CS & IT ENGINEERING

Data Structures

Introduction to Data Structures
Lec- 01

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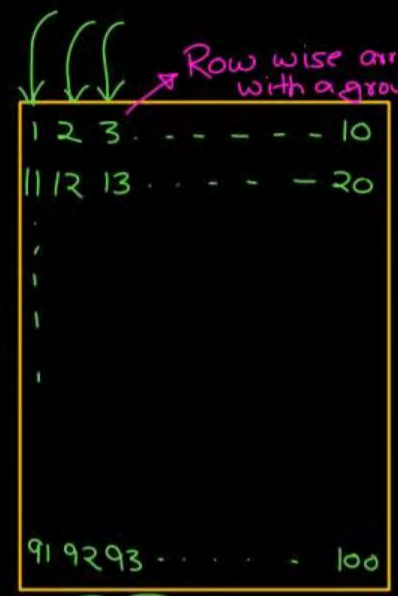
- Introduction

1 to 1000

Data Structure

625/100 ⇒ 6 25/10 ⇒ 2



25el-
1→10
2→10
3

7th Page
3rd Row
5th col

Column wise arrangement with a grouping of 10

7th Page
3rd col
5th row

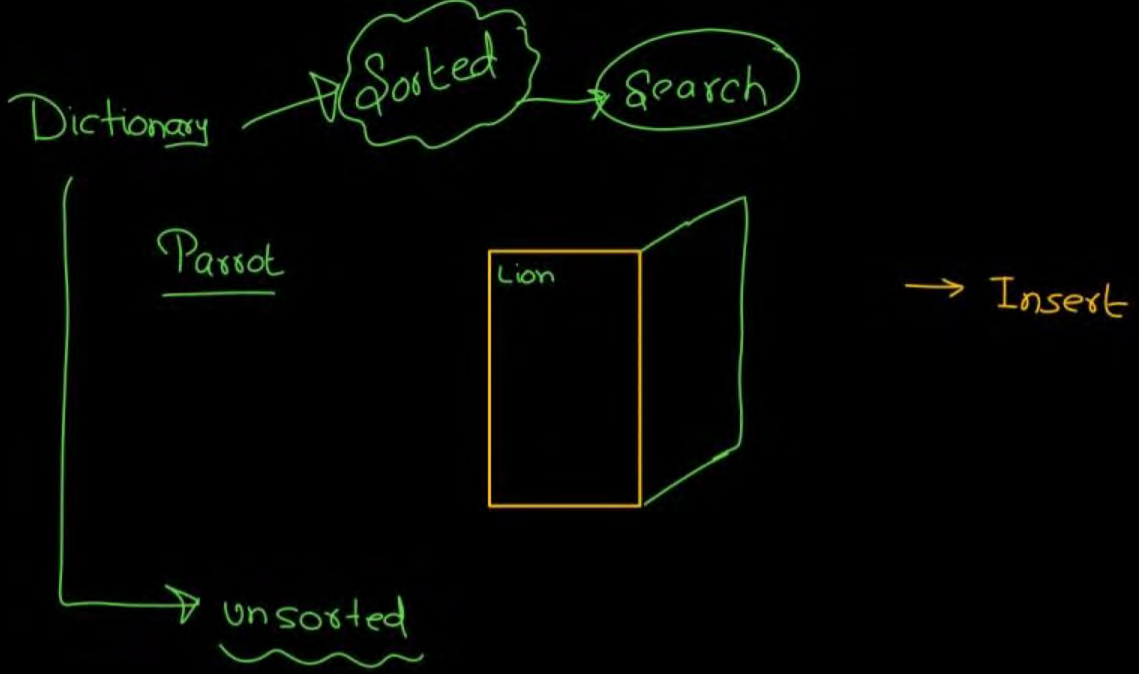
No batter, Randomly

3

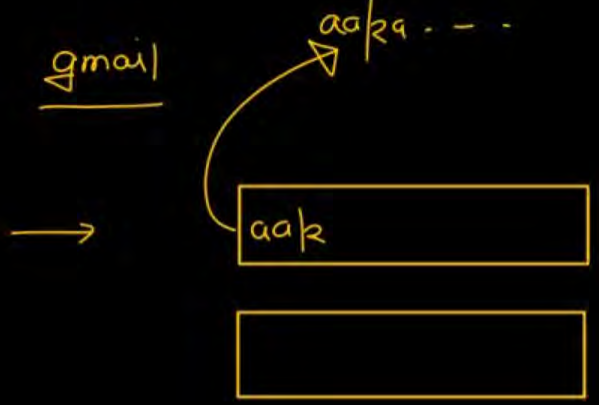
7

Ex2 Contact List → ~~Sorted~~ unsorted

Ex3:



Ex4 e.mail gmail



Data structure

1] Linear data structure

A data structure in which an element can have atmost 2 neighbours.

