

### **Preliminary Comments**

## **Zchain - Audit 1**

CertiK Assessed on Jul 12th, 2024







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#### Zchain - Audit 1

These preliminary comments were prepared by CertiK, the leader in Web3.0 security.

### **Executive Summary**

TYPES ECOSYSTEM METHODS

DeFi Polygon (MATIC) Formal Verification, Manual Review, Static Analysis

LANGUAGE TIMELINE KEY COMPONENTS

Solidity Delivered on 07/12/2024 N/A

### CODEBASE

- https://github.com/GoerBridge/GoerBridge-Smart-Contract/tree/main/contracts
- https://github.com/ZChain-168168/ZChain-staking-

View All in Codebase Page

#### COMMITS

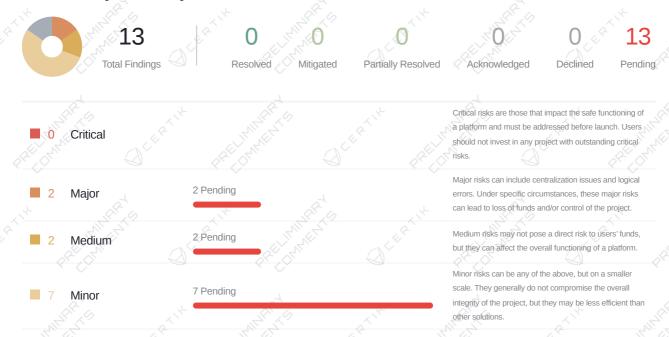
- GoerBridge-Smart-Contract:
   52e6094393ab40859e0581499eea54b356b3c15
- · ZChain-staking-contracts:

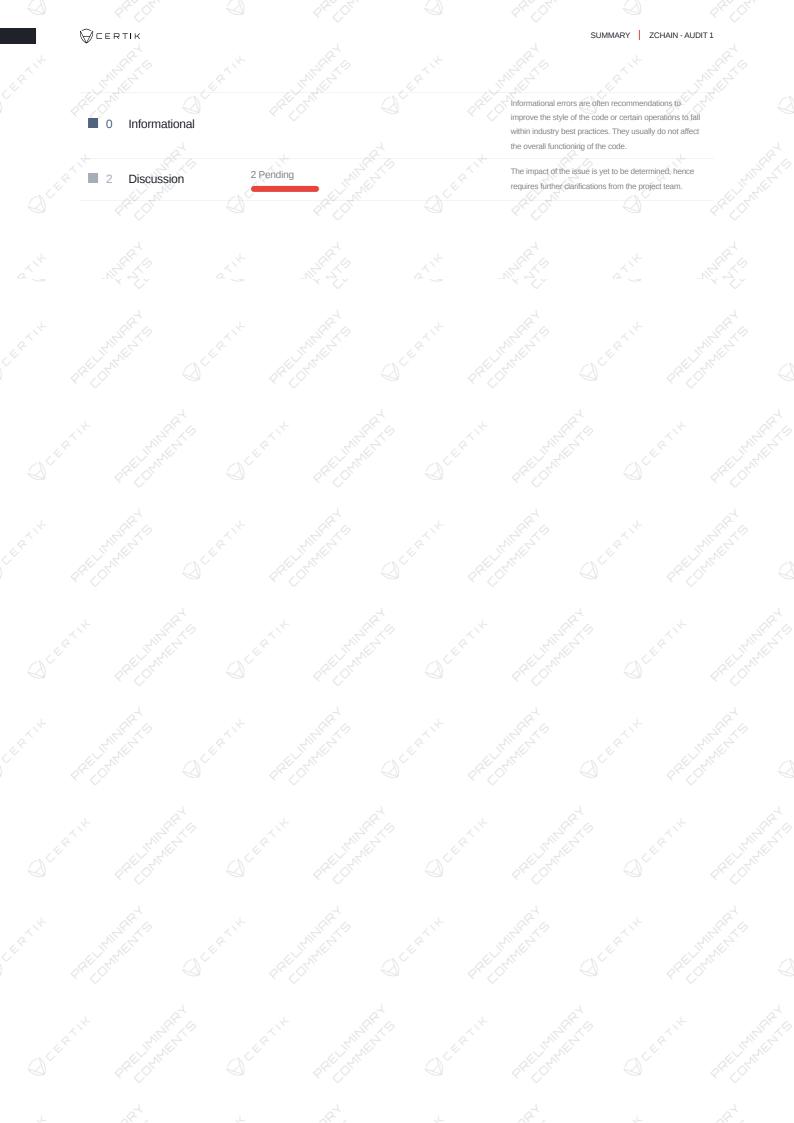
View All in Codebase Page

### **Highlighted Centralization Risks**

- ① Privileged role can remove users' tokens
- Transfers can be paused
- ① Fees are bounded by 10%

### **Vulnerability Summary**







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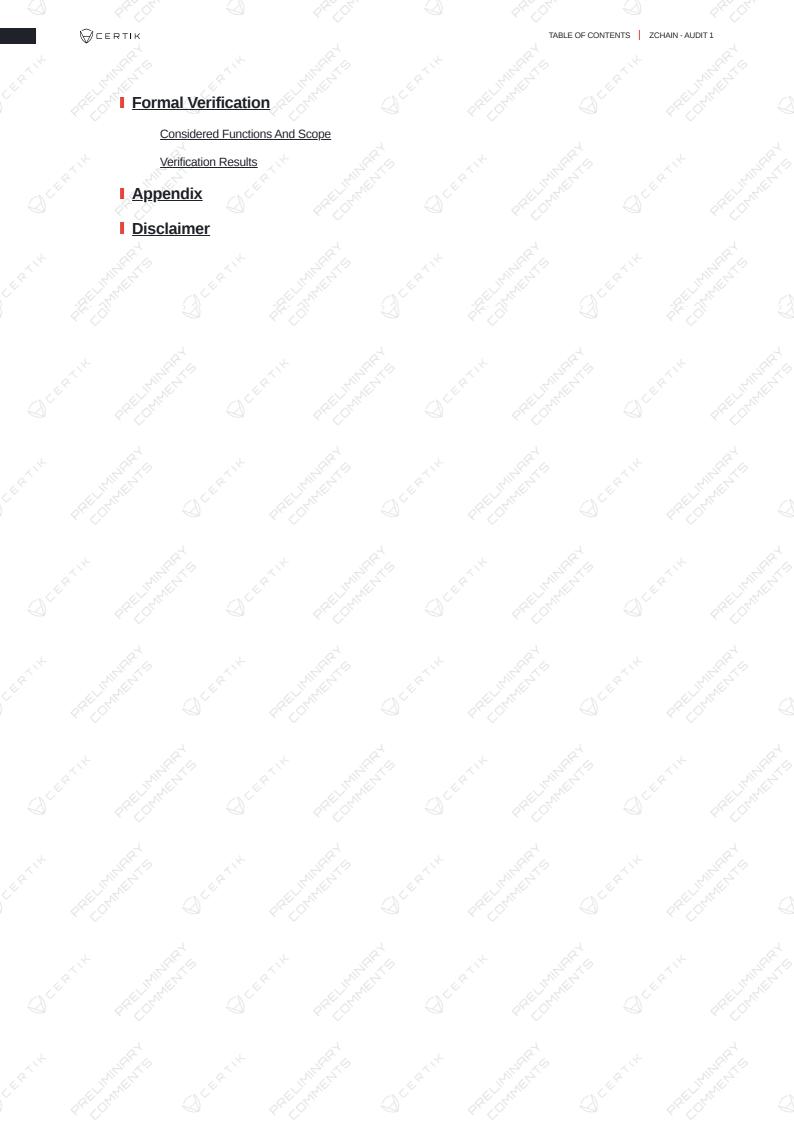
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## CODEBASE ZCHAIN - AUDIT 1

