

# CASUAL VEHICLES PACK

Hello, thank you for getting this asset!. You are able to use this asset in commercial and non-commercial projects. No attribution is required. These are some important details of the asset:

- In this pack you will find the prefabs with and without colliders. The colliders and rigidbodies have default values; change them until you get the desired results.
- For mobile games, I recommend to disable realtime shadows, and use either baked or 'fake' shadows instead.
- You can use either lit or unlit (for mobile devices) materials with this asset.

If you liked this asset, please consider leaving a review, and again, thank you for trusting on my work :)

Best regards, Mena.

For any question or trouble, please contact me:

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