Khawaja Ahmed Reyyan

Unity Developer

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📍 Pakistan

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🧠 SKILLS

Unity Game Development	●●○○○○
C#,C++	●●○○○○
2D,3D unity Games	●●○○○○
Html,Css,Bootstrap	●●●○○○
Blender	●○○○○○
Microsoft Office	●●●○○○

🎸 INTERESTS

- Games

🪪 ABOUT ME

Hey! I'm a Unity Developer who loves making fun and exciting games. I use programming languages like C# to create the game's code, and tools like HTML, CSS, and Bootstrap to design the user interface (the buttons and screens you see in the game). I'm also getting started with Blender, which lets me create cool 3D stuff for the game world. I'm good at using Microsoft Office programs to communicate clearly. I'm eager to join a creative team and work together to build something awesome!

💼 PROJECTS

Evil Game
Unity, C#
01/2023 – 2023

Ball Game
03/2023 – 2023

Chess Game
Unity,C#
08/2023 – 2023

Car Game
Unity C#
02/2024 – 2024

🎓 EDUCATION

BS Computer Science
Khawaja Freed University
Pakistan

🌐 LANGUAGES

English	●●○○○
Urdu	●●●●○