

## **MM5016 Lab Assignment 6 (QR method)**

---

**John Möller**

---

# Contents

1	Task 1	1
---	--------	---

---

# 1 Task 1

**Uppgift 1.1** (1). Find a QR decomposition for the matrix based on the Gram-Schmidt method.

$$A = \begin{pmatrix} 0 & 1 & 1 \\ 1 & 1 & 2 \\ 0 & 0 & 3 \end{pmatrix}.$$

**Lösning 1.1.1** (1). To QR decompose  $A$  we will interpret the columns of  $A$  as three column vectors  $A = (a_1, a_2, a_3)$  expressed in an orthonormal basis  $\beta$ . By the Gram-Schmidt method we will find an orthonormal basis  $\gamma$  such that if  $r_1, r_2, r_3$  are the respective vectors  $a_1, a_2, a_3$  in the basis  $\gamma$ , then the matrix  $R = (r_1, r_2, r_3)$  will be an upper triangular matrix.

By the Gram-Schmidt method we will have an orthogonal basis and add our new vector by removing all components that are unorthogonal relative to the given orthogonal basis. We will get these components by projecting our new vector on the vectors in the orthogonal basis. Then we can add an arbitrary amount of new vectors by using this definition recursively. When we're done we will normalise all our vectors in the basis and thus it will be our orthonormal basis  $\gamma$ .

So let  $v_k$  denote the orthogonal basis vectors we are looking for that we will in the end normalise to get the orthonormal basis. So we will start by simply letting  $v_1 = a_1$  as the set  $\{v_1\}$  is orthogonal by definition.

We will get  $v_2$  by removing the  $v_1$  parallel component of  $a_2$ :

$$\begin{aligned} v_2 &= a_2 - \text{proj}_{v_1}(a_2) \\ &= a_2 - \frac{\langle v_1, a_2 \rangle}{|v_1|^2} v_1 \\ &= a_2 - v_1 \\ &= a_2 - a_1 \\ &= (1, 1, 0)^t - (0, 1, 0)^t \\ &= (1, 0, 0)^t. \end{aligned}$$

From this we can also conclude that  $a_2 = v_1 + v_2$  which we will use when determining  $r_2$ .

We will do the same process with  $a_3$  to obtain  $v_3$ , but this time we need to remove both the  $v_1$  and  $v_2$  parallel components:

$$\begin{aligned} v_3 &= a_3 - \text{proj}_{v_1}(a_3) - \text{proj}_{v_2}(a_3) \\ &= a_3 - \frac{\langle v_1, a_3 \rangle}{|v_1|^2} v_1 - \frac{\langle v_2, a_3 \rangle}{|v_2|^2} v_2 \\ &= a_3 - 2v_1 - v_2 \\ &= (1, 2, 3)^t - 2(0, 1, 0)^t - (1, 0, 0)^t \\ &= (0, 0, 3)^t. \end{aligned}$$

From this we can also conclude that  $a_3 = 2v_1 + v_2 + v_3$ , which we will use when determining  $r_3$ .

So now we have an orthogonal basis

$$\{v_1, v_2, v_3\} = \left\{ \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 3 \end{pmatrix} \right\}.$$

As each vector has a single coordinate we can easily see that we can normalise it by dividing by  $v_3$  by 3. If we denote our orthonormal basis  $\gamma$  as,  $\gamma = \{q_1, q_2, q_3\}$ , then  $q_1 = v_1$ ,  $q_2 = v_2$  and  $q_3 = \frac{v_3}{3}$ .

As  $r_k$  are  $a_k$  in the basis  $\gamma$ , we know have enough information to determine  $r_k$ .  $a_1 = v_1 = q_1$ , so  $r_1 = (1, 0, 0)^t$ .  $a_2 = v_1 + v_2 = q_1 + q_2$ , so  $r_2 = (1, 1, 0)^t$ . And lastly we have that  $a_3 = 2v_1 + v_2 + v_3 = 2q_1 + q_2 + 3q_3$ , so  $r_3 = (2, 1, 3)^t$ .

If we had a vector  $v$  in the basis  $\gamma$  and we wanted to express it in the basis  $\beta$ , we could write  $Qv$  where  $Q$  is the matrix  $Q = (q_1, q_2, q_3)$ .  $v$  doesn't need to be a single column vector, it can also be a row vector of column vectors, and by multiplying  $Q$  on the left we get a new row vector where each row column vector has changed basis. Thus we have that  $A = QR$ , where  $R = (r_1, r_2, r_3)$ .

We can explicitly write out the matrices:

$$A = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 3 \end{pmatrix}.$$

To control that  $Q$  is orthonormal we will verify that  $\langle q_i, q_j \rangle = \delta_{ij}$ , where  $\delta_{ij}$  is the kronecker delta function. If we define the matrix  $M_{ij} = \langle q_i, q_j \rangle$ , then the statement that  $Q$  is orthonormal is equivalent to saying that  $M = I$ , where  $I$  is the  $3 \times 3$  identity matrix.

Let us denote the  $i$ :th component of a vector  $v_k$  in the basis  $\beta$ , as  $v_k^i$ . Let us consider the matrix  $Q^t Q$ . It is defined as

$$\begin{aligned} (Q^t Q)_{ij} &= \sum_{k=0}^n (Q^t)_{ik} Q_{kj} \\ &= \sum_{k=0}^n Q_{ki} Q_{kj} \\ &= \sum_{k=0}^n q_i^k q_j^k \\ &= \langle q_i, q_j \rangle. \end{aligned}$$

We can now see that  $M = Q^t Q$ , which means that the statement that  $M = I$  is equivalent to that  $Q^t Q = I$ , which is equivalent to

$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}.$$

And because the last statement is true, that means that our original statement that  $\gamma$  is an orthonormal basis is true.