

Software Development Introduction

Koen Pelsmaekers

Unit Informatie (GT 03.14.05)

email: koen.pelsmaekers@kuleuven.be



Who am I?



- Koen Pelsmaekers (oe = [u])
- @Groep T: 1986
- 40% ict/examombuds/study track counselor
 - my.groupt.be: exam schedule, appointments, ...
 - EPOS: big project for Groep T's former Education College
 - 35+ database tables, 500+ src-files, heavily used
- 60% programming courses
 - Long, long ago.... Pascal, C, C++, ... Kotlin
 - Java (first Java course in 1997)
 - Software Development
 - Lab OOP (sometimes)
 - Master EA/ICT: UX-driven Web Development (R&D Experience)/Distributed Applications
- Room GT 03.14.05 or GT 01.4.02/1



Goals of this course

- Advanced object-oriented programming
 - Polymorphism (inheritance, abstract class & interface) and dynamic (or polymorphic or runtime or late) binding
 - Data structures/streams/lambdas
 - Design patterns and refactoring
- Implementation in Java (>= 8)(current v. 15)
 - Good OO programming language ("better" than C, C++)
 - Many, many packages with useful classes
 - Used in many different domains
- UML
 - Use case diagram, class diagram, sequence diagram, state diagram
- Build your own Android app



Prerequisite knowledge

- Courses @ Group T
 - Object-georiënteerd programmeren en databanken (T2OGPD) or
 - Object-Oriented Programming and Databases (T2OOPD)
- Self-learning
 - Other OO-language introduction: C#, C++, Objective-C, ...
 - Book: Objects First with Java (see: Courses @ Group T)



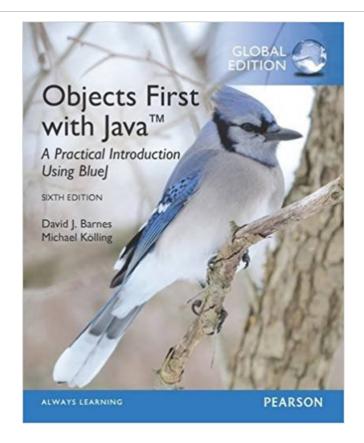
Content

- Part 1: introduction
- Part 2: inheritance
- Part 3: interface
- Part 4: collections
- Part 5: Java language features
- Part 6: lambdas and streams
- Part 7: design patterns
- Part 8: refactoring and clean code



Documentation

- Lectures
 - Slides (in pdf) on Toledo ("jit")
 - Book: Objects First with Java[™]
- Lab
 - On-line documentation
 - Assignments on Toledo
 - Software
 - Visual Paradigm (Diagrams)
 - free student license (version 16.0)
 - Java 8 or higher
 - IntelliJ IDEA (JetBrain)
 - free student license (Ultimate)
 - with AndroidStudio plugin or AndroidStudio
 - Android sdk









Course organisation and evaluation

- 4 credits
 - => 4 * 25-30 hours = 100-120 hours study time
- Lectures
 - 18 hours (12 * 1.5 hours/week)
 - see schedule
 - Evaluation: exam (written) cheat sheet of 1 A4 (both sides) <u>hand written</u> (= made by yourself) allowed
- Lab sessions
 - Stijn Langendries, Kymeng Tang, Gil Vranken, Yuri Cauwerts, Jeroen Wauters
 - 30 hours (12 * 2.5 hours/week)
 - see schedule
 - Evaluation: continuous assessment and Android project presentation