

COMSATS University Islamabad

Attock Campus



Lab Mid

Compiler Construction

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Question 01

```
using System;
using System.Text.RegularExpressions;

namespace CustomStringProcessor
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.WriteLine("Custom String Processor");
            Console.WriteLine("=====");

            // The custom string to process
            string customString = "x:0; y:1; z:userinput; result: x * y + z;";
            Console.WriteLine($"Processing string: \"{customString}\"");

            // Extract variables and values
            // Using student roll number 01: x = 0, y = 1
            double x01 = 0; // first digit of roll number
            double y = 1;    // second digit of roll number
            double z = 0;

            // Get user input for z (since it's marked as "userinput" in the
string)
            Console.Write("\nEnter value for z: ");
            string zInput = Console.ReadLine();
            z = Convert.ToDouble(zInput);

            // Extract the formula from the custom string
            Match formulaMatch = Regex.Match(customString, @"result: (.*)");
            string formulaStr = "";
            if (formulaMatch.Success)
            {
                formulaStr = formulaMatch.Groups[1].Value;
                Console.WriteLine($"Formula: {formulaStr}");
            }

            // Perform the operation: result = x * y + z
            double result = x01 * y + z;

            // Display original variables with values and final result
```

```

        Console.WriteLine("\nOriginal Variables:");
        Console.WriteLine($"x = {x01}");
        Console.WriteLine($"y = {y}");
        Console.WriteLine($"z = {z}");
        Console.WriteLine($"Result = {result}");

        Console.WriteLine("\nPress any key to exit...");
        Console.ReadKey();
    }
}

```

```

PS C:\Users\abdul\Desktop\c#\ques1> dotnet run
Custom String Processor
=====
Processing string: "x:0; y:1; z:userinput; result: x * y + z;"

Enter value for z: 15

Formula: x * y + z

Original Variables:
x = 0
y = 1
z = 15
Result = 15

Press any key to exit...

```

Question 02

```
using System;
using System.Collections.Generic;
using System.Text.RegularExpressions;

namespace MiniLanguageParser
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.WriteLine("Mini-Language Variable Extractor");
            Console.WriteLine("=====");
            Console.WriteLine("Enter your code (type 'END' on a new line when finished):");

            // Collect input code from user
            string inputCode = "";
            string line;
            while ((line = Console.ReadLine()) != "END")
            {
                inputCode += line + Environment.NewLine;
            }

            // Define the regex pattern:
            // - Variable declaration (var or float)
            // - Variable name starts with a, b, or c
            // - Variable name ends with digits
            // - Value contains a non-alphanumeric special character
            string pattern = @"(var|float)\s+([abc][a-zA-Z0-9]*\d+)\s*=\s*([^\s;]*?[^a-zA-Z0-9\s][^\s;]*)";

            var matches = Regex.Matches(inputCode, pattern);

            // Create a list to store the extracted variables
            var variables = new List<(string VarName, string SpecialSymbol, string TokenType)>();

            foreach (Match match in matches)
            {
                string tokenType = match.Groups[1].Value;
                string varName = match.Groups[2].Value;
```

```

        string fullValue = match.Groups[3].Value;

        // Extract special symbol from the value
        string specialSymbol = Regex.Match(fullValue, @"^[a-zA-Z0-9\s]").Value;

        variables.Add((varName, specialSymbol, tokenType));
    }

    // Display the results in a table
    Console.WriteLine("\nResults:");
    Console.WriteLine("=====
=====");
    Console.WriteLine("| {0,-15} | {1,-15} | {2,-15} |", "VarName",
"SpecialSymbol", "Token Type");
    Console.WriteLine("=====
=====");

    foreach (var variable in variables)
    {
        Console.WriteLine("| {0,-15} | {1,-15} | {2,-15} |",
            variable.VarName,
            variable.SpecialSymbol,
            variable.TokenType);
    }
    Console.WriteLine("=====
=====");

    if (variables.Count == 0)
    {
        Console.WriteLine("No matching variables found.");
    }

    Console.WriteLine("\nPress any key to exit...");
    Console.ReadKey();
}
}
}

