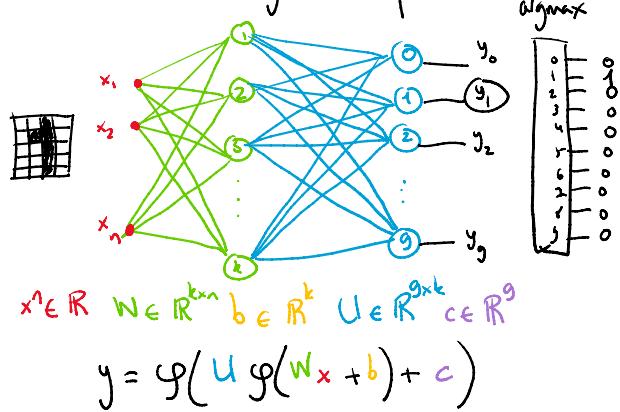


ECE/CS 559 Lecture 4 9/15

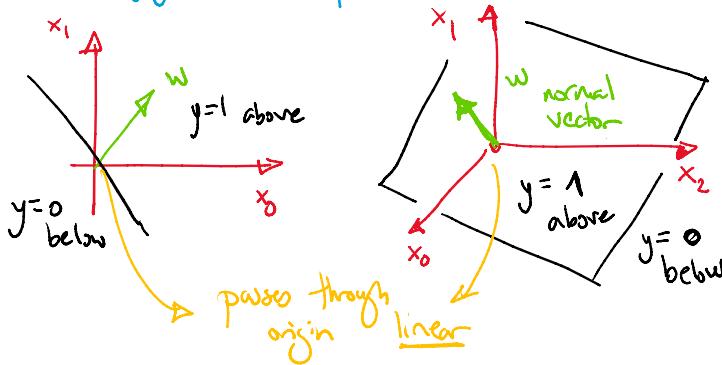
Last time: Feed-forward Neural Networks:

Linear Algebraic Representation



- This is not that different than fitting a polynomial.
 - Data $(\text{grid}, 3)$ $(\text{grid}, 1)$, etc.
 - Goal: minimize # of mistakes: $\sum_{\text{data}} \sum_{\text{params}} \mathbb{1}\{y(\mathbf{x}) \neq y\}$
 - Typical Algorithm processes data gradually:
 1. Initialize weights randomly
 2. For each (\mathbf{x}, y) in data:
 - Feed \mathbf{x} to NN and get $y(\mathbf{x})$
 - Update weights to bring $y(\mathbf{x})$ closer to y .
 3. Repeat 2 until weights converge
- epoch: 1-pass over data

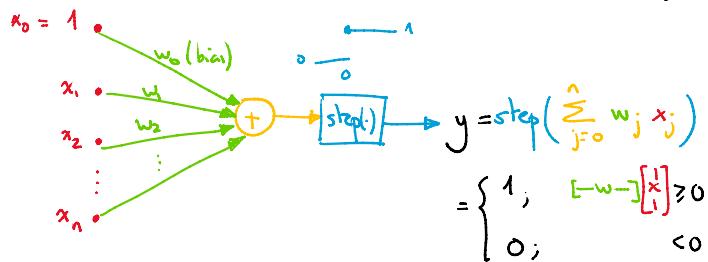
- This single neuron was used later by Rosenblatt (1961) who referred to it as "perception".
- It would classify using a hyperplane as decision boundary:
→ jargon: linear separator

(1) Approximation Theorems and Learning Algorithms

- Can we always find weights & biases (parameters)?
 - Given enough neurons & layers, almost any function can be approximated.
 - With logic (binary inputs/outputs) the DNF/CNF theorem shows that 2 layers are enough.
- But how do we set these parameters to achieve the desired behavior?
 - Manual adjustments → intractable except in simple cases
 - Instead, learn using guidance from data.

(2) Perceptrons

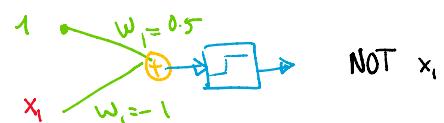
- Consider the McCulloch-Pitts (1943) neuron, with bias as weight:



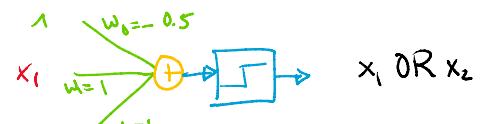
- What can it do?
- Recall $[w_0, w_1]^T \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} = 0$ line $[w_0, w_1, w_2]^T \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = 0$ plane
- $[-w] \cdot [\mathbf{x}] = 0$ is a hyperplane.
 ≥ 0 is a half-space.

- Can model logic gate: 0=False 1=True

NOT:



OR:



AND:

