

A nighttime photograph of the Vancouver skyline, featuring the prominent Space Needle and other illuminated skyscrapers against a dark sky. The city lights create a warm, glowing effect.

Understanding Feature Space in Machine Learning

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My journey so far



Microsoft Research



Applied machine learning
(Data science)



Shortage of experts
and good tools.

Build ML tools



Why machine learning?



The machine learning pipeline

Raw data



I fell in love the instant I laid my eyes on that puppy. His big eyes and playful tail, his soft furry paws, ...



Features



Models



Deploy in production



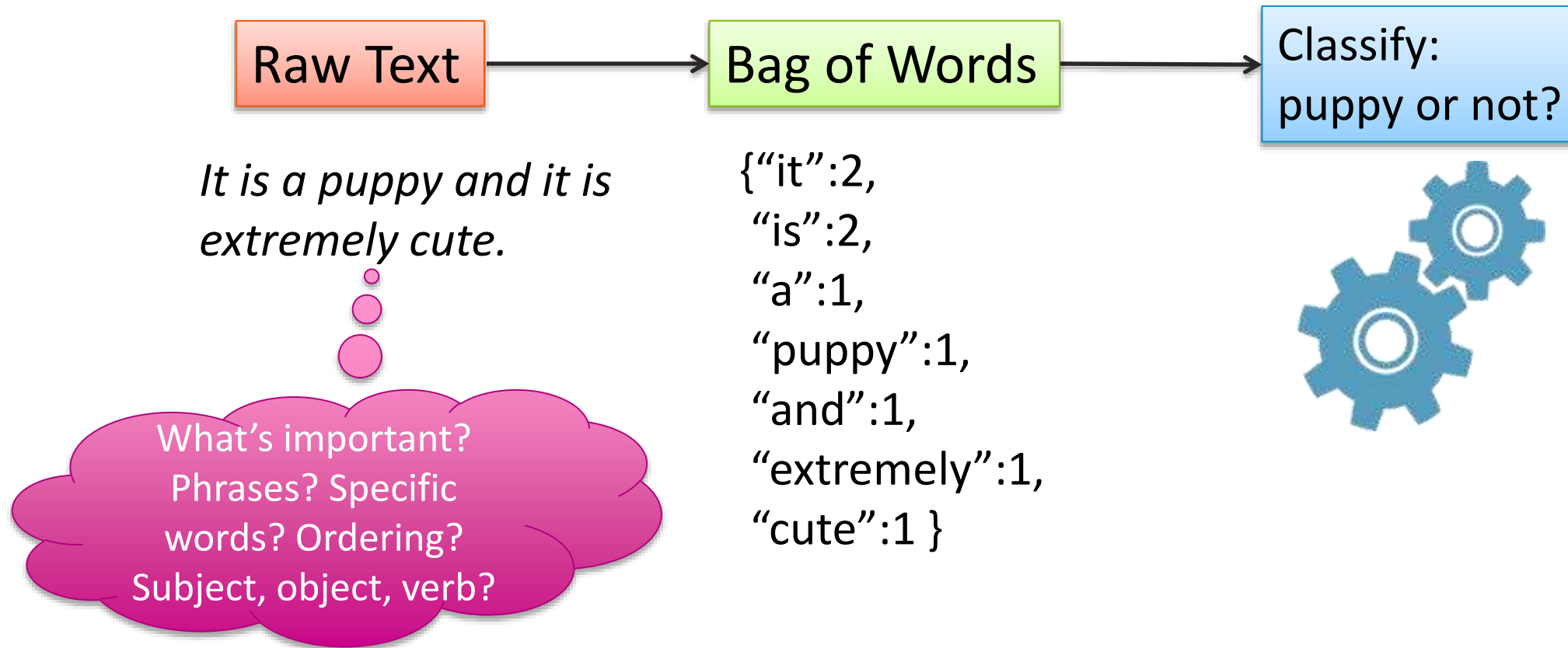
Predictions



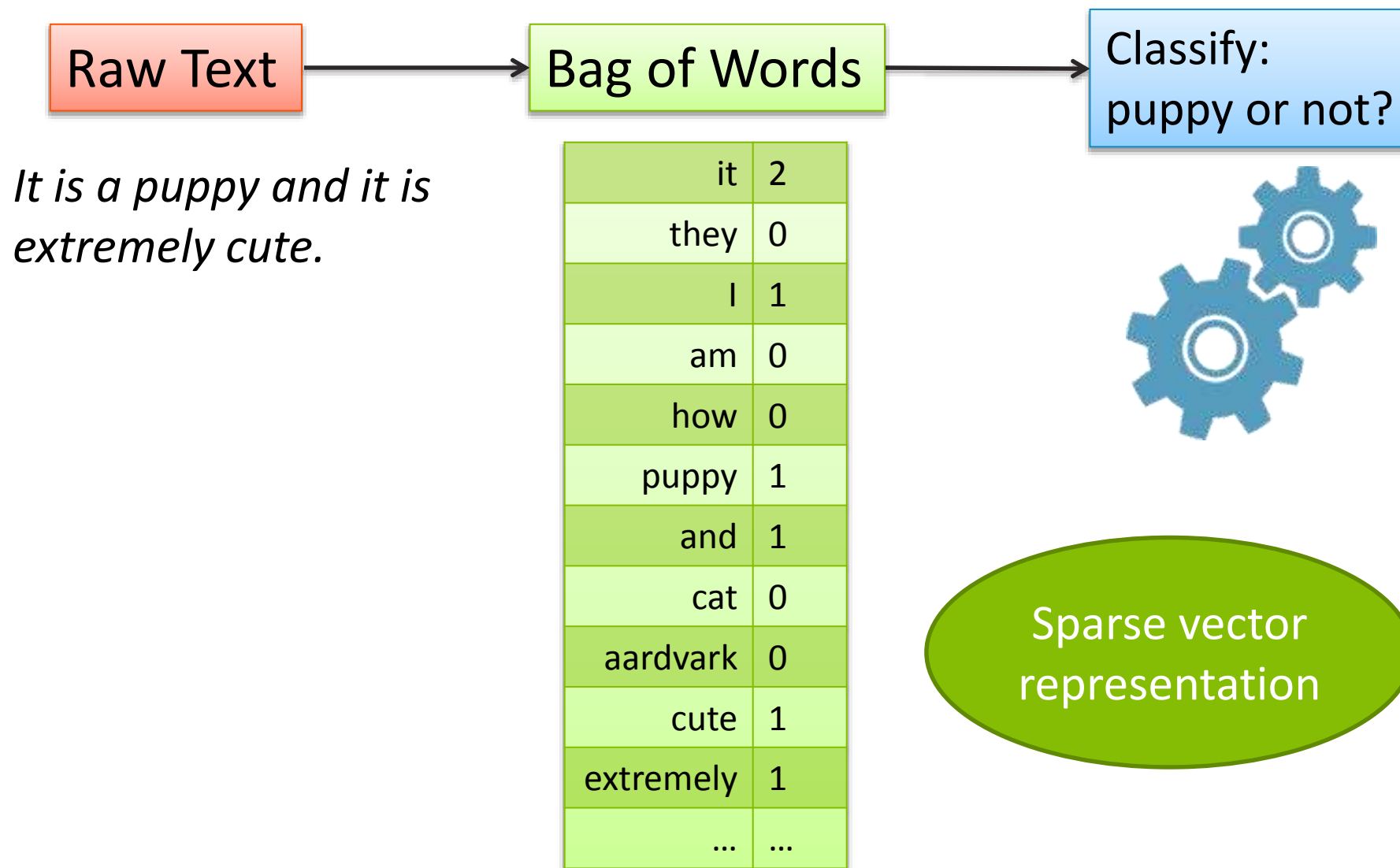
Feature = numeric representation of raw data



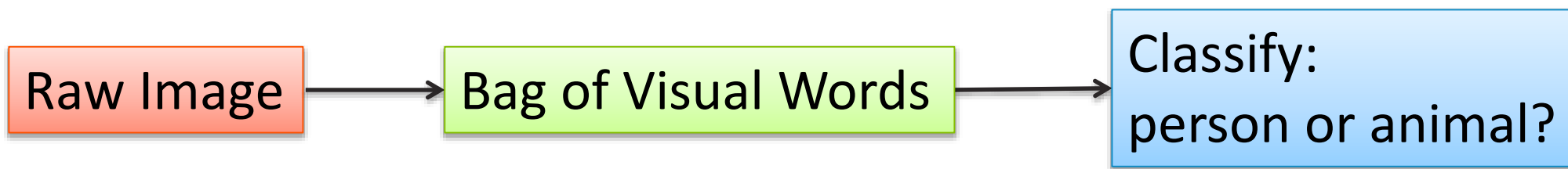
Representing natural text



Representing natural text



Representing images



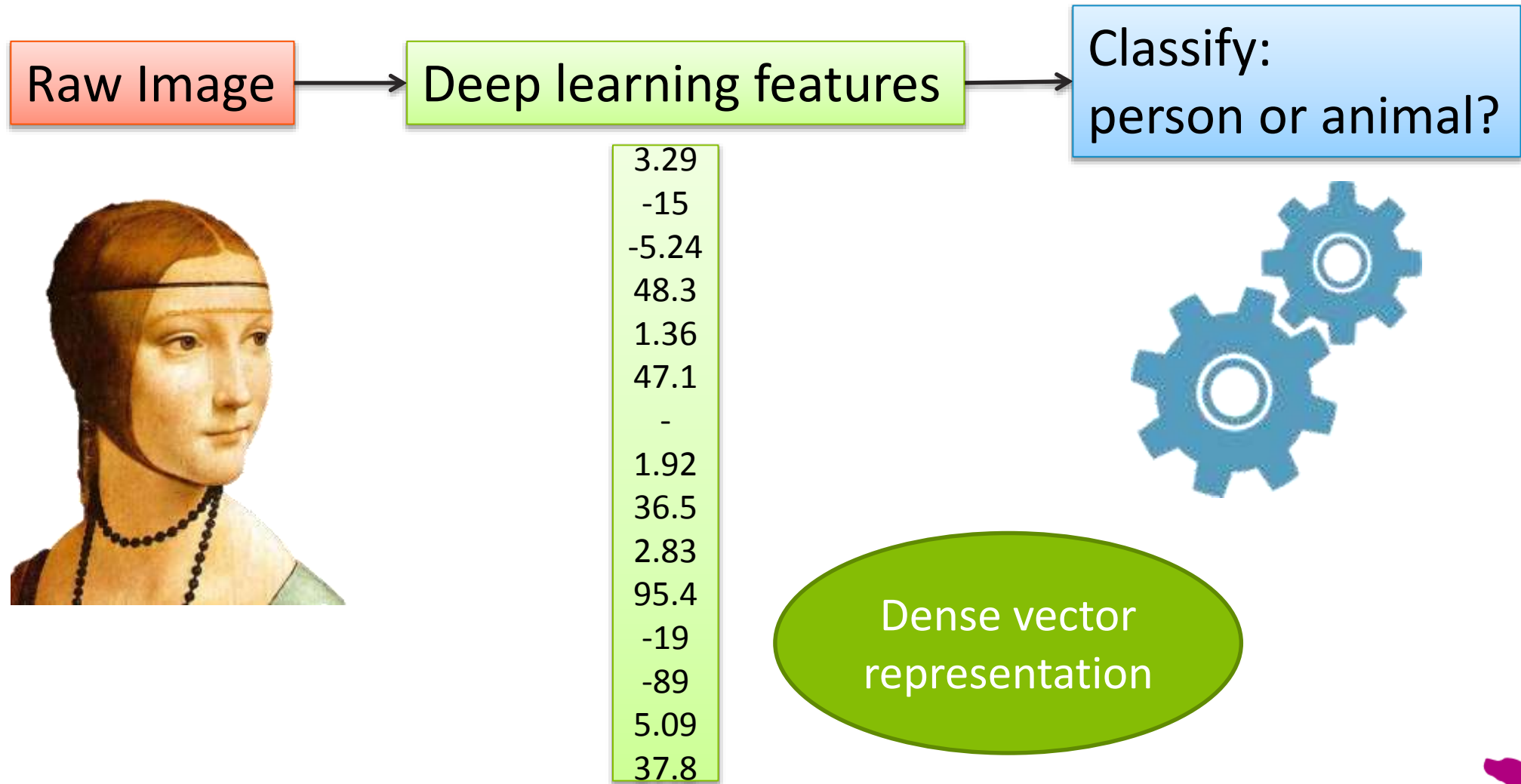
Raw image:
millions of RGB triplets,
one for each pixel



Image source: "Recognizing and learning object categories,"
Li Fei-Fei, Rob Fergus, Anthony Torralba, ICCV 2005—2009.



Representing images



Feature space in machine learning

- Raw data → high dimensional vectors
- Collection of data points → point cloud in feature space
- Model = geometric summary of point cloud
- Feature engineering = creating features of the appropriate granularity for the task

