

CS & IT ENGINEERING

Data Structure




Tree
Chapter- 5
Lec- 05



By- Pankaj Sharma sir

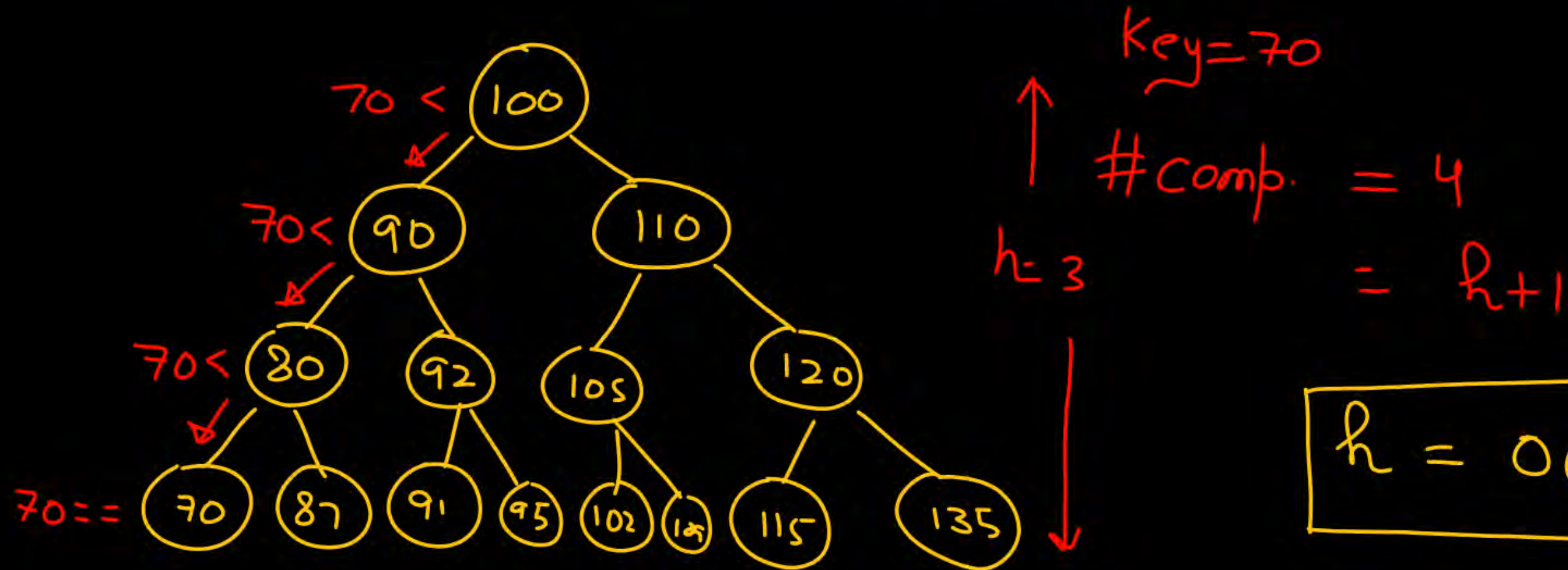


TOPICS TO BE
COVERED

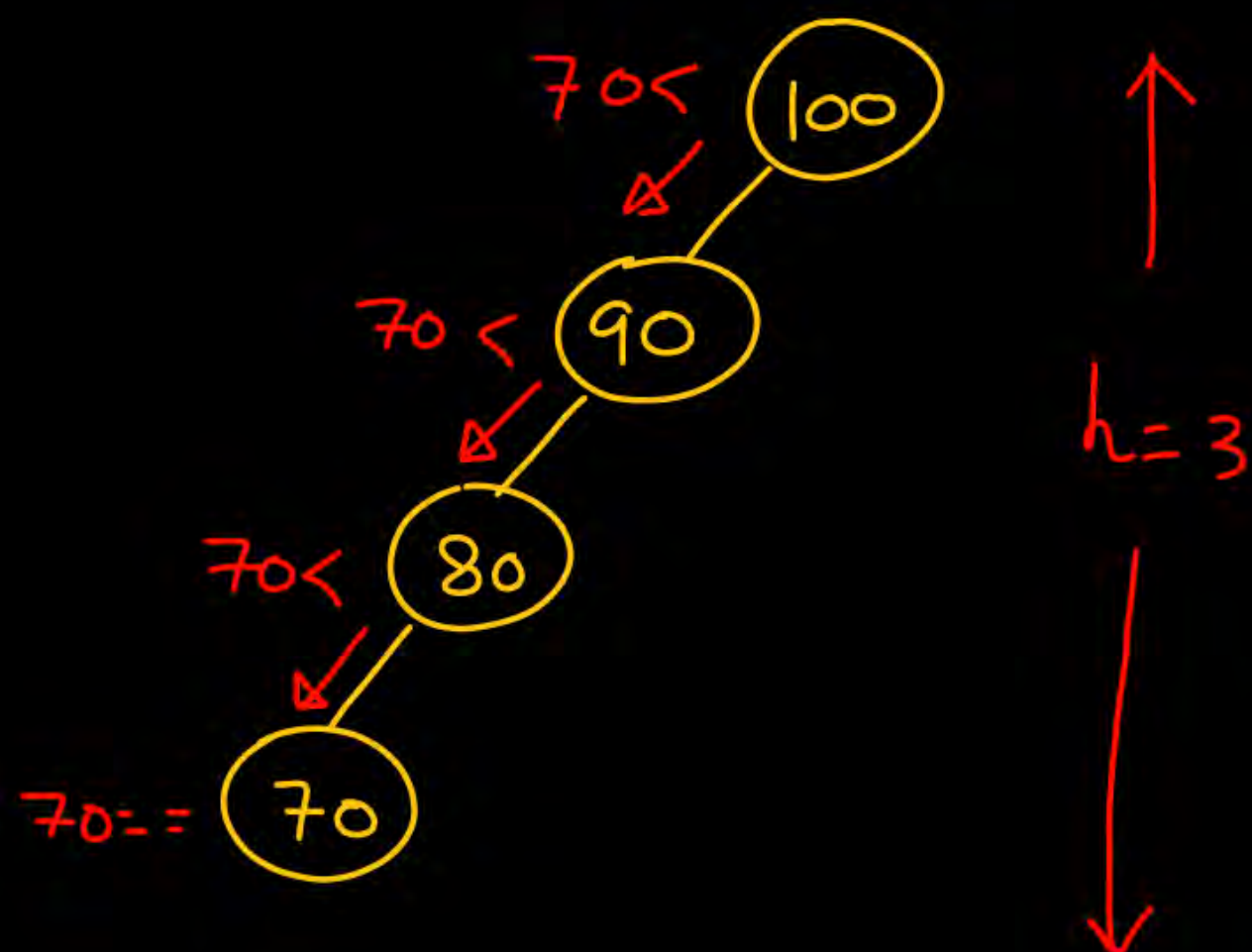


Tree-V

Search in a BST



