the result

How to Play

Abort

One Spin away from a Jackpot

7's IN THIS ORDER

5 Jackpot symbols on any winning line will award Progressive Jackpot when playing MAX bet!

50 Line Chart

3 or more Scatter symbols will award 10 Free spins

3D Slots

1st and 5th reels are wild during Jackpot Can't Lose spins! HUGE WIN possibilities!

Click Anywhere to Skip Intro

5, 10, or 15 spins!

Behind each tile is either a Diamond or a Bomb. Uncover Diamonds to increase your prize!

= 10 spins with a 2x multiplier

= 10 spins with a 3x multiplier

3 or more Barrels triggers the Bonus Round!

Jaguar

Multiplier Maze

= 10 spins with a 1x multiplier

Access is not allowed from your region.
B$0CÔK C ⁻D =D4BC40C A CÔMC$BD MDR MD EC4⁻C' 1C 9CÔ0.

Account error:
AD0CÔAC =CB 0C´4C 0 C40D ;C 0:

There was a problem authenticating your account.

B$0CÔK CD0CÔAD´3 C 0D$0C´3C 0CdCD4;C EC 4 C AD4CCD0C² 3C @C´0C à

Accumulation Warning
BTCD 8CÄBC´0C´KCÒ 0CÔEC 0D CD4;C40

Additional Win
AÔMCÄMC´B Dô;C ;D

Admit One To
BÔ@DR =DÔ3

Advanced
ADMC$HC„;D$MD

After
AD0D 0C =DÀ

Bonus Bell
A >CÔCD ECä=DP

3 or more Bell icons triggers the Bonus Round.
3 DÔAC$MC² BJô¯CÔMDÔA CDMDÔH BT>CÔECÔK CD¯D A CÔL A >CÔCD ¯CT8C"3 C„4DÔ2DT6

BOXCAR
A B$®Jâ A Aä

CASEY JONES FREE SPINS
A¤-A"!A, Aä B ®AÔ-A4®A' -B Jä®A´-BR -B %

3 icons trigger 10 free spins at 2X multiplier. 4 icons trigger 20 spins at 3X. 5 icons
trigger 40 spins at 4X.
3 D$MCÄ4DÔ3 CÔL 2X Jô@Cd¯Jô;Cb   CCD0C ¯CÔMC4¯C' MD 3Jô¯C´MDR MD E N"3CÔé. 4 D$M

Search the boxcars until you find an empty one.
A 8D$¯Jò 2C 3Cä=D4CCD0C A DT>CäACÔKC2 >C´>DR EJô@D$;DÔM DT0C'à

All games
A ¯DR BCä3C´>Cä<

Any
A ;DÂ G

ANY 3
A BÂ ' 3

An error has occurred

A ;CD0C 3C @D 0CÒ 1C 9CÔ0

You have 100 spins to discover your fate. Line up Remy and Raoul with The sack of
cash to continue!
BTCC$L Ct0Dô0C40C >C´6 CÄMCDMDTMCB BC =DÂ BD4AC´0DR   MD 3Jô⁻C´MDR MD E C 0C'

You now have two options:
B$0CÔ4 Cä4Cä> DT>E @ D >CÔ3Cä;D" 1C 9CÔ0:

5 Forgers pays 5000
5 BTCD4@C <Dr 1JôBDÔMC² S   éC4=N•

Get 3 or more Art Heist icons to advance to the 'Pick a Forgery' Bonus Round. Prove
you're more than a common street hoodlum by picking the forgery and you will have
found the right buyer for your painting.
'BTCD4@C <Dt8C"3 D >CÔ3CäE' C >CÔCD ⁻CR @Jô⁻ CDMDÔHC´MDT8C"= D$CC´4 3 DÔAC$MC
'BTCD4@C <Dt8C"3 D >CÔ3CäE' C >CÔCD ⁻CR @Jô⁻ CDMDÔHC´MDT8C"= D$CC´4 3 DÔAC$MC

To aid Remy & Raoul you will need to do five things:
B 5CÄ8, B 0D4; DT>E @D" BD4AC´0DTKCÒ BD4;CB 4C @C 0DR BC 2C = Ct⁻C";C„9C2 EC„9DR EI
B 5CÄ8, B 0D4; DT>E @D" BD4AC´0DTKCÒ BD4;CB 4C @C 0DR BC 2C = Ct⁻C";C„9C2 EC„9DR EI

But Remy and Raoul don't give up easily. Try another heist!
A4MDT4DÔM B 5CÄ8, B 0D4; DT>E @ D$8C"< Dr 0CÄ0D EC = C CD46 N"3CDéC43Jô9. N„éD ED4
A4MDT4DÔM B 5CÄ8, B 0D4; DT>E @ D$8C"< Dr 0CÄ0D EC = C CD46 N"3CDéC43Jô9. N„éD ED4

REEL CRIME: Art Heist.
REEL CRIME: B4@C´0C48C"= C ⁻D$MDÔ;C„9CÒ ED4;C40C'à
REEL CRIME: B4@C´0C48C"= C ⁻D$MDÔ;C„9CÒ ED4;C40C'à

Get 3 or more Art Heist icons to trigger the 'Find your Painting' Bonus round.
'B4@C = CtCD 3C 0 Cä;CäE' C >CÔCD ⁻CT8C"3 C„4DÔ2DT6Jô⁻C´MDR 1Cä; 3 DÔAC$MC² BJô⁻C0
'B4@C = CtCD 3C 0 Cä;CäE' C >CÔCD ⁻CT8C"3 C„4DÔ2DT6Jô⁻C´MDR 1Cä; 3 DÔAC$MC² BJô⁻C0

At least 4 of any of the Scatter Masterpiece paintings anywhere on the reels will begin
a heist for that painting! The Masterpiece paintings have a purple background.
Reel CDMDÔ@DR t!C¤0D$BCT@ C ⁻D$MDÔ;'-C„9CÒ 0C´L Dr 7D4@C48C"= CD>D EC OCb B =D
Reel CDMDÔ@DR t!C¤0D$BCT@ C ⁻D$MDÔ;'-C„9CÒ 0C´L Dr 7D4@C48C"= CD>D EC OCb B =D

You've decided to attempt a heist of the world's most famous painting from the Louvre
in Paris. A lofty goal but one which could secure your place in the history books - or in a
cell!
B$0 Aô0D 8D KCÒ D42D 0C A CDMC´EC„9CÒ EC <C48C"= C ;CD0D BC 9 D4@C = CtCD 3C„9C2

THE BEACH!
AD A´ A" BÔ BÔ !

Sit back and enjoy...
B$0C"2C = D CD46 D 0C"EC = N"=C4éD ⁻Jô;DÔMD MC'ââà

You've made it to the beach!
B$0 CD0C´0C"= DÔ@DÔ3D" EJô@Dr 8D ;DÔM!

And a Big Sack of Cash
AÄéCÒ BCä< D„CD44C 9 CÄéCÔ3N•

(The Black Market)
(BT0D 7C E)

Road Bloque!
At0CÄKCÒ EC 0C´B!

Keep an eye out for Art Heist bonuses!
B4@C´0C48C"= C ⁻D$MDÔ;C„9CÒ ED4;C40C"= D4@C <D„CD4;C´KC2 0CÔEC 0D 0C´BC 9 C 6C„3

Play for FUN
At#A4 A "A   D$>C4;CäE

Play for REAL
A AD B$ Aä D$>C4;CäE

Mission Implausible
A„BC4MCÄMDÔ@C4⁻C' 4C 0C´3C 2C @

Run Raoul Run
A4⁻C"3DÔMD MC' C CC² 3Jô9C4MDÔ@DÔ9

Monsieur Moneybags
AÄéCÔ3N"BDÔ9 DÔ@DTMCÀ

Unhappy Hooker
A 7 Cd0D 3C ;C4⁻C' 1C„5DÒ ⁻CÔMC´MC4G

The Duke Drops In
A4⁻CÒ CCÔ0C40DP

Me Tarzan You Gone!
A 8 B$0D 7C = Dt8 Dô2!

Mona Remy
AÄ>CÔ0 B 5CÄ8

Run Remy Run
A4⁻C"3DÔMD MC' CT<C, 3Jô9C4MDÔ @DÔ9

He Ain't Heavy
B$MD EJô=CB 1C„H

A Bad Trip
B$0C 3Jô9 C OC´0C°

Chariot du Paddy
Chariot du Paddy

Sacre Bleu!
Sacre Bleu!

Gendarme Alarm
Bd0C44C 0C48C"= CD>DT8Cä;Cä;

The Getaway
AtCC4BC 0