



Presentation's Plan

GodMEL Corporation

30 may 2023

I - General presentation of the project (2 m)

1.1 Presentation of the project (Marco: 1 m)

1.2 Why did we choose this project ? (Elias: 1 m)

II - Gameplay Level 0 : Tutorial (7 m)

2.1 First part (Lucile: 4 m)

2.2 Second part (Godric: 3 m)

III - Gameplay : Village (6 m)

3.1 Shops and items (Elias: 3 m)

3.2 NPCs & others (Marco: 3 m)

V - Conclusion (Godric: 1 m)