### Repository

- https://github.com/GoerBridge/GoerBridge-Smart-Contract/tree/main/contracts
- https://github.com/ZChain-168168/ZChain-staking-contracts/blob/master/contracts/Staking.sol

### **I** Commit

- GoerBridge-Smart-Contract: 52e6094393ab40859e0581499eea54b356b3c154
- ZChain-staking-contracts: 873152ef525196032990ad7f604a6893a37754ae



## AUDIT SCOPE ZCHAIN - AUDIT 1

3 files audited • 3 files without findings

| Š | ID    | Repo                                       | File          | SHA256 Checksum  |
|---|-------|--|---------------|--|
|   | SZC   | ZChain-168168/ZChain-<br>staking-contracts | ■ Staking.sol | 691261faf46b64801b74bbfb24f74aeaa4d<br>c199a90236bdc8f5b4c20a4558cdd |
|   | FGB   | GoerBridge/GoerBridge-<br>Smart-Contract   | Factory.sol   | Ocaaddc7913448f42275c7c4b90274caa9<br>6f4a6373d6e8918baf369caca1672d |
|   | • BGB | GoerBridge/GoerBridge-<br>Smart-Contract   | Bridge.sol    | a922cc263e4a1c1743ed8e1c52d313ff75<br>1802487ddb3c28c290845b19ec2bb2 |



### APPROACH & METHODS ZCHAIN - AUDIT 1

This report has been prepared for Zchain to discover issues and vulnerabilities in the source code of the Zchain - Audit 1 project as well as any contract dependencies that were not part of an officially recognized library. A comprehensive examination has been performed, utilizing Static Analysis, Formal Verification, and Manual Review techniques.

The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- Ensuring contract logic meets the specifications and intentions of the client.
- Cross referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.

The security assessment resulted in findings that ranged from critical to informational. We recommend addressing these findings to ensure a high level of security standards and industry practices. We suggest recommendations that could better serve the project from the security perspective:

- Testing the smart contracts against both common and uncommon attack vectors;
- Enhance general coding practices for better structures of source codes;
- Add enough unit tests to cover the possible use cases;
- Provide more comments per each function for readability, especially contracts that are verified in public;
- Provide more transparency on privileged activities once the protocol is live.



### REVIEW NOTES ZCHAIN - AUDIT 1

#### Overview

The **Zchain** project manages a suite of smart contracts intended for deployment on EVM platforms. The files under the audit scope include:

- The Staking contract, which enables users to become validators by staking Ether, provided they meet a predefined staking threshold. It manages validator onboarding, offboarding, and staked amounts through mappings and arrays, ensuring that only EOAs can interact with staking functions, and enforcing minimum and maximum validator counts.
- The Factory contract, which allows users to deploy new bridge instances by cloning an existing one, with a fee paid to a project wallet. It permits the owner to manage bridge origins and fees, and emits events upon deployment.
- The Bridge contract, which facilitates token transfers into this contract, charging fees. Key features include roles for the owner and monitor, EOA-only interaction, and pausable operations.

#### **External Dependencies**

In **Zchain**, the module inherits or uses a few of the depending injection contracts or addresses to fulfill the need of its business logic. The scope of the audit treats third party entities as black boxes and assume their functional correctness. However, in the real world, third parties can be compromised and this may lead to lost or stolen assets.

#### **Addresses**

The following addresses interact at some point with specified contracts, making them an external dependency. All of following values are initialized either at deploy time or by specific functions in smart contracts.

#### Factory:

• bridgeClone .

#### Bridge:

• token .

We assume these contracts or addresses are valid and non-vulnerable actors and implementing proper logic to collaborate with the current project.

Also, the following libraries/contracts are considered as third-party dependencies:

@openzeppelin/contracts/

### Privileged Functions



In the **Zchain** project, the privileged roles are adopted to ensure the dynamic runtime updates of the project, which are specified in the following finding: Centralization Risks .

The advantage of those privileged roles in the codebase is that the client reserves the ability to adjust the protocol according to the runtime required to best serve the community. It is also worth noting the potential drawbacks of these functions, which should be clearly stated through the client's action/plan. Additionally, if the private keys of the privileged accounts are compromised, it could lead to devastating consequences for the project.

To improve the trustworthiness of the project, dynamic runtime updates in the project should be notified to the community. Any plan to invoke the aforementioned functions should be also considered to move to the execution queue of the <a href="Timelock">Timelock</a> contract.



### FINDINGS ZCHAIN - AUDIT 1



This report has been prepared to discover issues and vulnerabilities for Zchain - Audit 1. Through this audit, we have uncovered 13 issues ranging from different severity levels. Utilizing the techniques of Static Analysis, Formal Verification & Manual Review to complement rigorous manual code reviews, we discovered the following findings:

