

Harrison King, Full Stack Developer

801-860-0773 harrison@harrisonking.dev

Objective I live for creativity. Every new technology I learn, every new job I take, I do so to better express that creativity. Let's make something incredible together.

Qualifications I specialize in Javascript, React, Express, and noSQL databases. I have put hundreds of hours into building web apps using NodeJS and GitHub. I've worked with partners on these apps while using the principles of Agile design.

Languages and Libraries, plus other

- **Front End:** HTML5, SCSS, JavaScript ES6+, React, Redux, jQuery, Bootstrap
- **Back End:** NPM, NodeJS, Express, MongoDB and Mongoose
- I'm also proficient in Adobe Premiere and Apple Final Cut Pro and other film technologies.

Portfolio **Portfolio site:**
<https://harrisonking.dev>

Github page:
<https://github.com/Gobsmack90>

Our Fish Collective:
<https://www.ourfishcollective.com/>

A website rebuild done with my team at TBDG. The primary goal of this rebuild is to allow individual venders to add their own products without needing to go through the website admin. To this end, we're reconstructing everything in the site. Up to now, I've mainly been involved in the front end side of things. So far, I've built the Footer and Recently Added components.

The Waterfront SLC:
<https://www.thewaterfrontslc.com/>

The same person who hired us for the Our Fish Collective project, first hired us to work on this. We were supposed to add a store to the site, but we were asked to switch focus to Our Fish Collective, and so only a front page is live right now. This site is completely mobile responsive. I built several of the sections on this front page: the footer, landing, testimonials, and location components.

The Minecraft Node Wrapper
<https://github.com/JoshuaBaert/mc-node-wrapper>

This project was started with the intent to add some quality-of-life and social

features to Minecraft without modding the game itself. We use the built-in minecraft commands and a mongoDB database to give players added functionality. Players can set a home that they can teleport to, warp to other players, store and retrieve experience, and more. I contributed a great deal to this project. I added a cooldown feature, the xp storing features, the customizable welcome message, a way to share homes with players, and more.

React21

<https://harrisonking.dev/react21>

A primitive blackjack app built in React.

Experience

Freelance Developer, TBDG

Dec 2020 - Current

I've been doing some freelance Web Dev with a team of friends. I've mostly been programming in React and working on front end stuff in the projects we've worked on together.

Material Technician, Teck Advanced Materials

Jan 2017 - Current

- I work with copper, tin and other metals. We purify, clean, mold and prep metals for electronics manufacturing.

Editor/Content Director, TMRW Productions

Jan 2016 – May 2017

- Made professional videos for companies. Worked on set, in pre-production, and edited.

Account Rep, Wasatch Savings

Jun 2014 – Sep 2016

- Recruited and worked with businesses to put them in the Wasatch Savings Guide, a school fundraiser deals book.

Education

University of Utah: Bachelor of Film and Media Arts, Dec 2016

freeCodeCamp Certifications:

- <https://www.freecodecamp.org/gobsmack>

References

Colby Higginson

Manager, Teck Advanced Materials

801-580-5229

James McDonald
Owner, Wasatch Savings Guide
801-860-8020

Joshua Baert
Senior Developer, NuSkin
801-850-8199