# 20MCA243 – Mobile Application Development Lab

Lab Report Submitted By

**Godwin B Menachery** 

**AJC22MCA-2046** 

*In Partial Fulfilment for the Award of the Degree Of* 

# MASTER OF COMPUTER APPLICATIONS (MCA TWO YEAR)

[Accredited by NBA]

## APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY



## AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY

[Affiliated to APJ Abdul Kalam Technological University, Kerala. Approved by AICTE, Accredited by NAAC. Koovappally, Kanjirappally, Kottayam, Kerala – 686518]

## DEPARTMENT OF COMPUTER APPLICATIONS

## AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY



## **CERTIFICATE**

This is to certify that the lab report, "20MCA243 – Mobile Application Development Lab" is the bonafide work of GODWIN B MENACHERY (AJC22MCA-2046) in partial fulfilment of the requirements for the award of the Degree of Master of Computer Applications under APJ Abdul Kalam Technological University during the year 2023-24.

Ms. Jetty Benjamin

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Lab In- Charge

**Head of the Department** 

**Internal Examiner** 

**External Examiner** 



<b>Course Code</b>	Course Name	Syllabus Year	L-T-P-C
20MCA243	Mobile Application Development Lab	2020	0-1-3-2

#### **VISION**

To promote an academic and research environment conducive for innovation centric technical education.

#### **MISSION**

- MS1 Provide foundations and advanced technical education in both theoretical and applied Computer Applications in-line with Industry demands.
- MS2 Create highly skilled computer professionals capable of designing and innovating real life solutions.
- MS3 Sustain an academic environment conducive to research and teaching focused to generate upskilled professionals with ethical values.
- MS4 Promote entrepreneurial initiatives and innovations capable of bridging and contributing with sustainable, socially relevant technology solutions.

#### **COURSE OUTCOME**

co	Outcome	Target
CO1	Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator	60.1
CO2	Write simple programs and develop small applications using the concepts of UI design, layouts and preferences	60.1
CO3	Develop applications with multiple activities using intents, array adapter, exceptions and options menu.	60.1
CO4	Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes	60.1
CO5	Develop mobile applications using SQLite.	60.1

#### **COURSE END SURVEY**

СО	Survey Question	Answer Format	
CO1	To what extent you are able to design and develop UI using Emulator	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO2	To what extent you understood concepts of layouts	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO3	To what extent you understood intents, exceptions and menus	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO4	To what extent you are able to implement activities applying themes	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO5	To what extent you understood to create applications with SQLite	Excellent/Very Good/Good Satisfactory/Needs improvement	

# CONTENT

SL. NO.	LIST OF LAB EXPERIMENTS/EXERCISES	DATE	со	PAGE NO
1	Design a Login Form with username and password using LinearLayout and toast valid Credentials	21-09-2023	CO1	1
2	Implementing basic arithmetic operations of a simple calculator	11-10-2023	CO1,CO2	5
3	Write a program that demonstrates Activity Lifecycle.	12-10-2023	CO1	12
4	Implement validations on various UI controls .	25-10-2023	CO1,CO2	17
5	Create a Facebook page using RelativeLayout; set properties using .xml file	26-10-2023	CO2	21
6	Develop an application that toggles image using FrameLayout	01-11-2023	CO2	27
7	Design a registration activity and store registration details in local memory of phone using Intents and SharedPreferences.	01-11-2023	CO2	30
8	Develop an application that uses ArrayAdapter with ListView.	09-11-2023	CO3	34
9	Implement Options Menu to navigate to activities	09-11-2023	CO3	37
10	Develop application that works with explicit intents	16-11-2023	CO3	42
11	Develop an application that implements Spinner component and perform event handling	16-11-2023	CO4	46
12	Develop an application using fragments	22-11-2023	CO4	49
13	Implement Adapters and perform exception handling	23-11-2023	CO4	52
14	Create database using SQLite and perform INSERT and SELECT	04-12-2023	CO5	55
15	Perform UPDATE and DELETE on SQLite database	04-12-2023	CO5	61

<u>Aim:</u> Design a Login Form with username and password using LinearLayout and toast valid credentials.

**CO1:** Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

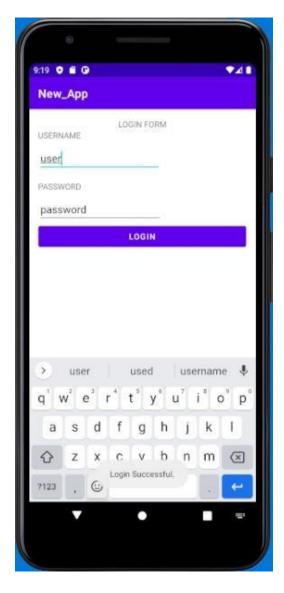
## **Procedure**:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp">
  <TextView
    android:id="@+id/textView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="LOGIN FORM"
    android:textAlignment="center" />
  <TextView
    android:id="@+id/textView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="USERNAME" />
  <EditText
    android:id="@+id/editText1"
    android:layout_width="213dp"
    android:layout_height="wrap_content"
```

```
android:layout_marginTop="8dp"
    android:hint="Enter username" />
  <TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="PASSWORD"
    android:layout_marginTop="16dp"/>
  <EditText
    android:id="@+id/editText2"
    android:layout_width="215dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:hint="Enter password" />
  <Button
    android:id="@+id/buttonLogin"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Login" />
</LinearLayout>
Java code
package com.example.new_app;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
```

