

A Guide To NCSSM's *Spoons Online*

Installation Instructions

- Currently, this website built in REACT is not hosted on a particular domain. To interact with this project, download it from the GitHub link [here](#) and then run the following commands:
 - Go to NCSSM-Spoons-Online
 - cd express-backend
 - npm run start
 - Go to NCSSM-Spoons-Online
 - cd ncsm-online-react
 - npm start

For Both

- **Rules (How to play spoons)**
 - Spoons is a campus-wide assassin-style game. At the beginning of the game, each player is given a spoon and a target to eliminate. Once you **eliminate** your target, you inherit their target. Your new target becomes the target of the player you eliminated. There will also be players targeting you, but you never know who, when, or where, so you must always be careful. The winner is the last player standing!
 - **Eliminations** - To eliminate your target, you must tag them with your spoon when they are not in a **safe zone** or not **shielding** themselves.
 - **Safe Zones** are any classroom and anywhere off campus. This means that you may only eliminate players on the NCSSM campus, not in classrooms.
 - **Shielding** - You can protect yourself from getting tagged by holding your spoon to your nose.
- **Account Administration**
 - To create an account, click the “Register or Sign in Here” button and enter your credentials along with your NCSSM email address.

Register

First Name	<input type="text"/>
Last Name	<input type="text"/>
Email	<input type="text"/>
Roles	
<input type="button" value="Choose a Role ▾"/>	
Password	<input type="password"/>
<input type="button" value="Submit"/>	

Already registered [Sign In](#)

