```
package gobalkrishnan_v_18_06_1995.color;

public class gkiRGB_to_HSV {
    public int red,green,blue;
    public double r_,g_,b_,hue,saturation,value;

    private double c_255_to_1(int i){
        return i/255d;
    }
    private int c_1_to_255(double i){
        return (int) (i*255);
    }
    private double min(double a,double b,double c){
        if((a<b)&&(a<c)){
            return a;
        }else if(b<c){
            return b;
        }else{
            return c;
        }
    }
    private double max(double a,double b,double c){
        if((a>b)&&(a>c)){
            return a;
        }else if(b>c){
            return b;
        }else{
            return c;
        }
    }

    double max,min,delta;
    public void setRGB(int r,int g,int b){
      setRed(r);
      setGreen(g);
      setBlue(b);
    }
    public void setRed(int red){
        this.red=red;
        process();
    }
    public void setGreen(int green){
        this.green=green;
        process();
    }
    public void setBlue(int blue){
        this.blue=blue;
```

```
    process();
}

private void process(){
    initialize();
    hue();
    value();
    saturation();
}

private void initialize(){
    r_=c_255_to_1(red);
    g_=c_255_to_1(green);
    b_=c_255_to_1(blue);
    max=max(r_,g_,b_);
    min=min(r_,g_,b_);
    delta=max-min;
}

private void hue(){
    if(delta==0){
        hue=0;
    }
    if(max==r_){
        hue=60*(((g_-b_)/(double)delta)%6);
    }
    if(max==g_){
        hue=60*(((b_-r_)/(double)delta)+2);
    }
    if(max==b_){
        hue=60*(((r_-g_)/(double)delta)+4);
    }

}
private void value(){
    value=max;
}

private void saturation(){
    if(max==0){
        saturation=0;
    }
    if(max!=0){
        saturation= delta/(double)max;
    }

}
```

```
    @Override
    public String toString() {
        return "gkiRGB_to_HSV [hue=" + hue + ", saturation=" + saturation
                + ", light=" + value + "]";
    }


}
```