CS & IT ENGINEERING

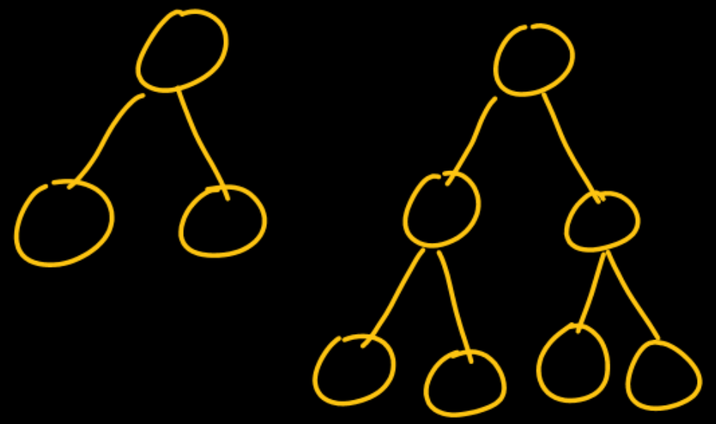
Data Structure

Tree
Chapter- 5
Lec- 02

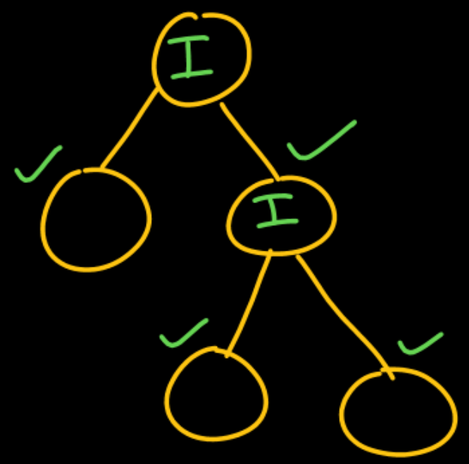
By- Pankaj Sharma sir

Tree-II

Full binary tree :

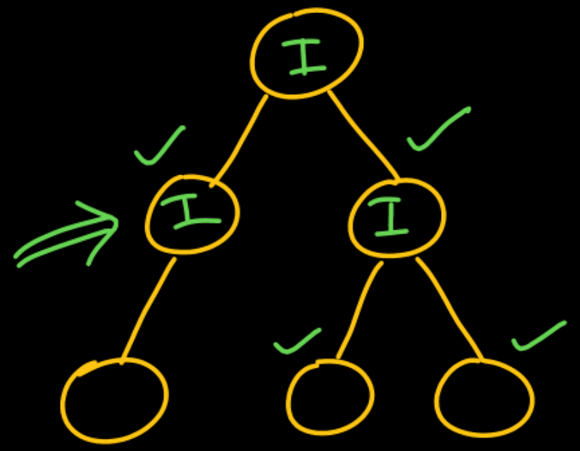


2- ary tree : A tree in which every internal node has exactly 2 childs.



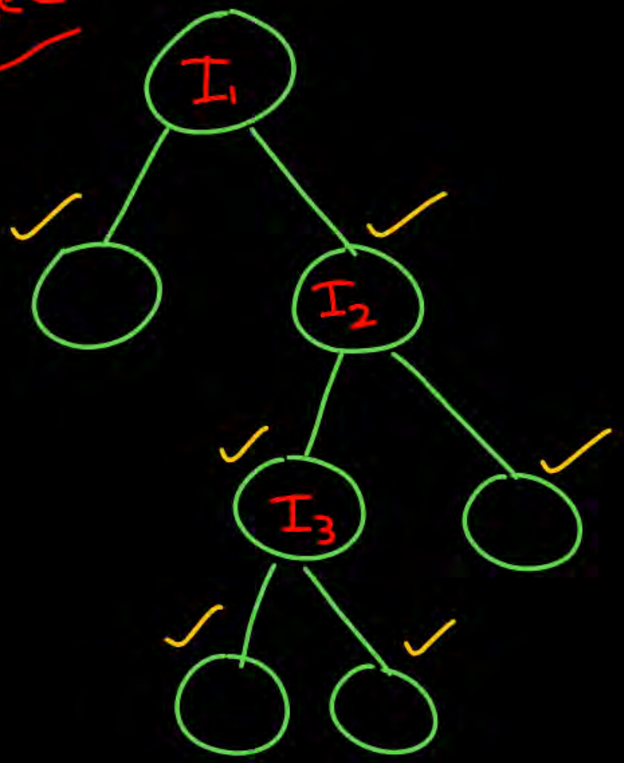
2-ary tree

binary tree



2-ary tree X

2-ary tree



3 nodes of degree 2

OR

3 internal nodes

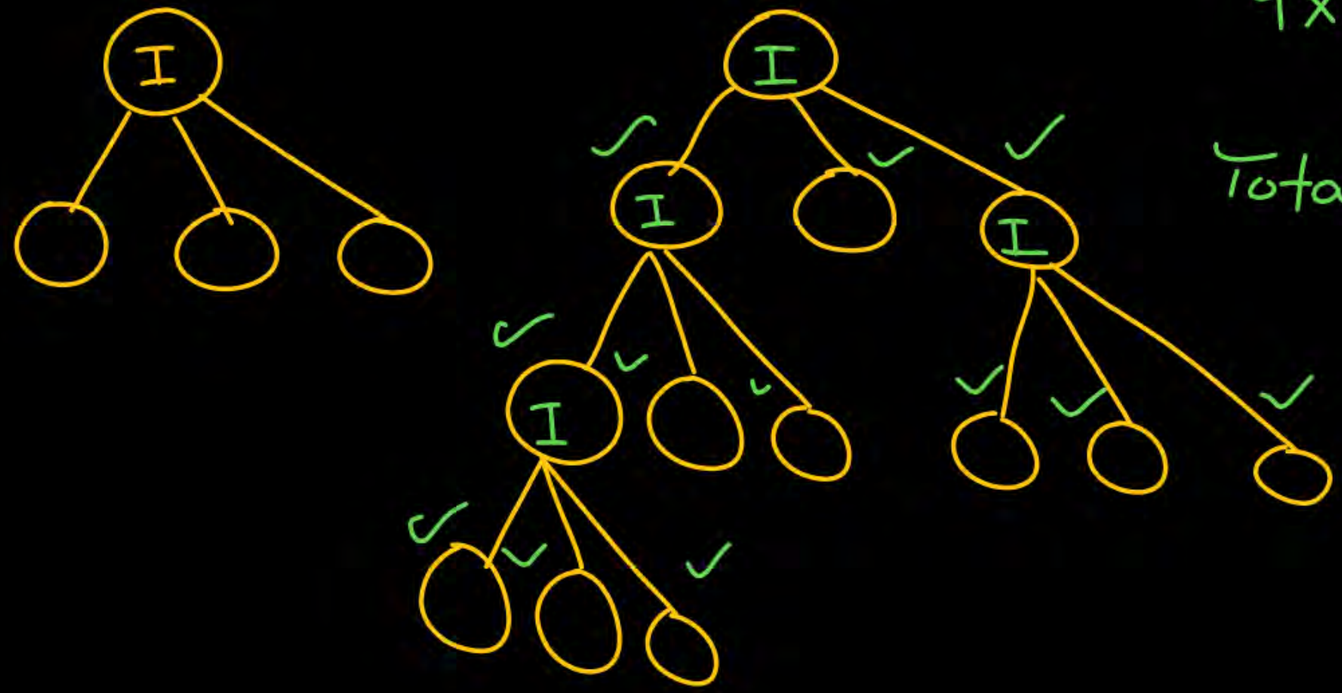
$= 3 \times 2$

Total no. of nodes $= 3 \times 2 + 1$ (Root)

3-ary tree : A tree in which every internal node has exactly 3 childs

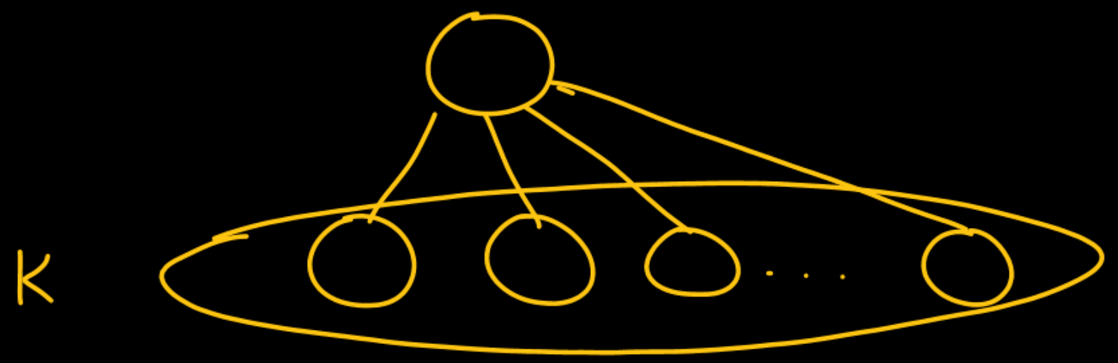
→ no. of internal node
→ childs

4×3



Total = $4 \times 3 + 1$ (Root)

K-ary tree : A tree in which every internal node has exactly K- childs.



let I be the no. of internal nodes.

Total = I x K + 1

$$n = K \cdot I + 1 \quad -(1)$$

$$n = kI + 1$$

#. of leaf nodes + #of internal nodes $= kI + 1$

$$L + I = k \cdot I + 1$$

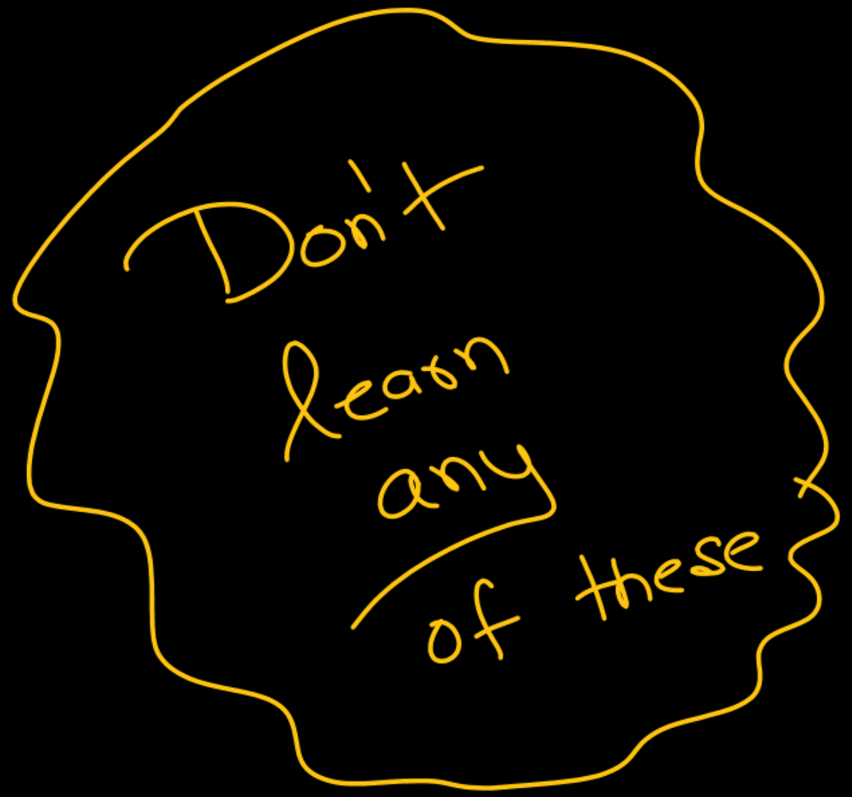
$$L = kI - I + 1$$

$$\boxed{L = I(k-1) + 1} \quad -(2)$$

$$n = kI + 1 \quad -(1)$$

$$L = (k-1)I + 1 \quad -(2)$$

$$I = \frac{L-1}{k-1}$$



$$n = k\left(\frac{L-1}{k-1}\right) + 1$$

$$= \frac{kL - k + k - 1}{k-1}$$

$$n = \frac{kL-1}{k-1}$$

Q A binary tree is having 6 nodes of degree 1, 12 nodes of degree 2 find the no. of leaf nodes.

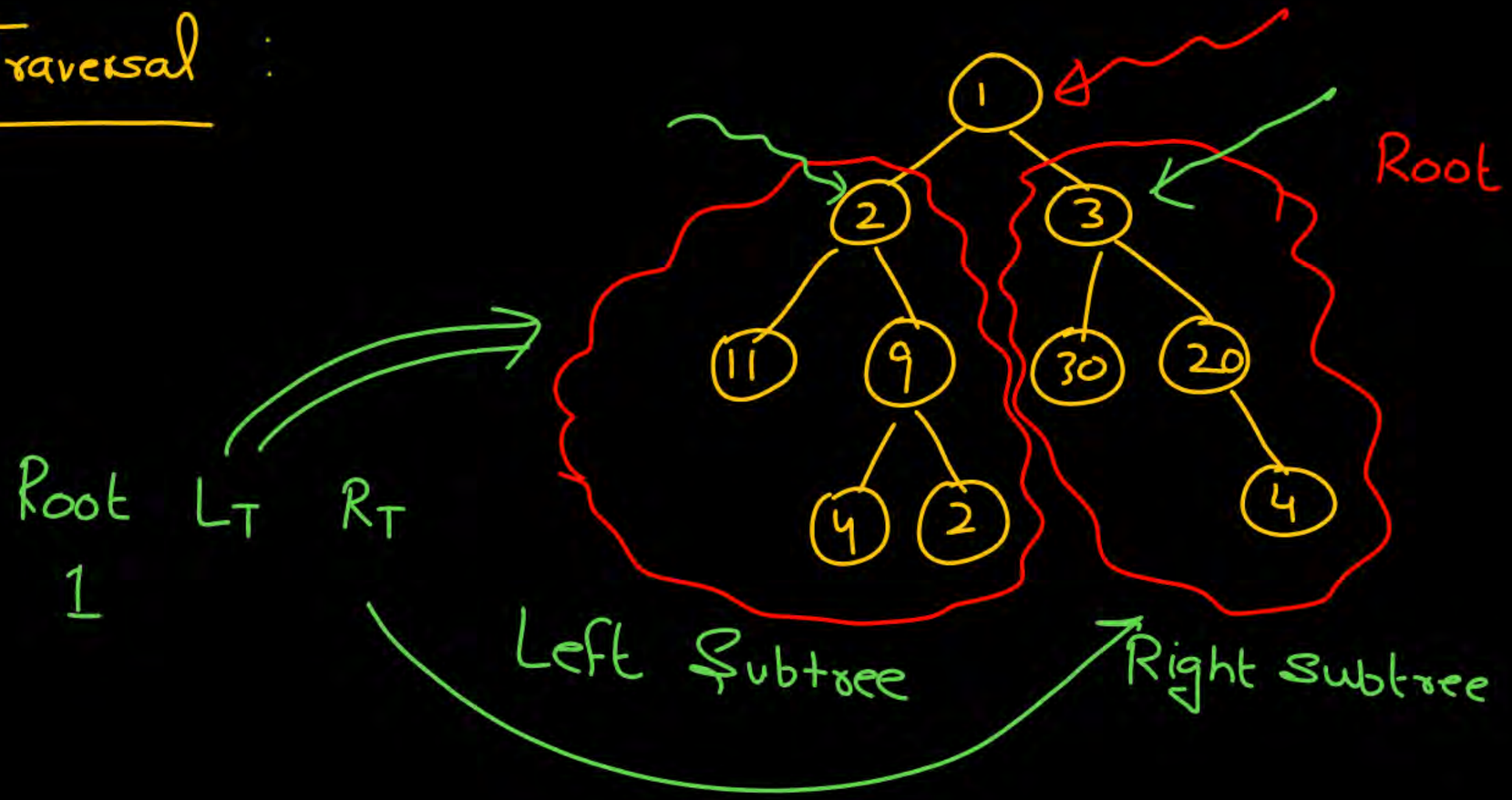
Total = Root 1 + 6 × 1 + 12 × 2

L + 6 + 12 = 31

L + 18 = 31

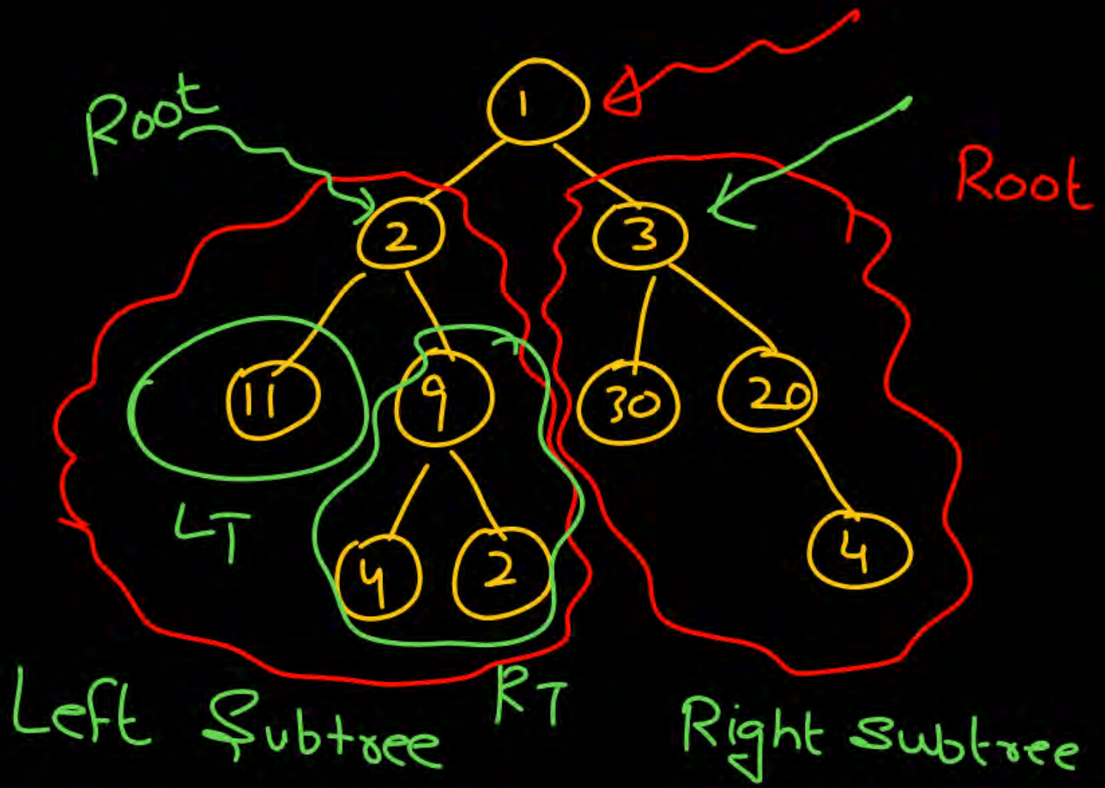
⇒ $\boxed{L = 13}$

Tree Traversal :



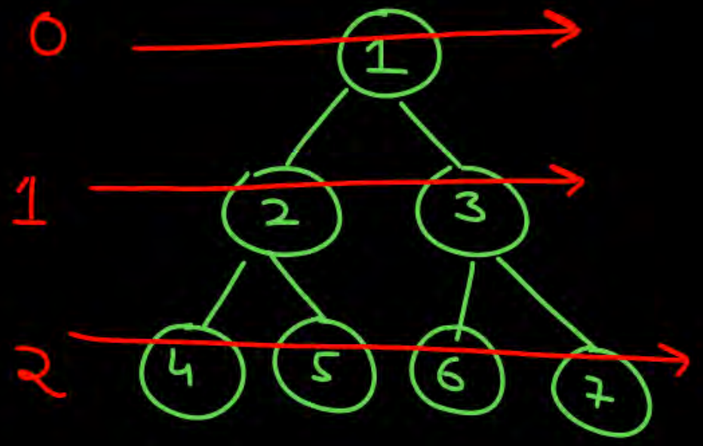
Tree Traversal :

1. Root
2. L_T
3. R_T



Traversal

Level order traversal



1 2 3 4 5 6 7

Depth order traversal

$R\ L_T\ R_T \Rightarrow 3! = 6$

1) $R\ L_T\ R_T$
2) $L_T\ R\ R_T$
3) $L_T\ R_T\ R$

All these 3, L_T is traversed before R_T

4) $R\ R_T\ L_T$
5) $R_T\ R\ L_T$
6) $R_T\ L_T\ R$

1.) Root L_T R_T : Pre-order traversal

(i) Visit/Print the root node

(ii) Traverse the L_T (left subtree) of root node in Pre-order.

(iii) Traverse the R_T (Right subtree) of root node in Pre-order.

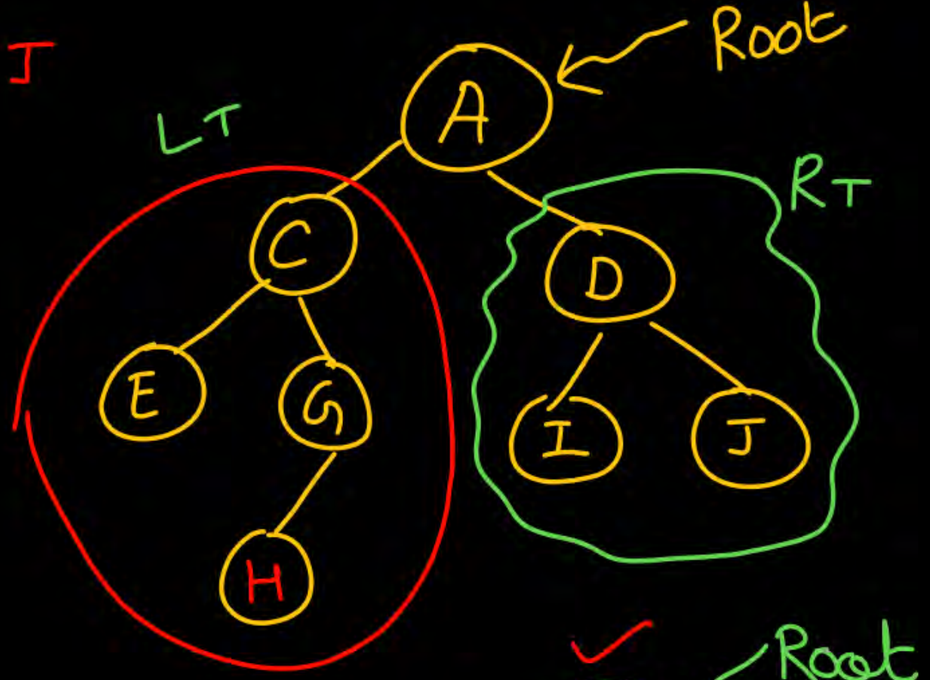
1) Root LT RT : Pre-order traversal

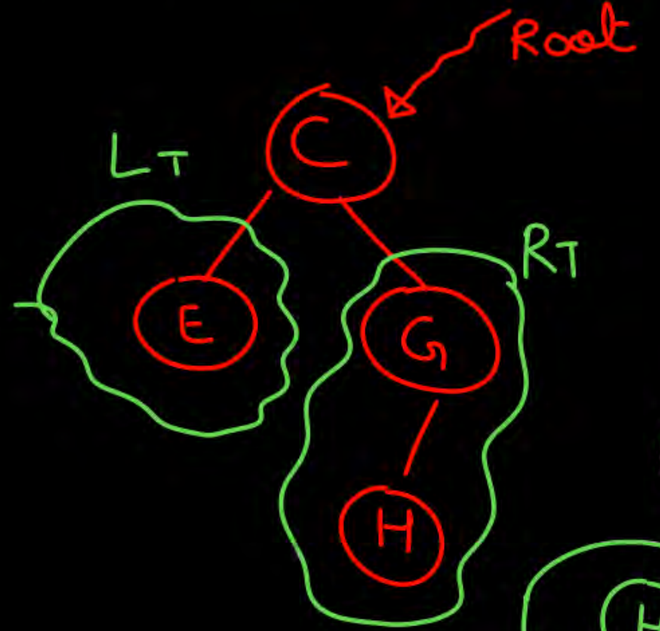
A C E G H D I J

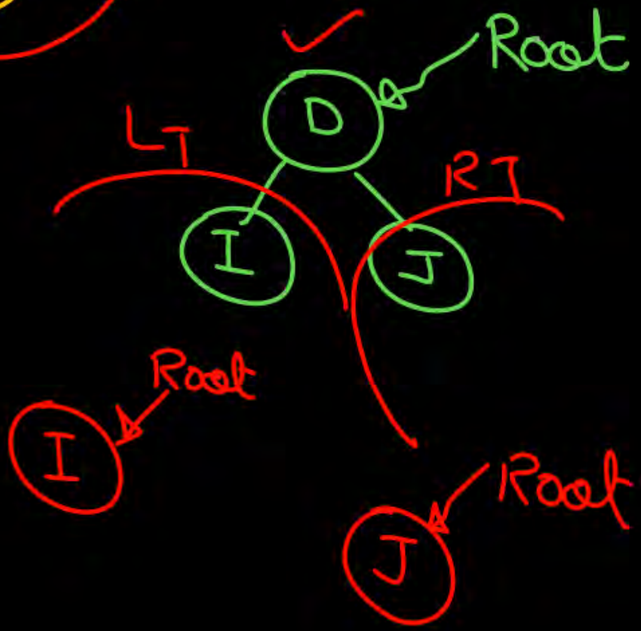
(i) Visit/Print the root node

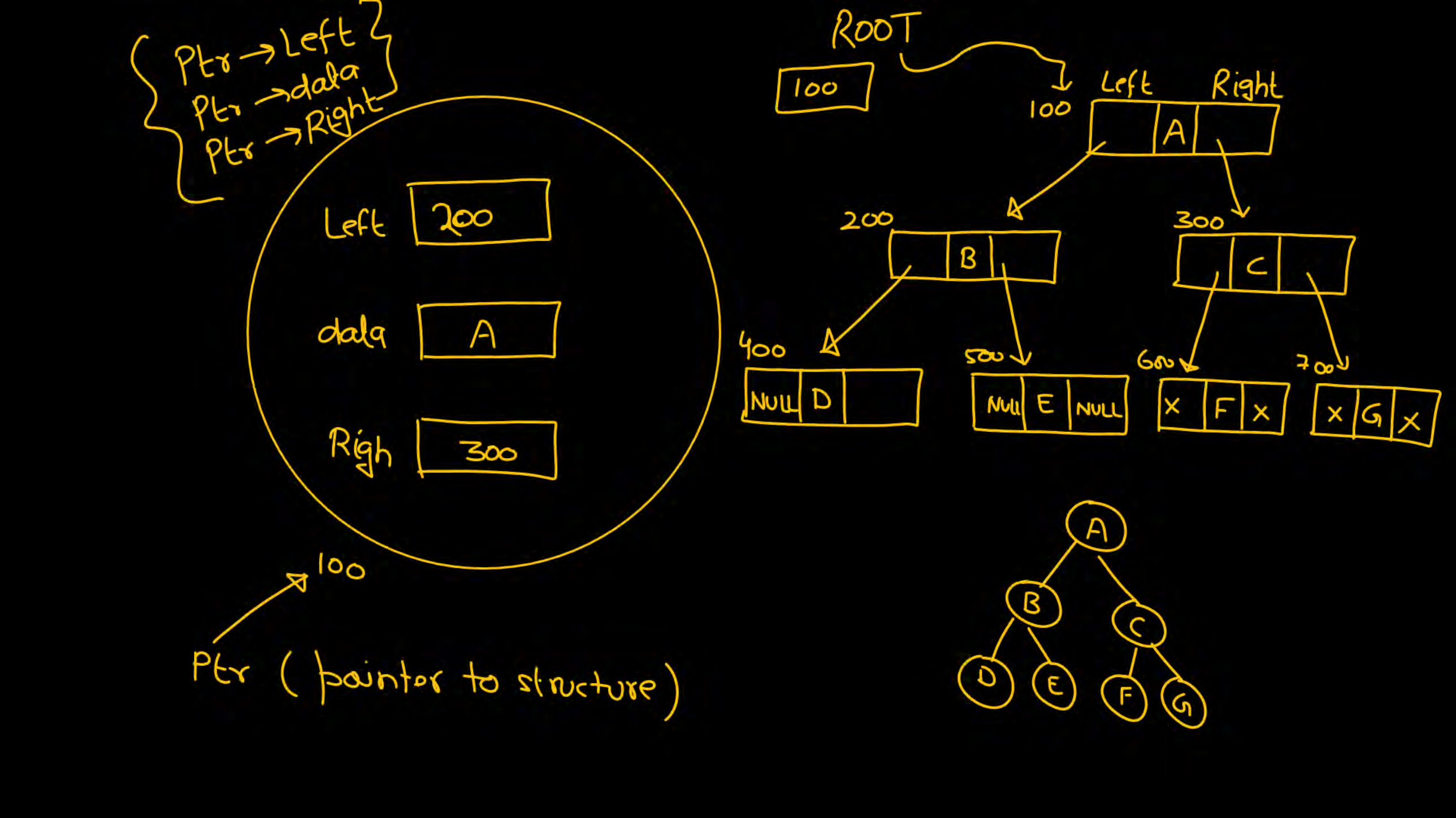
(ii) Traverse the LT (left subtree) of root node in Pre-order.

(iii) Traverse the RT (Right subtree) of root node in Pre-order.



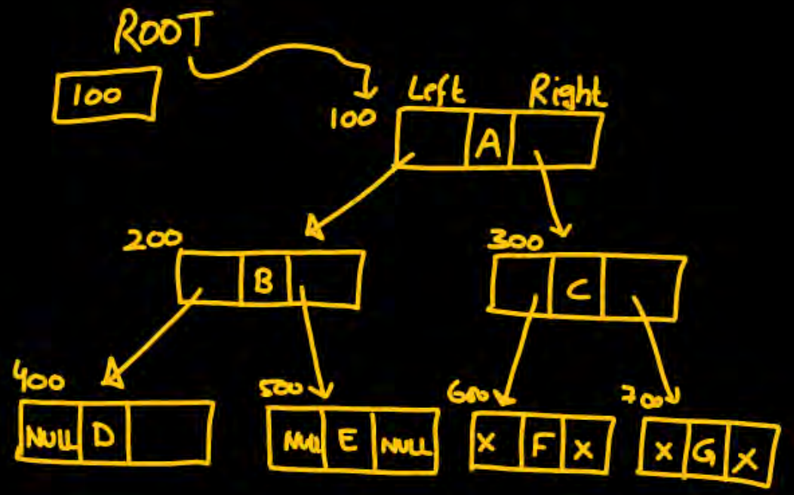


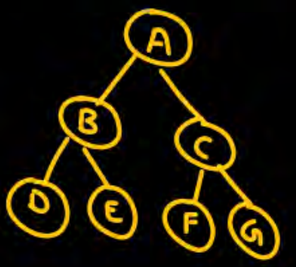



Ptr → Left
Ptr → data
Ptr → Right
Left 200
data A
Righ 300
100
Ptr (pointer to structure)
ROOT
100
100
Left
Right
A
200
B
300
C
400
NULL D
500
NULL E NULL
600
X F X
700
X G X
A
B
C
D
E
F
G

```
void Preorder( struct node *Ptr)
    {

    }
```

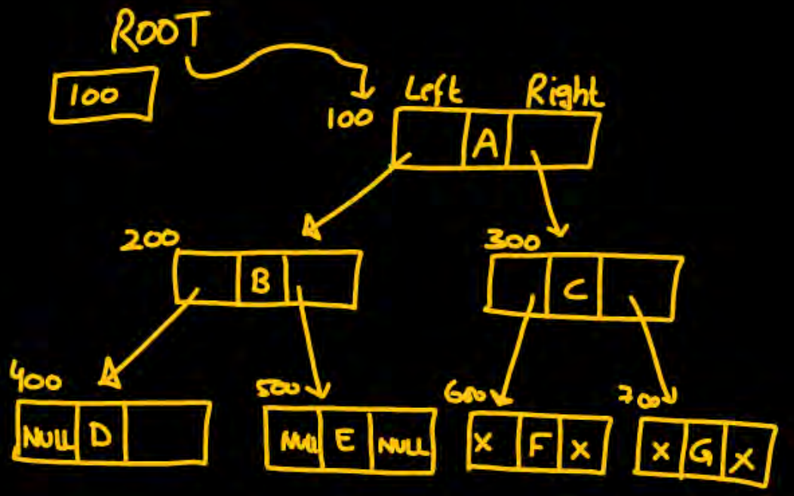





```
Void main()
    {
    ≡
    Preorder(ROOT);
    ≡
    }
```

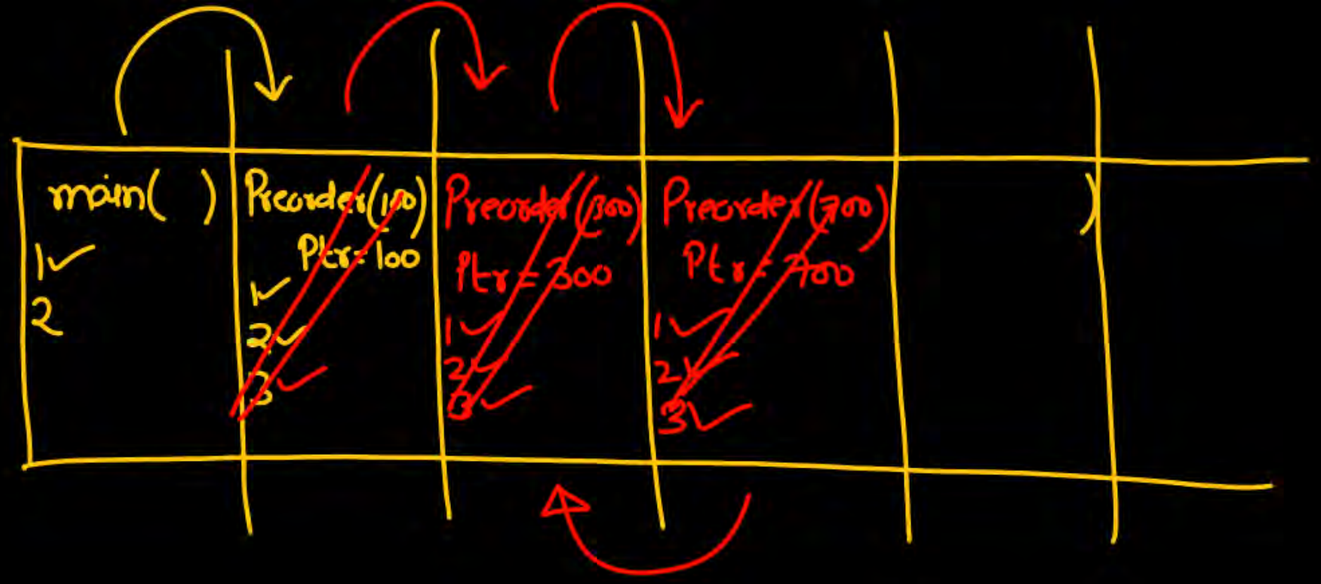
100 ← Address of root node

```
void Preorder( struct node *Ptr )
    {
        if (Ptr == NULL)
            return;
1. printf("%d", Ptr -> data);
2. Preorder( Ptr -> Left );
3. Preorder( Ptr -> Right);
    }
```

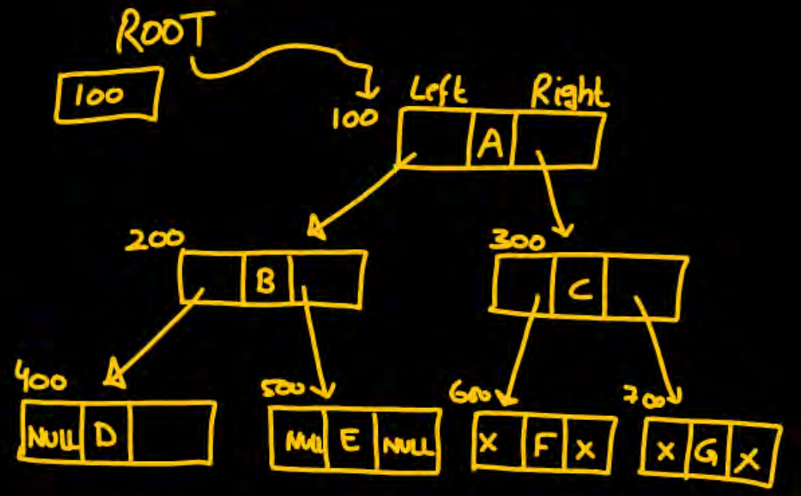


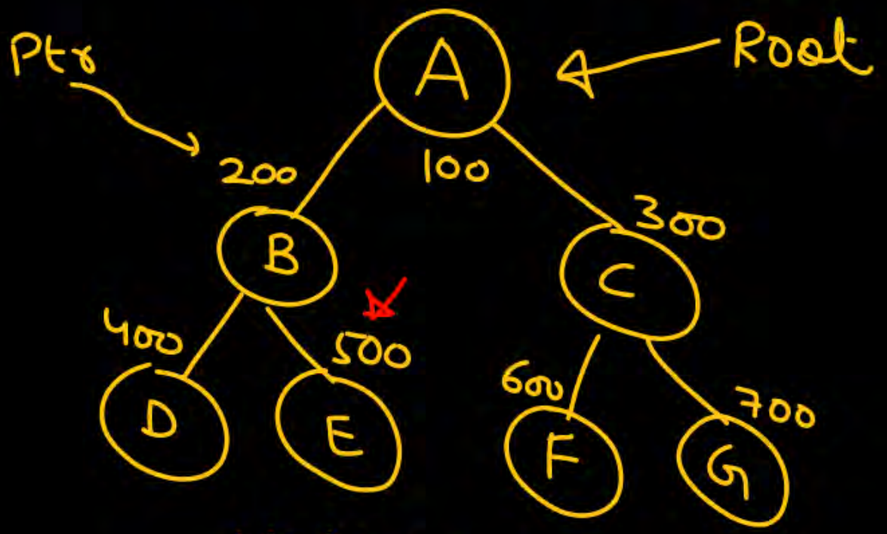

```
Void main()
    {
    ≡
    Preorder(ROOT);
    ≡
    }
```

100 ← Address of root node

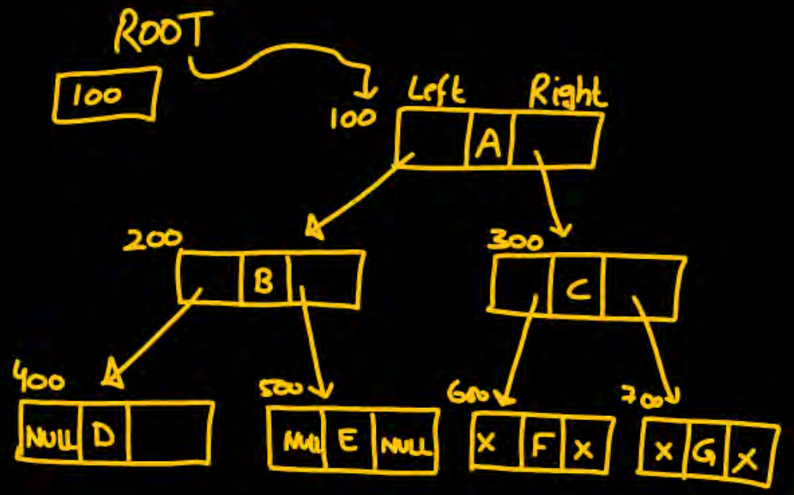


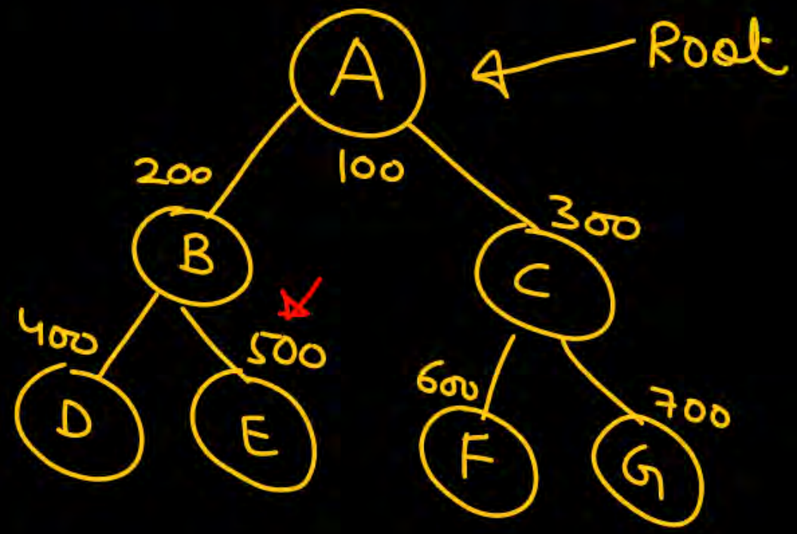
ABDECFG



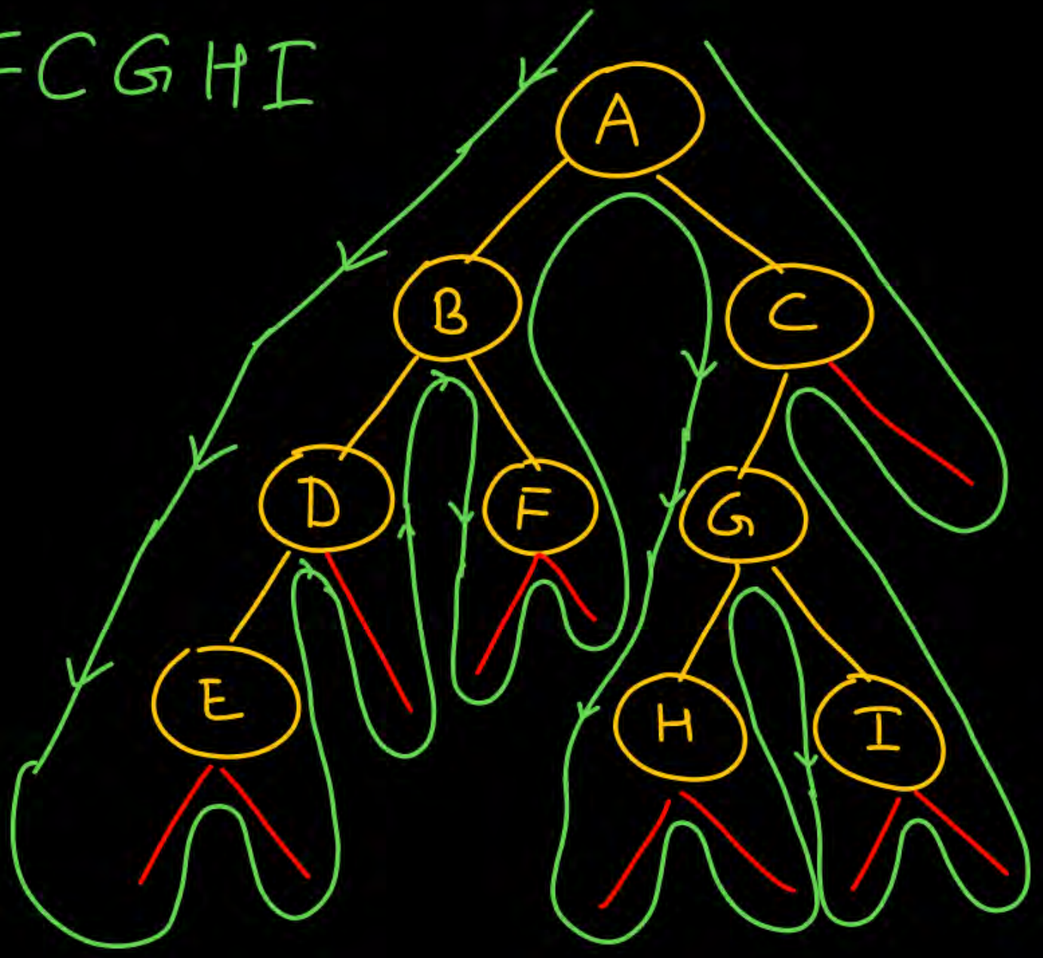



```
void main( )
{
1. Preorder(Root);
2. }
```

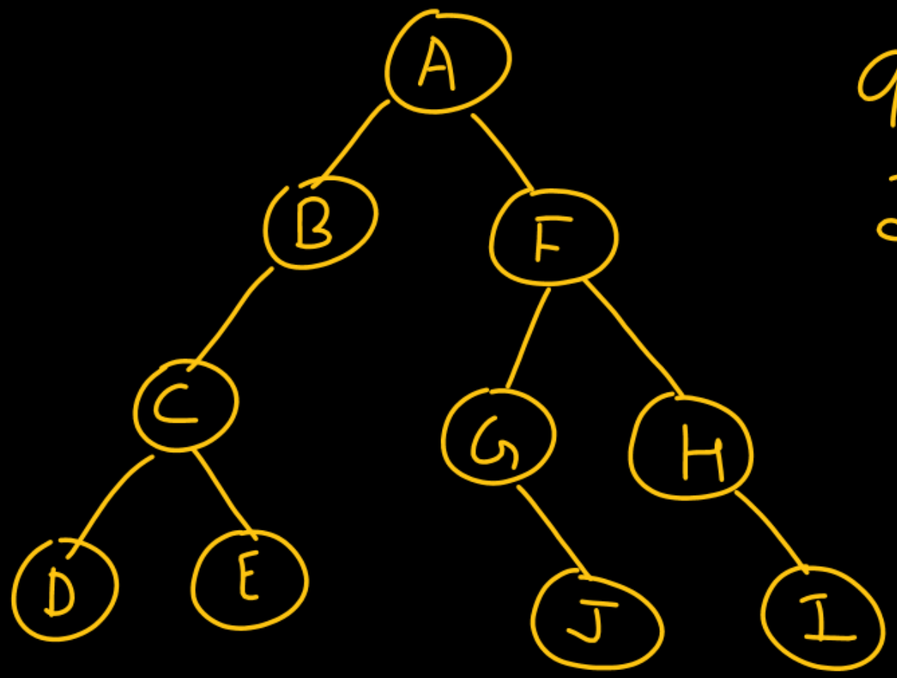

ROOT
100
100
Left
Right
A
200
B
300
C
400
NULL
D
500
NULL
E
NULL
600
X
F
X
700
X
G
X


A
Root
200
100
300
B
C
400
500
600
700
D
E
F
G

ABDEFCGHI



Poe:



97% ⇒ Coding

3% ⇒

A B C D E F G J H I

In-Order Traversal

$L_T R R_T$

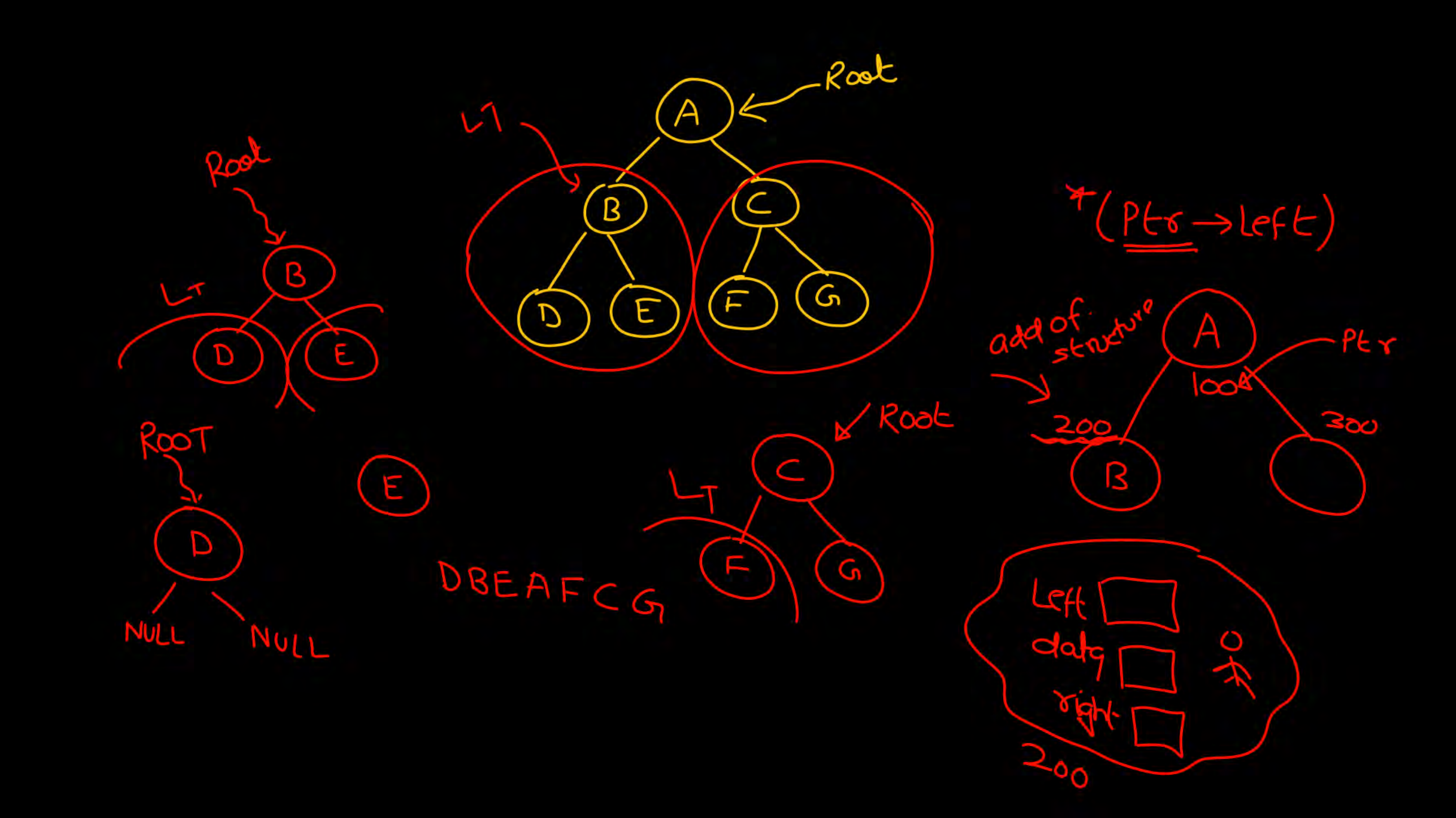
Inorder

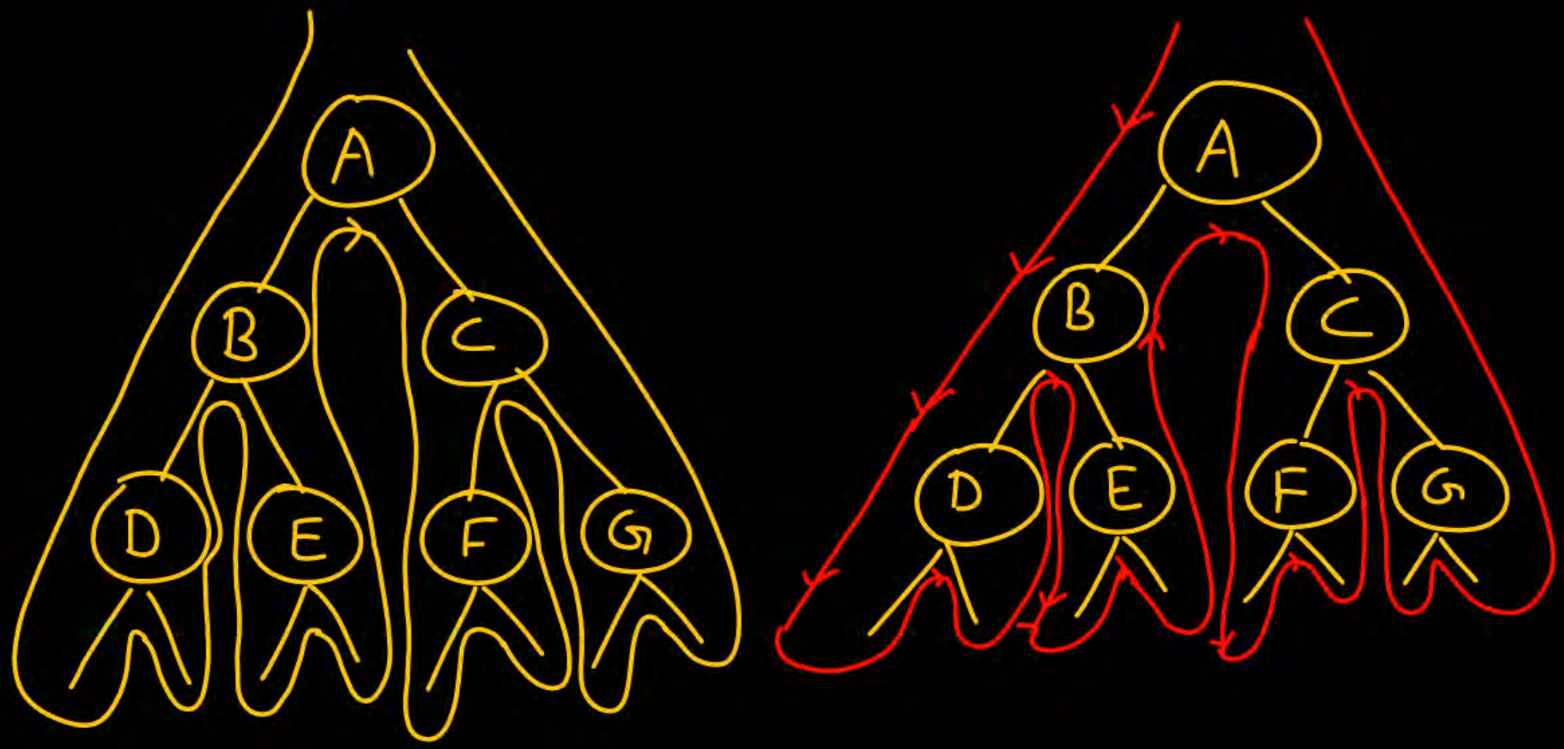
(i) Traverse the left subtree of root in In-order

(ii) Print/visit root node

(iii) Traverse the right subtree of root in In-order.

```
void Inorder(struct node *Ptr)
{
    if (Ptr == NULL)
        return;
    Inorder(Ptr->Left);
    printf("%d", Ptr->data);
    Inorder(Ptr->Right);
}
```


Root
A
LT
B
C
D
E
F
G
Root
B
LT
D
E
*(Ptr → Left)
add of structure
A
Ptr
100
200
300
B
ROOT
D
NULL
NULL
E
DBEAFCG
Root
C
LT
F
G
Left
data
right
200
0



DBEAFCG

Post-Order traversal

L_T ✓, R_T ✓, Root

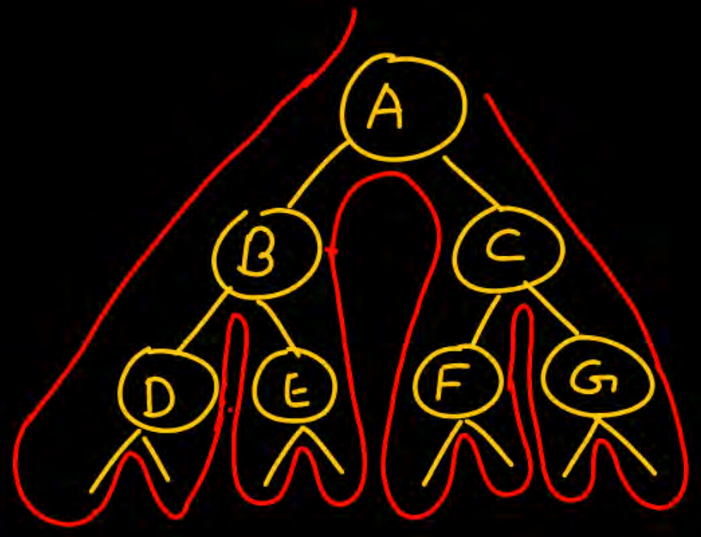
PostOrder

(i) Traverse L_T of root node in Postorder.

(ii) Traverse R_T of root node in Postorder.

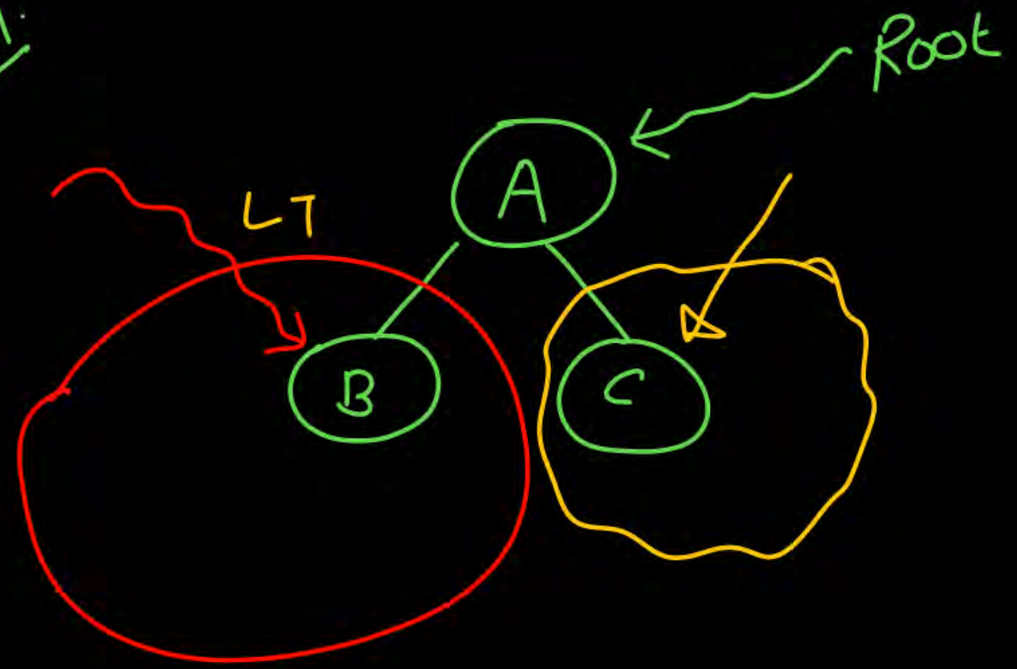
(iii) Print/visit the root node.

```
void Postorder(struct node *Ptr)
{
    if (Ptr == NULL)
        return;
    Postorder( Ptr -> Left );
    Postorder ( Ptr -> Right);
    printf(" %d", Ptr -> data);
}
```



DEBFGCA

Ex1:



ABC


THANK YOU GW
SOLDIERS !