



Legend

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Module (Container if \*)

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Exposed Method

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Connector for different sheets

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Used by (Outside container if points to nothing)

Exposed Methods :

- #1 Gets drawing data and draws with it
- #2 Gets pen color and background color of canvas and returns whether data is okay
- #3 Saves the canvas as a file
- #4 Undoes last change in the drawing
- #5 Returns canvas
- #6 Starts module

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