```
private static final String VALID_USERNAME="user";
  private static final String VALID_PASSWORD="password";
  private EditText usernameEditText;
  private EditText passwordEditText;
  private Button buttonLogin;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    usernameEditText=findViewById(R.id.usernameEditText);
    passwordEditText=findViewById(R.id.passwordEditText);
    buttonLogin=findViewById(R.id.buttonLogin);
    buttonLogin.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
         String enteredUsername=usernameEditText.getText().toString();
         String enteredPassword=passwordEditText.getText().toString();
         if (isValidCredentials(enteredUsername,enteredPassword)){
           showToast("Login Successful.");
         }
         else{
           showToast("Invalid Credentials!");
    });
  private boolean is ValidCredentials(String enteredUsername,String enteredPassword){
    return VALID_USERNAME.equals(enteredUsername) &&
VALID_PASSWORD.equals(enteredPassword);
  }
```

```
private void showToast(String message){
   Toast.makeText(this,message,Toast.LENGTH_SHORT).show();
}
```



## **Result:**

**<u>Aim:</u>** Implementing basic arithmetic operations of a simple calculator.

**CO1:** Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

**CO2:** Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

#### **Procedure**:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:orientation="vertical"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:weightSum="100">
  <TextView
    android:id="@+id/heading"
    android:layout_gravity="center"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="20dp"
    android:textStyle="bold"
    android:textColor="@color/black"
    android:textAlignment="center"
    android:text="Simple Calculator" />
  <TextView
    android:id="@+id/result"
    android:layout_width="match_parent"
    android:layout_height="80dp"
```

```
android:text=""/>
<GridLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_gravity="center"
  android:columnCount="4"
  android:rowCount="5"
  android:orientation="horizontal"
  android:useDefaultMargins="false"
  android:layout_weight="0">
  <Button
    android:id="@+id/button1"
    android:text="1"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button2"
    android:text="2"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button3"
    android:text="3"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button_a"
    android:text="+"
    android:onClick="onOperatorClick"/>
  <Button
    android:id="@+id/button4"
    android:text="4"
    android:onClick="onDigitClick"/>
```

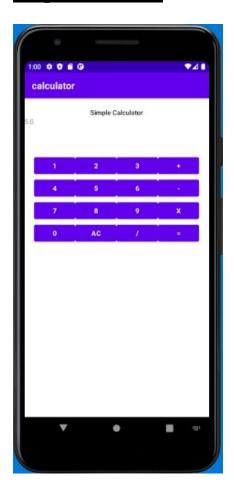
```
<Button
  android:id="@+id/button5"
  android:text="5"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button6"
  android:text="6"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button_s"
  android:text="-"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button7"
  android:text="7"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button8"
  android:text="8"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button9"
  android:text="9"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button_m"
  android:text="x"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button0"
```

```
android:text="0"
       android:onClick="onDigitClick"/>
    <Button
       android:id="@+id/button_c"
       android:text="AC"
       android:onClick="onClearClick"/>
    <Button
       android:id="@+id/button_d"
       android:text="/"
       android:onClick="onOperatorClick"/>
    <Button
       android:id="@+id/button_eq"
       android:text="="
       android:onClick="onEqualClick"/>
  </GridLayout>
</LinearLayout>
Java code
package com.example.calculator;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private TextView result;
  private Button button1;
  private Button button2;
  private Button button3;
```

```
private Button button_a;
private Button button4;
private Button button5;
private Button button6;
private Button button_s;
private Button button7;
private Button button8;
private Button button9;
private Button button_m;
private Button button0;
private Button button_c;
private Button button_d;
private Button button_eq;
private String currentInput = "";
private double operand 1 = 0;
private double operand2 = 0;
private String operator = "";
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  result=findViewById(R.id.result);
}
public void onDigitClick(View view) {
  Button button = (Button) view;
  currentInput += button.getText().toString();
  updateDisplay();
public void onOperatorClick(View view) {
  if (!currentInput.isEmpty()) {
```

```
operand1 = Double.parseDouble(currentInput);
    operator = ((Button) view).getText().toString();
    currentInput = "";
  }}
public void onEqualClick(View view) {
  if (!currentInput.isEmpty()) {
    double operand2 = Double.parseDouble(currentInput);
    double result = performOperation(operand1, operand2, operator);
    currentInput = String.valueOf(result);
    updateDisplay();
  }}
private double performOperation(double operand1, double operand2, String operator) {
  switch (operator) {
    case "+":
       return operand1 + operand2;
    case "-":
       return operand1 - operand2;
    case "*":
       return operand1 * operand2;
    case "/":
       if (operand !=0) {
         return operand1 + operand2;
       } else {
         return Double.NaN;
       }
    default:
       return 0;
  }}
public void onClearClick(View view) {
  currentInput = "";
```

```
operand1 = 0;
operand2 = 0;
operator = "";
updateDisplay();
}
private void updateDisplay() {
  result.setText(currentInput);
}}
```



## **Result:**

**<u>Aim:</u>** Write a program that demonstrates Activity Lifecycle.

**CO1:** Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

#### **Procedure**:

```
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  tools:context=".MainActivity">
    <TextView
       android:id="@+id/textView"
       android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Activity Lifecycle"
       android:textSize="24sp"
      android:layout_gravity="center_horizontal"
      android:layout_marginTop="16dp"/>
  <Button
    android:id="@+id/btnCreate"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onCreate()"/>
  <Button
    android:id="@+id/btnStart"
```

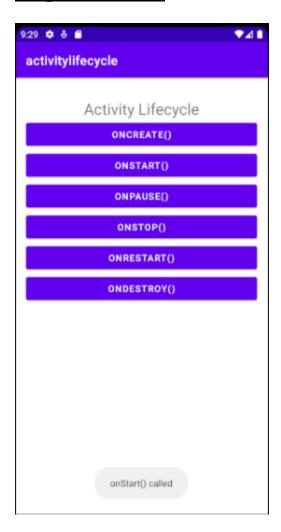
```
android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onStart()"/>
  <Button
    android:id="@+id/btnPause"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onPause()"/>
  <Button
    android:id="@+id/btnStop"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onStop()"/>
  <Button
    android:id="@+id/btnRestart"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onRestart()"/>
  <Button
    android:id="@+id/btnDestroy"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="onDestroy()"/>
</LinearLayout>
```