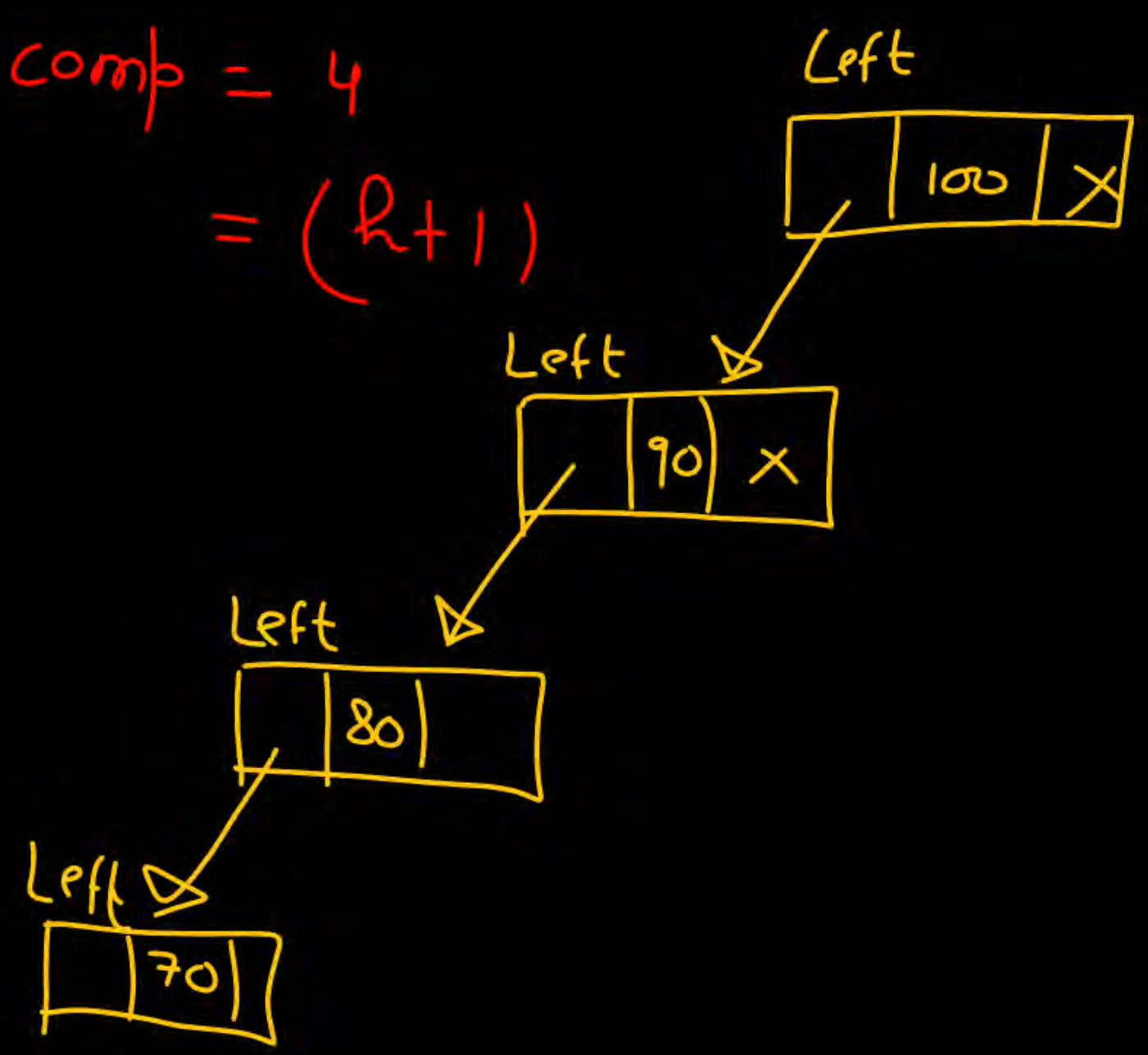
$$h = O(\log_2 n)$$



Left Skewed tree

Key = 70

comp = 4
 $= (h + 1)$



comp $\Rightarrow h+1$

$O(n)$ skewed

$O(\log_2 n)$ FBT

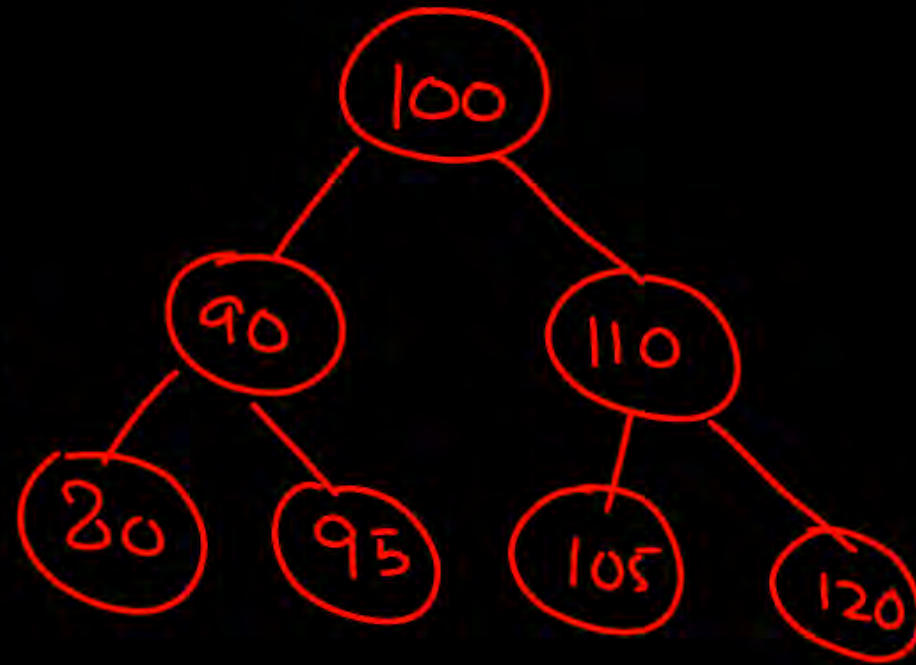


Insert :

