COMSM1302 Overview of Computer Architecture

Lecture 2

Propositional logic and Boolean algebra



In this lecture

Foundations

Data representation, logic, Boolean algebra.

Building blocks

• Transistors, transistor based logic, simple devices, storage.

Modules

 Memory, simple controllers, FSMs, processors and execution.

Programming

 Machine code, assembly, high-level languages, compilers.

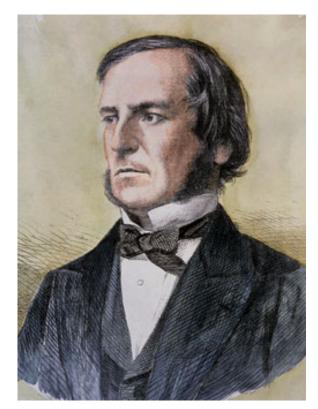
Wrap-up

Operating systems, energy aware computing.



The origins of logic

- Boole, 1840s
 - Work on algebraic logic,
 Boolean algebra.
 - This later enabled the work of Shannon (1948) and others in digital logic circuits, for communication and computation.



George Bool (1815-1864)

Image from By Unknown -

http://schools.keldysh.ru/sch444/museum/1_17-19.htm,

https://commons.wikimedia.org/w/index.php²c



- A proposition is a statement that meets the following criteria
 - We can determine a truth value, true or false, for it.
 - Giving a 1 bit result, i.e. either a proposition is true or it is false.
 - It is unambiguous.
- To determine whether any given statement is a proposition, prefix it with "It is true that . . ." and check whether the result makes sense.



- Which of the below statements are propositions?
 - We can tell whether or not the statement is true or false.
 - The statement is unambiguous.
 - **Good morning!**
 - The temperature is 20 degrees C.
 - 3. It is warm.
 - Who is speaking? 4.
 - 5. 1+1
 - 1+1=3
 - Grass is blue.
 - There is more than 5 ml of milk in this jug.
 - Love has five letters. 9.





- Which of the below statements are propositions?
 - Can give a truth value (true or false), when evaluated
 - Is unambiguous
 - 1. Good morning!
 - 2. The temperature is 20 degrees C.
 - 3. It is warm.
 - 4. Who is speaking?
 - 5. 1+1
 - 6. 1+1=3
 - 7. Grass is blue.
 - 8. There is more than 5 ml of milk in this jug.
 - 9. Love has five letters.



What about
"This
statement is
false."
(a paradox)



 Propositions can be represented as short-hand using propositional variables.

Propositional

Assigned meaning

variable

• f:

W:

light on:

The temperature is 20 degrees C.

It is warm.

It is sunny.

The light is on.



Compound propositions

- Propositions can be combined with connectives, using brackets to clarify precedence, as necessary.
- The resulting statements are compound propositions, which can be combined again with connectives, etc.

Examples:

• f: The temperature is 20 degrees C.

¬f: The temperature is **not** 20 degrees C.

not (The temperature is 20 degrees C.)

w Λ s: It is warm and it is sunny.

(It is warm and sunny.)



Connectives

 We have seen how, by using logic connectives, compound propositions can be assembled.

K Natural	⊮ Formal	
not x	¬X	! x
x and y	хЛу	x && y
x or y	хVу	x y
x or y but not x and y	$x \oplus y$	
Exclusively x or y		





Can you have your cake and eat it?

- Let x be "You can have your cake"
- Let y be "You can eat your cake"
- What does the following statement mean?

 $x \oplus y$



Implication and equivalence

x → y x implies y
 if x then y
 "If you work hard, then you will pass the exam."

x ← y
x is equivalent to y
x if and only if y

x iff y

"My cat comes in if and only if it is hungry."





Reviewing the connectives

- Natural language is flexible. Logic requires formal notation and well defined semantics (meaning).
- Symbols vary between subjects, but they are usually very similar.
- The symbols shown below are commonly recognisable/used.

K Symbol	Description	Formal name	
¬	not	Complement	(A)
\wedge	and	Conjunction	(.)
V	or	(Inclusive) disjunct	ion (+)
\oplus	exclusive-or (xor)	(Exclusive) disjunct	ion
\rightarrow	if then	Implication	
\longleftrightarrow	if and only if	Equivalence	



Α	¬A
False	
True	

Α	¬A	A	В	АЛВ
False		False	False	
True		False	True	
		True	False	
		True	True	



Α	¬A	Α	В	АЛВ	А	В	???
False	True	False	False	False	False	False	False
True	False	False	True	False	False	True	True
		True	False	False	True	False	True
		True	True	True	True	True	True



Α	¬A	Α	В	АЛВ	Α	В	ΑVΒ
False	True	False	False	False	False	False	False
True	False	False	True	False	False	True	True
		True	False	False	True	False	True
		True	True	True	True	True	True



Α	В	A ⊕ B
False	False	
False	True	
True	False	
True	True	



Α	В	A ⊕ B	Α	В	A → B
False	False	False	False	False	
False	True	True	False	True	
True	False	True	True	False	
True	True	False	True	True	