#### Java code

package com.example.myapplication\_activitylifecycle; import androidx.appcompat.app.AppCompatActivity; import android.os.Bundle; import android.view.View;

```
import android.widget.Button;
import android.widget.Toast;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private TextView textView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button btnCreate = findViewById(R.id.btnCreate);
    Button btnStart = findViewById(R.id.btnStart);
    Button btnPause = findViewById(R.id.btnPause);
    Button btnStop = findViewById(R.id.btnStop);
    Button btnRestart = findViewById(R.id.btnRestart);
    Button btnDestroy = findViewById(R.id.btnDestroy);
    btnCreate.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onCreate() called",
Toast.LENGTH_LONG).show();
       }
    });
    btnStart.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onStart() called",
Toast.LENGTH_LONG).show();
       }
    });
    btnPause.setOnClickListener(new View.OnClickListener() {
```

```
@Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onPause() called",
Toast.LENGTH_LONG).show();
      }
    });
    btnStop.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onStop() called",
Toast.LENGTH_LONG).show(); }
    });
    btnRestart.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onRestart() called",
Toast.LENGTH_LONG).show();
       }
    });
    btnDestroy.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         Toast.makeText(getApplicationContext(), "onDestroy() called",
Toast.LENGTH_LONG).show();
       }
    });
  }
```



## **Result:**

**<u>Aim:</u>** Implement validations on various UI controls.

**CO1:** Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

**CO2:** Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

#### **Procedure**:

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical" >
  <RelativeLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content" >
    <Button
       android:id="@+id/button1"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:text="Relative Layout" />
  </RelativeLayout>
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:columnCount="2"
    android:rowCount="2" >
    <Button
       android:id="@+id/button2"
```

```
android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Grid Layout" />
</GridLayout>
<FrameLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content" >
  <Button
    android:id="@+id/button3"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Frame Layout" />
</FrameLayout>
<androidx.constraintlayout.widget.ConstraintLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content">
  <Button
    android:id="@+id/button4"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintBottom_toBottomOf="parent"
    android:text="Constrained Layout" />
</androidx.constraintlayout.widget.ConstraintLayout>
<TableLayout
  android:id="@+id/tableLayout1"
  android:layout_width="match_parent"
  android:layout_height="match_parent">
```

```
<TableRow
       android:id="@+id/tableRow1"
       android:gravity="center_horizontal">
       <Button
         android:id="@+id/button5"
         android:layout_width="match_parent"
         android:layout_height="wrap_content"
         android:text="Table Layout"/>
    </TableRow>
  </TableLayout>
</LinearLayout>
Java code
package com.example.uilayout;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button constraintButton = findViewById(R.id.constraintButton);
    Button linearButton = findViewById(R.id.linearButton);
    Button gridButton = findViewById(R.id.gridButton);
    Button relativeButton = findViewById(R.id.relativeButton);
    Button frameButton = findViewById(R.id.frameButton);
    Button tableButton = findViewById(R.id.tableButton);
```

```
View.OnClickListener buttonClickListener = new View.OnClickListener() {
    @Override
    public void onClick(View v) {
       String layoutName = ((Button) v).getText().toString();
       displayToken(layoutName);
    }};
  constraintButton.setOnClickListener(buttonClickListener);
  linearButton.setOnClickListener(buttonClickListener);
  gridButton.setOnClickListener(buttonClickListener);
  relativeButton.setOnClickListener(buttonClickListener);
  frameButton.setOnClickListener(buttonClickListener);
  tableButton.setOnClickListener(buttonClickListener);
}
private void displayToken(String layoutName) {
  Toast.makeText(this, "Token from " + layoutName, Toast.LENGTH_SHORT).show();
}}
```



#### **Result:**

Aim: Create a Facebook page using RelativeLayout; set properties using .xml file.

**<u>CO2:</u>** Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

#### **Procedure**:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="fill_parent"
  android:layout_height="fill_parent"
  android:paddingLeft="16dp"
  android:paddingRight="16dp" >
  <ScrollView
    android:layout_width="match_parent"
    android:layout_height="match_parent">
    <LinearLayout
       android:layout_width="fill_parent"
       android:layout_height="fill_parent"
       android:orientation="vertical">
       <ImageView
         android:id="@+id/facebookView"
         android:layout_width="200dp"
         android:layout_height="80dp"
         android:layout_gravity="center"
         android:src="@drawable/facebook"/>
       <ImageView
         android:id="@+id/imageView4"
```

```
android:layout_width="match_parent"
  android:layout_height="281dp"
  android:src="@drawable/post"/>
<GridLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_gravity="center"
  android:layout_marginTop="40dp"
  android:columnCount="4"
  android:rowCount="4">
  <!-- Like ImageView -->
  <ImageView
    android:id="@+id/likeImageView"
    android:layout_width="110dp"
    android:layout_height="83dp"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onLikeClick"
    android:src="@drawable/like"/>
  <!-- Comment ImageView -->
  <ImageView
    android:id="@+id/commentImageView"
    android:layout_width="111dp"
    android:layout_height="66dp"
    android:layout_row="0"
    android:layout_column="1"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onCommentClick"
    android:src="@drawable/comment"/>
```

```
<ImageView
    android:id="@+id/shareImageView"
    android:layout_width="93dp"
    android:layout_height="86dp"
    android:layout_row="0"
    android:layout_column="3"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onShareClick"
    android:src="@drawable/share"/>
</GridLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:orientation="vertical">
  <ImageView
    android:id="@+id/imageView7"
    android:layout_width="match_parent"
    android:layout_height="281dp"
    android:src="@drawable/dog"/>
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:layout_marginTop="40dp"
    android:columnCount="4"
    android:rowCount="4">
    <!-- Like ImageView -->
    <ImageView
      android:id="@+id/likeImageView2"
```

```
android:layout_width="110dp"
           android:layout_height="83dp"
           android:layout_gravity="center"
           android:clickable="true"
           android:onClick="onLikeClick"
           android:src="@drawable/like"/>
         <ImageView
           android:id="@+id/commentImageView2"
           android:layout_width="111dp"
           android:layout_height="66dp"
           android:layout_row="0"
           android:layout_column="1"
           android:layout_gravity="center"
           android:clickable="true"
           android:onClick="onCommentClick"
           android:src="@drawable/comment"/>
         <ImageView
           android:id="@+id/shareImageView2"
           android:layout_width="93dp"
           android:layout_height="86dp"
           android:layout_row="0"
           android:layout_column="3"
           android:layout_gravity="center"
           android:clickable="true"
           android:onClick="onShareClick"
           android:src="@drawable/share"/>
       </GridLayout>
    </LinearLayout>
  </LinearLayout>
</ScrollView>
```