70

$O(n)$

a) Search 70

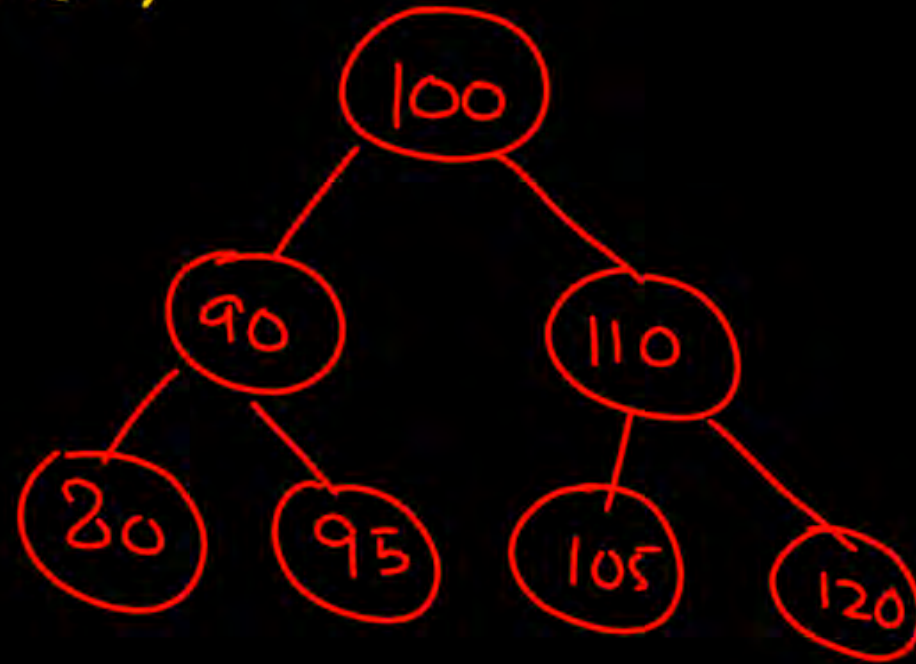


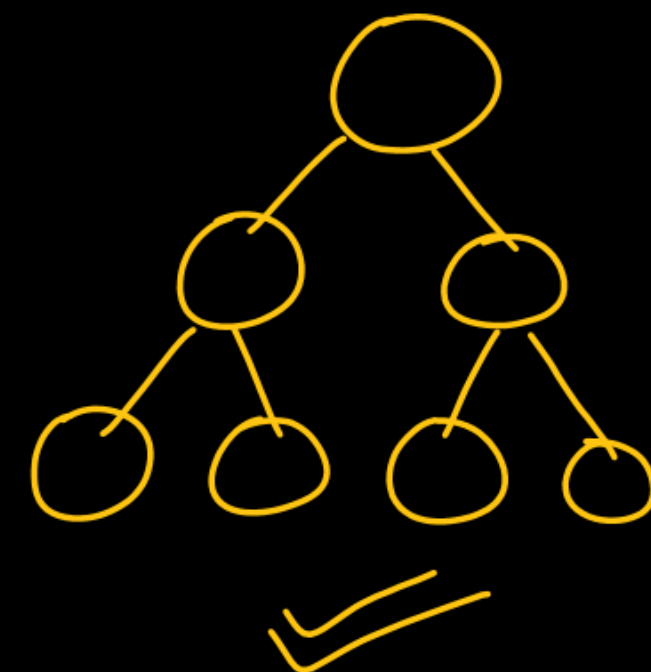
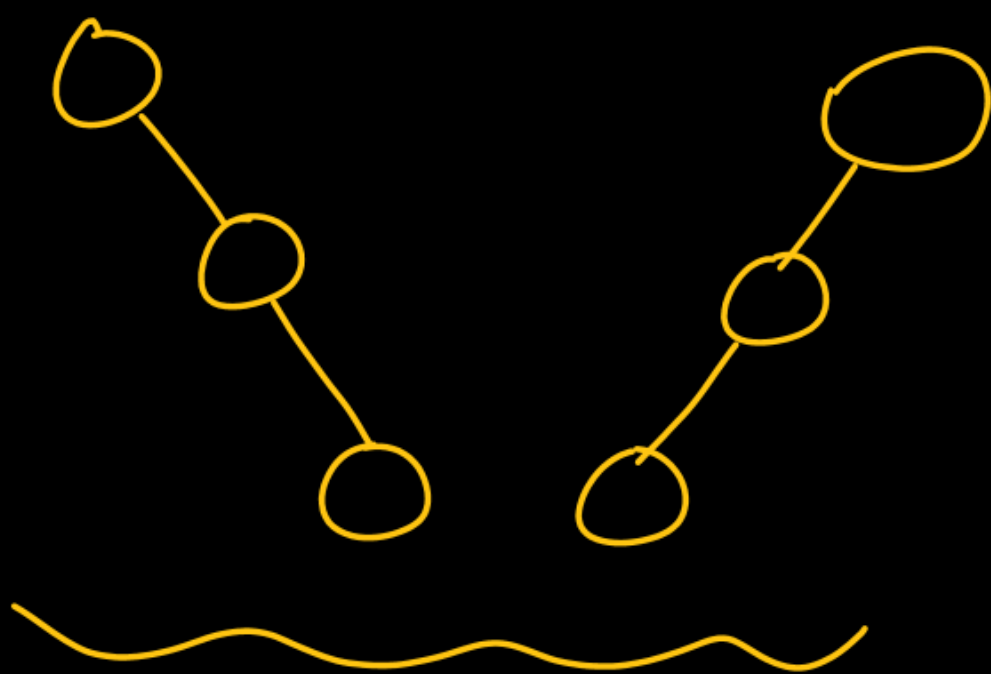
comp $\Rightarrow h+1$

