

# (Optionally) Define Your Own Rules

```
ex:TransactionShape
  a sh:NodeShape ;
  sh:targetClass ft:Transaction ;
  sh:closed false ; # Allows for other properties not defined here
  rdfs:label "Transaction constraints." ;

  # --- Rule 1: Must have at least one ft:payer ---
  sh:property [
    sh:path ft:payer ;
    sh:minCount 1 ;
    sh:severity sh:Violation ;
    sh:message "Every transaction must have at least one Payer (ft:payer)." ;
  ] ;

  # --- Rule 2: Must have at least one ft:payee ---
  sh:property [
    sh:path ft:payee ;
    sh:minCount 1 ;
    sh:severity sh:Violation ;
    sh:message "Every transaction must have at least one Payee (ft:payee)." ;
  ] .
```

The above defines a transaction as an:

- Exchange between one or more payers
- One or more payees

We also provide several presets to choose from, if you care less about the specifics.