</RelativeLayout>

#### Java code

```
package com.example.facebook;
import androidx.appcompat.app.AppCompatActivity;
import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
import android.widget.Toast;
public class MainActivity extends Activity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // Find the ImageView elements by their IDs
    ImageView facebookView = findViewById(R.id.facebookView );
    ImageView likeImageView = findViewById(R.id.likeImageView);
    ImageView commentImageView = findViewById(R.id.commentImageView);
    ImageView shareImageView = findViewById(R.id.shareImageView);
    // Set click listeners for the ImageViews
    likeImageView.setOnClickListener(new View.OnClickListener() {
      public void onClick(View v) {
         showToast("You clicked the Like button");
    commentImageView.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         showToast("You clicked the Comment button");
       }
            });
```

```
shareImageView.setOnClickListener(new View.OnClickListener() {
    public void onClick(View v) {
        showToast("You clicked the Share button");
      } }); }
// Helper method to display a toast message
private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show(); }}
```



## **Result:**

**<u>Aim:</u>** Develop an application that toggles image using FrameLayout.

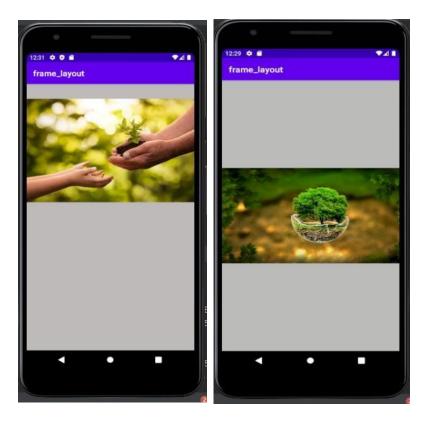
**<u>CO2:</u>** Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

#### **Procedure**:

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:background="#BDBABA"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView1"
    android:layout_width="427dp"
    android:layout_height="wrap_content"
    android:layout_gravity="left|top"
    android:background="#CACAC8"
    app:srcCompat="@drawable/s1"/>
  <ImageView
    android:id="@+id/imageView2"
    android:layout_width="396dp"
    android:layout_height="wrap_content"
    android:layout_gravity="left|top"
    android:visibility="gone"
    app:srcCompat="@drawable/f1"/>
</FrameLayout>
```

#### Java code

```
javapackage com.example.frame_layout;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener {
  ImageView i1,i2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    i1=(ImageView) findViewById(R.id.imageView1);
    i2=(ImageView) findViewById(R.id.imageView2);
    i1.setOnClickListener(this);
    i2.setOnClickListener(this);
  }
  @Override
  public void onClick(View v) {
    if(v.getId()==R.id.imageView1)
      i1.setVisibility(v.GONE);
      i2.setVisibility(v.VISIBLE);
    }
    else
      i2.setVisibility(v.GONE);
      i1.setVisibility(v.VISIBLE);
    }
  }}
```



## **Result:**

<u>Aim:</u> Design a registration activity and store registration details in local memory of phone using Intents and SharedPreferences.

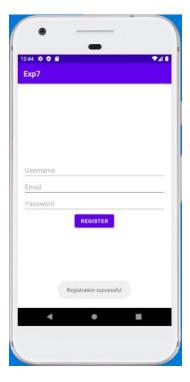
**<u>CO2:</u>** Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

### **Procedure**:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:gravity="center">
  <EditText
    android:id="@+id/usernameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Username"
    android:inputType="text" />
  <EditText
    android:id="@+id/emailEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Email"
    android:inputType="textEmailAddress" />
```

```
<EditText
    android:id="@+id/passwordEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Password"
    android:inputType="textPassword" />
  <Button
    android:id="@+id/registerButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:text="Register" />
</LinearLayout>
Java code
package com.example.exp7;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText usernameEditText, emailEditText, passwordEditText;
  private Button registerButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
     usernameEditText = findViewById(R.id.usernameEditText);
     emailEditText = findViewById(R.id.emailEditText);
     passwordEditText = findViewById(R.id.passwordEditText);
     registerButton = findViewById(R.id.registerButton);
     registerButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String username = usernameEditText.getText().toString();
         String email = emailEditText.getText().toString();
         String password = passwordEditText.getText().toString();
         // Store registration details in SharedPreferences
         SharedPreferences preferences = getSharedPreferences("MyPrefs",
         MODE_PRIVATE);
         SharedPreferences.Editor editor = preferences.edit();
         editor.putString("username", username);
         editor.putString("email", email);
         editor.putString("password", password);
         editor.apply();
         Toast.makeText(MainActivity.this, "Registration successful",
Toast.LENGTH_SHORT).show();
         // Start another activity, e.g., MainActivity, using an Intent
         Intent intent = new Intent(MainActivity.this, MainActivity.class);
         startActivity(intent);
       }
     });
  }
```



# **Result:**

The program was executed and the result was successfully obtained. Thus, CO2 was obtained.

**<u>Aim:</u>** Develop an application that uses ArrayAdapter with ListView.

<u>CO3:</u> Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

### **Procedure**:

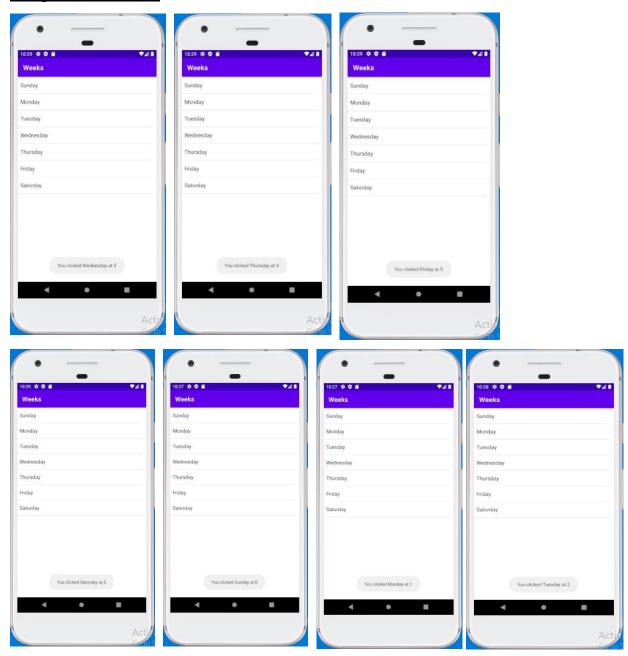
#### Xml code

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <ListView
        android:layout_width="400dp"
        android:layout_width="400dp"
        android:layout_height="354dp"
        tools:ignore="Missing Constraint"/>
</RelativeLayout>
```

#### Java code

```
package com.example.weeks;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import android.view.View;
import android.widget.TextView;
```

```
import android.widget.Toast;
public class MainActivity extends AppCompatActivity implements
AdapterView.OnItemClickListener{
 ListView lists;
 String []
days={"Sunday","Monday","Tuesday","Wednesday","Thursday","Friday","Saturday"};
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    lists=findViewById(R.id.weeks);
    ArrayAdapter<String> adapter=new
ArrayAdapter<String>(this,android.R.layout.simple_spinner_dropdown_item,days);
    lists.setAdapter(adapter);
    lists.setOnItemClickListener(this);
  }
  @Override
 public void on Item Click (Adapter View <?> adapter View, View view, int position, long id) {
    TextView temp=(TextView) view;
    Toast.makeText(this, "You clicked "+temp.getText()+" at "+position,
Toast.LENGTH_LONG).show();
 }
}
```



# **Result:**

The program was executed and the result was successfully obtained. Thus, CO3 was obtained.

**<u>Aim:</u>** Implement Options Menu to navigate to activities.

**CO3:** Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

#### **Procedure**:

#### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Home Page"
   app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
Mainactivity.java
package com.example.optionsmenu;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
```

import android.content.Intent;

```
import android.os.Bundle
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  }
  @Override
 public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater=getMenuInflater();
   inflater.inflate(R.menu.menu_main,menu);
   return super.onCreateOptionsMenu(menu);
  }
  @Override
 public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    switch (item.getItemId())
    {
      case R.id.settings:
        Intent intent=new Intent(MainActivity.this,SettingsPage.class);
        startActivity(intent);
        break:
      case R.id.about:
        Toast.makeText(this, "You Clicked About Menu", Toast.LENGTH_LONG).show();
        break:
      case R.id.msgs:
 Toast.makeText(this, "You Clicked Starred Messages Menu", Toast.LENGTH LONG).show();
```

```
}
    return super.onOptionsItemSelected(item);
  }
activity_settings_page.xml
package
com.example.optionsmenu;
import
androidx.annotation.NonNull;
import
androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import
android.os.Bundle;
import
android.view.Menu;
import
android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends
 AppCompatActivity { @Override
 protected void onCreate(Bundle
   savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
 @Override
 public boolean onCreateOptionsMenu(Menu
   menu) { MenuInflater
```

```
inflater=getMenuInflater();
   inflater.inflate(R.menu.menu_main,menu);
   return super.onCreateOptionsMenu(menu);
 @Override
 public boolean onOptionsItemSelected(@NonNull MenuItem
   item) { switch (item.getItemId())
     case R.id.settings:
       Intent intent=new
       Intent(MainActivity.this,SettingsPage.class);
       startActivity(intent);
       break;
     case R.id.about:
       Toast.makeText(this, "You Clicked About Menu",
       Toast.LENGTH_LONG).show();break;
     case R.id.msgs:
       Toast.makeText(this, "You Clicked Starred Messages Menu",
       Toast.LENGTH_LONG).show();break;
   }
   return super.onOptionsItemSelected(item);
SettingsPage.java
package com.example.optionsmenu;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class SettingsPage extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_settings_page);
}
menu_main.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
 <item
   android:id="@+id/settings"
   android:title="Settings" />
 <item
   android:id="@+id/about"
   android:title="About" />
 <item
   android:id="@+id/msgs"
   android:title="Starred Messages"
   />
</menu>
```



### **Result:**

The program was executed and the result was successfully obtained. Thus, CO3 was obtained.

