

fp::Maze::NorthWallPresent

fp::Algorithm::Solve

main

```
graph RL; main --> fp_Algorithm_Solve; fp_Algorithm_Solve --> fp_Maze_NorthWallPresent;
```

The diagram illustrates a call graph with three nodes arranged horizontally from right to left. The rightmost node is a white box labeled 'main'. A blue arrow points from 'main' to the middle node, a white box labeled 'fp::Algorithm::Solve'. Another blue arrow points from 'fp::Algorithm::Solve' to the leftmost node, a gray box labeled 'fp::Maze::NorthWallPresent'. All boxes have a black border.