$O(n)$ skewed


$O(\log_2 n)$ FBT

Insert $\rightarrow O(n)$



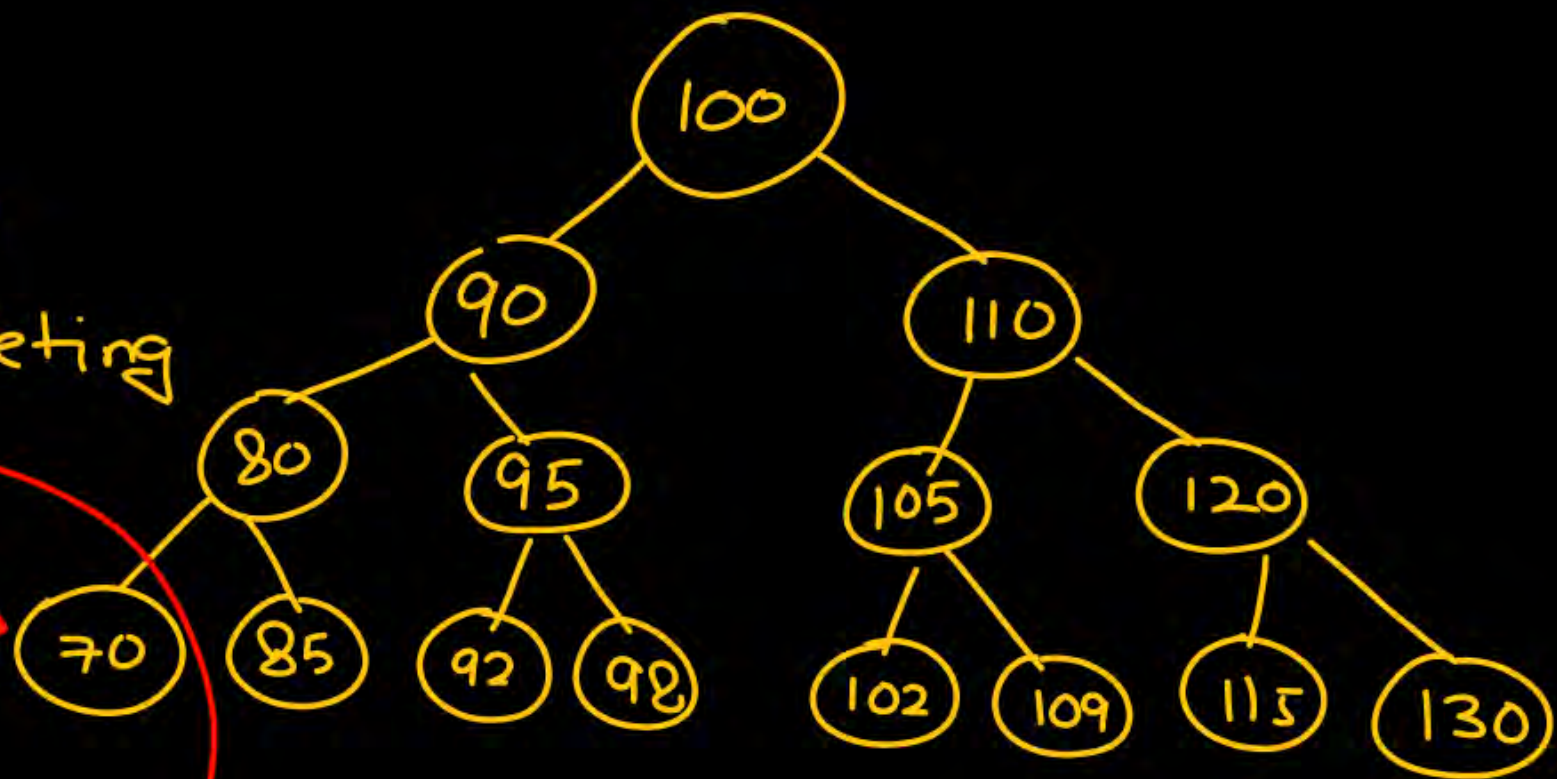


Deletion from a BST

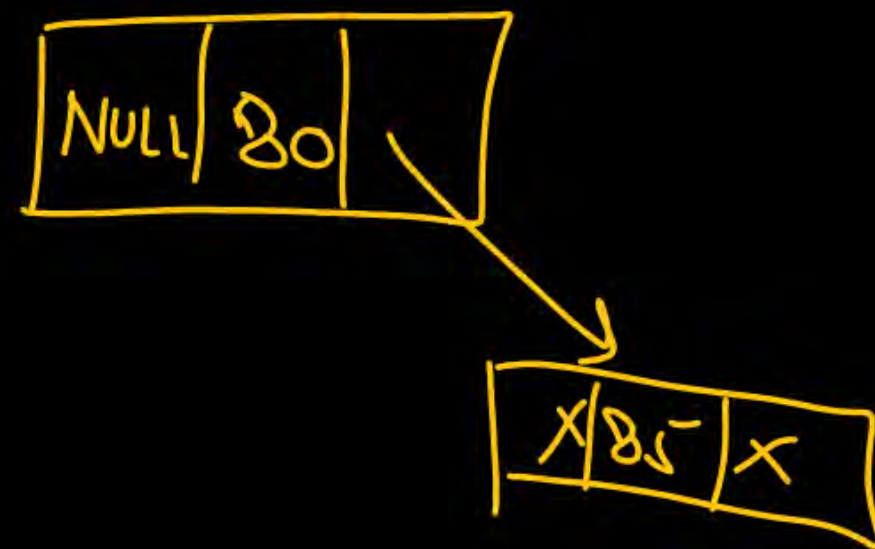
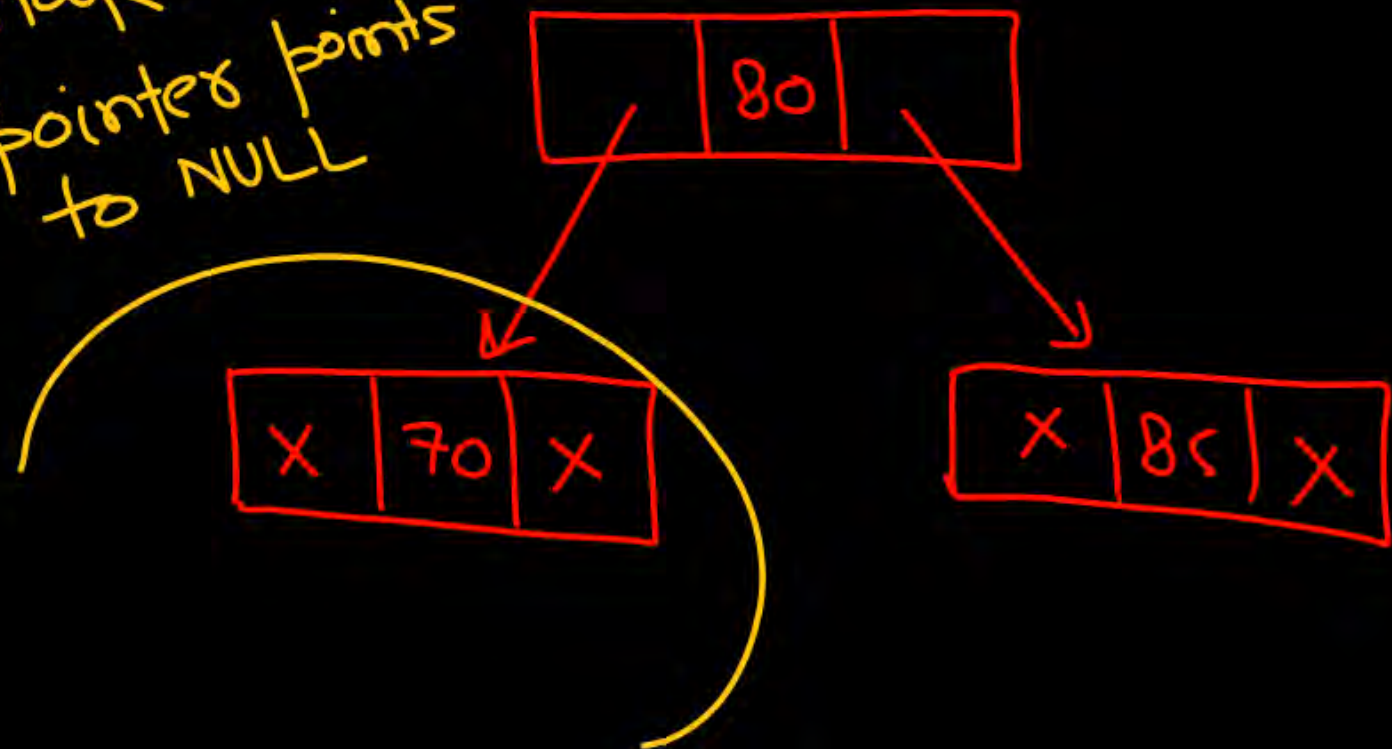
- 
- (i) Node with 0-child (leaf node)
 - (ii) Node with 1-child
 - (iii) Node with 2-child.

