# Lab 4 Submission

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September 21, 2017

**Abstract**

This document is a just a summary of my life history and goals[1]. Oh, and it is also intended to demonstrate whatever meagre LaTeX skills I have gained till now.

## 1    Personal History

I have 2 years of experience in Mobile app development industry, but for reasons mentioned in Section 2.a, I decided to rejoin Academia. I am currently pursuing my Masters in Computer Science at San José State University.

## 2    Academic/Career Goals

### 2.a    Academia

1. Broaden my horizons

2. Develop research and analytical skills

### 2.b    Career

- Work on something challenging
- Work on a product[2] that I use a lot

## 3    Research Topics of Interest

- Algorithmic Game Theory [1]
- Adaptive Programming [2]

## References

[1] Noam Nisan, Tim Roughgarden, Eva Tardos, and Vijay V Vazirani. *Algorithmic game theory*, volume 1. Cambridge University Press Cambridge, 2007.

[2] Christopher Simpkins, Sooraj Bhat, Charles Isbell Jr, and Michael Mateas. Towards adaptive programming. 2008.

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[1] Nothing interesting to see here. LOL

[2] e.g. IntelliJ is my goTo IDE. So, I think working at JetBrains could be cool