



INTERNSHIP ASSIGNMENT

EARTH BOLT

Android Application Development

Submitted by,

GOKULAKRISHNAN K

20MIS0256

M.Tech Integrated Software Engineering (5-year)

gokulakrishnan.k13@gmail.com

Ph: 8300399838

Objective:

Create a camera app using Kotlin. This app should allow users to take pictures and manage photo albums.

Requirements:

1. In-app Camera:

- Implement an in-app camera.
- Allow users to capture one or multiple photos in one session.
- Good to have: Enable photo preview before saving (Brownie points).

2. Photo Album Management:

- Group photos from one capture session into a single album.
- Display albums on the home screen, sorted by date with the latest first.
- Good to have: Allow users to view and edit album names (Brownie points).
- Good to have: Provide an option to delete albums (Brownie points).

3. Architecture and Data Storage:

- Use MVVM architecture.
- Use Room DB to store photo details, timestamps, and album names.

4. User Interface:

- Include a splash screen.

Technical Specifications:

- Use Kotlin for development.

Deliverables:

- APK file of the application.
- Source code

The Camera & Album Manager App is designed to provide users with a seamless experience for capturing and organizing photos. Built using Kotlin, the app features an in-app camera that allows users to take pictures directly within the app. Users can then create, view, and manage multiple photo albums, making it easy to organize and access their photos. The app uses modern Android development practices, ensuring a robust and user-friendly interface for all photo management needs.

Project Directory Structure:

```
/Camerax
  /app
    /src
      /main
        /java
          /com/example/gokulakrishnan.camerax_app
            /ui.theme
              MainActivity.kt
              App.kt
            /data.repository
              camerarepositoryImpl.kt
            /domain.repository
              Camerarepository.kt
            /presentation
              Camerascreen.kt
            cameraviewmodel
          /res
            /drawable
              ic_launcher_background.xml
            ic_launcher_foreground.xml
            /mipmap-anydpi-v26
            ic_launcher.xml
            ic_launcher_round.xml
          /mipmap-hdpi
            ic_launcher.webp
            RI ic_launcher_round.webp
```

```
/mipmap-mdpi
    ic-launcher.webp
    RI ic_launcher_round.webp
/mipmap-xhdpi
    RI ic-launcher.webp
    RI ic_launcher_round.webp
/mipmap-xxhdpi
    RI ic-launcher.webp
    RI ic_launcher_round.webp
/mipmap-xxxhdpi
    RI ic_launcher.webp
    RI ic_launcher_round.webp
/values
    colors.xml
    strings.xml
    themes.xml
/xml
    backup_rules.xml
    data_extraction_rules.xml
AndroidManifest.xml
/build.gradle (Module: app)
/build.gradle (Project)
/gradle
/settings.gradle
```

Sample Source Code:

MainActivity.kt:

```
package com.gokulakrishnan.camerax_app

import android.Manifest
import android.content.pm.PackageManager
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.core.app.ActivityCompat
```

```
import androidx.core.content.ContextCompat
import com.gokulakrishnan.camerax_app.presentation.CameraScreen
import com.gokulakrishnan.camerax_app.ui.theme.CameraXAppTheme
import dagger.hilt.android.AndroidEntryPoint
```

```
@AndroidEntryPoint
```

```
class MainActivity : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
```

```
        if (!arePermissionsGranted()) {
            ActivityCompat.requestPermissions(
                this, CAMERA_PERMISSION, 100
            )
        }
    }
```

```
    setContent {
        CameraXAppTheme {
            CameraScreen(this)
        }
    }
}
```

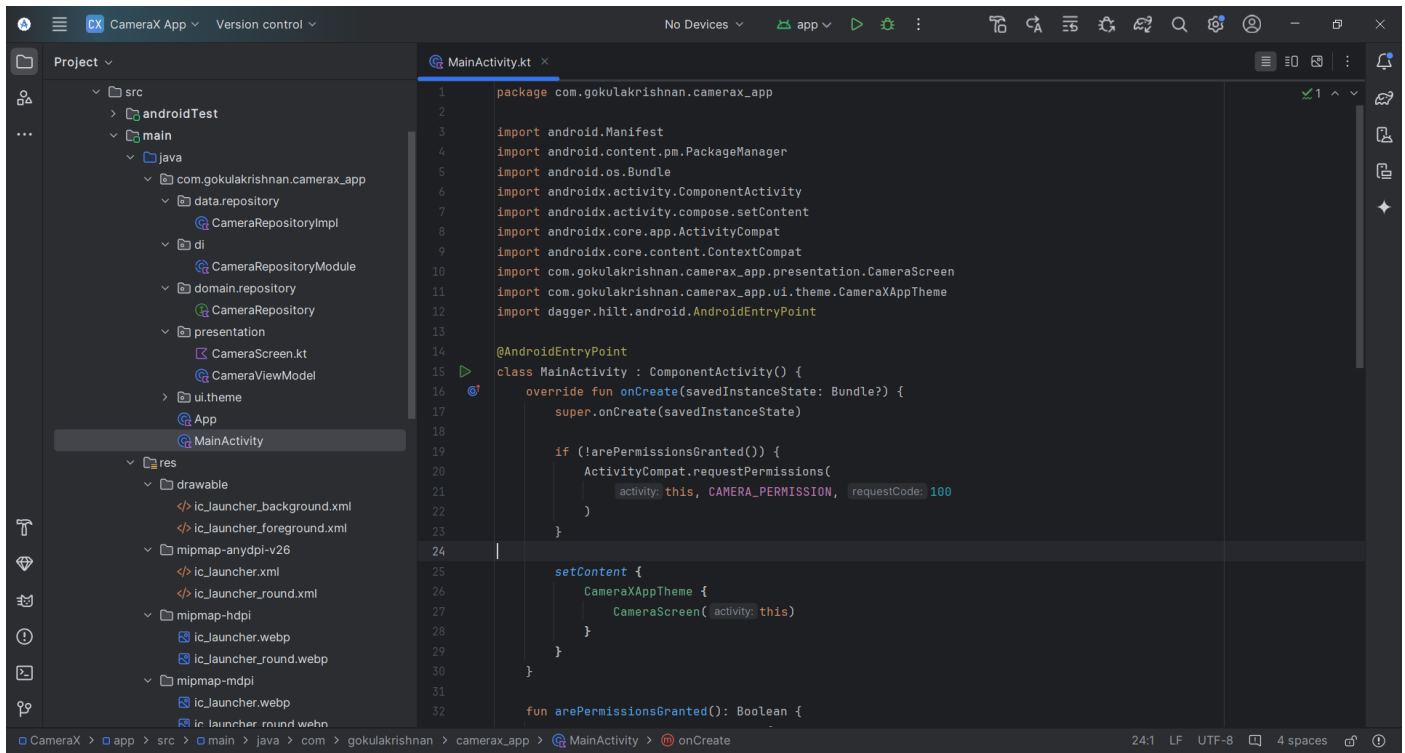
```
fun arePermissionsGranted(): Boolean {
    return CAMERA_PERMISSION.all { perssion ->
        ContextCompat.checkSelfPermission(
            applicationContext,
            perssion
        ) == PackageManager.PERMISSION_GRANTED
    }
}
```

```
companion object {
```

```

val CAMERA_PERMISSION = arrayOf(
    Manifest.permission.CAMERA,
    Manifest.permission.RECORD_AUDIO
)
}

```



AndroidManifest.xml

```

<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">

    <uses-feature
        android:name="android.hardware.camera"
        android:required="false" />

    <uses-permission android:name="android.permission.CAMERA" />
    <uses-permission android:name="android.permission.RECORD_AUDIO" />

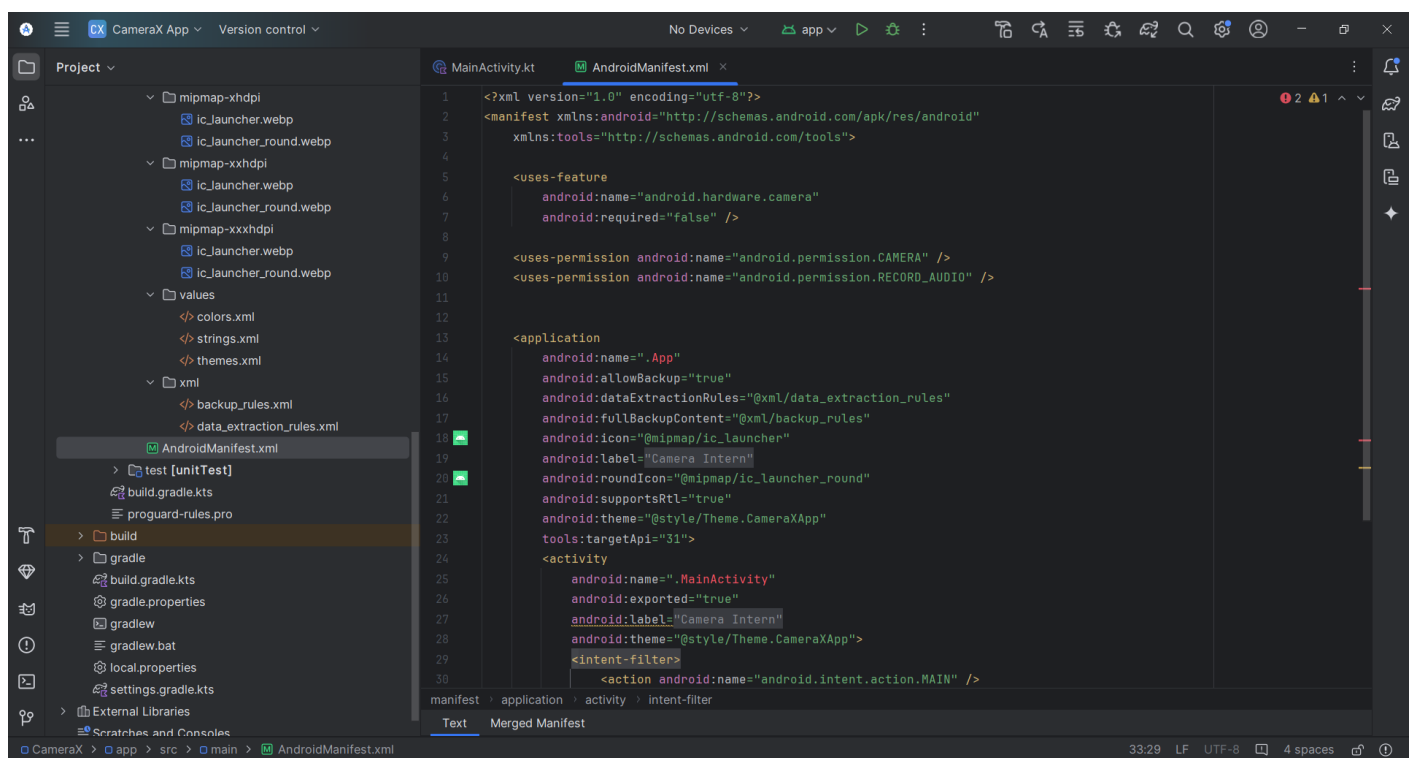
    <application
        android:name=".App"
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"

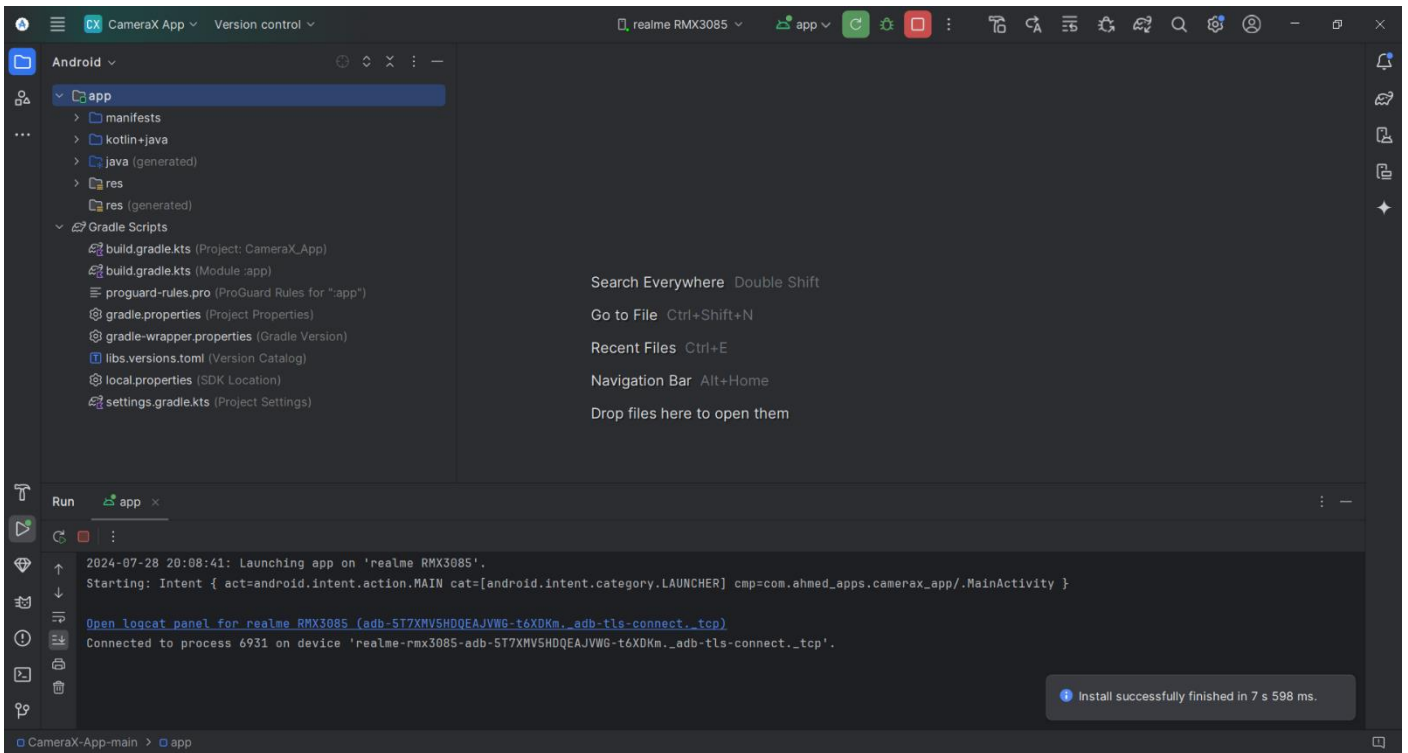
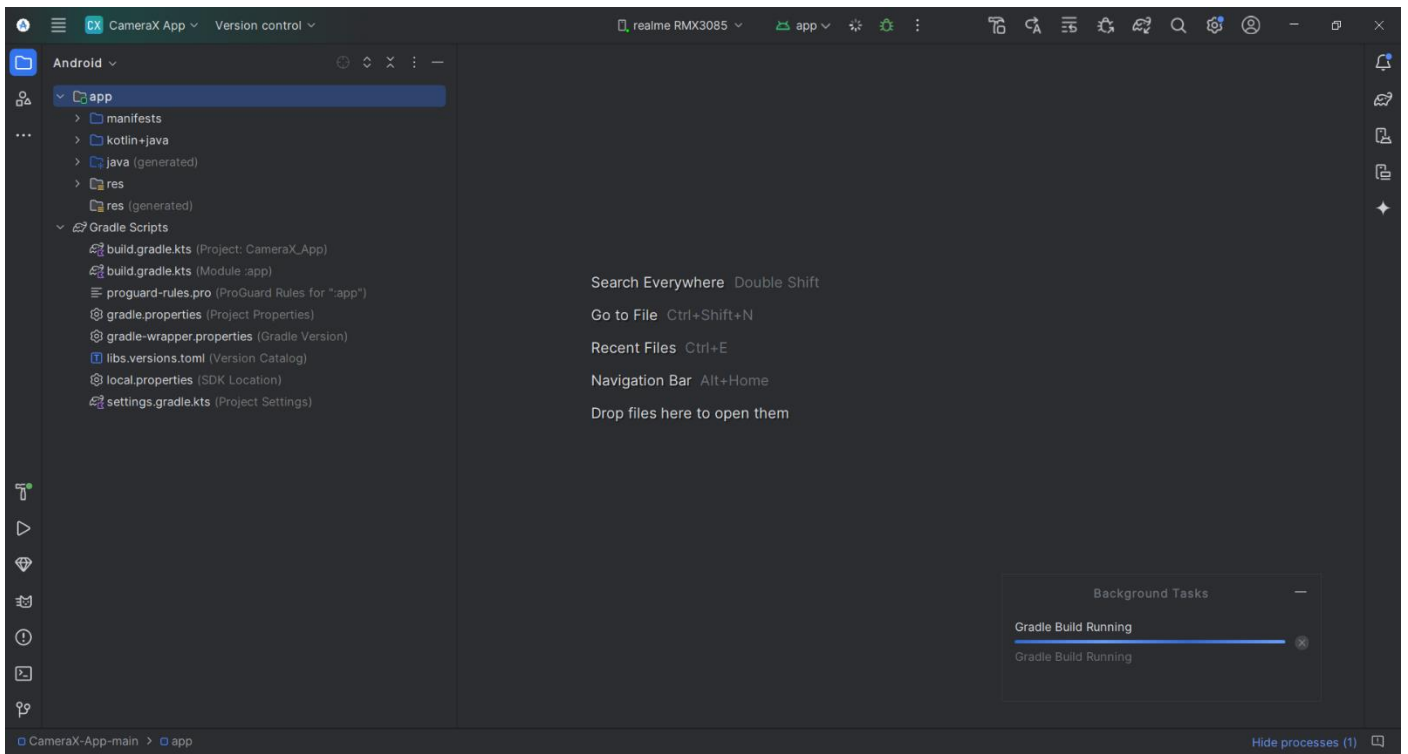
```

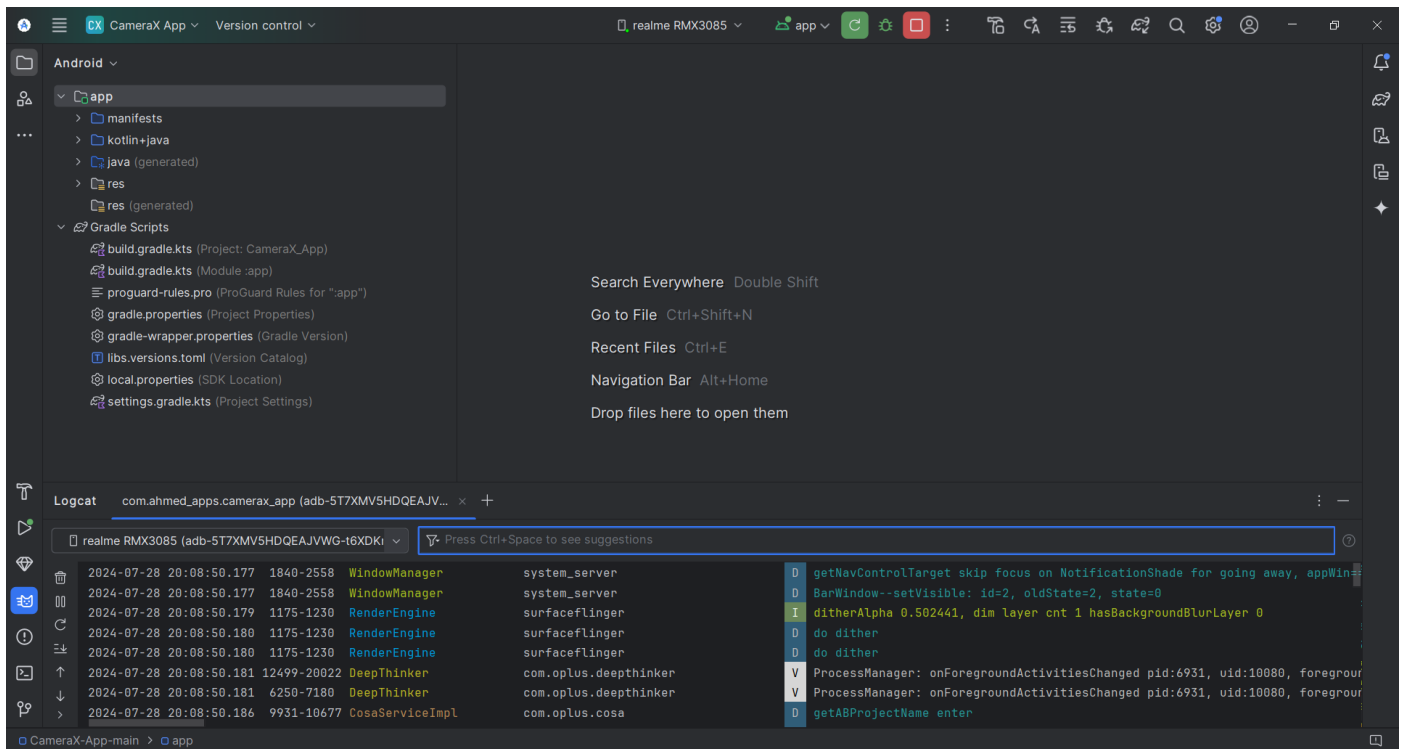
```

    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.CameraXApp"
    tools:targetApi="31">
    <activity
        android:name=".MainActivity"
        android:exported="true"
        android:label="@string/app_name"
        android:theme="@style/Theme.CameraXApp">
        <intent-filter>
            <action android:name="android.intent.action.MAIN" />
            <category android:name="android.intent.category.LAUNCHER" />
        </intent-filter>
    </activity>
</application>
</manifest>

```



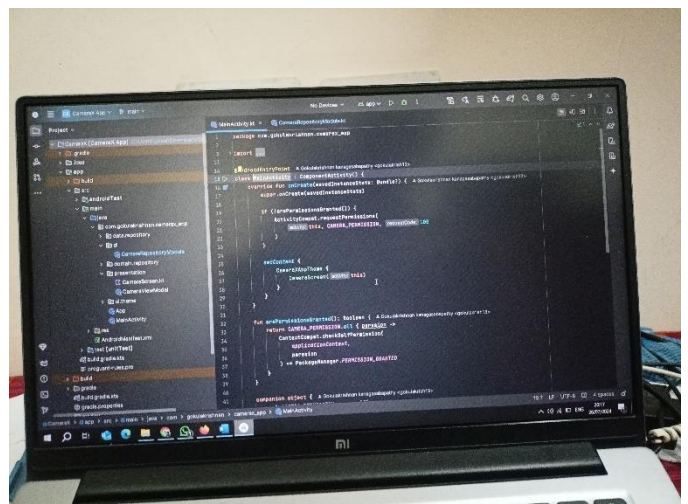
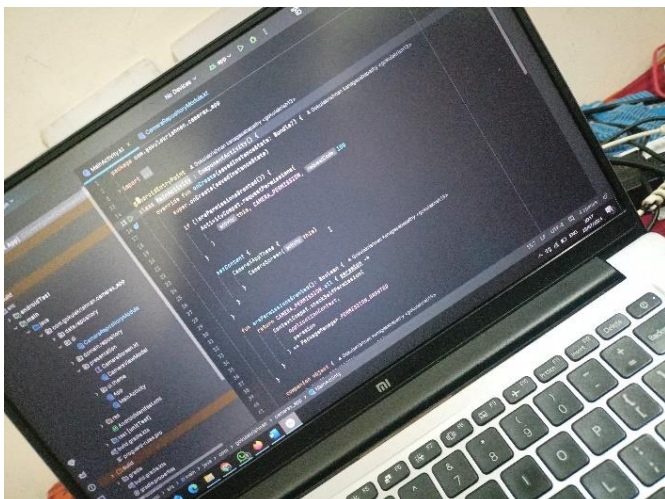


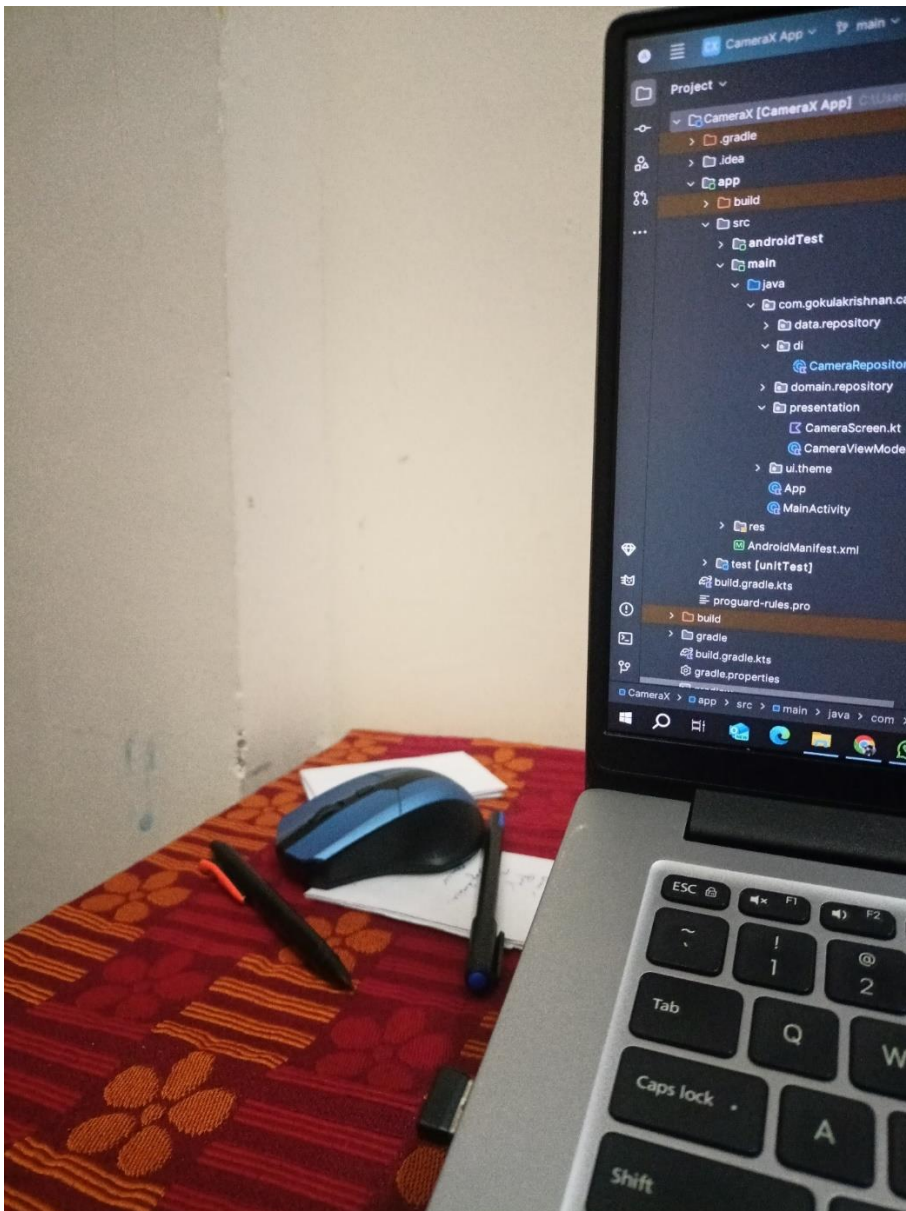
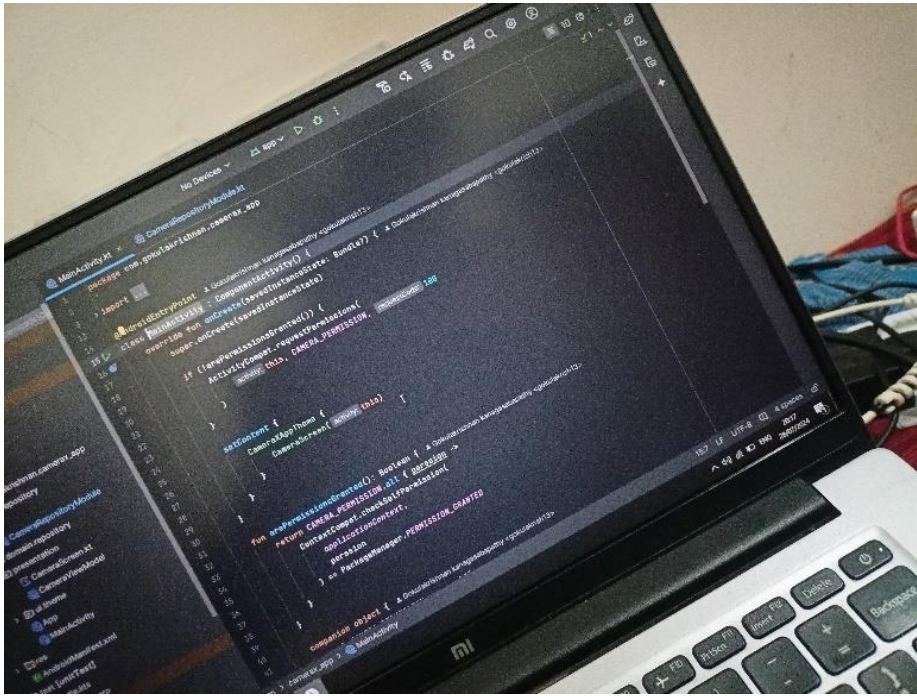


Application Screenshot:

The following images are captured from the Android Application.

The captured image dimension – 3264 X 2448 (Pixels)





The screenshot from the mobile, it has the following features

1. Gallery Picker
2. Video Recorder
3. Image Capture
4. Swap Camera (Front & Rear)