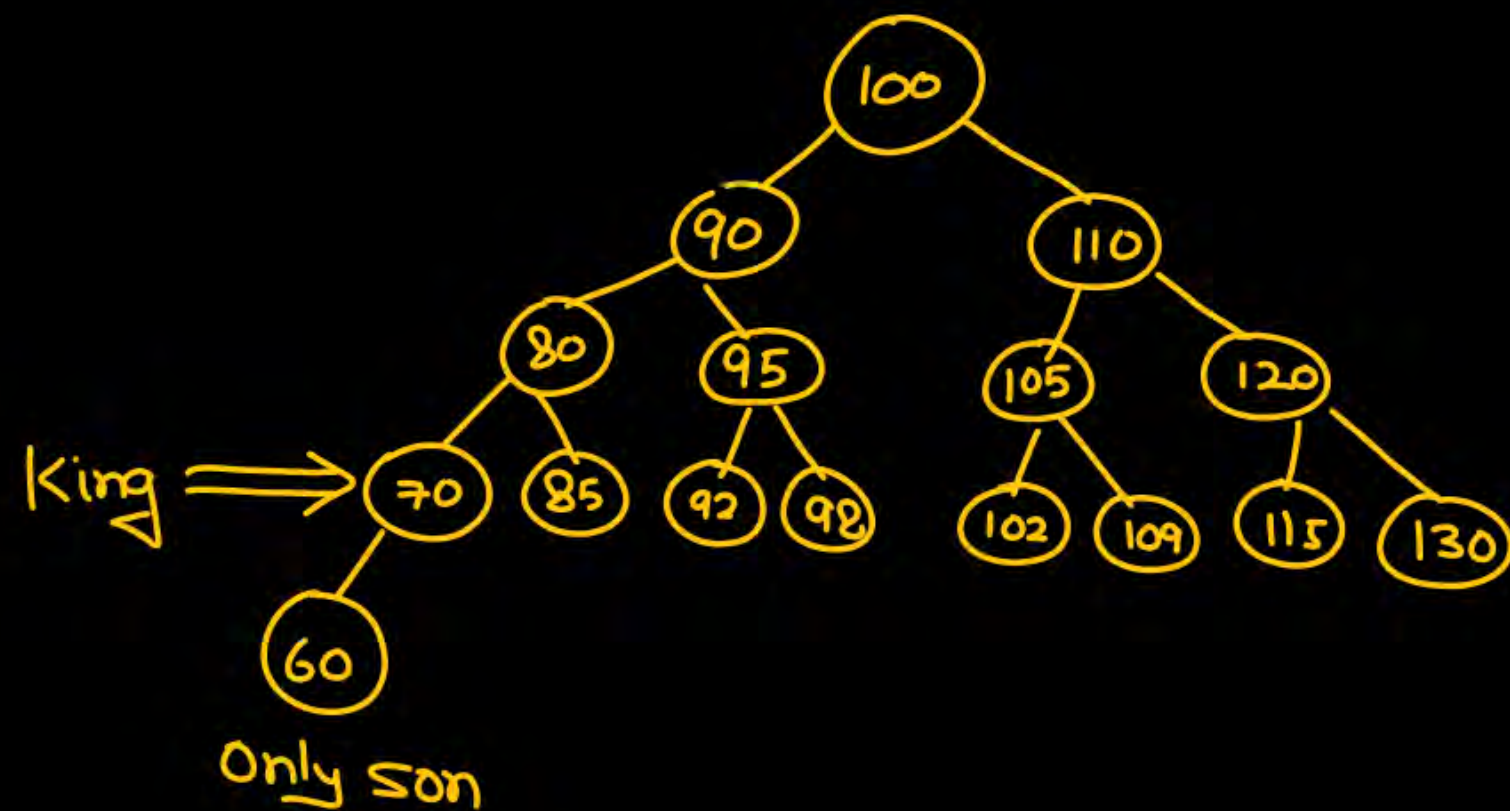
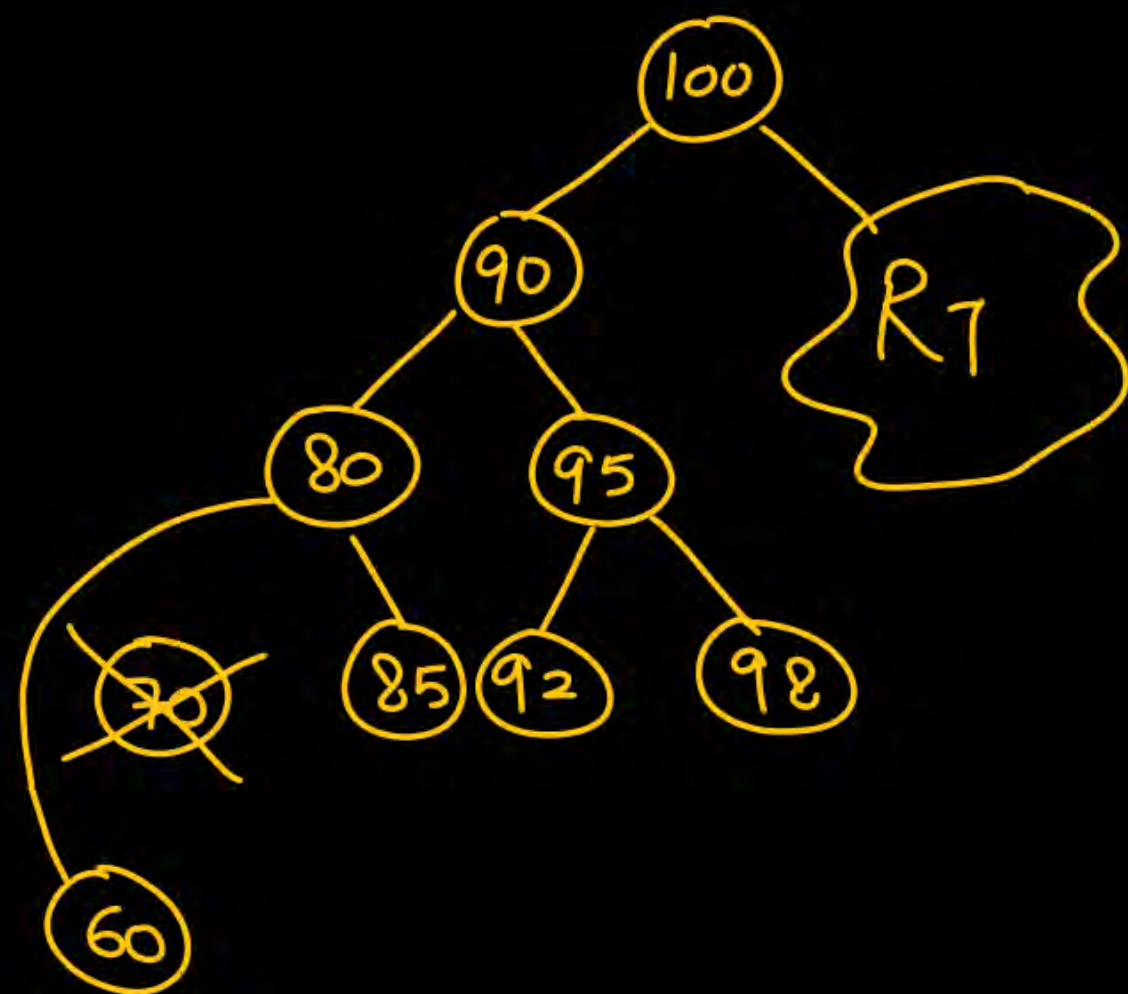
Key = 70

we need to identify the
parent pointer of the deleting
node, which is
pointing to node (to be
deleted)