2] Non Linear data structure

More than 2 neighbours can be possible.

Linear data structure

1. Arrays → address calculation
2. Linked List → Code
3. Stack
4. Queue

Non Linear data structure

1. Tree : Binary tree, Binary Search tree, Heap, AVL tree — 60%
2. Graph

Hashing

C Programming ✓ → Arrays, pointers, structure

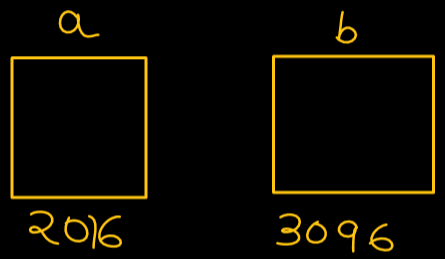
↘ 0 knowledge → C recording 2x →

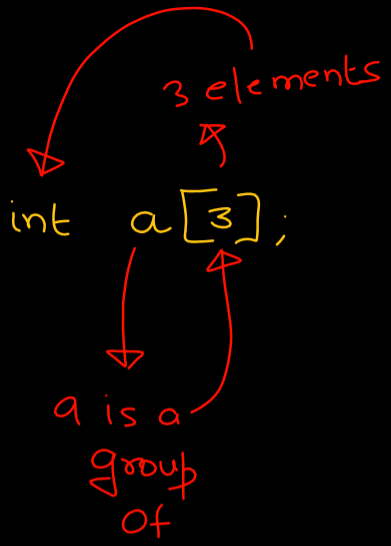
Array

```
int m1, m2, m3;

   ==
   ==

avg = (m1+m2+m3)/3

    =
```

```
int m1, m2, m3, m4, m5, - - - -
... m50;
```

int a, b, c;





a

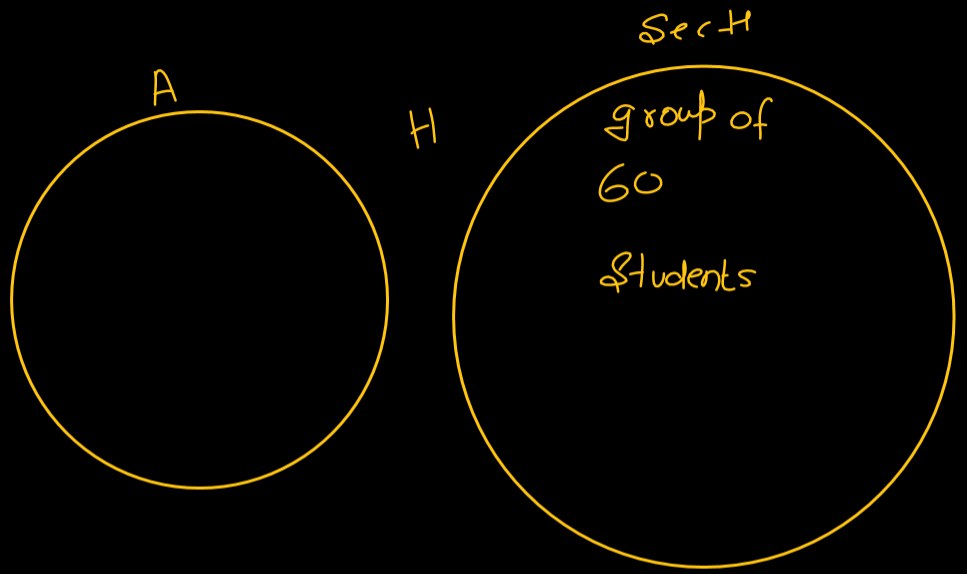
group of elements of same type.

```
int a[10];
```

```
char c[5];
```