```

```
PS C:\Users\abdul\Desktop\c#\ques2> dotnet run
```

```
Mini-Language Variable Extractor
```

```
=====
```

```
Enter your code (type 'END' on a new line when finished):
```

```
var a1=123!; var b1=321@; float c1=3.1$;
```

```
END
```

```
Results:
```

```
I
```

```
=====
```

VarName	SpecialSymbol	Token Type
a1	!	var
b1	@	var
c1	.	float

```
Press any key to exit...
```

Question 03

```
using System;
using System.Collections.Generic;
using System.Text.RegularExpressions;

namespace SymbolTablePalindrome
{
    // Class to represent a symbol table entry
    class Symbol
    {
        public string Name { get; set; }
        public string Type { get; set; }
        public string Value { get; set; }
        public int LineNumber { get; set; }

        public override string ToString()
        {
            return $"{Name} | {Type} | {Value} | {LineNumber}";
        }
    }

    class Program
    {
        // Symbol table to store variables
        static List<Symbol> symbolTable = new List<Symbol>();
        static int lineCounter = 1;

        static void Main(string[] args)
        {
            Console.WriteLine("Symbol Table with Palindrome Validation");
            Console.WriteLine("=====");
            Console.WriteLine("Enter variable declarations one line at a time\n(type 'EXIT' to quit):");

            string input;
            while ((input = Console.ReadLine()) != "EXIT")
            {
                ProcessLine(input);
                lineCounter++;
            }

            // Display the symbol table
        }
    }
}
```

```

        DisplaySymbolTable();

        Console.WriteLine("\nPress any key to exit...");
        Console.ReadKey();
    }

    static void ProcessLine(string line)
    {
        // Pattern to match variable declarations like "int val33 = 999;"
        var match = Regex.Match(line, @"(\w+)\s+(\w+)\s*=\s*([^\s;]+);");

        if (match.Success)
        {
            string type = match.Groups[1].Value;
            string name = match.Groups[2].Value;
            string value = match.Groups[3].Value.Trim();

            // Check if the variable NAME contains a palindrome substring
            string palindromeFound = FindPalindromeSubstring(name, 3);

            if (!string.IsNullOrEmpty(palindromeFound))
            {
                // Add to symbol table
                symbolTable.Add(new Symbol
                {
                    Name = name,
                    Type = type,
                    Value = value,
                    LineNumber = lineCounter
                });

                Console.WriteLine($"Added: {name} (contains palindrome: '{palindromeFound}')");
            }
            else
            {
                Console.WriteLine($"Skipped: {name} (no palindrome substring of length >= 3)");
            }
        }
        else
        {
            Console.WriteLine("Invalid declaration format. Expected: \"type name = value;\"");
        }
    }

```



```

    }

    static string FindPalindromeSubstring(string str, int minLength)
    {
        // Custom implementation to find palindrome substrings
        for (int i = 0; i < str.Length; i++)
        {
            // Try all possible substring lengths starting from minLength
            for (int len = minLength; i + len <= str.Length; len++)
            {
                bool isPalindrome = true;
                string substr = str.Substring(i, len);

                // Check if this substring is a palindrome
                for (int j = 0; j < len / 2; j++)
                {
                    if (substr[j] != substr[len - j - 1])
                    {
                        isPalindrome = false;
                        break;
                    }
                }

                if (isPalindrome)
                {
                    return substr;
                }
            }
        }

        return null;
    }

    static void DisplaySymbolTable()
    {
        Console.WriteLine("\nSymbol Table Contents:");
        Console.WriteLine("=====
===");
        Console.WriteLine("| Variable Name | Type      | Value      | Line
No. |");
        Console.WriteLine("=====
===");

        foreach (var symbol in symbolTable)
        {

```

```

        Console.WriteLine($"{symbol.Name,-13} | {symbol.Type,-9} | {symbol.Value,-10} | {symbol.LineNumber,-8} |");
    }

    Console.WriteLine("=====
===");

    if (symbolTable.Count == 0)
    {
        Console.WriteLine("No valid entries in symbol table.");
    }
}
}
}

```

```

PS C:\Users\abdul\Desktop\c#\ques3> dotnet run
Symbol Table with Palindrome Validation
=====
Enter variable declarations one line at a time (type 'EXIT' to quit):
var a333=123;
Added: a333 (contains palindrome: '333')
int a431=999;
Skipped: a431 (no palindrome substring of length >= 3)
float a414=132;
Added: a414 (contains palindrome: '414')
EXIT

```

Symbol Table Contents:

```

=====
| Variable Name | Type      | Value  | Line No. |
=====
| a333          | var       | 123    | 1         |
| a414          | float     | 132    | 3         |
=====

```

Press any key to exit...