make this
pointer points
to NULL





Why BST

Inorder traversal

LT x

, y,



~~x~~ , R_T , y





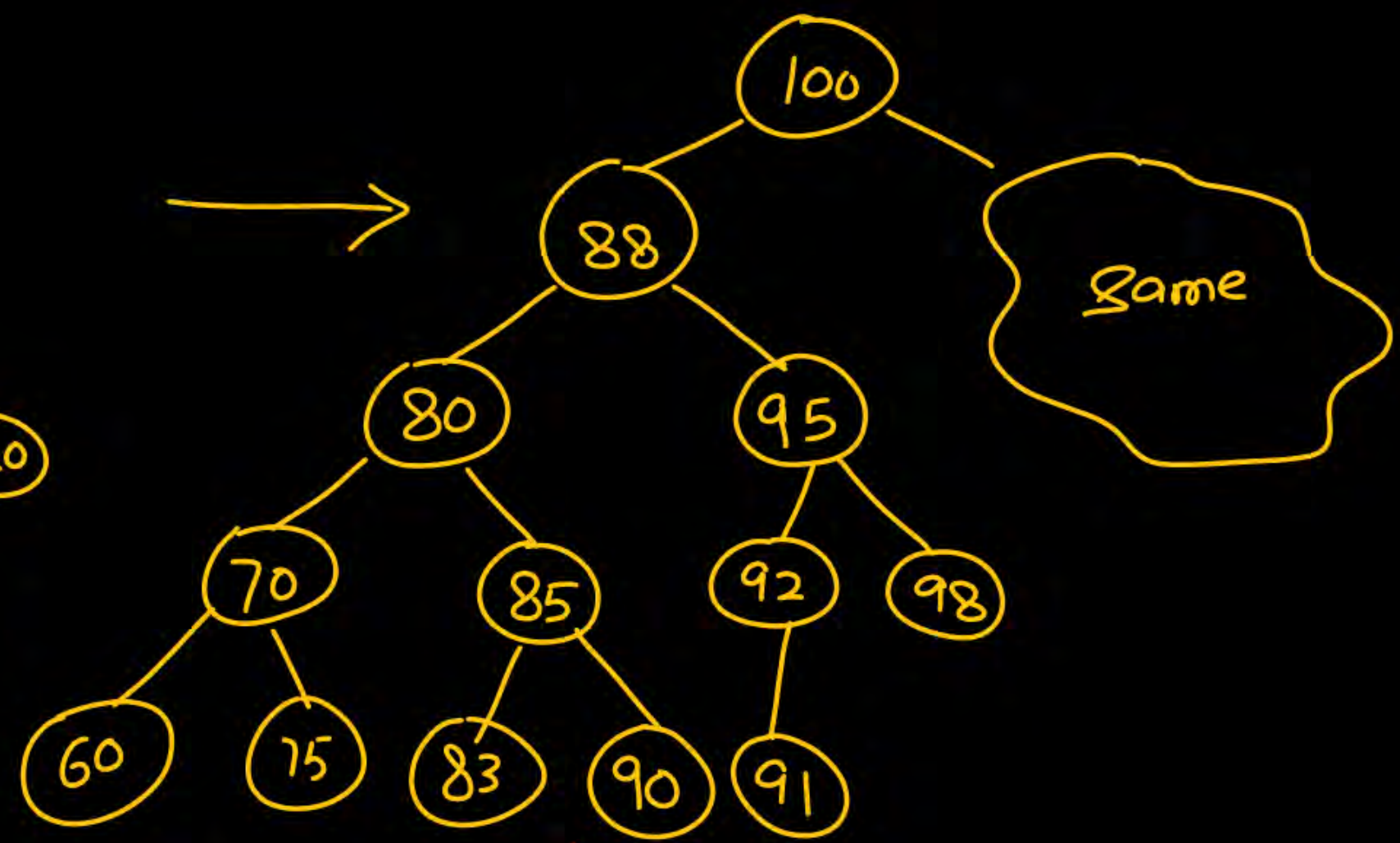
Node with
2-children



1st way : Replace the node(key) to be deleted with the maximum key from Left-Subtree & then perform deletion

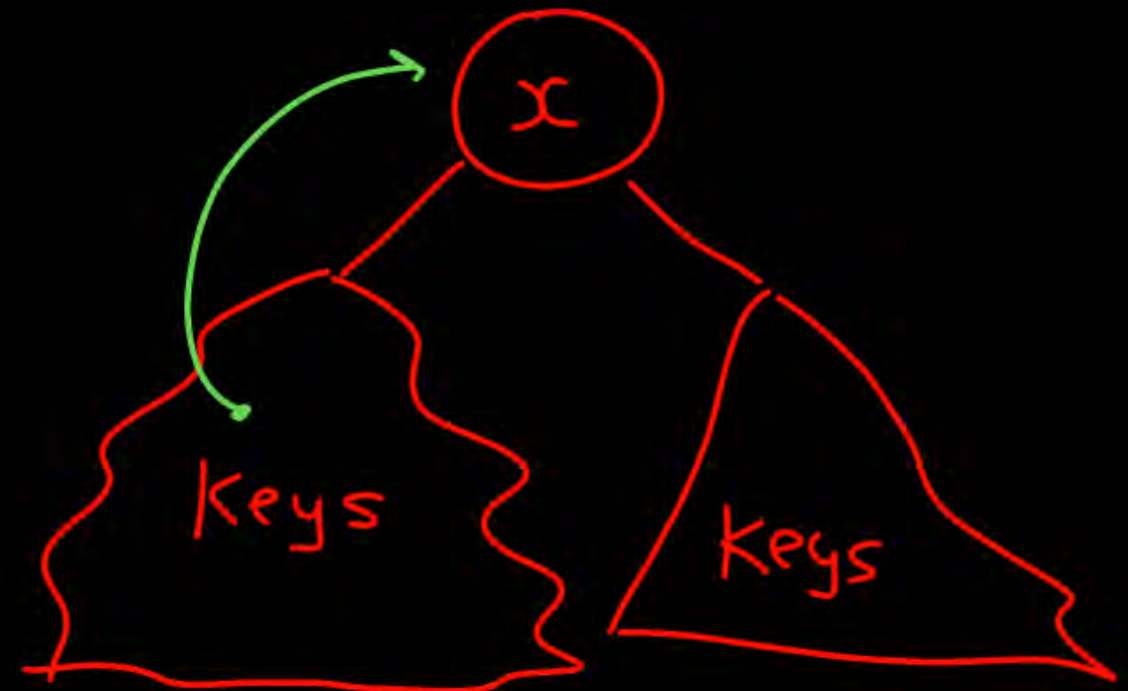
2nd way : Replace the node (key) to be deleted with the min. key from right subtree & then perform deletion.

