

# AGURCHAND MANMULL JAIN COLLEGE

A Unit of Sri. S. S. Jain Educational Society, Meenambakkam, Chennai – 600 061.

DEPARTMENT OF COMPUTER SCIENCE & ARTIFICIAL INTELLIGENCE,  
DEPARTMENT OF COMPUTER APPLICATIONS & SOFTWARE APPLICATIONS

PROUDLY INVITES YOU FOR

## HACKATHON '25

AN INTERCOLLEGiate FEST

DATE: 13.03.2025

FREE REGISTRATION



SCAN FOR REGISTRATION



SCAN FOR RULE BOOK

OFF STAGE EVENTS  
HACK THE LADDER  
CHAIN FLOW  
NETWORKING  
CODECRAZE

ON STAGE EVENTS  
TECH BLAST  
TECH'O'TECH  
PICK THE BID  
TECH DEBATE

### STAFF COORDINATORS

MR. K.DEEPAN CHAKKARAVARTHY  
DR. A.VIDHAYALAKSHMI  
DR. M.NANDHINI SHARPATHY  
DR. K.SUTHA

### STUDENT COORDINATORS

KANDHAVEL S  
SUDALAI M  
SATHISH KUMAR R  
KUMARESH A

CONTACT:KANDHAVEL S (76048 61873), SUDALAI M (9342332584)

# **GENERAL RULES**

**All are welcome.**

**A valid student ID or proof of enrollment is required for all participants.**

**Participants must conduct themselves with dignity and professionalism.**

**The registration deadline is March 11, 2025, at 12:00 PM.**

**On Spot Registration also available.**

**Non veg foods are strictly not allowed.**

**Participants must arrive on time at their assigned locations.**

**All participants must be present at the college location precisely at 8:30 AM.**

**Cheating or using unauthorized assistance will lead to disqualification.**

**The judge's decision is final and cannot be contested.**

# **HACK THE LADDER**

## **EVENT DESCRIPTION:**

**The hackathon is designed as a level-based coding challenge where participants "climb" a ladder of increasingly difficult problems. Each level focuses on a different programming concept.**

## **RULES AND REGULATIONS**

**TIME: 10:00 AM TO 12:30 PM**

**Eligibility:**

**Open to all participants aged 16 and above.**

**Participants can be students or hobbyists.**

**Team registration:**

**Teams must register in advance.**

**Only one team can participate from a college.**

**Team Size:**

**Teams can consist of 1 to 3 members.**

**Minimum: 2 members are allowed for a team.**

**Original Work:**

**All code, designs, and solutions must be created during the hackathon.**

**Registration:**

**Pre-written code or templates are not allowed.**

**Submission:**

**Solutions must be submitted before the deadline for each level.**

**Late submissions will not be accepted.**

# HACK THE LADDER

## Judging:

**The judges' decisions are final and binding.**

## Hints:

**Limited hints are available for each level, but using them will result in a point deduction.**

## Level Progression:

**Teams must complete each level to unlock the next; skipping levels is not allowed.**

## Time Limits:

**Each level has a strict time limit (e.g., 15 minutes).**

**Teams must manage their time effectively.**

**Progression to the next level is based on the shortest time taken.**

## Tools and Resources:

**Any programming language or framework can be used.**

**Online resources (e.g., documentation, tutorials) are allowed.**

**Pre-built libraries and APIs are permitted but must be credited in the submission.**

## Code Submission:

**Code must be submitted through the hackathon's designated platform (e.g., GitHub).**

**CONTACT: SURENDER (6380339941)**