# Ceng 471 Cryptography

MAC and Secure Channel
Ch. 6 and 7

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Ref: Cryptography Engineering, Design Principles and Practical Applications

## Message Authentication Code - MAC

- MAC is a construction that detects tampering with messages.
- Encryption prevents Eve from reading messages but not prevent her from manipulating the messages.
- We will write the MAC as a result of function MAC(K,m);
   which K is a fixed size key and m is arbitrarily sized message m.
- To authenticate a message; Alice sends message with MAC(K,m) also called the tag.
- Suppose Bob, also with the key K, receives message m' and tag T. Bob uses the MAC verification algorithm to verify that T is a valid MAC under key K for message m'.

# The Ideal MAC and MAC Security

- The notion of an ideal MAC function, which is very similar to the notion of an ideal block cipher.
- This definition is preferred because it encompasses a broad range of attacks; weak key attacks, related-key attacks and more.
- Definition: An ideal MAC function is a random mapping from all possible inputs to n-bit output.
  - The key K, is not known by the attacker. There could be a weakness in the rest of the system that provides partial information about K to the attacker.

• CBC-MAC: 
$$H_0 = IV$$
 
$$H_i = E_K(P_i \oplus H_{i-1})$$
 
$$MAC = H_k$$

- The most common definition of CBC-MAC requires the IV to be fixed at 0.
- In general, one should never use the same key for both encryption and authentication. Using the same key for both can lead to privacy compromises for CBC encryption and authenticity compromises for CBC-MAC.
- There are number of different collision attacks on CBC-MAC that effectively limit the security to half the length of the block size.

- A simple collision attack example:
- Let M be a CBC-MAC function.
- If we know M(a)=M(b) then we also know that M(a||c)=M(b||c).
- This due to the structure of CBC-MAC. Let's illustrate this with a simple case: c consist of a single block:

$$M(a \parallel c) = E_K(c \oplus M(a))$$
  
 $M(b \parallel c) = E_K(c \oplus M(b))$   
and  $M(a) = M(b)$ 

#### Attack proceeds in two stages:

- 1. The attacker collects the MAC values of a large number of messages until a collision occurs.
  - This takes 2<sup>64</sup> steps for 128-bit block cipher because the birthday paradox.
  - This provides a and b for which M(a)=M(b).
- 2. If the attacker can now get the sender to authenticate a | | c, he can replace the message with b | | c without changing the MAC value.
- The receiver will check the MAC and accept the bogus message  $b \mid c$ .
- CBC-MAC would be fine if we could use a block cipher with a 256-bit block.

- CMAC is based on CBC-MAC and was recently standardized by NIST.
- CMAC works almost exactly like CBC-MAC, except it treats the last block differently.
  - CMAC, XORs one of two special values into the last block prior to the last block cipher encryption.
  - The special values are derived from the CMAC key.

## **HMAC**

- HMAC computes  $h(K \oplus a \parallel K \oplus b \parallel m)$ , where a and b are specified constants.
- The message itself is only hashed once, and the output hashed again with the key.
- HMAC-SHA-256 to 128 bits should be safe.

 The problem is defined as creating a secure connection between Alice and Bob.

#### 1. Roles:

- The most connections are bidirectional.
  - In real systems, one party can be a client and the other is server.
     (one initiator and one responder).
  - Alice and Bob might be the same person, and the transmission medium could be a backup device or a USB stick.
- There is always Eve, who tries to attack the secure channel in any way possible.
  - Eve can read all of the communications and arbitrarily manipulate these communications. Eve can delete, insert or modify data that is being transmitted.

### 2. Key:

- To implement a secure channel we need a shared secret key.
  - The key is K known only to Alice and Bob.
  - Every time the secure channel is initialized, a new value is generated for the key K. Here a key negotiation protocol is necessary to refresh the secret key K periodically.
  - Alice and Bob assume that knowledge of K is restricted preferably to their selves.

#### 3. Message or Stream

- The communication between parties can be as a sequence of discrete messages (such as emails) or as a continuous stream of bytes (such as streaming media).
- We will consider only discrete messages. These can be converted to handle a stream of bytes by cutting the data stream into separate messages and reassembling the stream at receiver's end.

#### **4.Security Properties**

- Alice sends a sequence of messages  $m_1, m_2,...$
- There are processed by the secure channel algorithms
- Bob processes the received message  $m'_1, m'_2, ...$

#### The following properties are hold:

- Secrecy; Eve should not learn anything about mesages.
  - i. Eve can see the size and timing of messages over channel
  - ii. Eve can find out who is communicating with whom, how much and when. (Traffic Analysis; as well known problem for SSL/TLS, IPsec, and SSH).

- ii. Bob only gets proper messages with in their correct order. There are no duplicates, modified messages and no bogus messages sent by someone other then Alice.
- iii. Bob should exactly learn which messages are missed. Alice wants to ensure that Bob gets all the messages she sent him.

**Secure Channel description do not cover this third requirement**. Message acknowledgment and resend are standard communication protocol techniques.

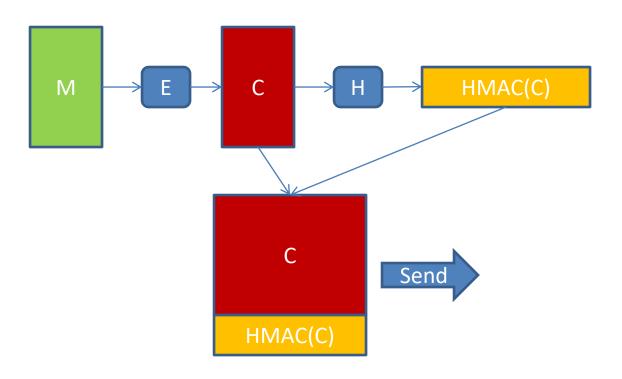
# Order of Authentication and Encryption

Obviously we will apply both encryption and authentication to the messages.

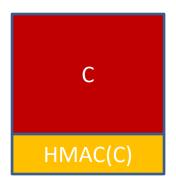
- We can encrypt first then authenticate the cipher text.
   (Encrypt then Authenticate)
- II. Authenticate first and then encrypt both the message and the MAC value. (Authenticate then Encrypt)
- III. Both encrypt the message and authenticate the message and then combine (concatenate) the two results. (Encrypt and Authenticate)

There is no simple answer for which method is the best.

# **Encrypt then Authenticate**

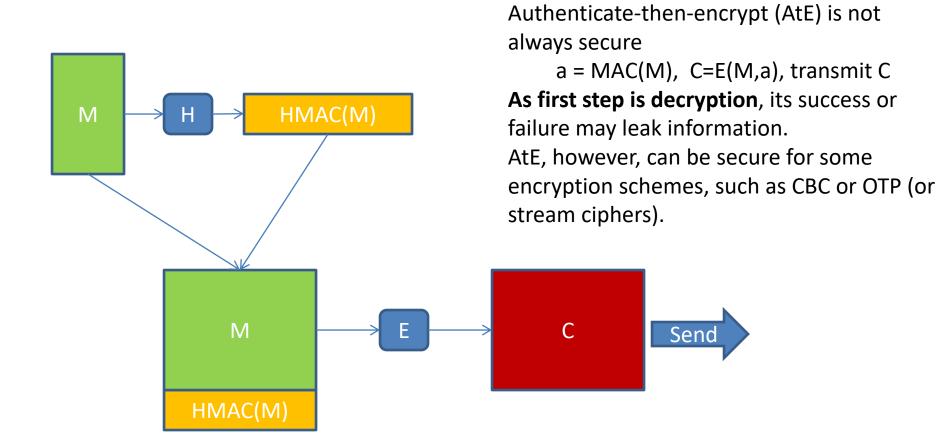


## **Encrypt Then Authenticate**

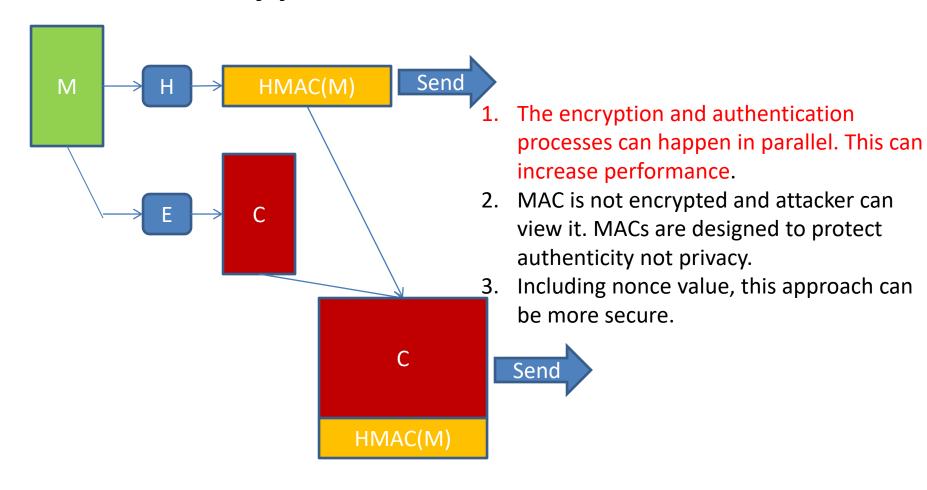


- There are two arguments in favor encryption first:
- 1. Applying the MAC to the cipher-text of such a weak encryption scheme fixes it and makes it secure.
- 2. It is more efficient in discarding bogus messages.
  - Normally Bob has to both decrypt the message and check the authentication. With encrypt first, the decryption is done last on the receiver side, and Bob never has to decrypt bogus messages, since he can identify and discard them before decryption.

# Authenticate then Encrypt



## **Encrypt and Authenticate**



## Important Question!

- Imagine, how much damage Eve could do if she could read all the traffic. Then think about how much damage Eve could do if she could modify the data being communicated.
- Which one is more important; encryption or authentication?

## Important Question!

- In many cases, one can argue that authentication is more important than encryption.
- We therefore prefer to expose the encryption function to Eve's direct attacks, and protect the MAC as much as possible.
- In most cases, modifying data is a devastating attack, and does more damage than merely reading it.