Question 04

```
using System;
using System.Collections.Generic;
using System.Linq;

namespace GrammarAnalyzer
{
    class Program
    {
        // Dictionary to hold the grammar rules.
        // Key: Non-terminal (like E), Value: List of productions (each as list
of strings)
        static Dictionary<string, List<List<string>>> grammar = new
Dictionary<string, List<List<string>>>();

        static void Main(string[] args)
        {
            Console.WriteLine("Enter grammar rules (format: A->a B | ε). Enter
'done' to finish:");

            // Reading grammar rules from the user until they type 'done'
            while (true)
            {
                Console.Write("> ");
                string input = Console.ReadLine();
                if (input.ToLower() == "done") break;

                // Check if rule format is valid
                if (!input.Contains("->"))
                {
                    Console.WriteLine("Invalid format. Use A->B C | d");
                    continue;
                }

                var parts = input.Split("->");
                string lhs = parts[0].Trim(); // Left-hand side non-terminal
                var rhs = parts[1].Split('|')
                    .Select(p => p.Trim().Split(' ').ToList()) //
Split each production into symbols
                    .ToList();

                // Initialize grammar entry if not already present
```

```

        if (!grammar.ContainsKey(lhs))
            grammar[lhs] = new List<List<string>>();

        // Loop through each production and add to the grammar
        foreach (var prod in rhs)
        {
            // Check for ambiguous duplicate production
            if (grammar[lhs].Any(existing =>
existing.SequenceEqual(prod)))
            {
                Console.WriteLine("Grammar invalid for top-down parsing.
(Ambiguity found)");
                return;
            }

            // Check for left recursion: e.g. A -> A...
            if (prod[0] == lhs)
            {
                Console.WriteLine("Grammar invalid for top-down parsing.
(Left recursion found)");
                return;
            }

            grammar[lhs].Add(prod); // Add valid production
        }
    }

    // Must have a rule for E to compute FIRST(E)
    if (!grammar.ContainsKey("E"))
    {
        Console.WriteLine("No rule defined for E.");
        return;
    }

    // Compute and display the FIRST set for non-terminal E
    Console.WriteLine("\nComputing FIRST(E)...");
    var firstE = ComputeFirst("E");
    Console.WriteLine("FIRST(E): { " + string.Join(", ", firstE) + " }");
}

// Recursive function to compute FIRST of a symbol
static HashSet<string> ComputeFirst(string symbol)
{
    HashSet<string> result = new HashSet<string>();

```

```

// Base case: If it's a terminal symbol
if (!grammar.ContainsKey(symbol))
{
    result.Add(symbol); // Add terminal to FIRST
    return result;
}

// Process each production of the non-terminal
foreach (var production in grammar[symbol])
{
    // Handle epsilon productions using common variants
    if (production[0] == "ε" || production[0] == "e" || production[0]
== "eps")
    {
        result.Add("ε");
        continue;
    }

    // For each symbol in the production, compute its FIRST
    foreach (var sym in production)
    {
        var firstOfSym = ComputeFirst(sym);

        // Add everything except ε
        result.UnionWith(firstOfSym.Where(s => s != "ε"));

        // If ε not in FIRST(sym), stop processing this production
        if (!firstOfSym.Contains("ε"))
            break;

        // If it's the last symbol and all before had ε, then ε is in
FIRST of this production
        else if (sym == production.Last())
            result.Add("ε");
    }
}

return result;
}
}
}

```

```
PS C:\Users\abdul\Desktop\c#\ques4> dotnet run
Enter grammar rules (format: A->a B | ε). Enter 'done' to finish:
> E -> int | T
> T -> x | eps
> X -> float
> done

Computing FIRST(E)...
FIRST(E): { int, x, ε }
PS C:\Users\abdul\Desktop\c#\ques4> █
```