UtilityFog-Fractal-TreeOpen Documentation

Welcome to the comprehensive documentation for UtilityFog-Fractal-TreeOpen, an advanced utility fog simulation system with fractal tree structures and comprehensive observability.



What is UtilityFog?

UtilityFog-Fractal-TreeOpen is a cutting-edge simulation platform that combines:

- Advanced Agent Simulation: Sophisticated multi-agent systems with emergent behaviors
- Fractal Tree Structures: Hierarchical organization patterns for scalable coordination
- Comprehensive Observability: Real-time monitoring, logging, and tracing capabilities
- Interactive Visualization: Multiple visualization modes including CLI and web interfaces



Key Features



A Phase 3 Capabilities

=== "Telemetry System"

- Real-time Metrics: Counter, Gauge, and Histogram metrics
- Multiple Exports: Prometheus and JSON format support
- System Integration: Hooks for coordination, messaging, and health monitoring
- Thread-Safe Operations: Concurrent access with proper locking

=== "CLI Visualization"

- ASCII Art Rendering: Tree structures, message flows, state transitions
- Interactive Mode: Real-time updates with keyboard navigation
- Multiple Exports: HTML, SVG, Text, and JSON formats
- **Demo Data**: Built-in sample data generation

=== "Observability"

- Structured Logging: JSON-formatted logs with trace propagation
- Distributed Tracing: Thread-local context management
- Rate-Limited Errors: Intelligent error suppression
- Event System: Structured event tracking with metadata

=== "Feature Flags"

- Centralized Config: JSON configuration with validation
- **Environment Overrides**: Runtime configuration with UFOG * variables
- **Dynamic Control**: Enable/disable features without restarts

X Development Experience

- Comprehensive Makefile: Complete development workflow
- Quality Assurance: Automated testing, linting, and type checking
- High Test Coverage: 75%+ telemetry, 94%+ observability, 100% feature flags
- CI/CD Pipeline: Automated quality gates and deployment



Installation

```
# Install from release
pip install utilityfog-fractal-treeopen

# Or install from source
git clone https://github.com/Goldislops/UtilityFog-Fractal-TreeOpen.git
cd UtilityFog-Fractal-TreeOpen
make install
```

Basic Usage

```
# Run simulation
utilityfog-sim --agents 10 --steps 100

# Interactive visualization
utilityfog-viz interactive --input simulation_data.json

# Generate telemetry
make telemetry

# Run observability demo
make observe
```

Development Workflow

```
# Setup development environment
make install

# Run tests with coverage
make test && make coverage-html

# Quality checks
make lint && make format && make type-check

# Phase 3 component testing
make telemetry viz observe bench
```

Architecture Overview

```
graph TB
    A[UtilityFog Core] --> B[Agent System]
    A --> C[Telemetry Collector]
    A --> D[Visualization Engine]
    A --> E[Observability Manager]
    B --> F[Fractal Tree Coordination]
    B --> G[Message Passing]
    B --> H[Behavior Engine]
    C --> I[Prometheus Export]
    C --> J[JSON Export]
    C --> K[System Metrics]
    D --> L[CLI Visualization]
    D --> M[Web Interface]
    D --> N[Export Formats]
    E --> 0[Structured Logging]
    E --> P[Distributed Tracing]
    E --> Q[Event System]
```

Configuration

Feature Flags

Control system behavior with feature flags:

```
"telemetry": {
    "enabled": true,
    "collection_interval": 30.0,
    "export_format": "prometheus"
  "visualization": {
    "enabled": true,
    "interactive mode": true,
    "export_formats": ["html", "svg"]
  },
  "observability": {
    "enabled": true,
    "log_level": "INFO",
    "trace_sampling": 1.0
  }
}
```

Environment Variables

Runtime configuration with environment variables:

```
# Telemetry control
export UFOG ENABLE TELEMETRY=true
export UFOG TELEMETRY INTERVAL=30
# Observability settings
export UFOG OBSERVABILITY LOG LEVEL=DEBUG
export UFOG_TRACE_SAMPLING_RATE=0.1
# Visualization options
export UFOG VIZ INTERACTIVE=true
export UFOG VIZ EXPORT FORMAT=html
```

Monitoring & Observability

Telemetry Dashboard

Monitor system performance with built-in telemetry:

- Agent Metrics: Population, behavior patterns, coordination efficiency
- System Metrics: CPU, memory, network utilization
- Custom Metrics: Application-specific measurements

Structured Logging

All system events are logged in structured JSON format:

```
"timestamp": "2025-09-22T00:42:00Z",
  "level": "INFO",
  "message": "Agent coordination completed",
  "trace_id": "trace_abc123",
  "agent_id": 42,
  "coordination time ms": 15.3
}
```

Distributed Tracing

Track operations across the entire system with trace propagation:

```
from agent.observability import trace_operation
with trace_operation("agent_movement", agent_id=123) as trace_id:
    # All operations within this block are traced
    calculate movement()
    update_position()
```

Production Deployment

System Requirements

- **Python**: 3.8+ (recommended: 3.11+)
- Memory: 4GB+ RAM for typical simulations
- CPU: Multi-core recommended for parallel processing
- Storage: 1GB+ for logs and data

Deployment Options

```
=== "Docker"
```bash
Build container
docker build -t utilityfog:0.1.0-rc1.
 # Run simulation
 docker run -p 8000:8000 utilityfog:0.1.0-rc1
=== "Kubernetes"
yaml
apiVersion: apps/v1
kind: Deployment
metadata:
name: utilityfog
spec:
replicas: 3
selector:
matchLabels:
app: utilityfog
template:
metadata:
labels:
app: utilityfog
spec:
containers:
 name: utilityfog
 image: ghcr.io/goldislops/utilityfog:0.1.0-rc1
ports:
 - containerPort: 8000
=== "Systemd"
```ini
Description=UtilityFog Simulation Service
After=network.target
 [Service]
 Type=simple
 User=utilityfog
 WorkingDirectory=/opt/utilityfog
 ExecStart=/opt/utilityfog/venv/bin/utilityfog-sim
 Restart=always
 [Install]
 WantedBy=multi-user.target
```

Solution Structure

This documentation is organized into several sections:

- Getting Started (getting-started/installation.md): Installation, configuration, and first steps
- Phase 3 Features (phase3/telemetry.md): Detailed guides for telemetry, visualization, and observability
- Development (development/setup.md): Development setup, testing, and contribution guidelines
- API Reference (api/core.md): Complete API documentation
- Deployment (deployment/production.md): Production deployment and monitoring guides

Community & Support

- **GitHub Issues**: Report bugs and request features (https://github.com/Goldislops/UtilityFog-Fractal-TreeOpen/issues)
- **Discussions**: Community discussions and Q&A (https://github.com/Goldislops/UtilityFog-Fractal-TreeOpen/discussions)
- Contributing: See our contribution guidelines (development/contributing.md)

License

This project is licensed under the MIT License. See the LICENSE (https://github.com/Goldislops/Utility-Fog-Fractal-TreeOpen/blob/main/LICENSE) file for details.

Ready to get started? Check out our installation guide (getting-started/installation.md) or jump into the quick start tutorial (getting-started/quickstart.md)!