Node with
2-children



delete (leaf node)

Node with
2-children



Node with
2-children



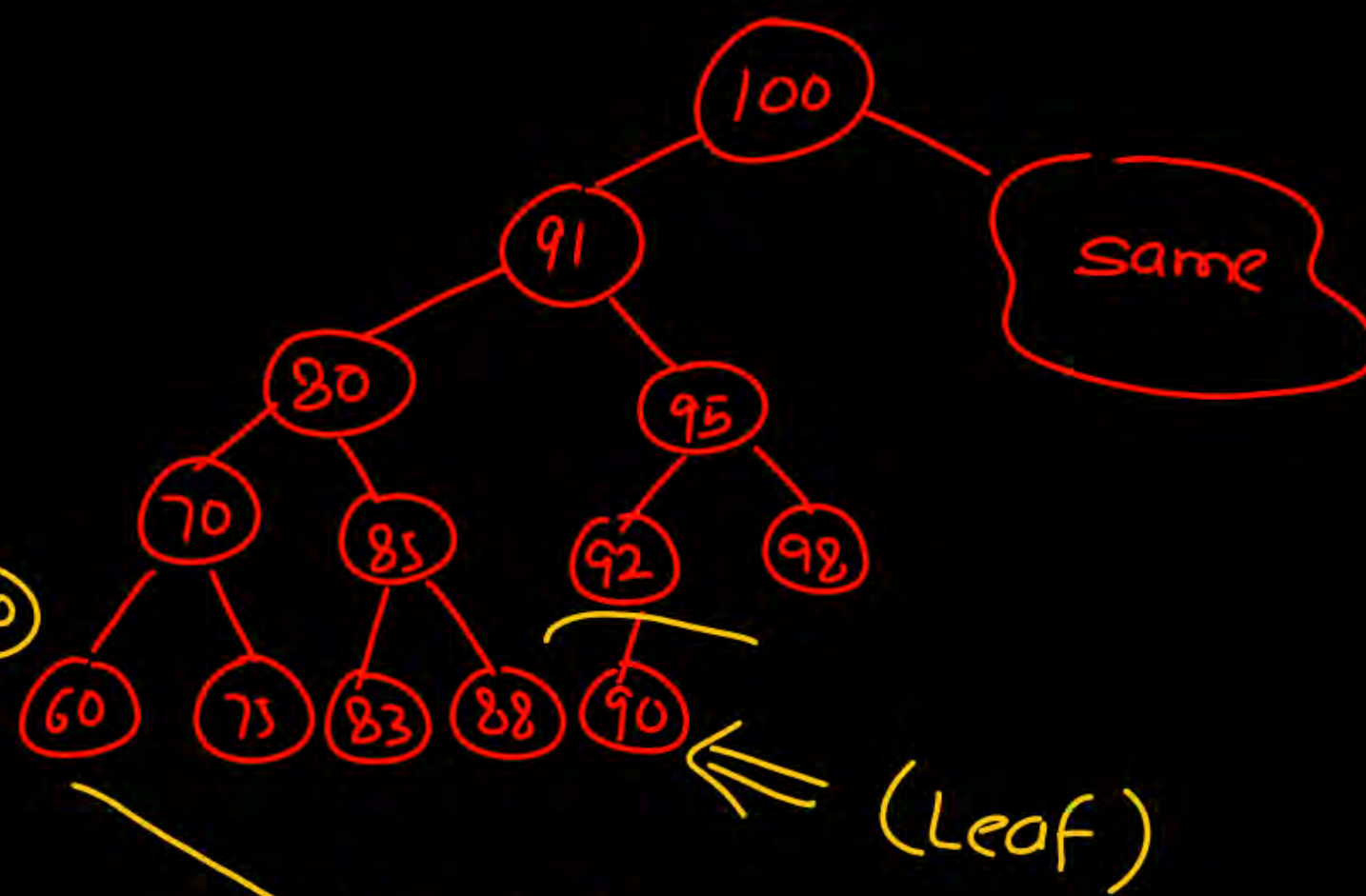
1st way: Replace the node(key) to be deleted with the maximum key from Left-Subtree & then perform deletion

2nd way: Replace the node (key) to be deleted with the min. key from right subtree & then perform deletion.

Node with
2-children



Left-subtree



2nd way: Replace the node
(key) to be deleted with
the min. key from right
subtree & then perform
deletion.

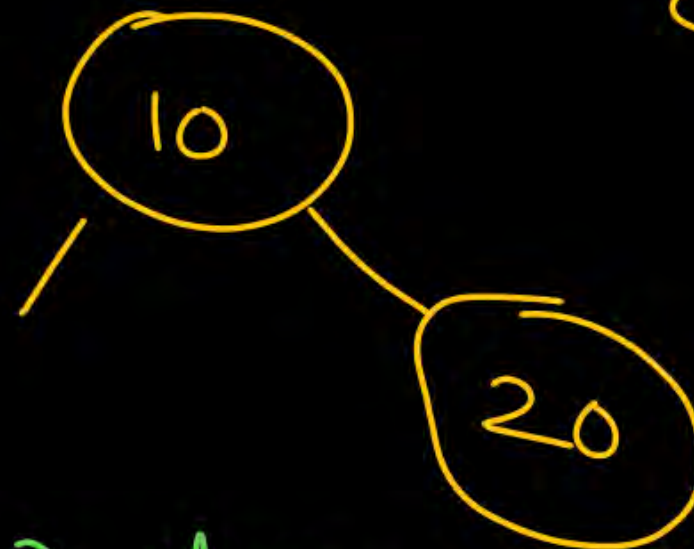
Node with min value can have 0 or 1 child