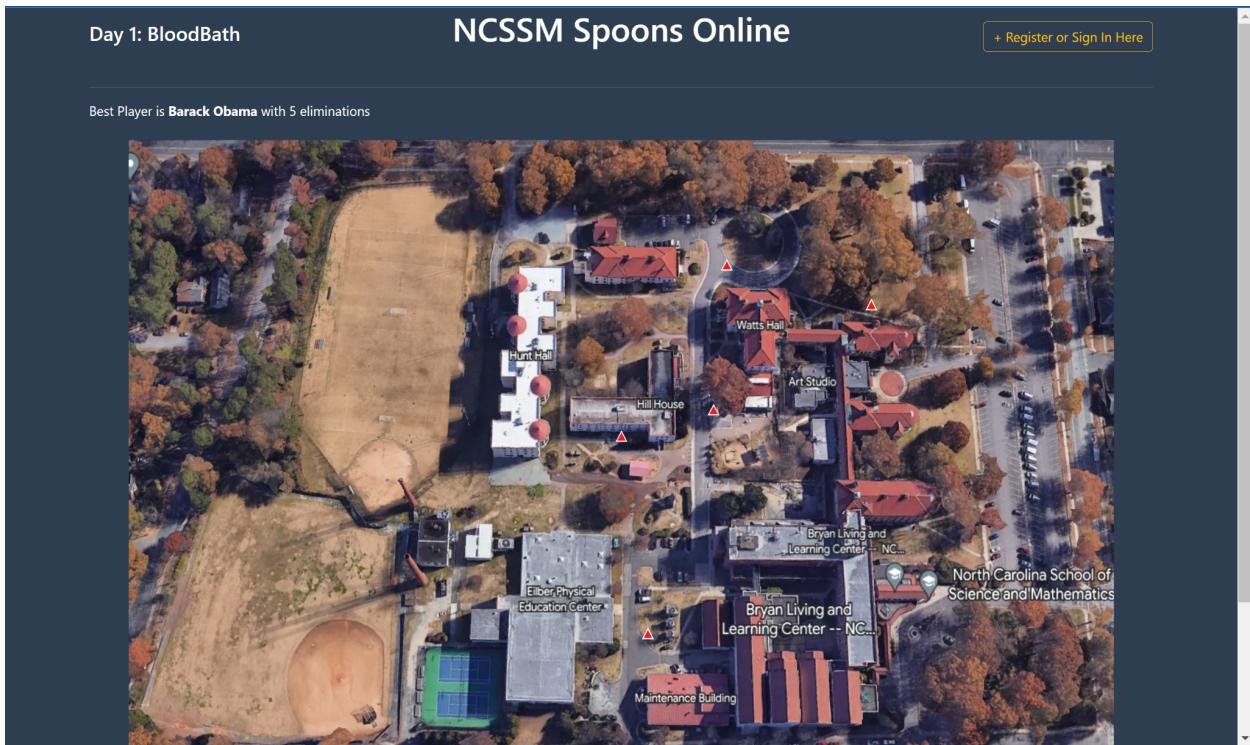
- Logging In

- You can log in using the username, password, and email you signed up with. To reach the log-in page, go to the homepage and click on the “Register and Sign in” button. Once you are at the register page, click on the blue, underlined link at the bottom labeled “Sign in”

Sign In

First Name	<input type="text"/>
Last Name	<input type="text"/>
Password	<input type="password"/>
<input type="button" value="Submit"/>	

- Interactive Map



- To view where eliminations happened, you can view the map. You can find the map on the homepage.
- If there is a red marker on the map, that signifies that at least 1 elimination has occurred at that location.
- Clicking on a red marker will display information about all the eliminations that occurred at that area at the bottom of the page.

For Administrators

- A guide to the dashboard

The screenshot shows a dark-themed dashboard titled "Users List". At the top right is a yellow button labeled "+ Add New User" with a large white number "1" next to it. On the left is a yellow "Homepage" button, and at the bottom left is a yellow "+ Look To Assassin Graph" button. Below the title are three user cards:

- Anwar Kader**
kader24a@ncssm.edu
Role: Ad
Eliminations: 0
Status: alive
- Brian Sea**
briansea@ncssm.edu
Role: PI
Eliminations: 4
Status: alive
- Barack Obama**
him@hawaii.edu
Role: PI
Eliminations: 5
Status: alive

The screenshot shows a dark-themed page titled "User's Record" with a large white number "4" next to it. At the top left is a yellow "Show User List" button, and at the top right is a yellow "Log an Elimination" button. Below the title is a yellow "View User's Info" button. The page displays a table of user information:

1	User's Name	Anwar Kader
3	Email	kader24a@ncssm.edu
4	Player's Current Target	Brian Sea
5	Player's Eliminations	0
6	Player's Status	Still Alive: alive
7	Player's Role	Ad

At the bottom are two buttons: a red-bordered "Delete User" button and a blue-bordered "Edit User" button. Large white numbers "3" and "2" are overlaid on the bottom left and right respectively.

1. Adding Players as well as their info - Administrators can add a player

- On the Users List page, click on “Add New User.”

- Add the necessary information and type either "Pl" or "Ad" for the role.
 - Click "Submit" at the bottom of the page to add the user.
 - Click on the "Look To Assassin Graph" button to update the assassin graph
2. **Editing Player info** - Administrators are able to edit any of the information related to a player.
- On the Users List page, click on the name of the player that you want to edit.
 - Click on the "Edit User" button. This should load a page with the current player's information.
 - Change the information of any of the fields and click on the "Update User" button at the bottom of the page when done.
3. **Removing players** - An administrator can remove any player in the game.
- On the Users List page, click on the name of the player that you want to remove.
 - Click on the "Delete User" button. This will remove the player from the system.
 - Sign back in as an Admin and click on the "Look To Assassin Graph" on the Users List page to update the Assassin graph.
4. **Logging Eliminations** - Administrators are able to log an elimination that occurred between any two players that are in the game.
- On the Users List page, click on the player's name that made an elimination.
 - Click on the "Log an Elimination" button at the top right of the screen and fill in the appropriate information.

For Players

- **Joining the game** - If players register before or after the game starts, they are automatically part of the game. To register, see the **Account Administration** section of this user guide.
- **Registering an elimination** - Once you have eliminated your target, you can log the elimination on the **Log an Elimination Page**. On this page, you will enter...
 - Your Name and Your Password
 - The approximate location where the elimination happened
 - The date that the elimination occurred
 - Your victim's name