Collection of homogenous types of data elements

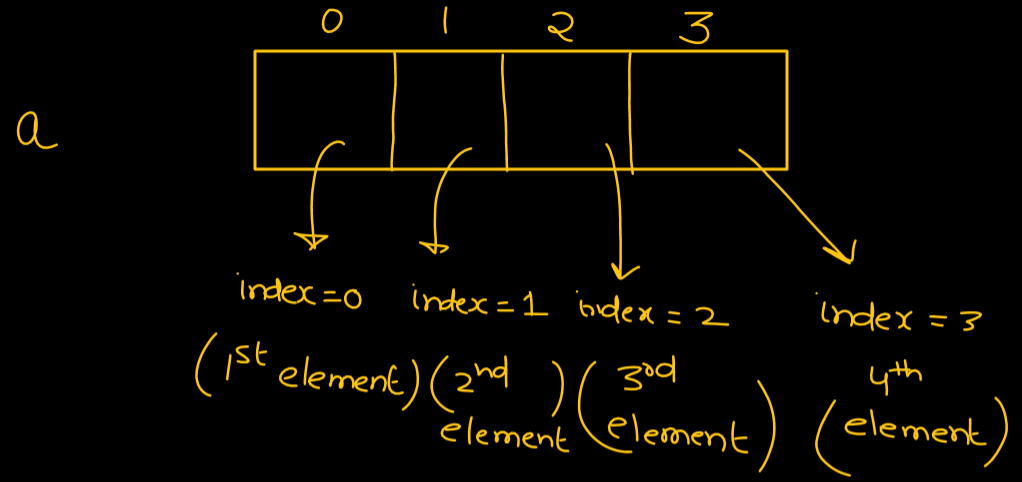
```
float p[20];
```



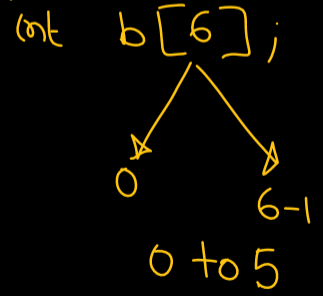
unique identification no

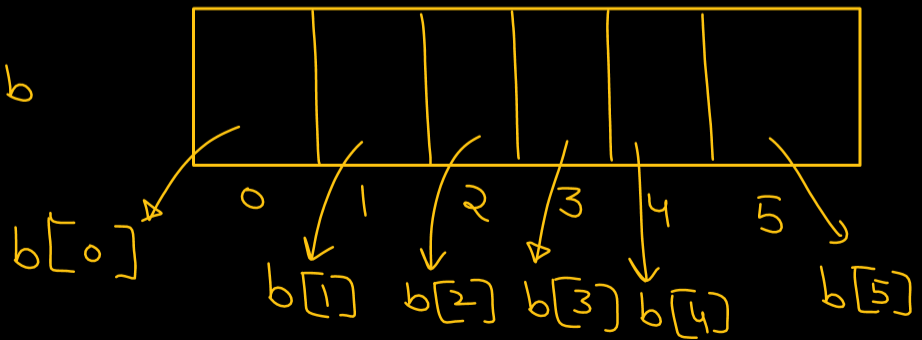
Roll no

int a[4];


a
0
1
2
3
index=0
index=1
index=2
index=3
(1st element)
(2nd element)
(3rd element)
(4th element)

int b[6];


0
6-1
0 to 5

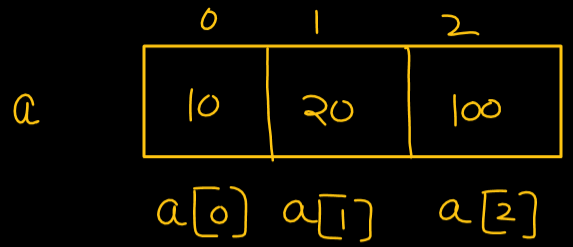

b
0
1
2
3
4
5
b[0]
b[1]
b[2]
b[3]
b[4]
b[5]

int a, b, c;

a = 10;

b = 30;

c = 50;



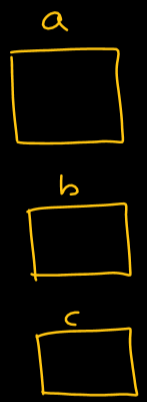
int a[3];

a[0] = 10;

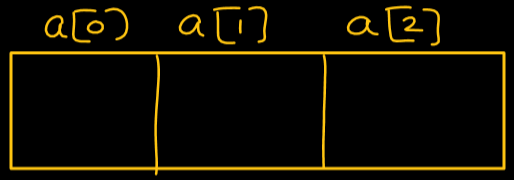
a[1] = 20;

a[2] = 100

```
void main(){
    int a,b,c;
```




```
int a[3];
```




THANK YOU GW
SOLDIERS !