initiatives that align with user needs and business goals effectively.

KEY ACHIVEMENTS



Enhanced AR/VR user experience

Improved UX for 3 AR/VR apps, raising user engagement by 45%.



★ Conducted Design Workshops

Led workshops, mentoring designers and improving team performance by 30%.



Achieved Accessibility Standards

Implemented WCAG accessibility in 90% of designs, increasing accessibility compliance score.



Redesigned Global Projects

Redesigned UI for 4 global projects, resulting in 60% increase in user satisfaction.

EDUCATION

Master of Computer Applications

2010 - 2013

G Pulla Reddy Engineering College **AUTONOMOUS**

Karnool, Andhra Pradesh, India

B.Sc. Computer Science

2007 - 2010

S V Degree and PG College,

Ananthapuram, Andhra Pradesh, India

WORK EXPERIENCE



Senior Technical Lead

HCLTech Oct 2021 – May 2024

A leading global technology company providing IT services and solutions.

- Led the development of user-focused AR/VR applications, improving practical applications in area such as training, shopping, and product visualization.
- Worked collaboratively with a multidisciplinary team to ensure the seamless incorporation of AR/VR technologies into current systems.



Senior UI/UX Designer

Capgemini Jul 2021 – Sep 2021

A global leader in consulting, technology services and digital transformation.

- Created streamlined and user-friendly interfaces for B2B platforms, enhancing business Process and increasing user interaction.
- Emphasized the importance of building scalable and accessible solutions for enterprise application, catering to the needs of professional users.



UI/UX Designer

ZKTeco Apr 2020 - Oct 2020

A provider of biometric verification solutions and IoT applications.

- Highlighted the improvement of workflows employee monitoring and overall productivity through strategic designs and data visualization.
- Created user-friendly and visually appealing dashboards and management interfaces for the employee management system.



UI/UX Designer

NetBrahma Studios Sep 2017 – Apr 2020

A creative agency specializing in design and tech solutions.

- Emphasizing compliance with regulations, safeguarding patient data confidentiality and ensuring smooth user interactions in clinical settings was paramount.
- User-friendly ticket management systems were established to optimize support workflows, thereby improving resolution times and overall efficiency for customers and support teams alike.
- The development of e-commerce platforms was directed towards enhancing user experience, boosting conversion rates and creating responsive, interactive interfaces.
- created the brand's visual style, maintained design system WCAG guidelines for consistency; and design logos, color schemes, and typography reflecting brand values.

SKILLS

User Centered Designing (UCD) | Design Thinking (DT) | User Research | User Personas Empathy Map | Information Architecture | User Journey Maps | Story Boarding | Low & High - fidelity Wireframing | Interactive Prototypes Interaction Designing | Usability Testing A/B Testing | WCAG Guidelines | Heuristic Evaluation | VIMM Model | Visual Designing | Color Theory | Typography Iconography | Logo Designing | Info Graphics | Banner Designing | Illustrations

TOOLS AND TECHNOLOGIES

DESIGN TOOLS

Figma | FigJam | Sketch | InVision

LucidCharts | Balsamiq | Axure RP | Adobe

XD | Photoshop | Illustrator | CorelDraw

3D TOOLS

Blender 3D

EDITING TOOLS

Olive Editor | Audacity

TECHNOLOGIES

HTML5 | CSS3 | JavaScript
Visual Studio | Notepad++



Graphic Designer

Team Pumpkins Jan 2014 – Aug 2017

A design studio focused on branding and digital experiences.

- Developed captivating visual elements for web and mobile applications, including logos, icons, banners and promotional materials.
- Worked in close partnership with the branding team to uphold a unified visual Identity and ensure consistency with broader design goals.

ROLES AND RESPONSIBILITIES

- Responsible for translating complex design problems into impactful design solutions.
- Maintaining clear empathy for the end user pain points and business objectives.
- Well-versed in Practicing user-centered & Design thinking methodologies and UI/UX Principles.
- Conducting user research, competitor analysis to create personas and empathy maps.
- Storyboarding and Information architecting based on user research and card sorting results.
- Developed Lo-Fi wireframes, Visual mockups and interactive prototype models.
- Designed aesthetically pleasing Visual designs along with meaningful interaction designs.
- Keeping consistency in designs by maintaining and following design system and style guides.
- Expertise in conducting accessibility tests by following WCAG guidelines standards.
- Proficiency in addressing usability challenges through usability testing, heuristic evaluation and VIMM Model.
- Providing extraordinary experiences for products based on end user feedback, data analytics and Industry trends.
- Worked with cross-functional teams to continue the growth of a strong design team.
- Juggling with multiple projects parallelly and owning multiple product lines.
- Worked with Global teams on B2B, B2C, e-commerce and healthcare projects.
- Experienced in conducting design workshops & mentoring fellow designers in the team.