| ID     | Title   | Category       | Severity | Status                    |
|--------|---|----------------|----------|---------------------------|
| BGB-02 | Withdrawal Centralization Risk                          | Centralization | Major    | <ul><li>Pending</li></ul> |
| GBS-03 | Centralization Risks                                    | Centralization | Major    | • Pending                 |
| SZC-04 | Ineffective isContract Check                            | Volatile Code  | Medium   | Pending                   |
| SZC-05 | Lock-In Risk For Validators Due To Unstake Restrictions | Logical Issue  | Medium   | <ul><li>Pending</li></ul> |
|        |   |                |          |                           |
| BGB-03 | Risk Of Losing Admin Access                             | Logical Issue  | Minor    | <ul><li>Pending</li></ul> |
| BGB-04 | Unchecked ERC-20 transfer() / transferFrom() Call       | Volatile Code  | Minor    | <ul><li>Pending</li></ul> |
| BGB-05 | Missing Zero Address Validation                         | Volatile Code  | Minor    | <ul><li>Pending</li></ul> |
| BGB-06 | Incompatibility With Deflationary Tokens                | Volatile Code  | Minor    | <ul><li>Pending</li></ul> |
| BGB-07 | Owner Able To Revoke Own Role                           | Inconsistency  | Minor    | <ul><li>Pending</li></ul> |
|        |   |                |          |                           |
| GBS-04 | Usage Of transfer / send For Sending Native Tokens      | Volatile Code  | Minor    | <ul><li>Pending</li></ul> |
| GBS-05 | The Surplus Native Tokens Are Not Returned              | Design Issue   | Minor    | <ul><li>Pending</li></ul> |



| Ti       | tle                   |               | Category     | Severity      | Status                    |
|----------|-----------------------|---------------|--------------|---------------|---------------------------|
| Di       | scussion On bridgeFee | Collection In |              | . <del></del> |                           |
| GB-01    | eceiveTokens Function |               | Design Issue | Discussion    | <ul><li>Pending</li></ul> |
| GB-02 Di | scussion On Unchecked | projectId     | Design Issue | Discussion    | <ul><li>Pending</li></ul> |
|          |                       |               |              | O CEPTA       |                           |
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|          |                       |               |              |               |                           |
|          |                       |               |              |               |                           |



### **BGB-02** WITHDRAWAL CENTRALIZATION RISK

| Category       | Severity | Location                     | Status  |
|----------------|----------|------------------------------|---------|
| Centralization | • Major  | Bridge.sol (Bridge): 180~181 | Pending |

### Description

This contract features a withdrawToken function that allows the \_owner role to withdraw the entire token balance from the contract without any restriction, including tokens meant to be locked by users. Should this account become compromised, it would result in the loss of all user tokens, leading to substantial financial losses for users as wrapped tokens will no longer be backed by locked tokens:

```
function withdrawToken(uint256 amount, address payable receiverWallet) external
onlyOwner returns (bool) {
    ...
}
```

### Recommendation

The risk describes the current project design and potentially makes iterations to improve in the security operation and level of decentralization, which in most cases cannot be resolved entirely at the present stage. We advise the client to carefully manage the privileged account's private key to avoid any potential risks of being hacked. In general, we strongly recommend centralized privileges or roles in the protocol be improved via a decentralized mechanism or smart-contract-based accounts with enhanced security practices, e.g., multisignature wallets. Indicatively, here are some feasible suggestions that would also mitigate the potential risk at a different level in terms of short-term, long-term and permanent:

#### **Short Term:**

Timelock and Multi sign (2/3, 3/5) combination *mitigate* by delaying the sensitive operation and avoiding a single point of key management failure.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;

  AND
- Assignment of privileged roles to multi-signature wallets to prevent a single point of failure due to the private key compromised;

AND

 A medium/blog link for sharing the timelock contract and multi-signers addresses information with the public audience.

#### Long Term:



Timelock and DAO, the combination, *mitigate* by applying decentralization and transparency.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;
- Introduction of a DAO/governance/voting module to increase transparency and user involvement.
   AND
- A medium/blog link for sharing the timelock contract, multi-signers addresses, and DAO information with the public audience.

### Permanent:

Renouncing the ownership or removing the function can be considered *fully resolved*.

- Renounce the ownership and never claim back the privileged roles.
   OR
- Remove the risky functionality.



### GBS-03 CENTRALIZATION RISKS

|                | Category       | Severity | Location  | Status    |
|----------------|----------------|----------|---|-----------|
| Q <sup>Q</sup> | Centralization | Major    | Bridge.sol (Bridge): 61, 98, 180, 193, 198, 208, 219, 225, 243, 250, 267, 307, 320, 335, 357, 378, 382; Factory.sol (Factory): 73~74, 80~81 | • Pending |

### Description

In the Factory contract, the \_owner has authority over the following functions:

- setListBridge : Sets the status of a bridge contract in the listBridge mapping.
- setDeployFee: Updates the fee required for deploying a new bridge contract.

This contract extends from <code>Ownale</code> , the <code>\_owner</code> has authority over the following functions:

- renounceOwnership: Leaves the contract without owner.
- transfer0wnership: Transfers ownership of the contract to a new account ( new0wner ).

In the Bridge contract,

- the DEFAULT\_ADMIN\_ROLE has authority over the following functions:
  - withdrawToken: Withdraws tokens to a specified wallet.
  - setFeeNative : Sets the native fee for token transfers
  - o addMonitor: Assigns a monitor role to an account.
  - o delMonitor: Revokes the monitor role from an account.
  - transfer0wnership: Transfers the contract ownership to a new owner.
  - o setMinTokenAmount: Defines the minimum token amount required for a blockchain
  - setFeePercentageBridge: Adjusts the fee percentage for the bridge.
  - o addBlockchainFrom: Adds a new blockchain to the blockchainInfoFrom list.
  - o \_ addBlockchainTo : Registers a new blockchain to the transferring list with a minimum token amount.
  - o delBlockchainFrom: Removes a blockchain from the blockchainInfoFrom list.
  - delBlockchainTo: Deletes a blockchain from the transferring list.
  - pause : Halts all contract functions.
  - unpause : Resumes all contract functions.
  - renounceRole: Allows an account to renounce a role it possesses.
  - revokeRole: Revokes a previously granted role from an account.



- the MONITOR\_ROLE role has authority over the following functions:
  - acceptTransfer : Validates and processes a token transfer from another blockchain to a specified
     receiver address.

Any compromise of the privileged accounts may allow a hacker to take advantage of this authority to modify critical state variables, withdraw fees from the project, pause normal activities, and significantly impact the project's functionalities.

#### Recommendation

The risk describes the current project design and potentially makes iterations to improve in the security operation and level of decentralization, which in most cases cannot be resolved entirely at the present stage. We advise the client to carefully manage the privileged account's private key to avoid any potential risks of being hacked. In general, we strongly recommend centralized privileges or roles in the protocol be improved via a decentralized mechanism or smart-contract-based accounts with enhanced security practices, e.g., multisignature wallets. Indicatively, here are some feasible suggestions that would also mitigate the potential risk at a different level in terms of short-term, long-term and permanent:

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Timelock and Multi sign (2/3, 3/5) combination *mitigate* by delaying the sensitive operation and avoiding a single point of key management failure.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;
   AND
- Assignment of privileged roles to multi-signature wallets to prevent a single point of failure due to the private key compromised;

AND

 A medium/blog link for sharing the timelock contract and multi-signers addresses information with the public audience.

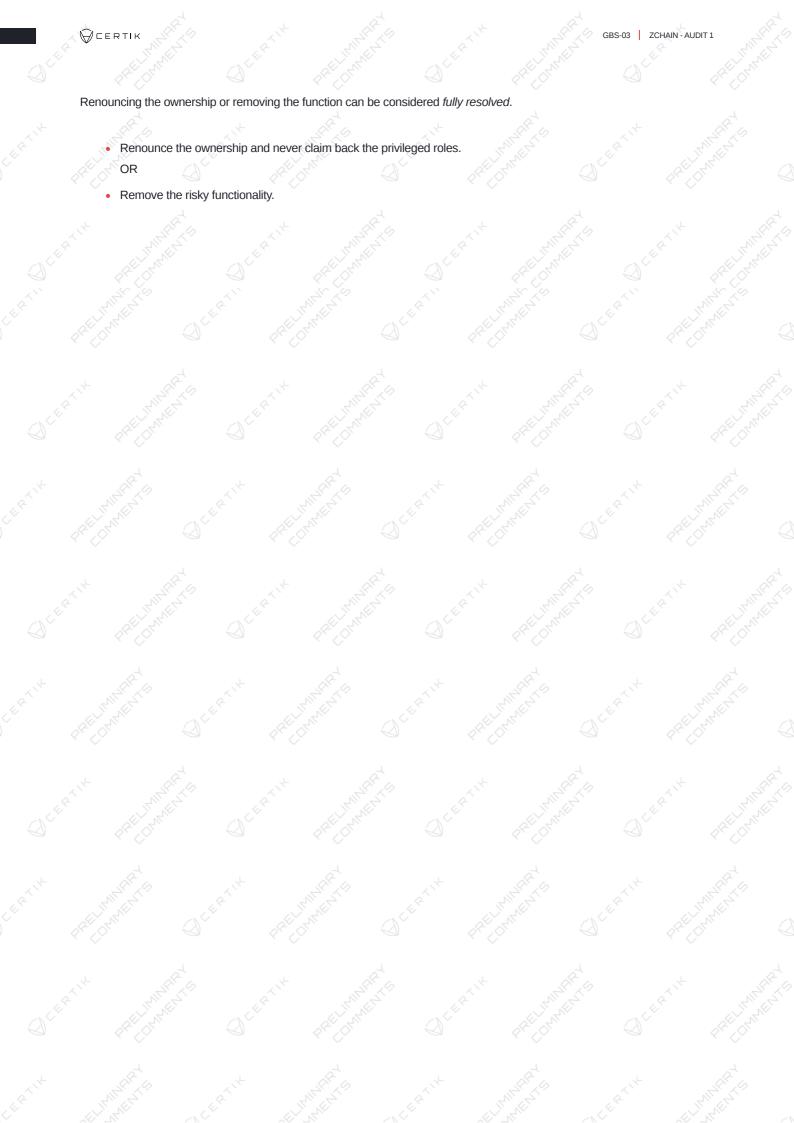
### Long Term:

Timelock and DAO, the combination, mitigate by applying decentralization and transparency.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;

  AND
- Introduction of a DAO/governance/voting module to increase transparency and user involvement.
- A medium/blog link for sharing the timelock contract, multi-signers addresses, and DAO information with the public audience.

#### Permanent:





### SZC-04 INEFFECTIVE isContract CHECK

| Category      | Severity | Location                  | Status  | 0    |
|---------------|----------|---------------------------|---------|------|
| Volatile Code | Medium   | Staking.sol (Staking): 32 | Pending | 17/4 |

### Description

The <code>isContract</code> check cannot cover all scenarios. The check can be bypassed if the call is from the constructor of a contract or when the contract is destroyed. In that case, <code>isContract</code> will return <code>false</code> because its <code>codesize</code> will be zero.

The comment in the <code>iscontract</code> implementation from the OpenZeppelin library also says that "it is unsafe to assume that an address for which this function returns false is an externally-owned account (EOA) and not a contract."

Reference: <a href="https://github.com/OpenZeppelin/openzeppelin-contracts/blob/3dac7bbed7b4c0dbf504180c33e8ed8e350b93eb/contracts/utils/Address.sol">https://github.com/OpenZeppelin/openzeppelin-contracts/blob/3dac7bbed7b4c0dbf504180c33e8ed8e350b93eb/contracts/utils/Address.sol</a>

```
require(!msg.sender.isContract(), "Only EOA can call function");
```

### Recommendation

We recommend adding an additional <address> == tx.origin check to cover all the scenarios.

For example,

```
modifier notContract() {
    require(!(msg.sender.isContract()) && (msg.sender == tx.origin), "Only EOA can
call function");
    _;
}
```

Please note that while the check works for the current EVM version, future updates to the EVM (ex. EIP-3074) might cause the check to become ineffective.



## SZC-05 LOCK-IN RISK FOR VALIDATORS DUE TO UNSTAKE RESTRICTIONS

| Category      | Severity | Location    |                           | ( )te        | Status                    |
|---------------|----------|-------------|---------------------------|--------------|---------------------------|
| Logical Issue | Medium   | Staking.sol | (Staking): 124~125, 131~1 | 132, 140~141 | <ul><li>Pending</li></ul> |

### Description

The Stake contract's unstake function is designed with a restriction that prevents validators from withdrawing their staked Ether if the total number of validators is at or below the \_\_minimumNumValidators threshold. The conditional check:

```
require(
   __validators.length > _minimumNumValidators,
    "Validators can't be less than the minimum required validator num"
);
```

prevents some validators from unstaking due to a low number of validators, creating a situation where there are at most \_\_minimumNumValidators validators with funds locked in the contract.

This design flaw not only hinders validators from unstaking but also discourages new users from becoming validators due to the fear of their assets being locked.

Furthermore, if the system is meant to be a Proof-of-Stake mechanism where stakers are able to acquire rewards, the system can be gamed by splitting stakes into multiple externally owned accounts (EOAs), each depositing below the validator threshold. These EOAs are not recognized as validators and thus can unstake without restriction, circumventing the intended security measure.

#### Recommendation

The unstake function should be modified to allow validators to withdraw their funds regardless of the current number of active validators, perhaps by introducing a time-based lockup period or a gradual unstaking mechanism that ensures network security without indefinitely locking user funds.

Additionally, consider implementing measures to prevent gaming the system through the use of multiple EOAs to bypass the validator threshold.



