Engineering Notebook Rubric

Team #	Grade Level □ ES □ M	Vierovinu I P I P I P	Judge Name	
I Gaill #	Glade Level L Lo L IVI		Judge Haille	

Directions: Determine the point value that best characterizes the content of the Engineering Notebook for that criterion. Write that value in the column to the right. This rubric is to be used for all Engineering Notebooks regardless of format (physical or digital).

CRITERIA	PROFICIENCY LEVEL					
ENGINEERING DESIGN PROCESS	EXPERT (4-5 POINTS)	PROFICIENT (2-3 POINTS)	EMERGING (0-1 POINTS)	POINTS		
IDENTIFY THE PROBLEM	Identifies the game and robot design challenges in detail at the start of each design process cycle with words and pictures. States the goals for accomplishing the challenge.	Identifies the challenge at the start of each design cycle. <u>Lacking details in words</u> , pictures, or goals.	Does not identify the challenge at the start of each design cycle.			
BRAINSTORM, DIAGRAM, OR PROTOTYPE SOLUTIONS	Lists three or more possible solutions to the challenge with labeled diagrams. Citations provided for ideas that came from outside sources such as online videos or other teams.	Lists one or two possible solutions to the challenge. Citations provided for ideas that came from outside sources.	Does not list any solutions to the challenge.			
SELECT BEST SOLUTION AND PLAN	Explains why the solution was selected through testing and/or a decision matrix. Fully describes the plan to implement the solution.	Explains why the solution was selected. Mentions the plan.	Does not explain any plan or why the solution or plan was selected.			
BUILD AND PROGRAM THE SOLUTION	Records the steps to build and program the solution. Includes enough detail that the reader can follow the logic used by the team to develop their robot design, as well as recreate the robot design from the documentation.	Records the key steps to build and program the solution. <u>Lacks</u> sufficient detail for the reader to follow the design process.	Does not record the key steps to build and program the solution.			
TEST SOLUTION	Records all the steps to test the solution, including test results.	Records the key steps to test the solution.	Does not record steps to test the solution.			
REPEAT DESIGN PROCESS	Shows that the <u>design process is repeated multiple</u> <u>times</u> to improve performance on a design goal, or robot/game performance.	Design process is not often repeated for design goals or robot/game performance.	Does not show that the design process is repeated.			
INDEPENDENT INQUIRY	Team shows evidence of independent inquiry from the beginning stages of their design process. Notebook documents whether the implemented ideas have their origin with students on the team, or if students found inspiration elsewhere.	Team shows evidence of independent inquiry for some elements of their design process. Ideas and information from outside the team are documented.	Team shows little to no evidence of independent inquiry in their design process. Ideas from outside the team are not properly credited			
USEABILITY AND COMPLETENESS	Records the entire design and development process in such clarity and detail that the reader could recreate the project's history.	Records the design and development process completely but lacks sufficient detail.	Lacks sufficient detail to understand the design process.			
RECORD OF TEAM AND PROJECT MANAGEMENT	Provides a complete record of team and project assignments; team meeting notes including goals, decisions, and building/programming accomplishments; design cycles are easily identified. Resource constraints including time and materials are noted throughout.	Records most of the information listed at the left. Level of detail is inconsistent, or some aspects are missing.	Does not record most of the information listed at the left. Not organized.			
NOTEBOOK FORMAT	Five (5) points if the notebook has evidence that documentation was done in sequence with the design process. This can take the form of dated entries with the names of contributing students included and an overall system of organization. For example, numbered pages and a table of contents with entries organized for future reference. Partial points may be awarded if this is inconsistent or incomplete. ZERO POINTS (DOES NOT MEET CRITERIA) If awarding zero points, please include details in the "NOTES" area below					
NOTES:				TOTAL POINTS		

All judging materials are strictly confidential. They are not shared beyond the Judges and Judge Advisor and shall be destroyed at the end of the event.

Guide to Judging 8/19/2024