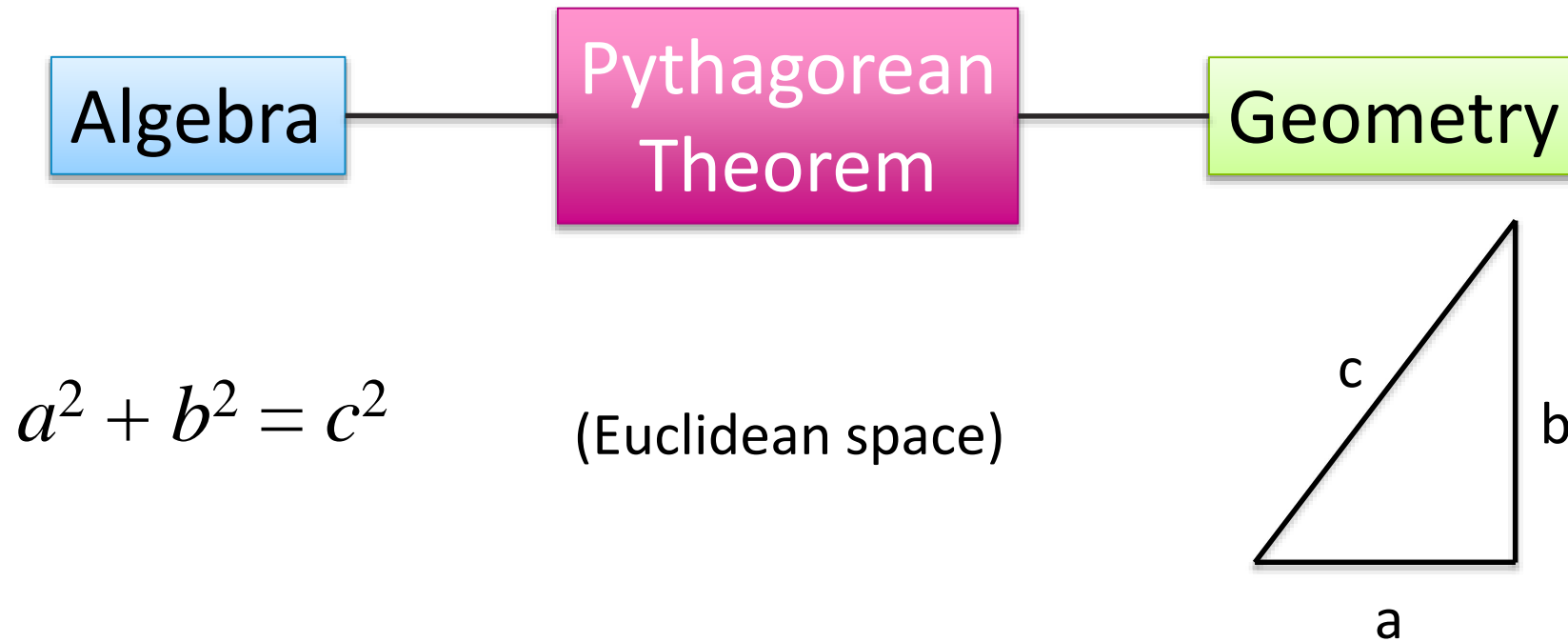


*Crudely speaking, mathematicians fall into two categories: the **algebraists**, who find it easiest to reduce all problems to sets of numbers and variables, and the **geometers**, who understand the world through shapes.*

-- Masha Gessen, "Perfect Rigor"

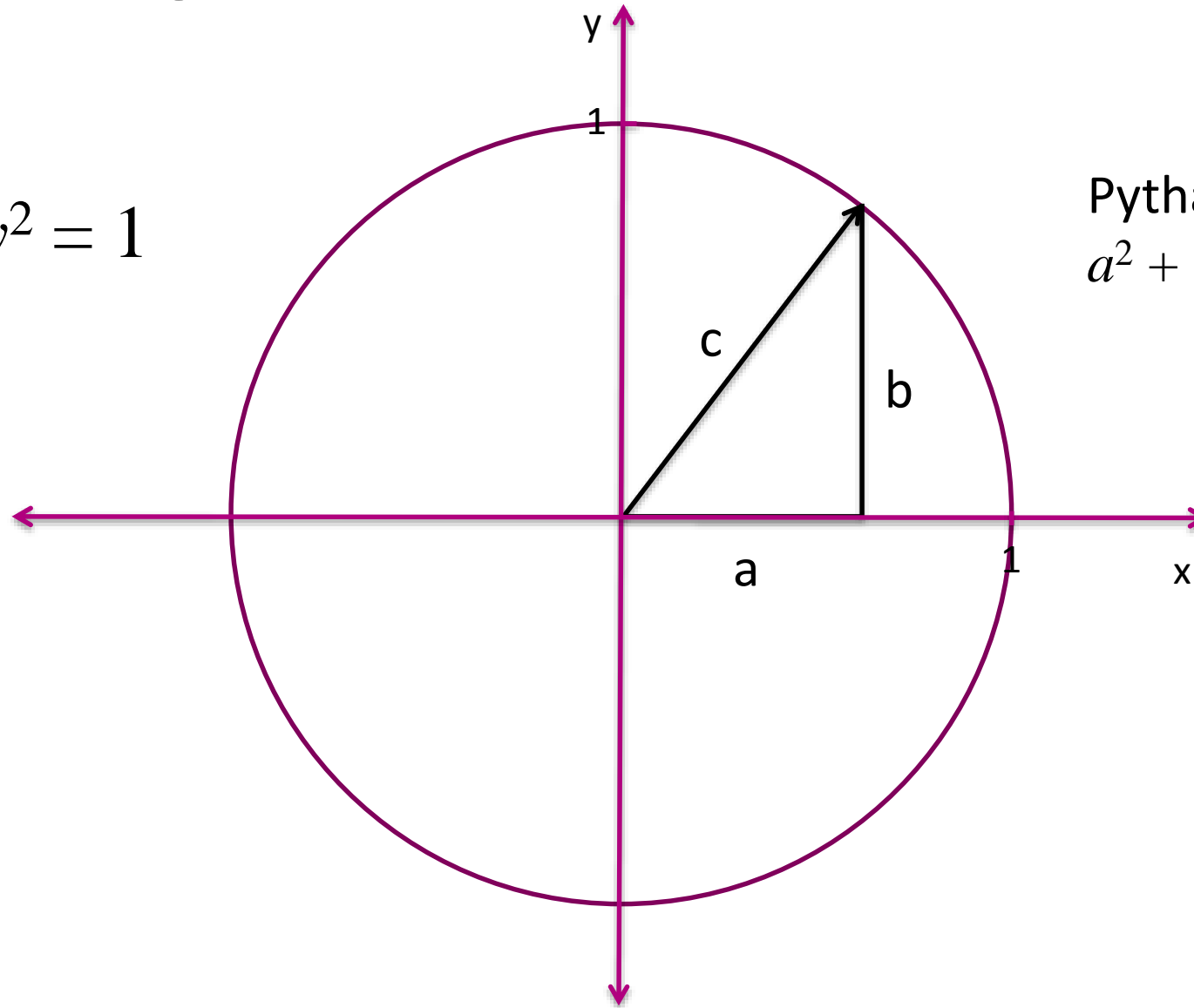


Algebra vs. Geometry



Visualizing a sphere in 2D

$$x^2 + y^2 = 1$$

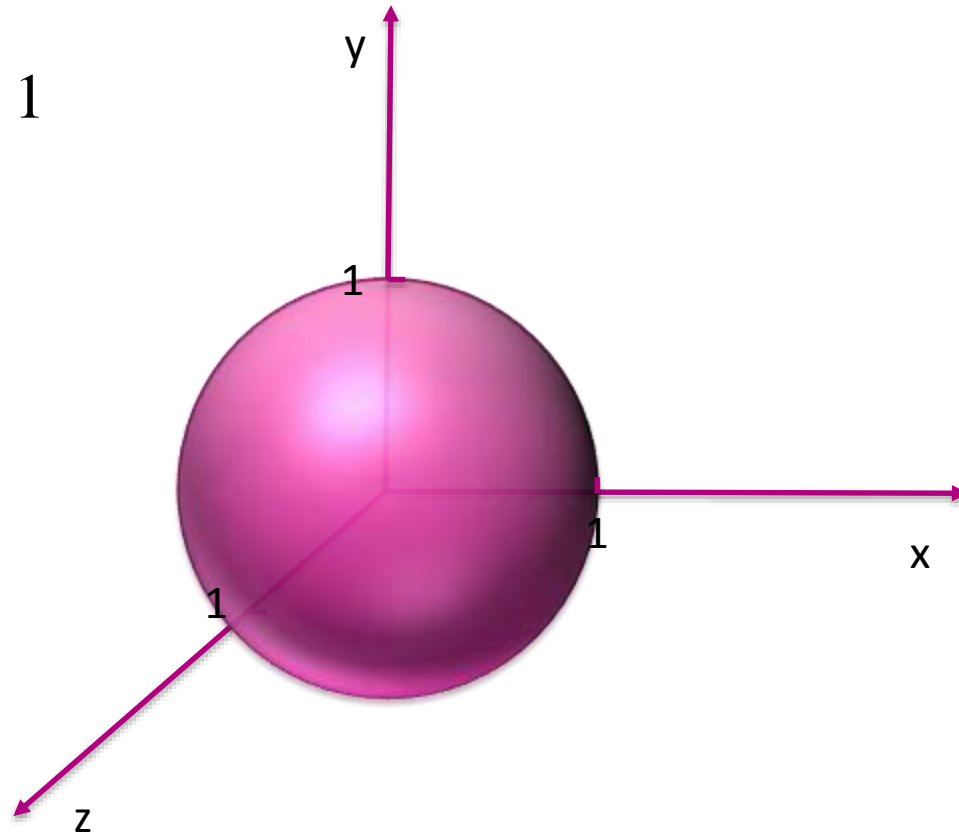


Pythagorean theorem:
 $a^2 + b^2 = c^2$



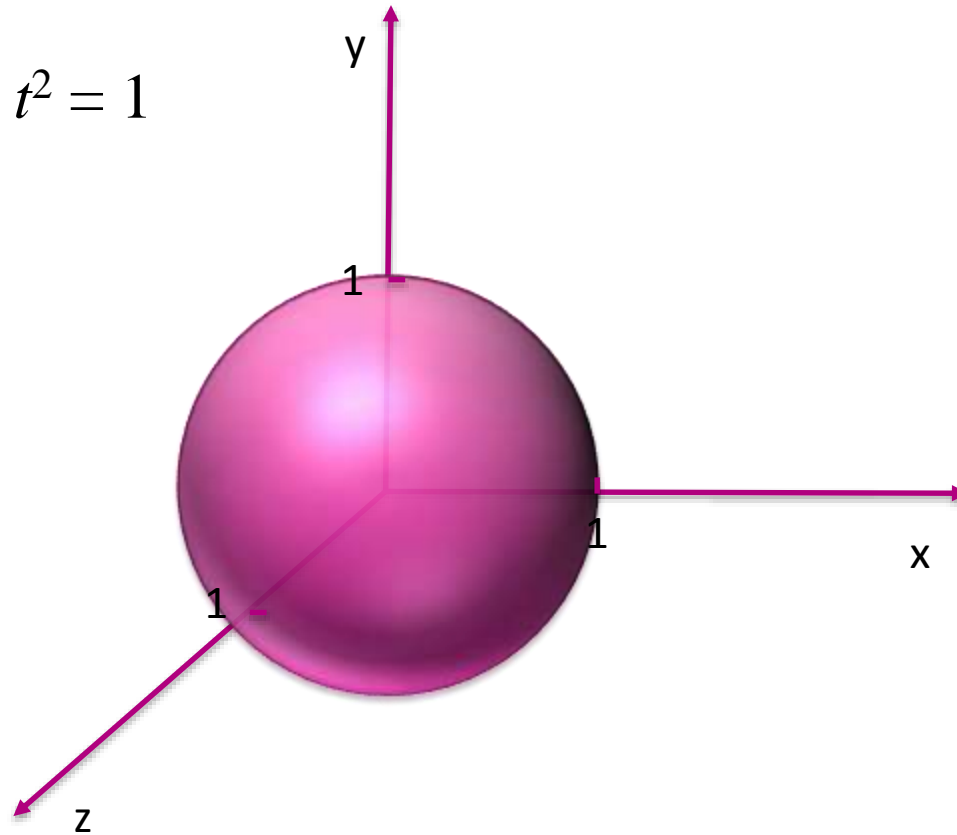
Visualizing a sphere in 3D

$$x^2 + y^2 + z^2 = 1$$



Visualizing a sphere in 4D

$$x^2 + y^2 + z^2 + t^2 = 1$$



Why are we looking at spheres?



=

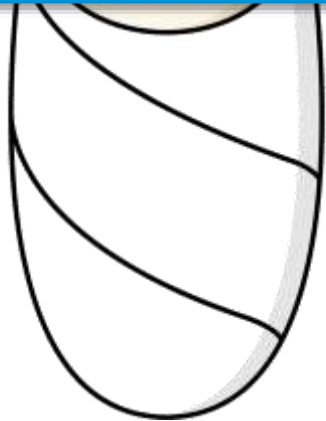


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Poincaré Conjecture:
All physical objects without holes
is “equivalent” to a sphere.

=



=



The power of higher dimensions

- A sphere in 4D can model the birth and death process of physical objects
- Point clouds = approximate geometric shapes
- High dimensional features can model many things



Visualizing Feature Space



The challenge of high dimension geometry

- Feature space can have hundreds to millions of dimensions
- In high dimensions, our geometric imagination is limited
 - Algebra comes to our aid

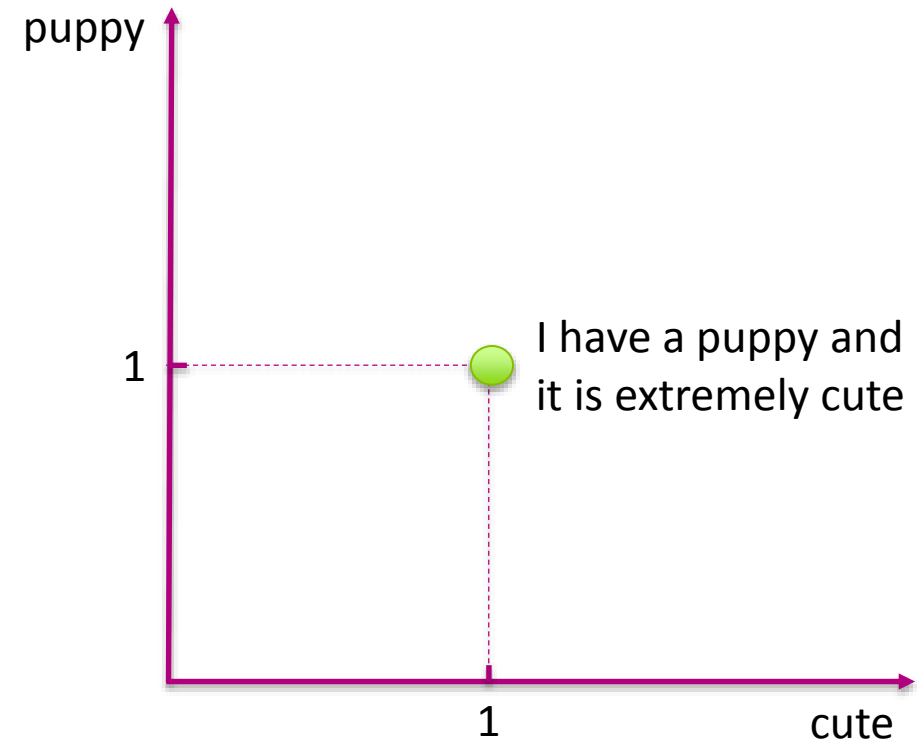


Visualizing bag-of-words

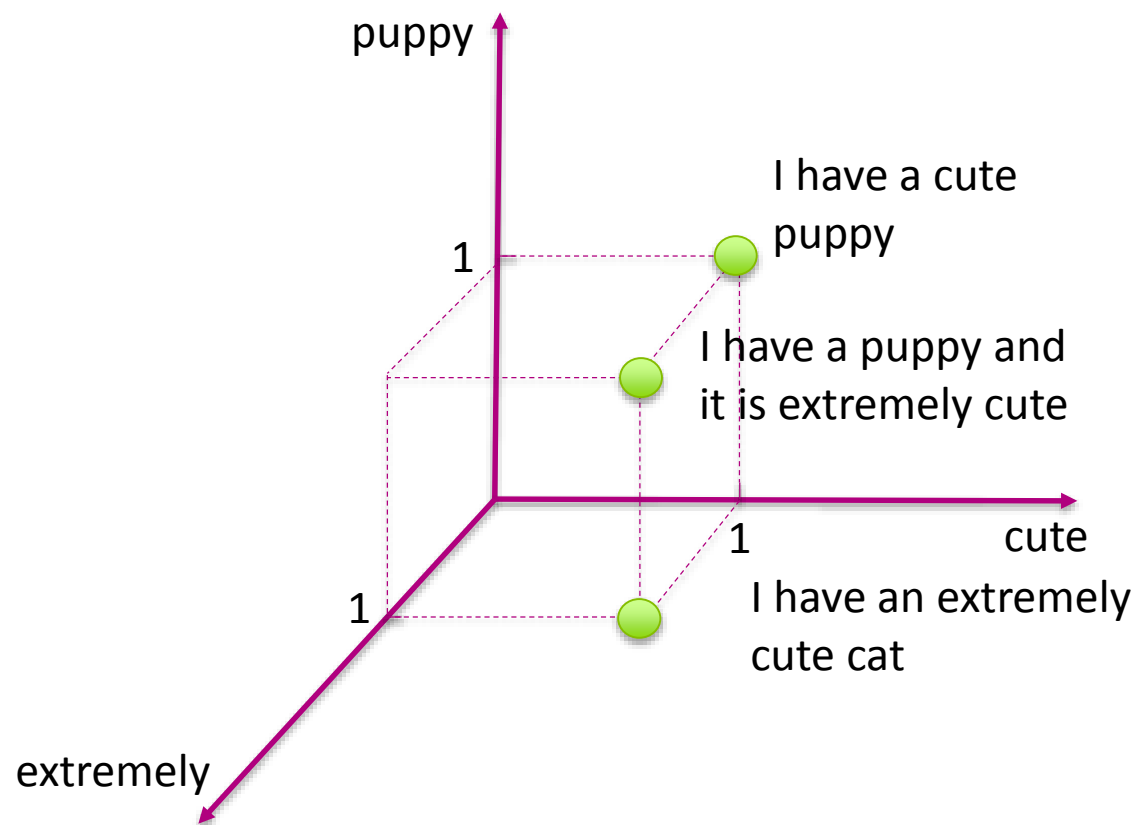
*I have a puppy and
it is extremely cute*



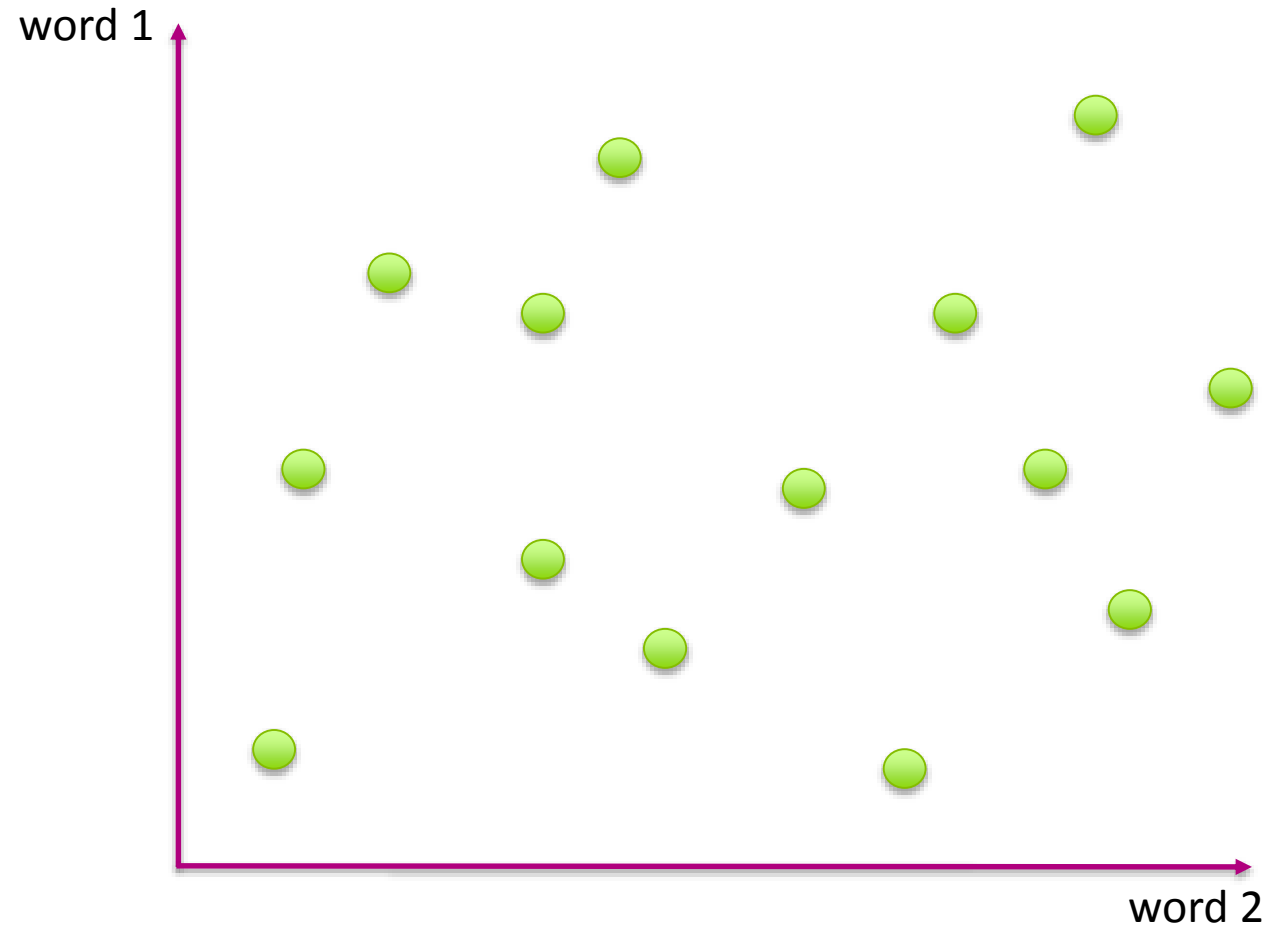
it	1
they	0
I	1
am	0
how	0
puppy	1
and	1
cat	0
aardvark	0
zebra	0
cute	1
extremely	1
...	...



Visualizing bag-of-words



Document point cloud

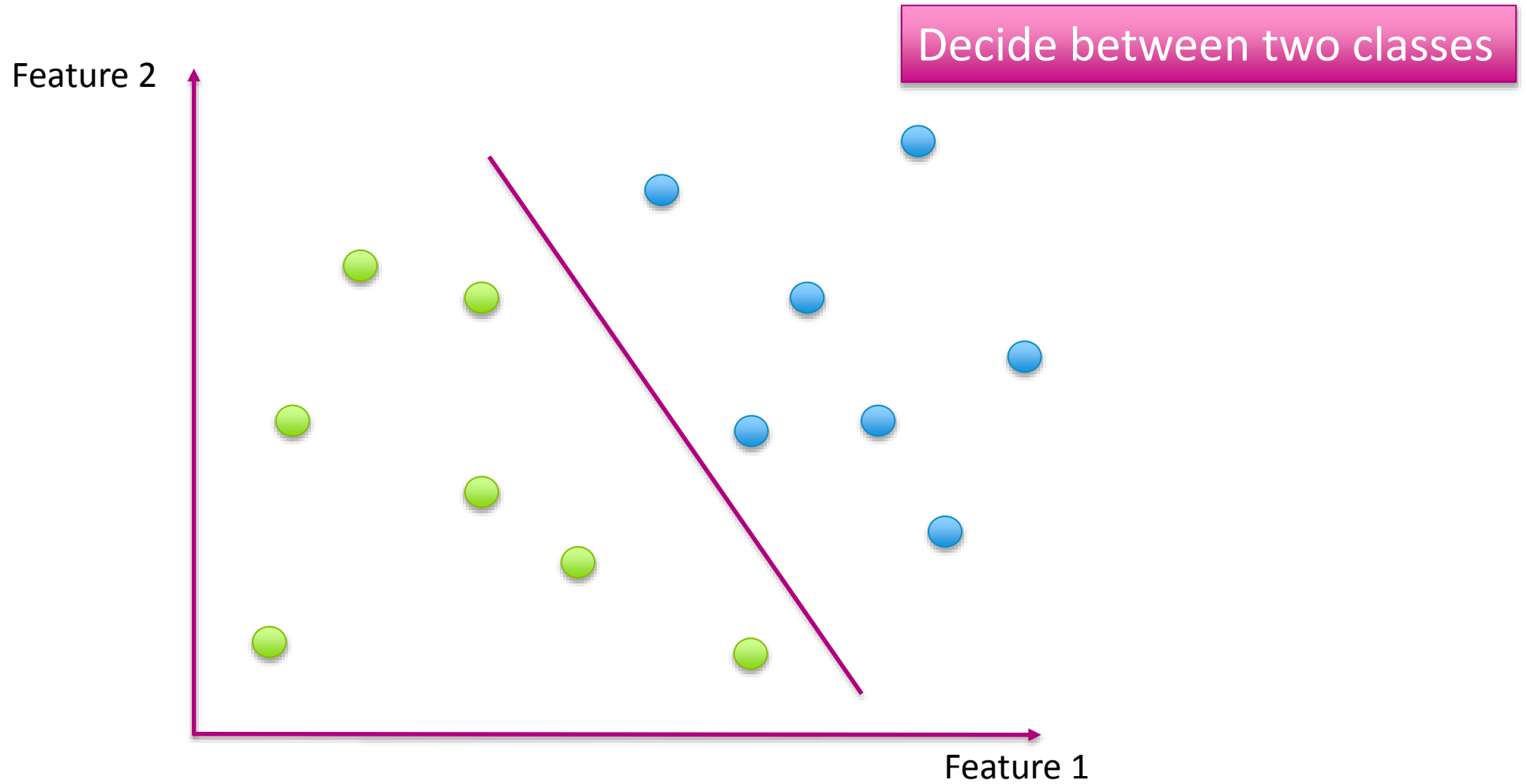


What is a model?

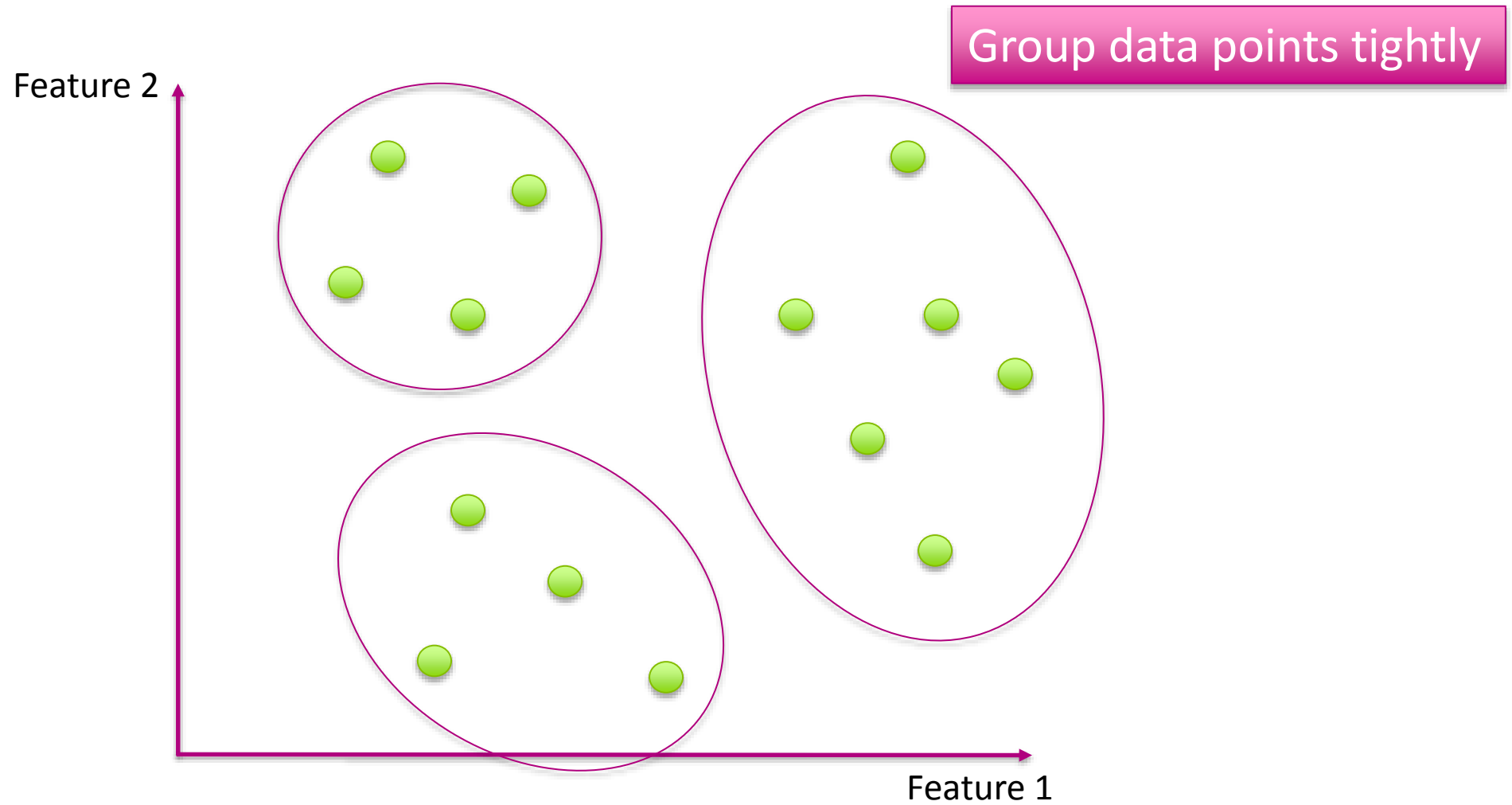
- Model = mathematical “summary” of data
- What’s a summary?
 - A geometric shape



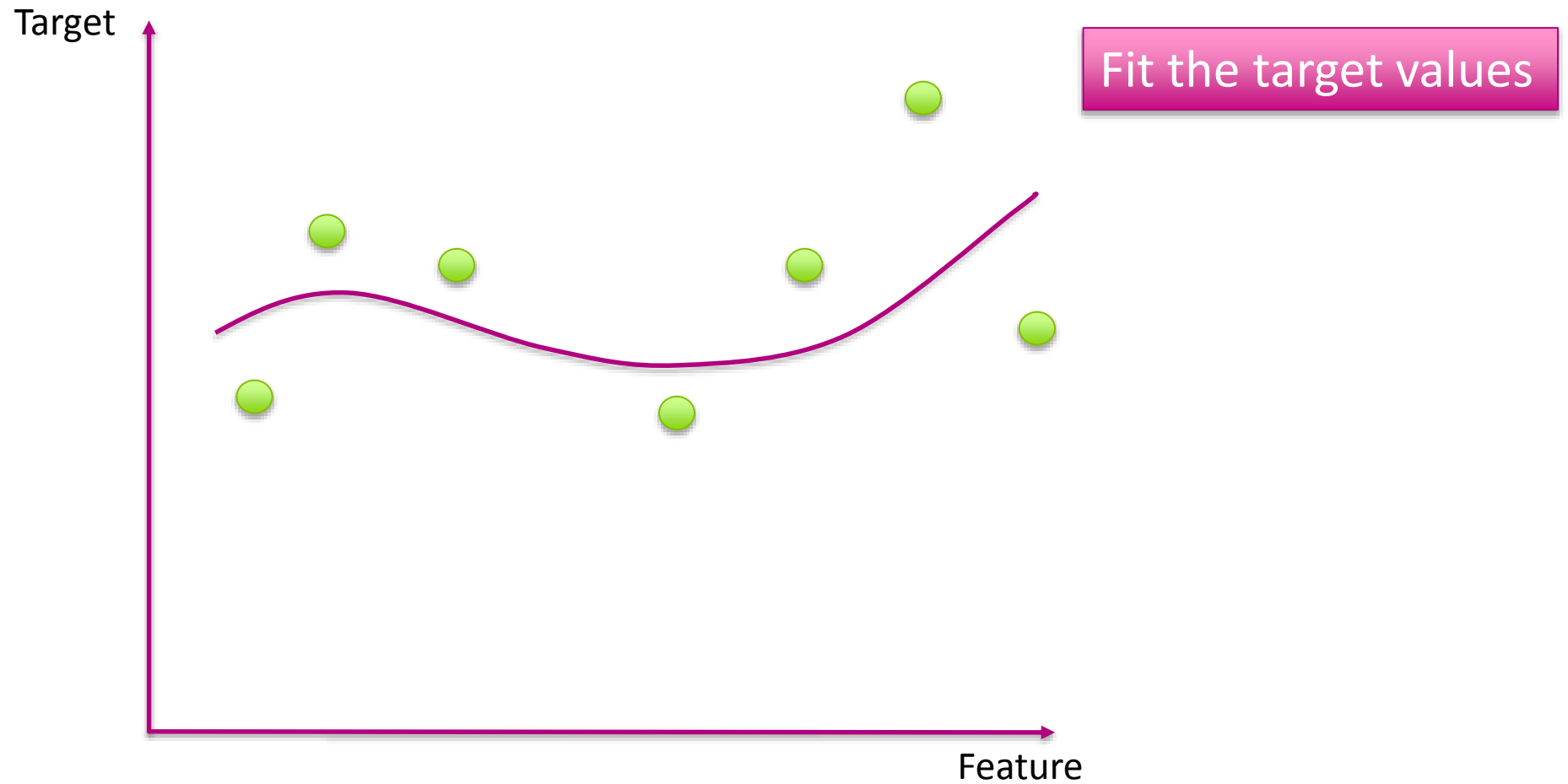
Classification model



Clustering model



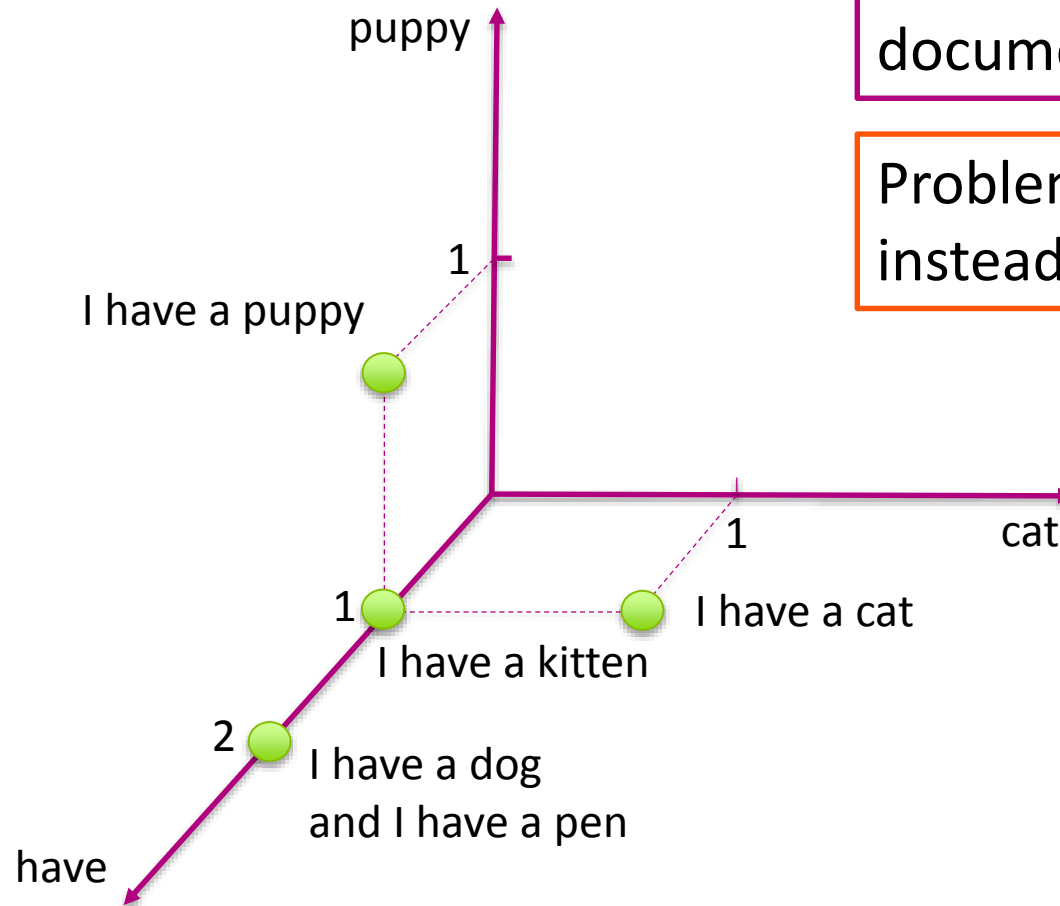
Regression model



Visualizing Feature Engineering



When does bag-of-words fail?