**<u>Aim:</u>** Develop application that works with explicit intents.

**<u>CO3:</u>** Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

#### **Procedure**:

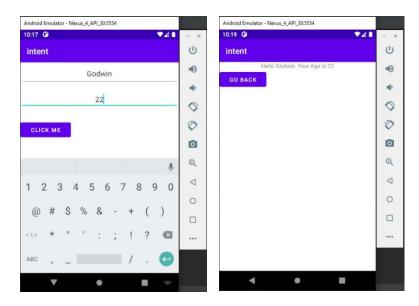
#### Xml1

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="160dp"
    android:layout_marginTop="160dp"
    android:onClick="switchActivity"
    android:text="Button" />
  <EditText
    android:id="@+id/name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
    android:hint="Enter your name"
    android:layout_marginLeft="110dp"
    android:layout_marginTop="60dp"/>
```

```
<EditText
    android:id="@+id/age"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
    android:layout_marginLeft="110dp"
    android:hint="Enter your age"
    android:layout_marginTop="110dp"/>
</RelativeLayout>
xml2
<?xml version="1.0" encoding="utf-8"?>
<\! and roidx. constraint layout. widget. Constraint Layout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".Activity2">
  <TextView
    android:id="@+id/textView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
java1
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  EditText name;
  EditText age;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
    name = findViewById(R.id.name);
    age = findViewById(R.id.age);
  }
  public void switchActivity(View view) {
     Intent intent=new Intent(this, Activity2.class);
    intent.putExtra("user",name.getText().toString());
    intent.putExtra("age",age.getText().toString());
    startActivity(intent);
java2
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
public class Activity2 extends AppCompatActivity {
  TextView tv;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_2);
Intent intent= getIntent();
String user = intent.getStringExtra("user");
String age = intent.getStringExtra("age");
tv=findViewById(R.id.textView1);
tv.setText("Hello "+user+" Your Age is
    "+age);
}
```



# **Result:**

The program was executed and the result was successfully obtained. Thus, CO3 was obtained.

**<u>Aim:</u>** Develop an application that implements spinner component and perform event handling.

**<u>CO4:</u>** Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

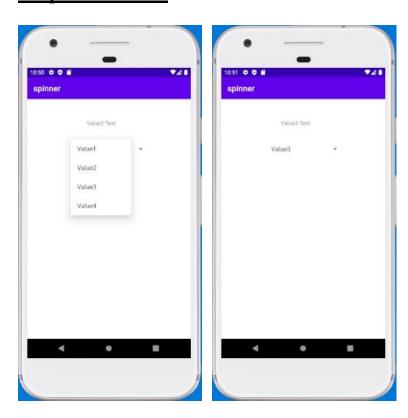
#### **Procedure**:

#### <u>xml</u>

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
     android:id="@+id/textview1"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="Hello World!"
     android:layout_marginTop="50dp"
     android:layout_marginLeft=" 150dp"/>
  <Spinner
     android:id="@+id/spinner2"
    android:layout_height="50dp"
     android:layout_width="200dp"
     android:layout_marginTop="100dp"
     android:layout_marginLeft="110dp"/>
</RelativeLayout>
<u>java</u>
package com.example.spinner;
```

```
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  String[] names={"Value1","Value2","Value3","Value4"};
  String[] text={"Value1 Text","Value2 Text","Value3 Text","Value4 Text"};
  ArrayAdapter<String> adapter;
  Spinner spinner2;
  TextView textview1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    spinner2=findViewById(R.id.spinner2);
    textview1=findViewById(R.id.textview1);
    adapter=new ArrayAdapter<String>(getApplicationContext(),
android.R.layout.simple_list_item_1, names);
    spinner2.setAdapter(adapter);
    spinner2.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
       @Override
       public void onItemSelected(AdapterView<?> adapterView, View view, int i, long l) {
         switch (i){
           case 0:
              textview1.setText(""+text[i]);
              break;
           case 1:
```

```
textview1.setText(""+text[i]);
break;
case 2:
    textview1.setText(""+text[i]);
break;
case 3:
    textview1.setText(""+text[i]);
break;}}
@Override
public void onNothingSelected(AdapterView<?> adapterView) {
} });}}
```



# **Result:**

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

**<u>Aim:</u>** Develop applications using fragments.

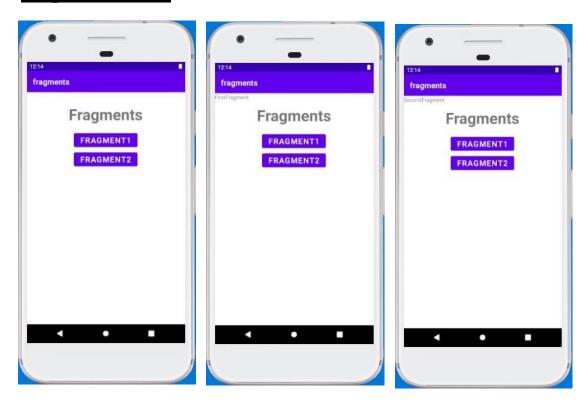
**CO4:** Implement activities with dialogues, spinner, fragments and navigation drawer by applying themes.

#### **Procedure**:

#### xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
   android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fragments"
    android:textStyle="bold"
    android:textSize="40dp"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="30dp"/>
  <Button
   android:id="@+id/fragment1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fragment1"
    android:textSize="20dp"
    android:layout_marginTop="100dp"
    android:layout_centerHorizontal="true"/>
```

