

Instructions

Running the Code

In order to run the code, please extract the zip file, after which you will get a folder which should have a folder named Matlab Code Reimann.

About the Code

1. The folder contains three types of Matlab scripts (.m files), which are Function_set.m, Plotter.m, Test_1.m, Test_2.m, Test_3.m, Test_4.m, Test_5.m.
2. The **Function_set.m** file is used to set the function that we will use based on whether we have right or left rarefaction, contact, shock, etc. Below picture shows the reference.

$$f(p, \mathbf{W}_L, \mathbf{W}_R) \equiv f_L(p, \mathbf{W}_L) + f_R(p, \mathbf{W}_R) + \Delta u = 0, \quad \Delta u \equiv u_R - u_L, \quad (4.5)$$

where the function f_L is given by

$$f_L(p, \mathbf{W}_L) = \begin{cases} (p - p_L) \left[\frac{A_L}{p + B_L} \right]^{\frac{1}{2}} & \text{if } p > p_L \text{ (shock)}, \\ \frac{2a_L}{(\gamma-1)} \left[\left(\frac{p}{p_L} \right)^{\frac{\gamma-1}{2\gamma}} - 1 \right] & \text{if } p \leq p_L \text{ (rarefaction)}, \end{cases} \quad (4.6)$$

the function f_R is given by

$$f_R(p, \mathbf{W}_R) = \begin{cases} (p - p_R) \left[\frac{A_R}{p + B_R} \right]^{\frac{1}{2}} & \text{if } p > p_R \text{ (shock)}, \\ \frac{2a_R}{(\gamma-1)} \left[\left(\frac{p}{p_R} \right)^{\frac{\gamma-1}{2\gamma}} - 1 \right] & \text{if } p \leq p_R \text{ (rarefaction)}, \end{cases} \quad (4.7)$$

and the data-dependent constants A_L, B_L, A_R, B_R are given by

$$\left. \begin{aligned} A_L &= \frac{2}{(\gamma+1)\rho_L}, \quad B_L = \frac{(\gamma-1)}{(\gamma+1)}p_L, \\ A_R &= \frac{2}{(\gamma+1)\rho_R}, \quad B_R = \frac{(\gamma-1)}{(\gamma+1)}p_R. \end{aligned} \right\} \quad (4.8)$$

Also, set the initial conditions for the particular case in this file.

3. Now, the files Test_1.m, Test_2.m, Test_3.m, Test_4.m, Test_5.m. corresponds to each of the tests given in the textbook. The code blueprint for all is the same;

the only difference occurs in the definition of the regions.

4. Next, we have the **Plotter.m file, which is mainly for the plotting of the Tests.**

Suppose we plot for Test 5; we set the function for this case in Function_set.m and its initial conditions, then run it. Then go to the Test_5.m file and run that as well. Now go to the Plotter.m file and set data as Test_5(time) (note that this will change with corresponding tests); also set the time instance value like, say, 0.035. The first three lines of the Plotter.m file should look like this if we are plotting for Test 5.

```
time = 0.035;  
data = Test_5(time);  
figure,
```

Finally, Run it, and we get the plot.