

Interface Examples

```
1 package drawablesshape;
2
3 public abstract class Shape {
4
5     private double x, y;
6
7     public Shape(double x, double y) {
8         this.x = x;
9         this.y = y;
10    }
11
12    double getX() {
13        return x;
14    }
15
16    double getY() {
17        return y;
18    }
19
20    public abstract double calculateArea();
21
22 }
```

DrawableShapeApp.java

Drawable.java

Rectangle.java

```
1 package drawablespace;  
2  
3 public interface Drawable {  
4     static final int RED = 1;  
5     int GREEN = 2;  
6     int BLUE = 3;  
7     int BLACK = 4;  
8     int WHITE = 5;  
9     void draw(int color);  
10 }
```

```
1 package drawablesshape;
2
3 public class Rectangle extends Shape implements Drawable {
4
5     private double width, height;
6
7     Rectangle(double x, double y, double width, double height) {
8         super(x, y);
9         this.width = width;
10        this.height = height;
11    }
12    @Override
13    public void draw(int color) {
14        System.out.println("Rectangle drawn with upper-left corner at ("
15            + getX() + ", " + getY() + "), with width " + width +
16            ", with height " + height + ", and color " + color);
17    }
18
19    public double calculateArea() {
20        return width * height;
21    }
22
23    public double getWidth() {
24        return width;
25    }
26
27    public double getHeight() {
28        return height;
29    }
30 }
```

```
1 package drawableshape;
2
3 public class Circle extends Shape implements Drawable {
4
5     private double radius;
6
7     Circle(double x, double y, double radius) {
8         super(x, y);
9         this.radius = radius;
10    }
11    @Override
12    public void draw(int color) {
13        System.out.println("Circle drawn at (" + getX() + ", " + getY() +
14            "), with radius " + radius + ", and color " + color);
15    }
16
17    public double calculateArea() {
18        return radius*radius*3.14;
19    }
20
21    double getRadius() {
22        return radius;
23    }
24
25 }
```

```
1 package drawables;
2
3 public class DrawableShapeApp {
4
5     public static void main(String[] args) {
6
7         Drawable[] drawables = new Drawable[] {
8             new Circle(10, 20, 15),
9             new Circle(30, 20, 10),
10            new Rectangle(5, 8, 8, 9) };
11
12        for (int i = 0; i < drawables.length; i++) {
13            drawables[i].draw(Drawable.RED);
14            drawables[i].draw(Drawable.GREEN);
15        }
16
17
18        for (int i = 0; i < drawables.length; i++) {
19            Shape shape = (Shape)drawables[i];
20            System.out.println("Area of " +
21                               shape.getClass() + " = " + shape.calculateArea());
22        }
23    }
24
25 }
```


Animal.java

IFlyable.java

IMovable.java

IRunnable.java

ISwimmable.java

```
1 package movinganimals;
2
3 public abstract class Animal implements IMovable {
4
5     private String color;
6
7     public Animal(String color) {
8         this.color = color;
9     }
10
11     public String getColor() {
12         return color;
13     }
14
15 }
```

Animal.java IMovable.java IFlyable.java IRunnable.java ISwimmable.java

```
1 package movinganimals;
2
3 public interface IMovable {
4
5     public void move(String location);
6
7 }
```

Animal.java IMovable.java IRunnable.java ISwimmable.java IFlyable.java

```
1 package movinganimals;
2
3 public interface IRunnable extends IMovable {
4
5     public void run(int speed);
6
7 }
```

Animal.java IMovable.java IRunnable.java ISwimmable.java IFlyable.java

```
1 package movinganimals;
2
3 public interface ISwimmable extends IMovable {
4
5     public void swim(int speed);
6
7 }
```


Animal.java IMovable.java IRunnable.java ISwimmable.java IFlyable.java

```
1 package movinganimals;
2
3 public interface IFlyable extends IMovable {
4
5     public void fly(int speed);
6
7 }
```

Animal.java MovingAnimalsApp.java Bird.java Fish.java

```
1 package movinganimals;
2
3 public class MovingAnimalsApp {
4
5     public static void main(String[] args) {
6
7         Animal gull = new Bird("Gull", "White");
8         gull.move("Egean Sea");
9         Bird gull2 = (Bird)gull;
10        gull2.fly(20);
11
12        Fish shark = new Fish("Shark", "Gray");
13        shark.move("Atlantic Ocean");
14        shark.swim(40);
15    }
16 }
```

```
1 package movinganimals;
2
3 public class Bird extends Animal implements IFlyable {
4
5     private String name;
6
7     public Bird(String name, String color) {
8         super(color);
9         this.name = name;
10    }
11
12    public void move(String location) {
13        System.out.println(name + " moving to " + location);
14    }
15
16    public void fly(int speed) {
17        System.out.println(name + " flying at " + speed + " km/h");
18    }
19
20    public String getName() {
21        return name;
22    }
23 }
```

```
1 package movinganimals;
2
3 public class Fish extends Animal implements ISwimmable {
4
5     private String name;
6
7     public Fish(String name, String color) {
8         super(color);
9         this.name = name;
10    }
11
12    public void move(String location) {
13        System.out.println(name + " moving to " + location);
14    }
15
16    public void swim(int speed) {
17        System.out.println(name + " swimming at " + speed + " km/h");
18    }
19
20    public String getName() {
21        return name;
22    }
23 }
```