```
<Button
    android:id="@+id/fragment2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fragment2"
    android:textSize="20dp"
    android:layout_marginTop="150dp"
    android:layout_centerHorizontal="true"/>
  <FrameLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:id="@+id/layout1">
  </FrameLayout>
</RelativeLayout>
java
package com.example.fragments;
import
androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import
android.widget.Button;
public class MainActivity extends
 AppCompatActivity { @Override
 protected void onCreate(Bundle
   savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   buttonFragment1=findViewById(R.id.fragment1);
}
```



#### **Result:**

The program was executed and the result was successfully obtained. Thus, CO4 was obtained.

**<u>Aim:</u>** Implement Adapters and perform exception handling.

**CO4:** Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

#### **Procedure**:

#### <u>xml</u>

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ListView
    android:id="@+id/listview"
    android:layout_width="wrap_con
    tent"
    android:layout_height="wrap_con
    tent" android:text="Hello World!"
    />
</RelativeLayout>
java
package com.example.exp13;
import
androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import
android.widget.Toast;
```

```
import
java.util.ArrayList;
import java.util.List;
public class MainActivity extends
  AppCompatActivity {List<String> list=new
  ArrayList();
  @Override
  protected void onCreate(Bundle
    savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    list.add("List1");
    list.add("List2");
    list.add("List3");
    list.add("List4
    ");try{
      for(int
        i=0;i<5;i++){
        list.get(i);
      }
    }catch (Exception e){
      Toast.makeText(this, "Exception Caught", Toast.LENGTH_LONG).show();
    }
```



# **Result:**

The program was executed and the result was successfully obtained. Thus, CO4 was obtained.

**<u>Aim:</u>** Create database using SQLite and perform INSERT and SELECT

**<u>CO5:</u>** Develop mobile applications using SQLite.

#### **Procedure**:

#### XML code

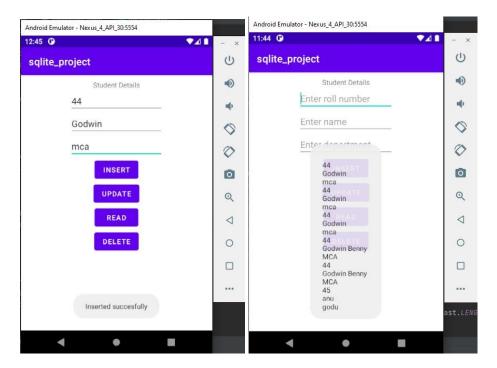
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent" android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
   android:id="@+id/tv1"
   android:layout_centerHorizontal="true"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:textColor="@color/black"
   android:text="Student Details"
   android:textSize="15sp" />
 <EditText
   android:id="@+id/et1"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content" android:hint="Enter
   rollno" android:layout_centerHorizontal="true"
   android:layout_margin="18dp"
   android:layout_below="@+id/tv1"/>
```

```
<EditText
  android:id="@+id/et2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content" android:hint="Enter
  name" android:layout_centerHorizontal="true"
  android:layout_margin="18dp"
  android:layout_below="@+id/et1"/>
<EditText
  android:id="@+id/et3"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_below="@+id/et2"
  android:layout_centerHorizontal="true"
  android:layout_marginStart="18dp"
  android:layout_marginTop="22dp"
  android:layout_marginEnd="18dp"
  android:layout_marginBottom="18dp"
  android:hint="Enter department" />
<Button
  android:id="@+id/bt1"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Insert"
  android:onClick="onInsert"
  android:layout_centerHorizontal="true"
  android:layout_margin="10dp"
  android:layout_below="@+id/et3"/>
```

```
<Button
   android:id="@+id/bt3"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Read"
   android:onClick="onRead"
   android:layout_centerHorizontal="true"
   android:layout_margin="10dp"
   android:layout_below="@+id/bt2"/>
</RelativeLayout>
Java code
package com.example.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity
 {TextView tv1;
 EditText et1,et2,et3;
 Button bt1,bt2;
 String rno;
 String name;
 String dept;
 SQLiteDatabase
```

```
db;@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  tv1=findViewById(R.id.tv1;
  et1=findViewById(R.id.et1);
  et2=findViewById(R.id.et2);
  et3=findViewById(R.id.et3);
 bt1=findViewById(R.id.bt1)
  ;bt2=findViewById(R.id.bt);
  DbHelper dbHelper= new DbHelper(this);
  db = dbHelper.getWritableDatabase();
  db = dbHelper.getReadableDatabase();
}
public void onInsert(View view)
  { rno = et1.getText().toString();
  name = et2.getText().toString();
  dept = et3.getText().toString();
  if (rno.equals("") || name.equals("") || dept.equals("")) { Toast.makeText(this,"please
    enter values",Toast.LENGTH_LONG).show();
  }
 else {
    ContentValues values = new
    ContentValues(); values.put("rollno",rno);
    values.put("name",name);
    values.put("dept",dept);
    db.insert("student",null,values);
    Toast.makeText(this,"Inserted",Toast.LENGTH_LONG).show();
public void onRead(View view) {
```

```
StringBuffer buffer = new StringBuffer();
   Cursor c=db.rawQuery("select * from student",null);
   while (c.moveToNext())
      buffer.append("\n"+c.getString(0));
     buffer.append("\n"+c.getString(1));
      buffer.append("\n"+c.getString(2));
    }
   Toast.makeText(this,buffer.toString(), Toast.LENGTH_SHORT).show();
DBHelper code
package com.example.sqlite;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DbHelper extends SQLiteOpenHelper
 {public DbHelper(@Nullable Context context) {
   super(context, "student.db", null, 1);
 }
 @Override
 public void onCreate(SQLiteDatabase sqLiteDatabase) {
 sqLiteDatabase.execSQL("create table student(rollno int,name varchar(20),dept varchar(5))");
 @Override
 public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1)
    {sqLiteDatabase.execSQL("drop table if exists student");
   onCreate(sqLiteDatabase);
```



# **Result:**

The program was executed and the result was successfully obtained. Thus, CO5 was obtained.

**Aim:** Perform UPDATE and DELETE on SQLite database.

**<u>CO5:</u>** Develop mobile applications using SQLite.

# **Procedure**:

```
XML code
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent" android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
   android:id="@+id/tv1"
   android:layout_centerHorizontal="true"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:textColor="@color/black"
   android:text="Student Details"
   android:textSize="15sp" />
   <EditText
   android:id="@+id/et1"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content" android:hint="Enter
   rollno" android:layout_centerHorizontal="true"
   android:layout_margin="18dp"
   android:layout_below="@+id/tv1"/>
 <EditText
   android:id="@+id/et2"
```