### BGB-03 RISK OF LOSING ADMIN ACCESS

| Category      | Severity | Location                  |      | Status  |         |
|---------------|----------|---------------------------|------|---------|---------|
| Logical Issue | Minor    | Bridge.sol (Bridge): 243- | -244 | Pending | OEL KIN |

### Description

If the address to be set as the new admin role is the same as the current admin role's address, it will result in the admin role losing its administration authorization over the contract.

This vulnerability arises because the function first grants the admin role to the new owner's address and then revokes the admin role from the current admin's address(i.e., msg.sender). However, if the new owner's address matches the current one, the admin role will be revoked prematurely, leading to the admin losing the authorization for contract administration.

### Recommendation

We recommend adding validation to ensure that the address to be set as the admin role is different from the current admin role's address.



### BGB-04 UNCHECKED ERC-20 transfer() / transferFrom() CALL

| Category      | Severity | Location                              | Status  |
|---------------|----------|---------------------------------------|---------|
| Volatile Code | Minor    | Bridge.sol (Bridge): 86, 87, 168, 183 | Pending |

### Description

The return values of the <code>transfer()</code> and <code>transferFrom()</code> calls in the smart contract are not checked. Some ERC-20 tokens' transfer functions return no values, while others return a bool value, they should be handled with care. If a function returns <code>false</code> instead of reverting upon failure, an unchecked failed transfer could be mistakenly considered successful in the contract.

### Recommendation

It is advised to use the OpenZeppelin's SafeERC20.sol implementation to interact with the transfer() and transferFrom() functions of external ERC-20 tokens. The OpenZeppelin implementation checks for the existence of a return value and reverts if false is returned, making it compatible with all ERC-20 token implementations.



### BGB-05 MISSING ZERO ADDRÉSS VALIDATION

| Category      | Severity | Location             |                 | Status  |  |
|---------------|----------|----------------------|-----------------|---------|--|
| Volatile Code | Minor    | Bridge.sol (Bridge): | : 124, 188, 244 | Pending |  |

### Description

Addresses are not validated before assignment or external calls, potentially allowing the use of zero addresses and leading to unexpected behavior or vulnerabilities. For example, transferring tokens to a zero address can result in a permanent loss of those tokens.

```
124 OWNER_WALLET = owner;
```

• owner is not zero-checked before being used.

```
receiverWallet.transfer(amount);
```

• receiverWallet is not zero-checked before being used.

```
244 OWNER_WALLET = newOwner;
```

• newOwner is not zero-checked before being used.

### Recommendation

It is recommended to add a zero-check for the passed-in address value to prevent unexpected errors.



### BGB-06 INCOMPATIBILITY WITH DEFLATIONARY TOKENS

| Category      | Severity | Location             |              | Status  |  |
|---------------|----------|----------------------|--------------|---------|--|
| Volatile Code | Minor    | Bridge.sol (Bridge): | 86~87, 87~88 | Pending |  |

### Description

The project design may not be compatible with non-standard ERC20 tokens, such as deflationary tokens or rebase tokens.

The functions use <code>transferFrom()</code> to move funds from the sender to the recipient but fail to verify if the received token amount matches the transferred amount. This could pose an issue with fee-on-transfer tokens, where the post-transfer balance might be less than anticipated, leading to balance inconsistencies.

### Scenario

When transferring deflationary ERC20 tokens, the input amount may not equal the received amount due to the charged transaction fee. For example, if a user sends 100 deflationary tokens (with a 10% transaction fee), only 90 tokens actually arrive to the contract. However, a failure to discount such fees may allow 100 tokens to be transferred to the recipient blockchain, which causes the project to lose 10 tokens in such a transaction.

### Recommendation

We advise the client to regulate the set of tokens supported and add necessary mitigation mechanisms to keep track of accurate balances if there is a need to support non-standard ERC20 tokens.



### BGB-07 OWNER ABLE TO REVOKE OWN ROLE

| Category      | Severity | Location                 | Status  |          |
|---------------|----------|--------------------------|---------|----------|
| Inconsistency | • Minor  | Bridge.sol (Bridge): 231 | Pending | OEL JANK |

### Description

The owner, which is the address with the <code>DEFAULT\_ADMIN\_ROLE</code> role, should not be allowed to remove their role, as shown in the override to <code>renounceRole()</code>:

```
function renounceRole(bytes32 role, address account) public virtual override

require(role != DEFAULT_ADMIN_ROLE, "can not renounce role owner");
require(account == _msgSender(), "can only renounce roles for self");
super.renounceRole(role, account);
}
```

However, the revokeRole() function does not have the same restriction:

```
function revokeRole(bytes32 role, address account)

public

virtual

override

onlyRole(getRoleAdmin(role))

super.revokeRole(role, account);

322 }
```

Since the role admin for the DEFAULT\_ADMIN\_ROLE role is itself, the owner is able to renounce their role through revokeRole().

### Recommendation

It is recommended to not allow the owner to renounce their role through revokeRole().



## GBS-04 USAGE OF transfer / send FOR SENDING NATIVE TOKENS

| Category         | Severity | Location  | Status                    |
|------------------|----------|---|---------------------------|
| Volatile<br>Code | Minor    | Bridge.sol (Bridge): 84, 89~90, 165~166, 188~189; Factory.sol (Factory): 57 | <ul><li>Pending</li></ul> |
| -                |          | 7   |                           |

### Description

It is not recommended to use Solidity's <code>transfer()</code> and <code>send()</code> functions for transferring native tokens, since some contracts may not be able to receive the funds. Those functions forward only a fixed amount of gas (2300 specifically) and the receiving contracts may run out of gas before finishing the transfer. Also, EVM instructions' gas costs may increase in the future. Thus, some contracts that can receive now may stop working in the future due to the gas limitation.

```
payable(OWNER_WALLET).transfer(msg.value);

payable(OWNER_WALLET).transfer(msg.value);

bridge.receiveTokens uses transfer().

to.transfer(amount);

bridge._sendToken uses transfer().

188 receiverWallet.transfer(amount);

bridge.withdrawToken uses transfer().
```

### 57 payable(projectWallet).transfer(deployFee);

• Factory.deployedBridge USES transfer().

### Recommendation

We recommend using the Address.sendValue() function from OpenZeppelin.

Since Address.sendValue() may allow reentrancy, we also recommend guarding against reentrancy attacks by utilizing the Checks-Effects-Interactions Pattern or applying OpenZeppelin ReentrancyGuard.



### GBS-05 THE SURPLUS NATIVE TOKENS ARE NOT RETURNED

| Category     | Severity | Location   | Status  |
|--------------|----------|--|---------|
| Design Issue | Minor    | Bridge.sol (Bridge): 84~85; Factory.sol (Factory): 56~57 | Pending |

### Description

In the deployedBridge function, there's a validation to ensure msg.value meets the minimum required amount of native tokens. However, it's important to note that if msg.value exceeds this amount, the function currently lacks a mechanism to refund the excess. This could lead to unintentional loss of funds for the caller, as any surplus in msg.value is not returned. Implementing a refund logic for the excess amount is crucial to prevent the potential loss of caller funds.

The same issue also occurs in the receiveTokens function.

### Recommendation

We recommend adding logic for refunding surplus or modifying the validation process to enforce that the amount of native tokens paid by the caller exactly matches the required amount.



## BGB-01 DISCUSSION ON bridgeFee COLLECTION IN receiveTokens FUNCTION

| Category     | Severity   | Location                   | Status  |
|--------------|------------|----------------------------|---------|
| Design Issue | Discussion | Bridge.sol (Bridge): 90~91 | Pending |

### Description

The receiveTokens function allows anyone to send either native tokens or specified tokens to this contract, according to the following code snippets:

```
if(token != ZERO_ADDRESS) {
    if(FEE_NATIVE > 0) {
        payable(OWNER_WALLET).transfer(msg.value);
    }
    IERC20(token).transferFrom(_msgSender(), address(this), amountMinusFees);
    IERC20(token).transferFrom(_msgSender(), OWNER_WALLET, bridgeFee);
} else {
    payable(OWNER_WALLET).transfer(FEE_NATIVE);
    payable(address(this)).transfer(amountMinusFees);
}
```

If the token state variable is not the zero address, the user's transferred value consists of two parts: msg.value and amount. In this case:

- msg.value is transferred to the OWNER\_WALLET
- The amount is split into two parts:
  - o bridgeFee is transferred from msg.sender to the OWNER\_WALLET
  - The remaining amountMinusFees is kept in this contract.

If the token is the zero address:

- Only the FEE\_NATIVE is transferred to the OWNER\_WALLET.
- The remaining value stays in this contract, and <code>bridgeFee</code> is not transferred to the <code>OWNER\_WALLET</code> .

We need to discuss this design with the team to ensure it is intentional and correct. Additionally, the line payable(address(this)).transfer(amountMinusFees) is unnecessary, as the contract already holds the native tokens sent by the user in msg.value.



### FGB-02 DISCUSSION ON UNCHECKED projectId

| Category     | Severity   | Location                     | Status  | Ó |
|--------------|------------|------------------------------|---------|---|
| Design Issue | Discussion | Factory.sol (Factory): 48~49 | Pending |   |

### Description

The deployedBridge function allows anyone to create a new bridge instance by using an existing one and paying the deployFee to the projectWallet. The function includes an argument projectId, which is specified by the caller. The function does not validate this value; it simply sets checkUnique[contractOrigin][projectId] to true regardless of the original value of this mapping. Note that projectId is only used in the event and does not affect the creation of the bridge contract.

```
function deployedBridge(
        address contractOrigin,
        address token,
        address monitorAccount,
        string memory projectId,
        uint256 feeNative,
        uint256 feePercentBridge
    ) public payable {
        IBridge(bridgeClone).setDeployBridge(token, _msgSender(), monitorAccount,
feeNative, feePercentBridge);
        checkUnique[contractOrigin][projectId] = true;
        emit DeployedBridge(
            projectId,
            bridgeClone,
            _msgSender(),
            monitorAccount,
            contractOrigin,
            token,
            deployFee
```

We would like to discuss this design with the team to ensure it is intentional and correct.



## OPTIMIZATIONS ZCHAIN - AUDIT 1

| ID     | Title   | Category         | Severity     | Status                    |
|--------|---|------------------|--------------|---------------------------|
| FGB-01 | State Variable Should Be Declared Constant    | Coding Issue     | Optimization | <ul><li>Pending</li></ul> |
| GBS-01 | Inefficient Memory Parameter                  | Inconsistency    | Optimization | <ul><li>Pending</li></ul> |
| GBS-02 | Unnecessary Use Of SafeMath                   | Coding Issue     | Optimization | <ul><li>Pending</li></ul> |
| SZC-01 | Variables That Could Be Declared As Immutable | Gas Optimization | Optimization | <ul><li>Pending</li></ul> |
| SZC-02 | User-Defined Getters                          | Gas Optimization | Optimization | <ul><li>Pending</li></ul> |
|        |   | 14               |              |                           |



### FGB-01 STATE VARIABLE SHOULD BE DECLARED CONSTANT

| Category     | Severity     | Location                      | Status  |
|--------------|--------------|-------------------------------|---------|
| Coding Issue | Optimization | Factory.sol (Factory): 29, 30 | Pending |

### Description

State variables that never change should be declared as constant to save gas.

```
29 string private _name = "Bridge Factory V1";
```

• \_name should be declared constant.

```
address payable public projectWallet = payable(
0x5412121507C1aBaEBE39271c34Ea7dD10eba22D8); // GoerBridge Deployer
```

• projectWallet should be declared constant.

### Recommendation

We recommend adding the constant attribute to state variables that never change.



### GBS-01 INEFFICIENT MEMORY PARAMETER

| Category      | Severity     | Location      |                      |                     | (       | Status  |
|---------------|--------------|---------------|----------------------|---------------------|---------|---------|
| Inconsistency | Optimization | Bridge.sol (E | Bridge): 250; Factor | y.sol (Factory): 48 | (NCEPT) | Pending |

### Description

One or more parameters with memory data location are never modified in their functions and those functions are never called internally within the contract. Thus, their data location can be changed to calldata to avoid the gas consumption copying from calldata to memory.

```
function setMinTokenAmount(string memory blockchainName, uint256 newAmount)
```

setMinTokenAmount has memory location parameters: blockchainName

```
function deployedBridge(
address contractOrigin,
address token,
address monitorAccount,
string memory projectId,
uint256 feeNative,
uint256 feePercentBridge

) public payable {
```

deployedBridge has memory location parameters: projectId.

### Recommendation

We recommend changing the parameter's data location to calldata to save gas.

- For Solidity versions prior to 0.6.9, since public functions are not allowed to have calldata parameters, the function visibility also needs to be changed to external.
- For Solidity versions prior to 0.5.0, since parameter data location is implicit, changing the function visibility to external will change the parameter's data location to calldata as well.



## GBS-02 UNNECESSARY USE OF SAFEMATH

| Category     | Severity     | Location  | Status  |
|--------------|--------------|---|---------|
| Coding Issue | Optimization | Factory.sol (Factory): 15; SafeMath.sol (52e6094): 15 | Pending |

### Description

The SafeMath library is used unnecessarily. With Solidity compiler versions 0.8.0 or newer, arithmetic operations will automatically revert in case of integer overflow or underflow.

