# Day 4: Sensors

Before you start, update your branch to **post-lecture4** which includes all the code changes I made during the lecture today:

```
cd goby3-course
git fetch
git checkout post-lecture4
```

## **Assignment 1:**

**Goal:** Finalize the sensor simulator and sensor driver to parse the CTD data.

#### Task:

In goby3-course/homework/day4-sensors/ctd\_data.csv you will find an average profile from a cruise off Hawaii. We will use these data to feed our simulator.

Also, remember the interface definition for our "real" CTD:

```
RS-232, 9600 baud
> means message from the control computer to the CTD
< means message from the CTD to the control computer
*CS is the standard NMEA-0183 checksum
Wake up the CTD
> $ZCCMD, WAKE*CS\r\n
Wake received, CTD out of low power mode and ready to commence logging
< $ZCACK, WAKE*CS\r\n
Start logging
> $ZCCMD,START*CS\r\n
Logging started
< $ZCACK,START*CS\r\n
Data (streams at 1 Hz)
< $ZCDAT,<salinity>,<temp, deg C>,<depth, meters>*CS
< $ZCDAT,31.5,10.4,150*CS\r\n
< $ZCDAT,31.5,10.3,151*CS\r\n
< $ZCDAT,31.4,10.2,152*CS\r\n
Stop logging
> $ZCCMD,STOP*CS\r\n
Logging stopped
< $ZCACK,STOP*CS\r\n
Enter low power mode
> $ZCCMD,LOWPOWER*CS\r\n
< $ZCACK,LOWPOWER*CS\r\n
```

- Update the goby3 course ctd simulator:
  - o to begin streaming data (\$ZCDAT) at 1 Hz once a \$ZCCMD, START message is received. Use the values in the .csv file for temperature and salinity and add a random pertubation to each value based on a normal distribution (std::normal distribution in #include <random>):
    - pressure: read depth by subscribing to the
      goby::middleware::frontseat::node\_status group (protobuf type:
      goby::middleware::frontseat::protobuf::NodeStatus). For the purpose of
      this simulator you can assume depth (in meters) is equal to pressure (in dBars).
    - temperature: mean: 0, variance: 1 deg C
    - salinity: mean: 0, variance: 2
  - to stop streaming data when a **\$ZCCMD**, **STOP** message is received.
- Update the goby3 course ctd driver:
  - to read and parse the SZCDAT data into a new Protobuf message (e.g. CTDSample). Compute the empirical sound speed and add it to this message. Publish this message on a new group on the interprocess layer.

## **Assignment 2:**

**Goal:** Publish the CTD data to the USV, where it will be aggregated and logged using the <code>goby\_logger</code> application. Plot some of the logged data.

#### Task:

- Subscribe to the CTDSample message you published in Assignment 1 in goby3\_course\_auv\_manager, and store the latest sample as a class variable. Update the goby3\_course::dccl::NavigationReport message (src/lib/messages/nav\_dccl.proto) to include sound speed in the message. When you publish goby3\_course::groups::auv\_nav, include the latest sample's sound speed within the NavigationReport message.
- Add goby\_logger to the usv.launch for the Trail example (as well as to the launch/trail/config/usv.pb.cfg.py configuration generator along with a template file in launch/trail/config/templates). The configuration template you can use is:

```
# launch/trail/config/templates/goby_logger.pb.cfg.in
$app_block
$interprocess_block

log_dir: "$goby_logger_dir"
load_shared_library: "$goby3_course_messages_lib"
```

Wihtin usv.pb.cfg.py you can use debug\_log\_file\_dir for goby\_logger\_dir which would put the log files in goby3 course/logs/usv.

Run the entire mission (./all.launch) and ensure you're logging data to goby3\_course/logs/usv/\*.goby. Once the USV has made a complete circuit around its waypoints, you can stop the mission and process the log data.

TODO: insert log processing instructions.

## Wrap up

And that's the week! Thanks for joining us, and I hope you learned some useful tools.

# Solutions (Toby)

My solutions are pushed to the **post-homework4** branch of goby3-course. Please reference the code together with this text.

## **Assignment 1:**

First I added code to read the .csv file into a data structure. I stored the values in two maps so that I can use goby::util::linear\_interpolate:

```
// depth -> temperature
std::map<quantity<si::length>, quantity<absolute<celsius::temperature>>> temperatures_;
// depth -> salinity
std::map<quantity<si::length>, double> salinities_;
```

Then, I changed the application type from middleware::MultiThreadStandaloneApplication to zeromq::MultiThreadApplication. At that point, I updated auv.launch and auv.pb.cfg.py to use a new template file goby3 course ctd simulator.pb.cfg.in.

Then, I subscribed to <code>goby::middleware::frontseat::node\_status</code> for the vehicle depth data. I added a boolean for whether we are streaming data or not, and set to true when we get \$..cmd, START and false after \$..cmd, STOP.

I added loop() back in at 1 Hz, and used it to stream when we're streaming. Next I added the requested random variation to each sample.

I then created a CTDSample message in src/lib/messages/ctd.proto for use by the driver. I
populated it with the data from \$..DAT and published it (on interprocess) to a new group ctd sample.

## Assignment 2: