Lab Assignment 3- Lexical Analysis

Q1.

- Q 1.1 Write a LEX/Flex program that recognizes binary strings containing even number of 0's.
- Q 1.2 [Optional] Write a LEX/Flex program that recognizes binary strings containing even number of 0's and even number of 1's.
- Q 1.3 Write a LEX/Flex program that recognizes binary strings whose integer equivalent is divisible by 3.
- Q2. We had discussed about the lexical analyzer generator Lex/ Flex. Consider the example grammar for branching statements discussed in the class given below:

The patterns for the tokens in the language are described below:

```
\begin{array}{rcl} digit & \rightarrow & [0-9] \\ digits & \rightarrow & digit^+ \\ number & \rightarrow & digits (. \ digits)? \ ( \ E \ [+-]? \ digits )? \\ letter & \rightarrow & [A-Za-z] \\ id & \rightarrow & letter ( \ letter \ | \ digit )^* \\ if & \rightarrow & \text{if} \\ then & \rightarrow & \text{then} \\ else & \rightarrow & \text{else} \\ relop & \rightarrow & < \ | \ > \ | \ <= \ | \ >= \ | \ = \ | \ <> \end{array}
```

- Q 2.1. Write a Lex/Flex program to describe the tokens of the above grammar, and generate a lexical analyzer using the Lex/Flex tool.
- Q 2.2 Test the lexical analyzer with some input strings (You should show and explain the output of the lexical analyzer for the considered examples).
- Q 2.3 [**OPTIONAL**] We had discussed about how to transform the patterns to transition diagrams by hand and how to implement a lexical analyzer. Implement a lexical analyzer for the considered problem without using the Lex/Flex tool.

Q 3 Construct a lexical analyzer for the following simple "C" like language using the Lex/Flex tool.

- 1. Data Type: integer (INT/int), floating point (FLOAT/float)
- 2. Condition constructs: if
- 3. Loop Constructs: for, while
- 4. Input / Output Constructs:
 - a. read(x) Read into variable x
 - b. print(x) Write variable x to output
- 5. Relational operators, assignment and arithmetic operators
- 6. Only function is **main()**, there is no other function.

You may test it using the below example:

Example: