



## CONTACT PERSON

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📍 Bangalore, India

## EDUCATION

■ **MGM Dr GY Pathrikar  
college of CS & IT  
(2017-2020)**

Bachelor Degree -  
Animation

■ **ICAT Design & Media  
college  
(2022 – 2024)**

Master Degree –  
Game Technology

## WEBSITE

<https://godfather619.github.io/>

# HIMANSHU KULKARNI

## GAME DESIGNER/ 3D ARTIST

*Hey there, I am passionate Gamer who loves to play and create games. I am good in creating immersive Environment & Level Designs. I also create 3D models for games. I am a good listener & I adapt & learn quickly. I love what I do.*

## WORK EXPERIENCE

### ICAT Game Jam (2024)

- Nexus{Group project for the Game jam}
- This was a Team project for ICAT Game Jam 2024
- My role was as a Game designer and I did the Level Design for the Game
- The Game was made using unreal Engine

## SKILLS

Unreal Engine



Unity



Maya



Z-brush



Photoshop

