



Orhan Gökberk Ünal

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● ABOUT ME

A computer engineer with a real passion for mobile development, work, and self-study sessions while taking every opportunity to learn more.

● WORK EXPERIENCE

01/09/2022 – 01/09/2023 Gebze, Türkiye

PART-TIME MOBILE DEVELOPER TÜBİTAK BİLGEM

Design Mastery: Skilled in crafting user-centric app designs using Figma, focusing on intuitive user interfaces and engaging user experiences.

Cross-Platform Development: Proficient in building robust applications compatible across major platforms including Windows, macOS, iOS, and Android, ensuring a seamless user experience irrespective of the device. Flutter &

Dart Proficiency: Leveraged Flutter and Dart to create dynamic and responsive apps, incorporating advanced libraries such as Visibility, Dio, AppAuth, Provider, and the Quill text editor for enhanced functionality and user engagement.

Integration & Testing: Experienced in pipeline operations and integrating native language functionalities (Swift for iOS and Java for Android) within Flutter/Dart, ensuring smooth performance and high reliability.

iOS Specialization: Dedicated to developing iOS applications using SwiftUI, embracing the latest technology trends to deliver cutting-edge apps designed for the modern user.

Java Specialization: Expertise in Java programming, emphasizing scalable, efficient, and reliable code for Android applications, along with a deep understanding of Android SDK and ecosystem, ensuring top-tier app performance and user satisfaction.

01/08/2022 – 01/09/2022 Gebze, Türkiye

SOFTWARE ENGINEER INTERN TÜBİTAK BİLGEM

Flutter/Dart Application: Developed an application for viewing X.509 certificates, utilizing Flutter for the cross-platform user interface and Dart for the programming logic.

Web Service Using Java and MA3 Library: Implemented a web service to view X.509 certificates, built with Java and leveraging the MA3 library for handling the certificates.

01/08/2021 – 01/08/2021 Istanbul, Türkiye

MOBILE DEVELOPMENT INTERN YURTIÇİ-KARGO R&D

Developed an application designed to search for specific queries within tweets. The app features functionality for users to vote on the tweets, and it includes an SMTP-based feature to send the voting data to any designated email address.

● EDUCATION AND TRAINING

2019 – 2023 İstanbul, Türkiye

COMPUTER ENGINEERING İstanbul Medeniyet University

Website <https://medeniyet.edu.tr/tr>

2023 – CURRENT Türkiye

BUSINESS Anadolu University

Website <https://www.anadolu.edu.tr>

● DIGITAL SKILLS

Programing Languages:

Swift | Kotlin | Java | Dart | SQL

Frameworks:

Jetpack Compose | Flutter

Tools:

Git | Firebase | Agile | Figma | Jira

● ADDITIONAL INFORMATION

PROJECTS

SORU-YORUM Figma was used for the design process.

For iOS development, Swift and SwiftUI were utilized.

For Android development,

Kotlin and Jetpack Compose were employed.

The backend was developed using Firebase and Firestore.

The apps have been published on the App Store and Google Play.

Links https://play.google.com/store/apps/details?id=com.gokgor_apps.soru_yorum_android_app&gl=TR | <https://apps.apple.com/tr/app/soru-yorum/id6476115339>

BIRI-APP Developed a cross-platform application tailored for delivery services and travel.

Utilized Dart and Flutter for the development framework.

Incorporated the flutter_map and provider libraries to enhance app functionality.

ELECTRICITY _ PAYMENT _ APP Developed a cross-platform, multi-language app designed for paying electric bills.

Utilized Dart and Flutter for the core development framework.

Integrated the dio and provider libraries to enhance functionality and state management.

Design and user interface crafted using Figma, ensuring a user-friendly experience.

SHIFT APP Developed a cross-platform mobile app to track workers' shift days and times in a hybrid work model.

Utilized Dart/Flutter for the app development, ensuring seamless operation across multiple platforms.

Employed Firebase for backend services, providing a robust and scalable server-side solution.

Integrated Firestore for data storage and Firebase Authenticator for user authentication, enhancing security and efficiency.

The app's design was created using Figma, emphasizing a user-centric and intuitive interface.

Link https://github.com/GokberkUnal/shift_app

BURGER TUBE Developed a YouTube clone app specifically for the iOS platform.

Utilized SwiftUI for building the user interface, leveraging its modern declarative framework.

Employed Firebase to handle backend services, ensuring a scalable and efficient backend structure.

Integrated Firestore for the app's storage needs, facilitating robust and real-time data management.

Link <https://github.com/GokberkUnal/BurgerTube>