

AGURCHAND MANMULL JAIN COLLEGE

A Unit of Sri. S. S. Jain Educational Society, Meenambakkam, Chennai – 600 061.

DEPARTMENT OF COMPUTER SCIENCE & ARTIFICIAL INTELLIGENCE,
DEPARTMENT OF COMPUTER APPLICATIONS & SOFTWARE APPLICATIONS

PROUDLY INVITES YOU FOR

HACKATHON '25

AN INTERCOLLEGiate FEST

DATE: 13.03.2025

FREE REGISTRATION



SCAN FOR REGISTRATION



SCAN FOR RULE BOOK

OFF STAGE EVENTS
HACK THE LADDER
CHAIN FLOW
NETWORKING
CODECRAZE

ON STAGE EVENTS
TECH BLAST
TECH'O'TECH
PICK THE BID
TECH DEBATE

STAFF COORDINATORS

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DR. A.VIDHAYALAKSHMI
DR. M.NANDHINI SHARPATHY
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STUDENT COORDINATORS

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GENERAL RULES

All are welcome.

A valid student ID or proof of enrollment is required for all participants.

Participants must conduct themselves with dignity and professionalism.

The registration deadline is March 11, 2025, at 12:00 PM.

On Spot Registration also available.

Non veg foods are strictly not allowed.

Participants must arrive on time at their assigned locations.

All participants must be present at the college location precisely at 8:30 AM.

Cheating or using unauthorized assistance will lead to disqualification.

The judge's decision is final and cannot be contested.

PICK THE BID

EVENT DESCRIPTION

"Pick the Bid" is a fast-paced, competitive coding quiz event where college teams compete to answer rapid-fire coding questions. Teams must "pick the bid" (claim the question) to answer it. The team with the most correct answers at the end of the event wins.

RULES AND REGULATIONS

TIME: 2:00 PM TO 3:00 PM

1. Team Composition

Each team consists of 2-4 members.

Teams must register in advance.

Only registered team members can participate (Two teams allowed per college)

2. Question Format

Questions will be coding-related (e.g., syntax, algorithms, debugging, output prediction, etc.).
Questions will be displayed on a screen or read aloud by the moderator.

3. Bidding Process

The moderator will announce each question.

Teams must "pick the bid" by raising their hand to claim the question.

The first team to pick the bid gets the chance to answer.

If a team picks the bid but answers incorrectly, the question passes to the next team.

PICK THE BID

4. Answering Questions

Teams have 15 seconds to answer after picking the bid.

Answers must be clear and concise.

Only one answer per team per question is allowed.

5. Scoring System

Correct Answer: +10 points

Incorrect Answer: -3 points (if the team picked the bid but answered incorrectly)

Passed Question: 2 points (if no team answers correctly)

6. Tie-Breaker

In case of a tie, a sudden-death round will be conducted.

The first team to answer a tie-breaker question correctly wins.

7. Bid Tied?

Use a randomizer tool (e.g., a coin flip, an online randomizer, or a spinning wheel) to decide which team gets to answer

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