Α	В	A ⊕ B	Α	В	A → B	A	В	A ← B
False	False	False	False	False	True	False	False	
False	True	True	False	True	True	False	True	
True	False	True	True	False	False	True	False	
True	True	False	True	True	True	True	True	



Α	В	A ⊕ B	Α	В	A → B	A	В	A ← B
False	False	False	False	False	True	False	False	True
False	True	True	False	True	True	False	True	False
True	False	True	True	False	False	True	False	False
True	True	False	True	True	True	True	True	True



• The revision friendly version ©

A	В	¬A	АЛВ	AVB	а () в	A → B	A ←→ B
False	False	True	False	False	False	True	True
False	True	True	False	True	True	True	False
True	False	False	False	True	True	False	False
True	True	False	True	True	False	True	True



Some intuition on implication

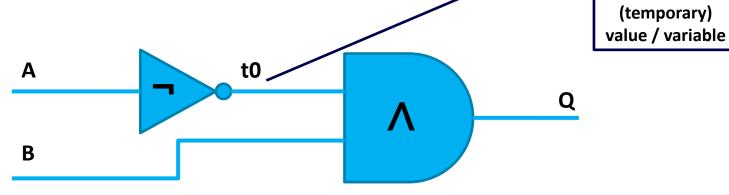
Α	В	A → B
False	False	True
False	True	True
True	False	False
True	True	True

- Let A be "You pass the exam."
- Let B be "I invite you for a pizza."
- Then A implies B means
 "If you pass the exam then I
 invite you for a pizza."
- A → B is true in three cases:
 - You pass the exam and I take you out for a pizza.
 - You don't pass the exam and I don't invite you for a pizza.
 - You don't pass the exam and I do invite you for a pizza.
- But, if you've passed the exam but I don't invite you for pizza, then the implication is clearly false.



Diagrammatically

 Statements can be represented using diagrams, with connective blocks between them.



Α	В	t0	Result (Q)
False	False	True	?
False	True	True	?
True	False	False	?
True	True	False	?

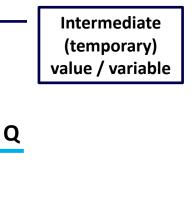


Intermediate

Diagrammatically

В

 Statements can be represented using diagrams, with connective blocks between them.



Α	В	t0	Result (Q)
False	False	True	False
False	True	True	True
True	False	False	False
True	True	False	False

t0



🕊 Boolean Algebra

- Represent false as 0 and true as 1.
 - Binary digits
- Basic operators ¬, ∧, ∨ to connect statements, forming larger expressions.
- Secondary operators: ⊕ ,→ , ←
 - can be built from the basic operators (Try this out!)
- Observe a set of axioms (rules).
 - These help us manipulate expressions while preserving their truth value.



Rule	Axioms	equivalent to
Commutativity	$\begin{array}{ccccc} x & \wedge & y & \equiv & y \\ x & \vee & y & \equiv & y \end{array}$	
Associativity		$\equiv x \lor (y \lor z)$ $\equiv x \land (y \land z)$
Distributivity		$\equiv (x \wedge y) \vee (x \wedge z)$ $\equiv (x \vee y) \wedge (x \vee z)$

Is logically



 Some rules help us avoid evaluating parts, because we can know the answer regardless of the values of the variables.

Rule	Axioms
Identity	x ∧ 1 ≡
Null	x ∧ 0 ≡
Idempotence	x ∧ x ≡
Inverse	x ∧ ¬x ≡

Duality: Swap 0s and 1s, conjunction and disjunction.
 Equivalence is preserved.



 Some rules help us avoid evaluating parts, because we can know the answer regardless of the values of the variables.

Rule	Axioms						
Identity	x ^ 1	≡	X	and	x v 0	=	X
Null	x ^ 0	=	0	and	x v 1	=	1
Idempotence	x ∧ x	=	X	and	x v x	=	X
Inverse	X / ¬X	=	0	and	X V ¬X	=	1

- **Duality**: Swap 0s and 1s, conjunction and disjunction. Equivalence is preserved.
 - (It is sufficient to remember only one version of axioms.)





 Some help us avoid evaluating parts, because we can know the answer regardless of the values of the variables, others help simplify/transform expressions.

Rule	Axioms
Absorption	$x \wedge (x \vee y) \equiv x$ $x \vee (x \wedge y) \equiv x$
De Morgan	$\neg(x \land y) \equiv \neg x \lor \neg y$ $\neg(x \lor y) \equiv \neg x \land \neg y$
Equivalence	$(x \leftrightarrow y) \equiv (x \rightarrow y) \land (y \rightarrow x)$
Implication	$x \rightarrow y \equiv \neg x \lor y$
Double Negation	$\neg \neg X \equiv X$



 Some help us avoid evaluating parts, because we can know the answer regardless of the values of the variables, others help simplify/transform expressions.

Rule	Axioms	$x \oplus y \equiv$
Absorption	x \(\text{(x \text{ y)}} \)	
De Morgan	$\neg(x \land y) \equiv \neg(x \lor y) \equiv$	
Equivalence	$(x \leftrightarrow y) \equiv (x$	\rightarrow y) \land (y \rightarrow x)
Implication	$x \implies y \equiv \neg x$	V y
Double Negation	$\neg \neg X \equiv X$	



 Some help us avoid evaluating parts, because we can know the answer regardless of the values of the variables, others help simplify/transform expressions.