```
android:layout_width="wrap_content"
  android:layout_height="wrap_content" android:hint="Enter
 name" android:layout_centerHorizontal="true"
  android:layout_margin="18dp"
  android:layout_below="@+id/et1"/>
<EditText
  android:id="@+id/et3"
  android:layout_width="wrap_content"
 android:layout_height="wrap_content"
  android:layout_below="@+id/et2"
  android:layout_centerHorizontal="true"
  android:layout_marginStart="18dp"
  android:layout_marginTop="22dp"
  android:layout_marginEnd="18dp"
  android:layout_marginBottom="18dp"
  android:hint="Enter department" />
<Button
  android:id="@+id/bt1"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Insert"
  android:onClick="onInsert"
  android:layout_centerHorizontal="true"
  android:layout_margin="10dp"
  android:layout_below="@+id/et3"/>
<Button
  android:id="@+id/bt2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
```

```
android:text="Update"
   android:onClick="onUpdate"
   android:layout_centerHorizontal="true"
   android:layout_margin="10dp"
   android:layout_below="@+id/bt1"/>
 <Button
   android:id="@+id/bt3"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Read"
   android:onClick="onRead"
   android:layout_centerHorizontal="true"
   android:layout_margin="10dp"
   android:layout_below="@+id/bt2"/>
 <Button
   android:id="@+id/bt4"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Delete"
   android:onClick="onDelete"
   android:layout_centerHorizontal="true"
   android:layout_margin="10dp"
   android:layout_below="@+id/bt3"
   </RelativeLayout>
JAVA code
package com.example.sqlite;
```

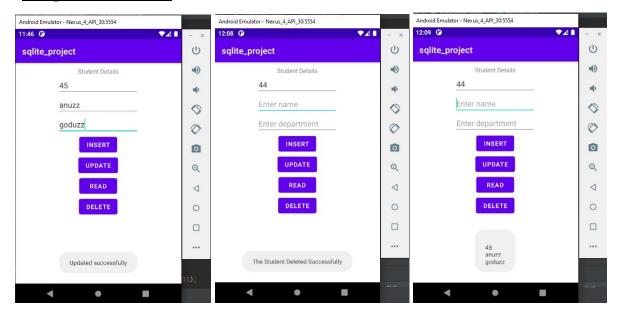
import androidx.appcompat.app.AppCompatActivity;

```
import android.content.ContentValues;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity
 {TextView tv1;
 EditText et1,et2,et3;
 Button bt1,bt2,bt3,bt4;
 String rno;
 String name;
 String dept;
 SQLiteDatabase
 db;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   tv1=findViewById(R.id.tv1;
   et1=findViewById(R.id.et1);
```

```
et2=findViewById(R.id.et2);
  et3=findViewById(R.id.et3);
  bt1=findViewById(R.id.bt1;
  bt2=findViewById(R.id.bt2;
  bt3=findViewById(R.id.bt3;
 bt4= indViewById(R.id.bt4);
  DbHelper dbHelper=new DbHelper(this);
  db = dbHelper.getWritableDatabase();
  db = dbHelper.getReadableDatabase();
}
public void onInsert(View view)
  { rno = et1.getText().toString();
  name = et2.getText().toString();
  dept = et3.getText().toString();
  if (rno.equals("") || name.equals("") || dept.equals("")) { Toast.makeText(this,"please
    enter values",Toast.LENGTH_LONG).show();
  }
  else {
    ContentValues values = new
    ContentValues(); values.put("rollno",rno);
    values.put("name",name);
    values.put("dept",dept);
    db.insert("student",null,values);
    Toast.makeText(this,"Inserted",Toast.LENGTH_LONG).show();
public void onUpdate(View view)
  {rno = et1.getText().toString();
 name = et2.getText().toString();
  dept = et3.getText().toString();
```

```
if (rno.equals("") || name.equals("") || dept.equals("")) { Toast.makeText(this,"please
    enter values", Toast. LENGTH_LONG). show();
  }
  else {
    ContentValues values = new ContentValues();
    values.put("rollno",rno);
    values.put("name",name); values.put("dept",dept);
    db.update("student",values,"rollno="+rno,null);
    Toast.makeText(this, "Updated", Toast.LENGTH_LONG).show();
public void onRead(View view) {
  StringBuffer buffer = new StringBuffer();
  Cursor c=db.rawQuery("select * from student",null);
  while (c.moveToNext())
    buffer.append("\n"+c.getString(0));
    buffer.append("\n"+c.getString(1));
    buffer.append("\n"+c.getString(2));
  }
  Toast.makeText(this,buffer.toString(), Toast.LENGTH_SHORT).show();
public void onDelete(View view)
  {rno = et1.getText().toString();
  name = et2.getText().toString();
  dept = et3.getText().toString();
  if (rno.equals(""))
    Toast.makeText(this, "Pls enter value", Toast.LENGTH_LONG).show();
```

```
}
   else
      db.delete("student","rollno="+rno,null);
      Toast.makeText(this, "Deleted", Toast.LENGTH_LONG).show();
    }
DBHelper code
package com.example.sqlite;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DbHelper extends SQLiteOpenHelper
 {public DbHelper(@Nullable Context context) {
   super(context, "student.db", null, 1);
  }
 @Override
 public void onCreate(SQLiteDatabase sqLiteDatabase) {
   sqLiteDatabase.execSQL("create table student(rollno int,name varchar(20),dept
varchar(5))");
  }
 @Override
 public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1)
    {sqLiteDatabase.execSQL("drop table if exists student");
   onCreate(sqLiteDatabase);
  }
```



# **Result:**

The program was executed and the result was successfully obtained. Thus, CO5 was obtained.