### Very Short Introduction To JavaFX



#### **Outline**

- javafx.application.Application class
- Node-Centric UI
- javafx.stage.Stage
- javafx.scene.Scene
- javafx.scene.Node
- Builder Classes
- Event Handlers
- Bibliography

### javafx.application.Application class

- Methods: launch(), init(), start(), stop(), getParameters(), ...
- main() passes the command line args to Application.launch()
- the framework invokes the start() method to begin
- include C:\Program Files (x86)\Java\jdk1.7.0\_51\jre\lib\jfxrt.jar in your project

#### Node-Centric UI

```
import javafx.application.Application;
public class Calculator extends Application {
public static void main(String[] args)
  launch(args); }
  @Override
  public void start(Stage primaryStage) {
//create Scenes and Nodes
```

# javafx.stage.Stage

- Available when the start() method is invoked
- Its realization depends on the platform on which it is deployed (e.g. a window on a desktop computer, a rectangular area called applet in a web browser)
- Similar to Java Swing API Jframe or JDialog

### javafx.scene.Scene

- A content pane capable of holding several Node objects
- A scene has a scene graph = a tree data structure that models all graphical objects of the application

http://docs.oracle.com/javafx/2/scenegraph/jfxpub-scenegraph.htm

### javafx.scene.Node

- The fundamental base class of all the components rendered on the scene:
  - → UI controls
  - → Shapes
  - → Text (a type of shape)
  - → Images
  - Media players
  - → Embedded browsers
  - Custom UI components

#### **Builder Classes**

Declarative code that defines the user interface

```
Text text = TextBuilder.create()
          .layoutX(150)
          .layoutY(15)
          .text("Cristina's Beautiful Calculator")
          .fill(Color.MAGENTA)
          .font(Font.font("SansSerif", FontWeight.BOLD,
                                                        16))
          .build();
```

#### **Event Handlers**

```
button.setOnMouseClicked(calcEngine);
  class CalculatorEngine implements
EventHandler<MouseEvent> {
    AdvancedCalculator parent;
@Override
public void handle(MouseEvent arg0) {
Button clickedButton = (Button) arg0.getSource();
...} }
```

## Bibliography

- Pro JavaFX 2: A Definitive Guide to Rich Clients with Java Technology
   by James Weaver, Weiqi Gao, Stephen Chin, Dean Iverson, Johan Vos
- JavaFX 2.0: Introduction by Example by Carl Dea
- Java Tutorial 24-Hour trainer by Yakov Fain