Rule	Axioms	$x \bigoplus y \equiv (x \lor y) \land \neg (x \land y)$
Absorption	x	
De Morgan		$\equiv \neg x \lor \neg y$ $\equiv \neg x \land \neg y$
Equivalence	$(x \longleftrightarrow y) \equiv$	$(x \rightarrow y) \land (y \rightarrow x)$
Implication	x → y ≡	$\neg x \lor y$
Double Negation	$\neg \neg X \equiv X$	



Complements

- For an expression, e, its complement (or negation), ¬e, can be formed by:
 - Complementing all variables, e.g. from x to ¬x
 - Complementing all constants, e.g. from 0 to -0 = 1
 - Interchanging conjunction and disjunction
- Let's try it!

$$e = x \wedge y \wedge z$$

 $\neg e = ?$

 Note that complement and dual are two different concepts.





р	q	r	p∧q	(p∧q) ∨r	qVr	p∧(q ∨r)
0	0	0				
0	0	1				
0	1	0				
0	1	1				
1	0	0				
1	0	1				
1	1	0				
1	1	1				



р	q	r	p∧q	(p∧q) Vr	qVr	p∧(q Vr)
0	0	0	0	0	0	0
0	0	1	0	1	1	0
0	1	0	0	0	1	0
0	1	1	0	1	1	0
1	0	0	0	0	0	0
1	0	1	0	1	1	1
1	1	0	1	1	1	1
1	1	1	1	1	1	1



р	q	r	p∧q	(p∧q) Vr	qVr	p∧(q ∨r)
0	0	0	0	0	0	0
0	0	1	0	1	1	0
0	1	0	0	0	1	0
0	1	1	0	1	1	0
1	0	0	0	0	0	0
1	0	1	0	1	1	1
1	1	0	1	1	1	1
1	1	1	1	1	1	1
				↑		1



р	q	r	p∧q	(p∧q) Vr	qVr	p∧(q ∨r)
0	0	0	0	0	0	0
0	0	1	0	1	1	0
0	1	0	0	0	1	0
0	1	1	0	1	1	0
1	0	0	0	0	0	0
1	0	1	0	1	1	1
1	1	0	1	1	1	1
1	1	1	1	1	1	1
				1		↑



Normal forms, DNF and CNF

- Disjunctive Normal Form (Sum of Products)
 - Groups of conjunctions (products) connected together with disjunctions (sums)

$$(a \land \neg b \land c) \lor (\neg d \land e)$$
Minterm
Minterm

- Conjunctive Normal Form (Product of Sums)
 - Groups of disjunctions connected with conjunctions

$$\frac{(a \ V \ \neg b \ V \ c) \ \land \ (\neg d \ V \ e)}{Maxterm}$$



Normal forms, DNF and CNF

- Disjunctive Normal Form (Sum of Products)
 - Groups of conjunctions (products) connected together with disjunctions (sums)

$$(a \cdot \neg b \cdot c) + (\neg d \cdot e)$$
Minterm
Minterm

- Conjunctive Normal Form (Product of Sums)
 - Groups of disjunctions connected with conjunctions

$$\frac{(a + \neg b + c) \cdot (\neg d + e)}{Maxterm}$$

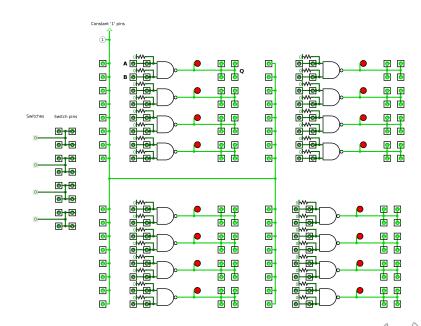




Summary

- **Propositional logic**
 - Conjunction, disjunction, negation, implication, equivalence, etc...
 - Truth tables
 - Circuit diagrams
- Boolean algebra
 - Based on propositional logic
 - Axioms
 - Normal forms

- Lots of maths
 - But now we can start to build digital systems!





Further reading

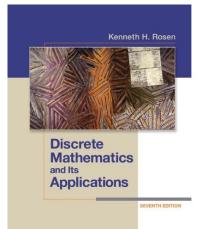
A good textbook on Discrete Mathematics is the one by Rosen:

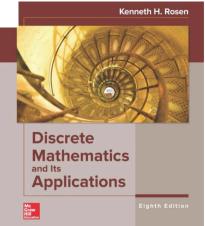
Kenneth H. Rosen

Discrete Mathematics and Its Applications (7th or 8th Edition)

- Read the parts on Logic and Boolean Algebra to advance your understanding of the material covered in this lecture.
- Solve the exercises in the book to practice problem solving.

Note: There are many books on Logic and Boolean Algebra. The best level for you would be an Introduction to Logic or an Introduction to Boolean Algebra.







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 Memory, simple controllers, FSMs, processors and execution.

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 Machine code, assembly, high-level languages, compilers.

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K In the next lecture

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