Task: find a surface that separates documents about dogs vs. cats

Problem: the word “have” adds fluff instead of information



Improving on bag-of-words

- Idea: “normalize” word counts so that popular words are discounted
- Term frequency (tf) = Number of times a terms appears in a document
- Inverse document frequency of word (idf) =

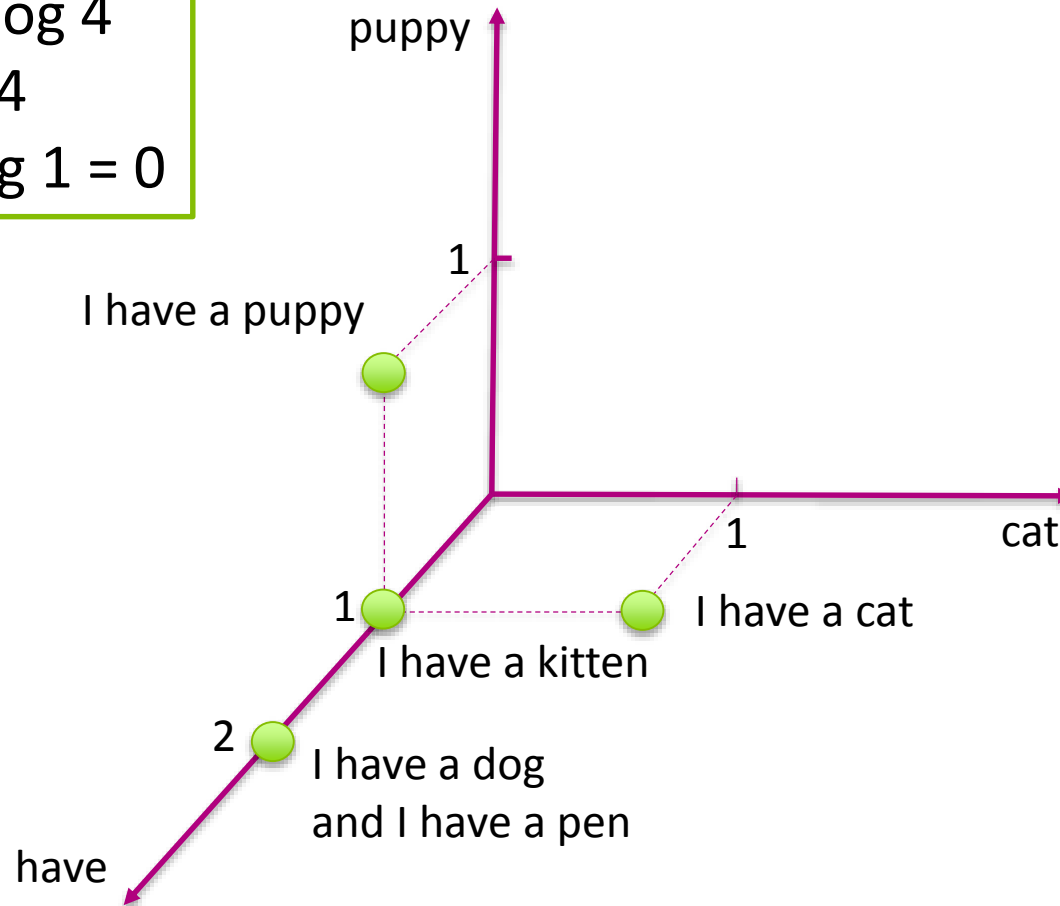
$$\log\left(\frac{N}{\# \text{ docs containing word } w}\right)$$

- N = total number of documents
- Tf-idf count = tf x idf



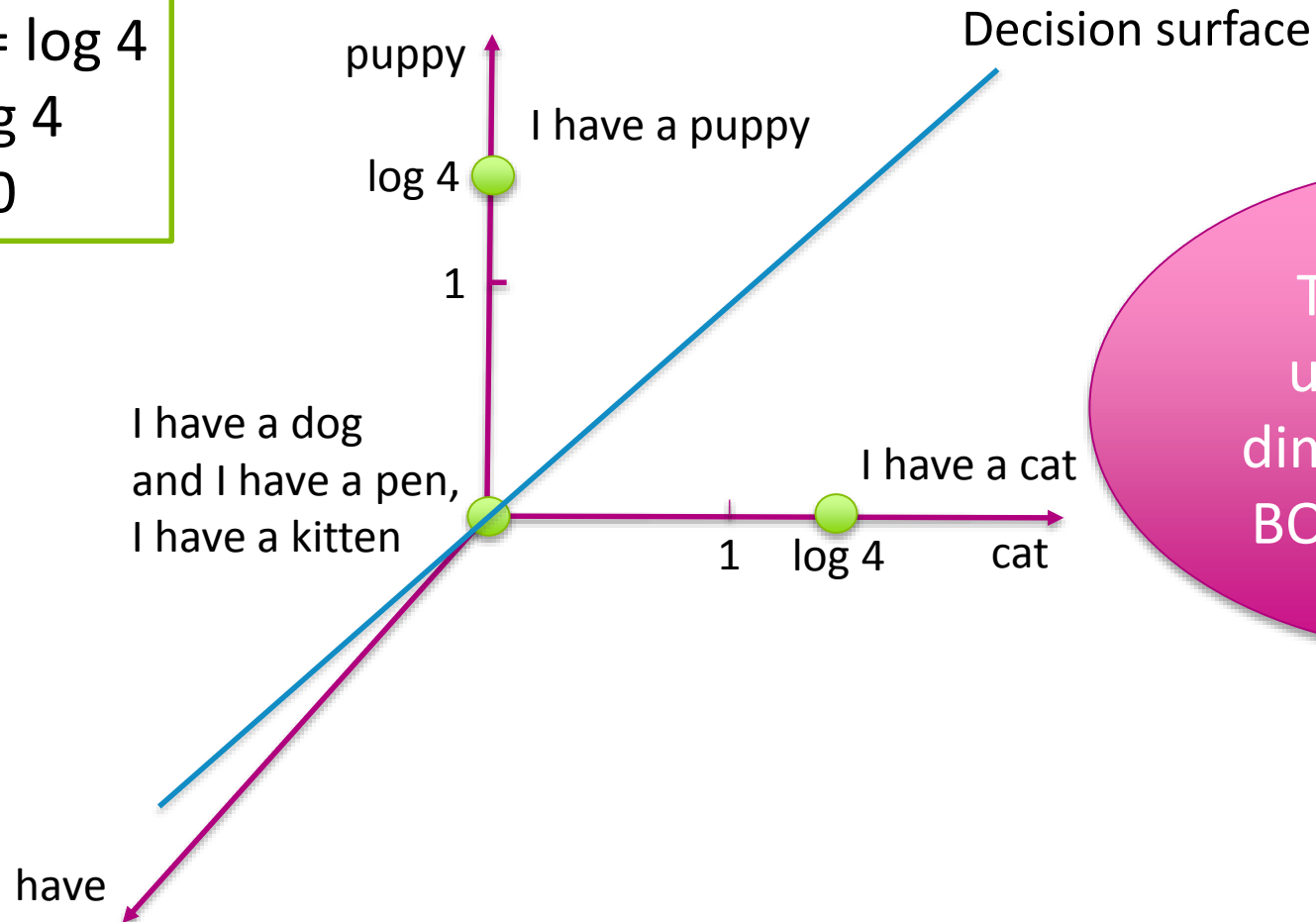
From BOW to tf-idf

$\text{idf}(\text{puppy}) = \log 4$
 $\text{idf}(\text{cat}) = \log 4$
 $\text{idf}(\text{have}) = \log 1 = 0$



From BOW to tf-idf

$\text{tfidf}(\text{puppy}) = \log 4$
 $\text{tfidf}(\text{cat}) = \log 4$
 $\text{tfidf}(\text{have}) = 0$



Tf-idf flattens
uninformative
dimensions in the
BOW point cloud



Entry points of feature engineering

- Start from data and task
 - What's the best text representation for classification?
- Start from modeling method
 - What kind of features does k-means assume?
 - What does linear regression assume about the data?



That's not all, folks!

- There's a lot more to feature engineering:
 - Feature normalization
 - Feature transformations
 - “Regularizing” models
 - Learning the right features
- Dato is hiring! jobs@dato.com



alicez@dato.com



@RainyData

