

Website Design

And Development

Practical Guide



School of Information Technology



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Contents

Welcome to Data Science 1. This subject will introduce you to the process of web deployment using HTML/CSS and Javascript.

Each week you must complete ALL of the week-by-week exercises given in this Practical Guide.

Your mentor (lecturer) will share and discuss the solutions to these problems with you, to give you the opportunity to review your solutions, and to see how your solutions compare to those of the mentor and other students.

### The following topics will be covered:

HTML

Module Overview

- Javascript
- CSS/Adobe Photoshop
- UI/UX design

In each case for each week's practical exercise, you can test your program for correctness by checking with a sample input. If your sample output is not correct, you must go back to your program code to understand where the code is not correct. Fix the problem, and test again until your program gives the expected output.

Your mentor (lecturer) will discuss solutions to the problems during class time, and post sample solutions online. Make sure that you compare your solutions to the mentor's sample solutions.











# Week 1:

Topic	HTML 5
Practical Exercise	Week 1

#### Question 1

In this exercise, you will create two HTML pages without any styling or scripting needed:

- 1. Home.html
- 2. Profile.html
- 3. Allow each page to navigate the other page

HTML5 is the latest version of HTML (HyperText Markup Language).

HTML is a mark-up language, and it uses element tags to create HTML documents; thus we can use it to add contents (e.g. text, Lists, Images, and Videos) to our web pages.

# Types of Tags

Some elements consist of opening and closing tags, and contain content in between, e.g. h1 tag:

```
<h1>Content HERE!</h1>
```

The H1 is the heading tag that is usually displayed in large, bold letters. The heading tag has six more types of tags, which are h1, h2, h3, h4, h5, and h6-h1 being the larger and h6 the smaller one.

```
<h1>SAMPLE H1</h1>
<h2>SAMPLE H2</h2>
<h3>SAMPLE H3</h3>
<h4>SAMPLE H4</h4>
<h5>SAMPLE H5</h5>
<h6>SAMPLE H6</h6>
```



### Sample Output

### **SAMPLE H1**

#### SAMPLE H2

SAMPLE H3

SAMPLE H4

SAMPLE H5

SAMPLE H6

The other tags are not required to have a closing tag-

```
called

src="{path}/logo-1.png" />

"self-
closing"
```

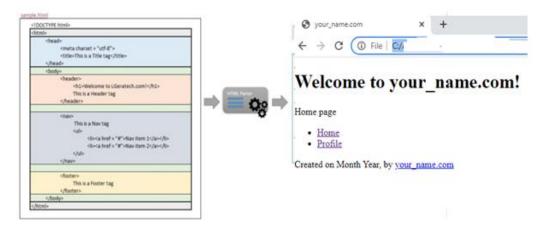
tags, e.g. Image tag:

### Sample Output



For further details, we are going to cover a lot of element tags with a description. For the above examples, I just described the different types oftags.

#### From HTML file to Web Page





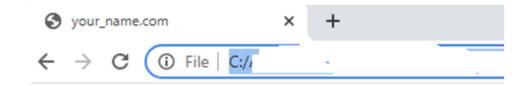
To create an HTML file, just add .html or .htm extensions when saving the file. To display the file in the browser, copy and paste the path of the file in the search bar on your browser.

The tags will not display on the web page, but only the content inside the element's (opened and closed) tags will be displayed.

The web browsers use browser engines to parse HTML files and convert them into HTML documents for the browser's webpage.

- 1. Create an HTML file name "home.html" and save it in your local directory
- 2. Open the home.html file to your text editor and insert the HTML code to produce the same as image below
- 3. Then type your home.html file's path into your browser's searchbar: e.g. C:\Users\PC\Desktop\home.html

The output should look like the image below:



# Welcome to your\_name.com!

### Home page

- Home
- Profile

### Created on Month Year, by your name.com

- 1. Create an HTML file name "profile.html" and save it in your local directory
- 2. Open the profile.html file to your text editor and insert the HTML code to produce the same as image below
- 3. Then type your profile.html file's path into your browser's search bar: e.g. C:\Users\PC\Desktop\profile.html



The UI should look like the one below:



# WELCOME TO your\_name.COM!

### Profile page

- Home
- Profile



Username: **Leonardo** Name: **Leonardo** 

Age: 19 Gender: Male

Created on Month Year, by your name.com



### Week 2:

Topic	JavaScript
Practical Exercise	Week 2

In this exercise you will add functionality using the Javascript language. Implement new JavaScript on the web pages.

### sessionStorage Property

JavaScript has a property called sessionStorage. This property allow us to save data with key and value pair in a web browser.

We are going to use the sessionStorage to store data in a web browser. However, there are things that you should consider while using this property:

- Data is deleted when the browser tab is closed
- Data will never expire except the tab is closed
- Sharing data between tabs are not allowed.

Here is the example code for declaring sessionStorage property:

```
// Store Data
sessionStorage.setItem("key", "value");
// Retrieve Data
alert(sessionStorage.getItem("key"));
```



### Question 1: Registration Page Implementation

Sample registration page:

WELCO	ME TO YOUR_NAME.COM!
	REGISTRATION PAGE
Enter your	First Name
Enter your	Last Name
Enter your	Age
Male	•
Enter your	Username
Enter your	Password
	Submit

Let's implement the registration page first to add your account to the web browser.

- 1.1. In registration.html change the <form>tag to execute the JavaScript register()function when the form is submitted. The action on form submission will be to render the login.html page.
- 1.2. After changing the <form>tag, define the register()function in the <script> tag. We are using the Internal JavaScript to prevent confusion.

Add the following functionality to the function:

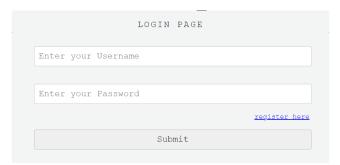
- 2.1. Capture data on first name, last name, age, gender, username and password from DOM and store in local scope variables in the function.
- 2.2. Transfer the captured data into a new object called "user", which is a standalone entity based on the real-life user who is busy registering on our site.
- 2.3. Implement form validation to check the required fields. For example, if the First Name field is empty the "First Name is required!" will be displayed on thebrowser:



2.4. If the fields are complete, the web page will continue to submit and save the user information into sessionStorage.

# Question 2: Login Page Implementation

Sample login page:



Created on Month Year, by  $\underline{\text{your name.com}}$ 

We've already completed the registration page. Now let's proceed to the next implementation which is for the login page-still Internal JavaScript. Therefore we can test the data that we've added early.

In the login.html, we are going to do the same thing we did in the registration.html, replace the <form>tag to execute the JavaScript function validate Credentials () and render the home.html on submission Implement the following logic for this function:

3.1. Get the user data stored in the web browser and save as local variable "user".



- 3.2. Get the value of the username and password fields entered for the login.html page and store as local variables "username" and "password".
- 3.3. Check if the user exists and if not, the page will be navigated to the registration page
- 3.4. Check the username and password fields' value. If the fields are empty, the message will be displayed on the browser that the field is required.
- 3.5. Do the credentials verification. If the username and password is valid, the page will inform user "Access Granted" with true result that will navigate user to the home page. However, if not, an alert message will pop-up alerting the user that "Invalid username and password" was entered and the whole function will return false.

## Profile Page Implementation

For the final implementation, which is the profile page:

 Add functionality for this page that displays all the data stored in the webbrowser using Inlinescripting



# Week 3:

Topic	CSS3 (Cascading Style Sheets3)
Practical Exercise	Week 3

#### Question 1

In this exercise, you will alter two HTML pages and apply various styles to improve the appearance of your pages. You will apply various Selector styles throughout this part-but still no scripting is needed.

#### Home.html

# Welcome to your name.com!

#### Home page

- Home
- Profile

Created on Month Year, by your name.com

Hello, and welcome to my home page, I'm your\_name, and I made this design for you. if you have question, suggestion, or request you can comment below or notify me on my email (your\_account@gmail.com), thanks

1. Alter the home.html page to include the below the <nav> element

# CSS Syntax Overview

The CSS has a set of rules for defining the particular style of an element. That should be followed to successfully apply the CSS style on the HTML document. The CSS rules have four essential parts:



- Selector
- Declaration
- Property
- Value

#### Selector

The CSS selector is a keyword used to point the CSS style to the HTML element. The selector can use the element name, class, id, and more. Refer to the Types of Selector section for more details.

#### Declaration

The CSS declaration block consists of open and close curly buckets. Inside each of these curly buckets, there are one or more declarations.

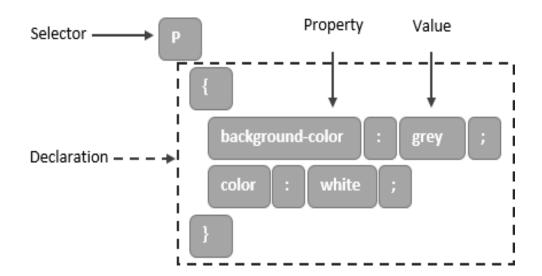
Each declaration contains property and value and is separated by the colon. The declaration should end with a semicolon.

### **Property**

The CSS property is an attribute of the HTML element that is defined by the selector. In a web browser, all of the element attributes are converted to CSS properties e.g. colour, background-colour, etc.

#### Value

The CSS value is a value set for CSS property e.g. colour property has a value of white. See the example image for the tag element:





# Types of CSS Selectors

This section will explain alternative ways of defining the selector in CSS. Therefore, the following examples are the most commonly used type of selectors:

- Element Selector
- ID Selector
- Class Selector
- Universal Selector
- Grouping Selector

#### **Element Selector**

Like the common examples above, the CSS selector can use the HTML element name. For example, h1, p, body, etc. to select a specific element.

#### **ID** Selector

The CSS selector can use the ID attribute of an HTML element to select a specific element. To use the ID attribute as a selector, put a hash (#) character at the beginning of the selector to define the ID of the element.

Here is the example. Add this code in home.css:

```
#heading1 {
  background-color: grey;
  color: white;
}
```



Add an ID attribute on h1 tag in home.html:

```
<h1 id="heading1">Welcome to LGeratech.com!</h1>
```

Note: Id attribute is used to define unique elements within the web page. Therefore, the selector uses id attribute can only select one unique element.

#### Class Selector

The CSS selector can use the class attribute of an HTML element to select a specific element. Put a period (.) character at the beginning of the selector to define the class of the element. Here is the example. Add this code in home.css:

```
.heading1 {
   background-color: grey;
   color: white;
}
```

Add an ID attribute on h1 tag in home.html:

```
<h1 class="heading1">Welcome to your_name.com!</h1>
```

You can also add an element name before the period (.) character to be more specific with selecting the class attribute of the element:

```
h1.heading1 {
  background-color: grey;
  color: white;
}
```



#### **Universal Selector**

The CSS selector can use the asterisk (\*) character to select all of theHTML elements. Here is an example. Add this code in home.css:

```
* {
  background-color: grey;
  color: white;
}
```

#### **Grouping Selector**

The CSS selector can use multiple-element names at the same time. Let's combine all of the HTML elements that have the same style definition.

Let's take a look at the below without the grouping selector, and all of the elements with the same style:

```
h1 {
  background-color: grey;
  color: white;
}
p {
  background-color: grey;
  color: white;
}
a {
  background-color: grey;
  color: white;
}
```



However, when we use the grouping selector, it will minimise the size of the code in the CSS file, add this code in home.css:

```
h1, p, a {
  background-color: grey;
  color: white;
}
```

Note: Separate each element with a comma like in the example above; you can use a grouping selector to combine the element selector with the same style definition. It will minimise the size of the code.

#### Comments

CSS uses the comment block to allow the developers to add notes to their codes. However, you can also apply the comment to the unnecessary codes. Therefore, the browser will not interpret it.

The Comment block format starts with /\* and ends with \*/ and can also cover multiple lines:

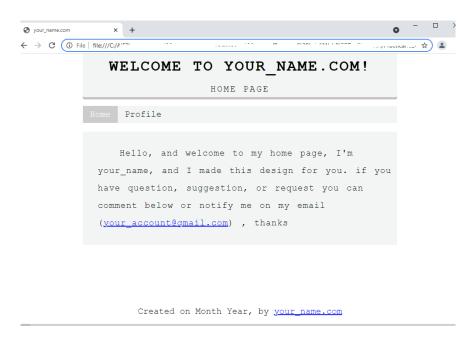
```
h1 {
  /* comment here */
  /* background-color: grey;
  color: white; */
}
```



# More CSS Style Implementation

Now we've done the essential part of CSS. Let's take a look at some additional CSS Style examples to make our home page more attractive and our design more user-friendly.

As you can see below, the home page has a much better design compared to the previous home page example:



Continue reading below for more details about the design.



#### Home Page Implementation

Change the home.html into the code below:

```
<!DOCTYPE html>
    <html>
      <head>
         <meta charset = "utf-8">
         <title>LGeratech.com</title>
             <link rel="stylesheet" href="style.css">
      </head>
      <body>
         <header id="header">
            <h1 id="title" >Welcome to
   your_name.com!</h1>
            Home page
         </header>
         <nav>
            class="nav-item active"><a href =</pre>
    "home.html">Home</a>
               class="nav-item"><a href =</pre>
    "profile.html">Profile</a></li
>18 
         </nav>
             <div id="body-container">
                   Hello, and welcome
    design for you.
                    if you have question, suggestion,
    or request you can comment below
    or notify me on my email
                        (<a href =
             "your_email@gmail.com">your_email
@26
                    , thanks
                   </div>
         <footer id="footer">
                       Created on Month Year, by <a
   href = "http://your_name.com/">your_Name.com</a>
         </footer>
       </body>
    </html>
```



#### **CSS** Implementation

Create style.css together with home.html and read the comments below to implement each property of the styling by entering the details:

```
/3.1 * use the Element Selector to Remove
    themargin of body element */
    /3.2 * use the Universal Selector to change the
4 font style of all elements to font-family:
    "Courier New", Courier, monospace; .*/
6 /3.3 * use the ID Selector to customize the style
    of the header element
    border-radius: 0 0 4px
4px;9
     box-shadow: 0px 5px #90888888;
    background-color: #f2f5f3;
   margin: 0 auto;
     margin-top: 0;
     padding: 10px;
     width: 700px;
     height:
80px;*/17
    /3.4 *use the ID Selector to customize the
   styleof the unique <h1> element
   letter-spacing: 3px;
     font-size: 35px;
     color: #000000;
     text-align: center;
      margin: 0;
      text-transform: uppercase;
    /3.5 * use the ID Selector to customize
    thestyle of the unique  element
     for the subtitle
to32
```



```
/3.10 * use the Class and grouping Selector to
    change the color of the nav
    item after clicking it to
     background-color: #CCC; color: white;
83 /3.11 * use the ID Selector to customize the
    <div> element for the custom body
84 container of the home page to
   background: #f2f5f3; margin: 0 auto;
86 margin-top: 0; padding: 10px; width: 700px;
    /3.12 * use the ID Selector to customize the
93  element to
    letter-spacing: 1px; text-indent: 50px;
95 word-spacing: 4px; line-height: 2;
96 padding-left: 24px;
                       font-size: 20px;
62 decoration: none; text-align: right;
    in nav element
    /3.9 * use the Class and grouping Selector
    tochange the color of the nav
    item when the mouse pointer is pointed on it to
```



### Question 2: UX/UI design quiz

- 2.1 What of the following are not the elements of design?
  - a. Line
  - b. Shape
  - c. Colour
  - d. Device
- 2.2 Which lines creates a feeling of rest or calm?
  - a. Horizontal
  - b. Vertical
  - c. Diagonal
- 2.3 ...... shapes are freeform, often asymmetrical and irregular.
  - a. Organic
  - b. Inorganic
  - c. Geometric
- 2.4 ...... states that when objects move in the same direction, we tend to see them as a unit.
  - a. Law of common fate
  - b. Law of proximity
  - c. Law of good continuation



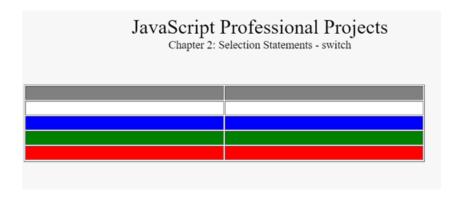
# Week 4:

Topic	HTML /JAVASCRIPT AND ADOBE PHOTOSHOP
Practical Exercise	Week 4

#### Question 1:

#### Q 1.1.

Create a table with rows that have alternating colours as below. Also note the headings should be the same.



Q 1.2 Create the Output below using HTML/Javascript



Output		
	R&B Jazz Blues	
Choose some music types, then click the button below:  How many are selected?	New Age	<b>*</b>

Hint: For Q1.2 - A for statement looks as follows:

for ([initialExpression]; [conditionExpression]; [incrementExpression])
statement

The function contains a for statement that counts the number of selected options in a scrolling list (a <select> element that allows multiple selections). The for statement declares the variable i and initializes it to 0. It checks that i is less than the number of options in the <select> element, performs the succeeding if statement, and increments i by after each pass through the loop

#### Question 2:

Adobe Photoshop quiz

Choose appropriate answer

Question	Options	
Lesson 1 – Get to know Photoshop		
1.What is the quickest way to open an image	a. File>Open	
	b. File>Image	
	c. Image>Open	
	d. Edit>Open	
2. The Options Bar is an important bar because	a. it displays file size and dimension	
	b. it displays the options for the	
	selected tool	
	c. it tells you when to save	
	d. it always shows the same settings	



2 \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	
3. What does the Hand tool do?	a. Changes between open
	documents
	b. Zooms in and out
	c. Adds a hand graphic to your
	design
	d. Allows you to pan around a large
	or zoomed-in image
4. The History panel displays what information?	a. Shows you visual inspiration based
, , , , ,	on history
	b. Lists what tools should be used on
	the image.
	c. Lists how many times a document
	has been opened.
	d. Lists your actions whilst a
	document has been open
	·
5. What file format enables you to open the file in	apng
Photoshop and continue working with all the layers?	bpsd
	cjpeg
	dlayers
Lesson 2 – Change the Image Size	
1. When you select Image>Image Size what happens?	a. You are able to change the width,
	height and resolution of your whole
	document
	b. You are able to change the width,
	height and resolution of a selected
	layer only
	c. Your image is resized to 100 pixels
	d. Your image's resolution is
	changed to 100 pixels per inch.
2. What does image resolution mean in Photoshop?	a. The resolution of the screen you
2. What does image resolution mean in Photoshop!	•
	are using to work on
	b. The image quality is very high
	c. The number of pixels per square
	inch in your image.
	d. The image quality is too low
3. How do you avoid deleting cropped pixels when using the	a. Uncheck 'Delete Cropped Pixels' in
Crop tool?	the Options bar before cropping.
	b. You cannot avoid deleting
	cropped pixels.
	c. Use the Canvas size instead
	d. Use the Image Size instead
4. In the Canvas size pop-up box, what does the Relative	a. It centres the image to the canvas
function do?	b. It adds a specified amount of
	pixels to the total height or width.
	c. It will align all layers to the top of
	the canvas
	d. It resizes you image relative to
	<u> </u>
	other open documents



5. How can you set a canvas to extend in specific directions	a. Select the direction from the
only?	Direction drop-down menu
	b. Set the direction using the arrows
	in the Anchor area of the Image size
	window.
	c. You cannot extend the canvas
	d. The canvas can only extend
	outwards from the centre
Lesson 3 – Work with Layers	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1. What is a layer's main function	a. To keep contents congrate from
1. What is a layer small function	a. To keep contents separate from
	one another
	b. To make objects individually
	editable
	c. To be able to show and hide
	individual objects
	d. All of the above
2. How do you create a New layer?	a. File>New
•	b. Edit>New Layer
	c. In the Layers panel, click the New
	Layer Icon
	d. In the Layers panel, click the Eye
	icon.
3. What does Edit> Free Transform do?	
3. What does Edit> Free Transform do?	a. Automatically rotates a layer 90
	degrees
	b. Enables you to resize a layer
	c. Enables you to add perspective to
	an image
	d. Converts a layer to black & white
4. How do you add an image into a design?	a. Edit>Insert Image
	b. Edit>New Image
	c. File>Paste New
	d. File>Place Embedded
5. What makes a background layer different to other layers	a. It cannot have transparency
	b. It cannot be edited
	c. It cannot be duplicated
	d. It cannot be renamed
Losson A Adjust the image quality	d. it callifor be reliallied
Lesson 4 – Adjust the image quality	
1. What can't you do when adjusting Brightness and	a. Adjust colours separately
Contrast using the Image>Adjustments menu?	b. Adjust overall brightness
	c. Adjust overall contrast
	d. Adjust individual layers only
2. What does Vibrance refer to?	a. How much pure red a colour has
	in it
	b The intensity of the colour
	c. How desaturated the colours are
	d. The tonal difference between
	colours.



3. What slider in the Hue Saturation adjustment changes	a. Hue slider
the actual colour of the image	b. Saturation slider
the actual colour of the image	c. Lightness slider
	_
	d. Contrast slider
4. How is an Adjustment Layer different to using the	a. It shows as a specific layer on the
Image>Adjustments?	Layer's panel
	b. You add an adjustment layer on
	the Layers panel
	c. An adjustment layer's adjustment
	can be edited once it's applied
	d. All of the above
Lesson 5 – Making Selections	
1. Once a selection is made, how do you deselect it?	a. Layers>Undo Selection
•	b. Edit>Deselect
	c. Select>Deselect
	d. Image>Undo Selection
2. The Quick Selection tool creates selections when you	a. clicking once in an image area
2 galok beleation tool of cutes selections when you	b. click and drag in an area you want
	to select
	c. drag along an edge
	d. click outside of the image area
2. To fine turn a colortian very use	~
3. To fine tune a selection you use	a. Select> Select and Mask
	b. Select>Refine Selection
	c. Layer>Refine Layer
	d. Select>Selection Options
Lesson 6 – Retouch Images	
1. The Spot Healing brush is used to	a. Smooth skin tone
	b Remove small unwanted spots or
	blemishes
	c. Change colour of spots in pattern
	d. Correct bad lighting
2. What tool copies areas and paints them elsewhere	a. Repeat tool
·	b. Copy tool
	c. Clone Stamp tool
	d. Pattern Stamp tool
3. The content aware function uses an unwanted	a. surroundings
objects' to fill in the space when it's	b. width and height
deleted.	c. colour
ucictou.	d. tonal range
Lesson 7 – Use Colour	a. conditioning
1. Which one is not a valid Brush option?	a. Resolution
1. Without one is not a valid brush option!	b. Size
	c. Colour
	d. Opacity
2. How do you set the Foreground and Background colours	a. Edit>Default Colors
to the default Black and White	b. Edit>Revert to default
to the detault black and Willite	b. Luit/Nevert to default



3. What panel contains small squares of colour to choose from?	c. Press Ctrl+D /Cmd+D on the keyboard d. Press D on the keyboard a. Color panel b. Adjustments panel c. Properties panel d. Swatches panel
Lesson 8 – Adding Text and Shapes	,
What tool is used to create standard text in Photoshop?	a. Type tool b. Horizontal Type tool c. Display Type tool d. Text tool
2. When you Type on a selected Layer, what will happen?	<ul><li>a. A new blank layer is created</li><li>b. The text is types directly on the selected layer.</li><li>c. A Type Layer is created above the selected layer</li><li>d.A Type layer is created below the selected layer</li></ul>
3. What panel has options for shapes to be edited	<ul><li>a. Properties panel</li><li>b. Shape panel</li><li>c. Options panel</li><li>d. Shape Layer panel</li></ul>
4. What is a custom shape?	a. A shape you have drawn yourself b. A preset shape that you can choose to insert from a list of custom shapes c. A shape that is easily edited d. Any shape is called a custom shape

## **APPENDIX**

### 1. Introduction

Welcome to the Website Design and Development Subject. You will learn the fundamental concepts of using HTML/CSS/Javascript. This subject is offered to all IT Systems Dev students /Web Dev (and other stream (SW/Web Dev)).



Use the Subject Pacer (provided in the Student Portal) to help you plan your studies. This will help you to stay on track to complete the subject within the planned timeframe. This schedule will also be used by the mentors when they plan workshops and/or online sessions to review content.

### 2. Resources

Several useful resources can be downloaded from the Student Portal:

- The Website Design and Development material
- A second source on Microsoft source and other links as per pacer.
- The Practical Guide (for weekly practical exercises)
- Practical Projects
- Additional resources (e.g. videos) could also be made available in the Student Portal

#### 3. Assessments

- a) Weekly practical exercises:
  - This subject is presented using a problem-based approach. This ensures that students
    work on practical exercises and projects throughout the subject. The practical exercises
    to be completed each week are set out in the Practical Guide, and are compulsory. The
    subject mentor will discuss solutions and examples of student work during contact
    sessions to ensure that everyone knows how to solve the problems and can learn from
    their progress.
- b) Practical projects:
  - All students completing this subject must submit 2 integrated practical projects after completing the subject.

