STORE INSTRUCTION

Popis tvaru předávaných instrukcí

prototyp

```
errors store_instruction(instructions type,
                         int label,
                         htable_elem *op1,
                         htable_elem *op2,
                         htable_elem *result);
```

I_MUL, I_DIV, I_ADD, I_SUB,
I_CON, I_LE, I_LEQ, I_GR,
I_GRQ, I_EQ, I_NEQ

```
store_instruction(instructions type,
                  <undefined_value>,
                  htable_elem *op1,
                  htable_elem *op2,
                  htable_elem *result)
```

result = op1 [type] op2

I_ASGN

```
store_instruction(instructions type,
                  <undefined_value>,
                  htable_elem *op1,
                  htable_elem *op2,
                  <undefined_value>)
```

op2 = op1

I_PUSH, I_POP, I_RET

```
store_instruction(instructions type,
                  <undefined_value>,
                  htable_elem *op1,
                  <undefined_value>,
                  <undefined_value>)
```

I_TJMP, I_FJMP

```
store_instruction(instructions type,
                  int label,
                  htable_elem *op1,
                  <undefined_value>,
                  <undefined_value>)
```

if (op1 is true/false) goto label

I_FCEJMP, I_FCELBL, I_BACK

```
store_instruction(instructions type,
                  <undefined_value>,
                  htable_elem *op1,
                  <undefined_value>,
                  <undefined_value>)
```

goto/define/return_from function op1

I_JMP, I_LBL

```
store_instruction(instructions type,
                  int label,
                  <undefined_value>,
                  <undefined_value>,
                  <undefined_value>)
```

goto/define label

I_END

```
store_instruction(instructions type,
                  <undefined_value>,
                  <undefined_value>,
                  <undefined_value>,
                  <undefined_value>)
```

goto hell