15 using SafeMath for uint256;

• SafeMath library is used for uint256 type in Factory contract.

### 15 library SafeMath {

• An implementation of SafeMath library is found.

### Recommendation

We advise removing the usage of SafeMath library and using the built-in arithmetic operations provided by the Solidity programming language.



### SZC-01 VARIABLES THAT COULD BE DECLARED AS IMMUTABLE

| Category         | Severity                       | Location                      | Status  |
|------------------|--------------------------------|-------------------------------|---------|
| Gas Optimization | <ul><li>Optimization</li></ul> | Staking.sol (Staking): 18, 19 | Pending |

### Description

The linked variables assigned in the constructor can be declared as <code>immutable</code>. Immutable state variables can be assigned during contract creation but will remain constant throughout the lifetime of a deployed contract. A big advantage of immutable variables is that reading them is significantly cheaper than reading from regular state variables since they will not be stored in storage.

### Recommendation

We recommend declaring these variables as immutable. Please note that the immutable keyword only works in Solidity version ve.6.5 and up.



# SZC-02 USER-DEFINED GETTERS

| Category         | Severity     | Location   | Status                    |
|------------------|--------------|--|---------------------------|
| Gas Optimization | Optimization | Staking.sol (Staking): 59~61, 77~79, 81~83, 85~87, 89~91 | <ul><li>Pending</li></ul> |

### Description

In the staking contract, state variables declared as public automatically have a getter function. This contract contains explicit public view functions that duplicate the functionality of these auto-generated getters.

### Recommendation

It is recommended to remove the manually written public view functions for state variables already declared as public



### FORMAL VERIFICATION ZCHAIN - AUDIT 1

Formal guarantees about the behavior of smart contracts can be obtained by reasoning about properties relating to the entire contract (e.g. contract invariants) or to specific functions of the contract. Once such properties are proven to be valid, they guarantee that the contract behaves as specified by the property. As part of this audit, we applied formal verification to prove that important functions in the smart contracts adhere to their expected behaviors.

### Considered Functions And Scope

In the following, we provide a description of the properties that have been used in this audit. They are grouped according to the type of contract they apply to.

#### Verification of contracts derived from AccessControl v4.4

We verified properties of the public interface of contracts that provide an AccessControl-v4.4 compatible API. This involves:

- The hasRole function, which returns true if an account has been granted a specific role.
- The getRoleAdmin function, which returns the admin role that controls a specific role.
- The grantRole and revokeRole functions, which are used for granting a role to an account and revoking a role from an account, respectively.
- The renounceRole function, which allows the calling account to revoke a role from itself.

The properties that were considered within the scope of this audit are as follows:

| Property Name  | Title   |
|--|---|
| accesscontrol-hasrole-succeed-always   | hasRole Function Always Succeeds  |
| accesscontrol-getroleadmin-succeed-always  | getRoleAdmin Function Always Succeeds  renounceRole Reverts When Caller Is Not the Confirmation |
| accesscontrol-renouncerole-revert-not-sender accesscontrol-default-admin-role              | Address  AccessControl Default Admin Role Invariance  |
| accesscontrol-renouncerole-succeed-role-renouncing accesscontrol-getroleadmin-change-state | renounceRole Successfully Renounces Role  getRoleAdmin Function Does Not Change State           |
| accesscontrol-grantrole-correct-role-granting  | grantRole Correctly Grants Role   |
| accesscontrol-hasrole-change-state  accesscontrol-revokerole-correct-role-revoking         | hasRole Function Does Not Change State revokeRole Correctly Revokes Role                        |



### **Verification of Standard Ownable Properties**

We verified *partial* properties of the public interfaces of those token contracts that implement the Ownable interface. This involves:

- function owner that returns the current owner,
- functions renounceOwnership that removes ownership,
- function transferownership that transfers the ownership to a new owner.

The properties that were considered within the scope of this audit are as follows:

| Property Name   | Title  |         |
|---|--|---------|
| ownable-owner-succeed-normal ownable-renounceownership-correct            | owner Always Succeeds Ownership is Removed                       | O Chip? |
| ownable-transferownership-correct ownable-renounce-ownership-is-permanent | Ownership is Transferred  Once Renounced, Ownership Cannot be Re | gained  |

### Verification Results

For the following contracts, formal verification established that each of the properties that were in scope of this audit (see scope) are valid:

### Detailed Results For Contract Bridge (contracts/Bridge.sol) In Commit 52e6094393ab40859e0581499eea54b356b3c154

#### Verification of contracts derived from AccessControl v4.4

Detailed Results for Function hasRole

| Property Name                        | Final Result | Remarks   |  |
|--------------------------------------|--------------|-----------|--|
| accesscontrol-hasrole-succeed-always | ● True       | Str. Com. |  |
| accesscontrol-hasrole-change-state   | • True       |           |  |

Detailed Results for Function getRoleAdmin

| Property Name                             | Final Result           | Remarks       |  |
|---|------------------------|---------------|--|
| accesscontrol-getroleadmin-succeed-always | True                   | SEE THE TENED |  |
| accesscontrol-getroleadmin-change-state   | <ul><li>True</li></ul> |               |  |



Detailed Results for Function renounceRole

| Property Name                                      | Final Result           | Remarks            |      |
|--|------------------------|--------------------|------|
| accesscontrol-renouncerole-revert-not-sender       | <ul><li>True</li></ul> | 4. \$\frac{1}{2}\$ | 4. 0 |
| accesscontrol-renouncerole-succeed-role-renouncing | True                   | ALIH MARALIN       |      |

Detailed Results for Function DEFAULT\_ADMIN\_ROLE

|   | Property Name                    | Final Result | Remarks      | Ś        |
|---|----------------------------------|--------------|--------------|----------|
| - | accesscontrol-default-admin-role | • True       | ARE CITATION | dre Chin |

Detailed Results for Function grantRole

| Property Name                                 | Final Result | Remarks |    |
|---|--------------|---------|----|
| accesscontrol-grantrole-correct-role-granting | • True       |         | J. |

Detailed Results for Function revokeRole

|   | Property Name                                  | Final Result | Remark                                | S        |        |
|---|--|--------------|---------------------------------------|----------|--------|
| < | accesscontrol-revokerole-correct-role-revoking | True         | A A A A A A A A A A A A A A A A A A A | KHIZELLE | A CANA |

In the remainder of this section, we list all contracts where formal verification of at least one property was not successful. There are several reasons why this could happen:

- False: The property is violated by the project.
- Inconclusive: The proof engine cannot prove or disprove the property due to timeouts or exceptions.
- Inapplicable: The property does not apply to the project.

### Detailed Results For Contract Factory (contracts/Factory.sol) In Commit 52e6094393ab40859e0581499eea54b356b3c154

### **Verification of Standard Ownable Properties**

Detailed Results for Function owner

| Property Name                | Final Result | Remarks |        |     |
|------------------------------|--------------|---------|--------|-----|
| ownable-owner-succeed-normal | True         | X*      | SIR CO | , t |



Detailed Results for Function renounceOwnership

| Property Name                           | Final Result | Remarks               |                       |
|---|--------------|-----------------------|-----------------------|
| ownable-renounceownership-correct       | • True       | NET PET CO            |                       |
| ownable-renounce-ownership-is-permanent | Inapplicable | The property does not | apply to the contract |

Detailed Results for Function transfer0wnership

| Detailed Nesdits in | T unction tra  | isi ei owiiei siiip |                        |         |            |
|---------------------|----------------|---------------------|------------------------|---------|------------|
| Property Name       |                |                     | Final Result           | Remarks | A. Carrier |
| ownable-transfe     | rownership-cor | rect                | <ul><li>True</li></ul> | 3       |            |
|                     |                |                     |                        |         |            |
|                     |                |                     |                        |         |            |



### APPENDIX ZCHAIN - AUDIT 1

### I Finding Categories

| Categories                   | Description   |
|------------------------------|---|
| Gas<br>Optimization          | Gas Optimization findings do not affect the functionality of the code but generate different, more optimal EVM opcodes resulting in a reduction on the total gas cost of a transaction.                                     |
| Coding Issue                 | Coding Issue findings are about general code quality including, but not limited to, coding mistakes, compile errors, and performance issues.  |
| Inconsistency                | Inconsistency findings refer to different parts of code that are not consistent or code that does not behave according to its specification.  |
| Volatile Code                | Volatile Code findings refer to segments of code that behave unexpectedly on certain edge cases and may result in vulnerabilities.  |
| Logical Issue Centralization | Logical Issue findings indicate general implementation issues related to the program logic.  Centralization findings detail the design choices of designating privileged roles or other centralized controls over the code. |
| Design Issue                 | Design Issue findings indicate general issues at the design level beyond program logic that are not covered by other finding categories.  |

### Checksum Calculation Method

The "Checksum" field in the "Audit Scope" section is calculated as the SHA-256 (Secure Hash Algorithm 2 with digest size of 256 bits) digest of the content of each file hosted in the listed source repository under the specified commit.

The result is hexadecimal encoded and is the same as the output of the Linux "sha256sum" command against the target file

### Details on Formal Verification

Some Solidity smart contracts from this project have been formally verified. Each such contract was compiled into a mathematical model that reflects all its possible behaviors with respect to the property. The model takes into account the semantics of the Solidity instructions found in the contract. All verification results that we report are based on that model.

The following assumptions and simplifications apply to our model:

• Certain low-level calls and inline assembly are not supported and may lead to a contract not being formally verified.



 We model the semantics of the Solidity source code and not the semantics of the EVM bytecode in a compiled contract.

### Formalism for property specifications

All properties are expressed in a behavioral interface specification language that CertiK has developed for Solidity, which allows us to specify the behavior of each function in terms of the contract state and its parameters and return values, as well as contract properties that are maintained by every observable state transition. Observable state transitions occur when the contract's external interface is invoked and the invocation does not revert, and when the contract's Ether balance is changed by the EVM due to another contract's "self-destruct" invocation. The specification language has the usual Boolean connectives, as well as the operator load (used to denote the state of a variable before a state transition), and several types of specification clause:

- requires [cond] the condition cond, which refers to a function's parameters, return values, and contract state variables, must hold when a function is invoked in order for it to exhibit a specified behavior.
- ensures [cond] the condition cond, which refers to a function's parameters, return values, and both \old and current contract state variables, is guaranteed to hold when a function returns if the corresponding requires condition held when it was invoked.
- invariant [cond] the condition cond , which refers only to contract state variables, is guaranteed to hold at every observable contract state.
- constraint [cond] the condition cond, which refers to both \old and current contract state variables, is
  guaranteed to hold at every observable contract state except for the initial state after construction (because there is
  no previous state); constraints are used to restrict how contract state can change over time.

#### Description of the Analyzed AccessControl-v4.4 Properties

Properties related to function hasRole

accesscontrol-hasrole-change-state

The hasRole function must not change any state variables.

Specification:

assignable \nothing;

accesscontrol-hasrole-succeed-always

The hasRole function must always succeed, assuming that its execution does not run out of gas.

Specification:



### reverts\_only\_when false;

### Properties related to function getRoleAdmin

#### accesscontrol-getroleadmin-change-state

The getRoleAdmin function must not change any state variables.

Specification:

### assignable \nothing;

### accesscontrol-getroleadmin-succeed-always

The getRoleAdmin function must always succeed, assuming that its execution does not run out of gas.

Specification:

### reverts\_only\_when false;

#### Properties related to function renounceRole

### accesscontrol-renouncerole-revert-not-sender

The renounceRole function must revert if the caller is not the same as account.

Specification:

```
reverts_when account != msg.sender;
```

### accesscontrol-renouncerole-succeed-role-renouncing

After execution, renounceRole must ensure the caller no longer has the renounced role.

Specification:

```
ensures !hasRole(role, account);
```

#### Properties related to function DEFAULT\_ADMIN\_ROLE

### accesscontrol-default-admin-role

The default admin role must be invariant, ensuring consistent access control management.

Specification:



### invariant DEFAULT\_ADMIN\_ROLE() == 0x00;

Properties related to function grantRole

accesscontrol-grantrole-correct-role-granting

After execution, grantRole must ensure the specified account has the granted role.

Specification:

```
ensures hasRole(role, account);
```

Properties related to function revokeRole

accesscontrol-revokerole-correct-role-revoking

After execution, revokeRole must ensure the specified account no longer has the revoked role.

Specification:

```
ensures !hasRole(role, account);
```

**Description of the Analyzed Ownable Properties** 

Properties related to function owner

ownable-owner-succeed-normal

Function owner must always succeed if it does not run out of gas.

Specification:

```
reverts_only_when false;
```

Properties related to function renounceOwnership

ownable-renounce-ownership-is-permanent

The contract must prohibit regaining of ownership once it has been renounced.

Specification:

```
constraint \old(owner()) == address(0) ==> owner() == address(0);
```

ownable-renounceownership-correct

Specification:

```
ensures this.owner() == address(0);
```

Properties related to function transfer0wnership

ownable-transferownership-correct

Invocations of transferOwnership(newOwner) must transfer the ownership to the newOwner

Specification:

ensures this.owner() == newOwner;



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