(1) leaf node

(2) It may have right child



Why 102 does not have a left child



Can not have a left child

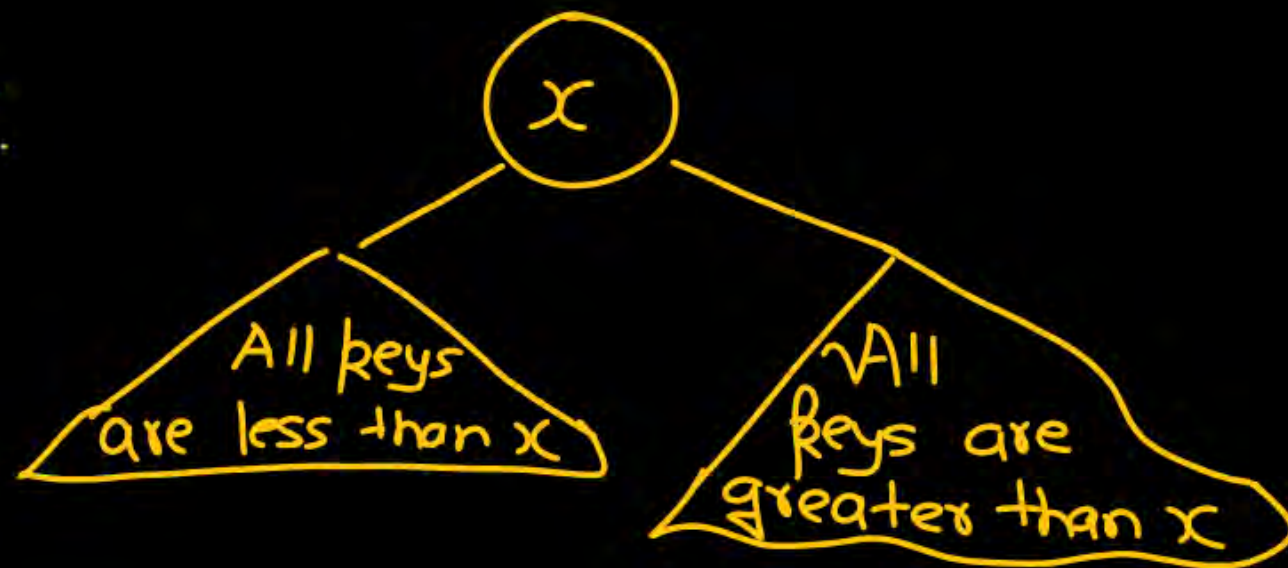
Balanced BST

AVL tree

height balanced tree

AVL tree, every node satisfies
2 properties

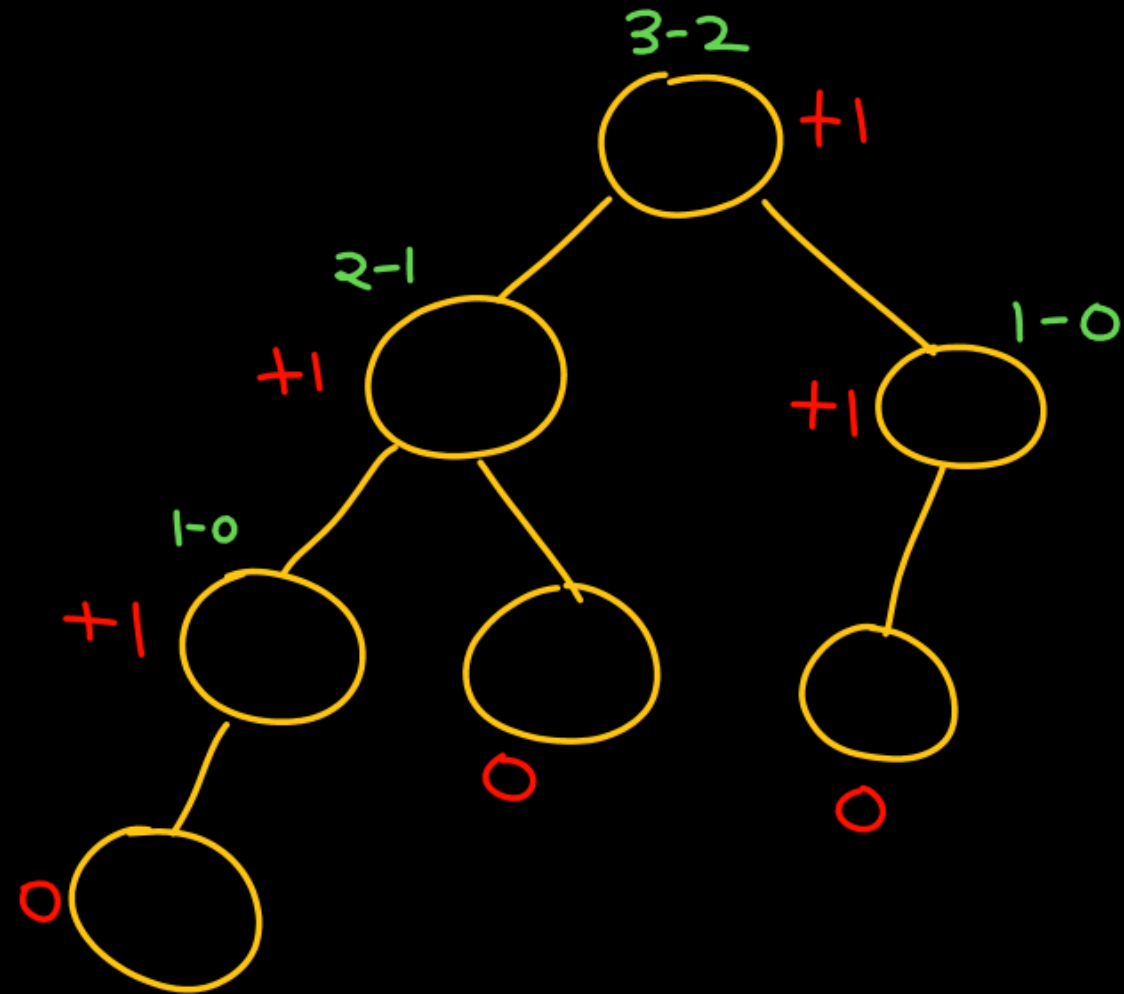
1) BST property :

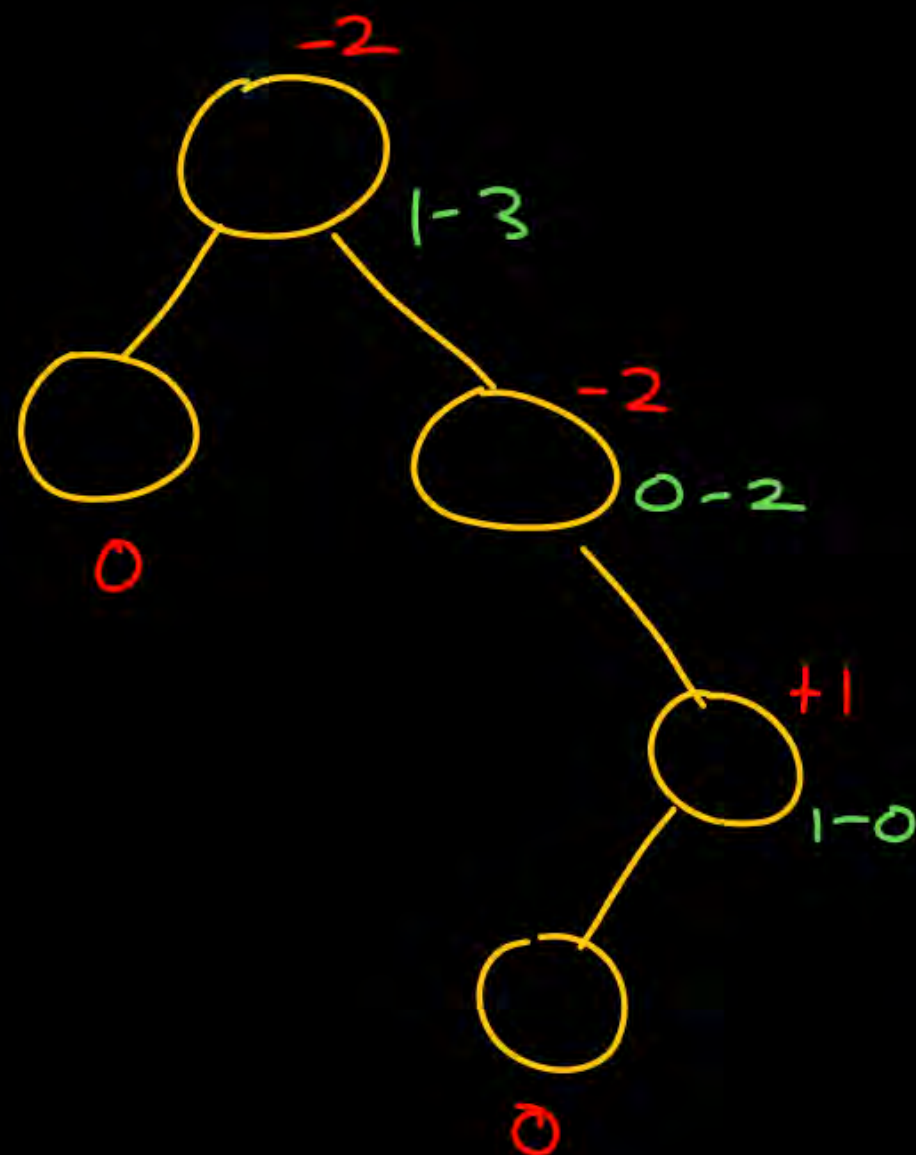
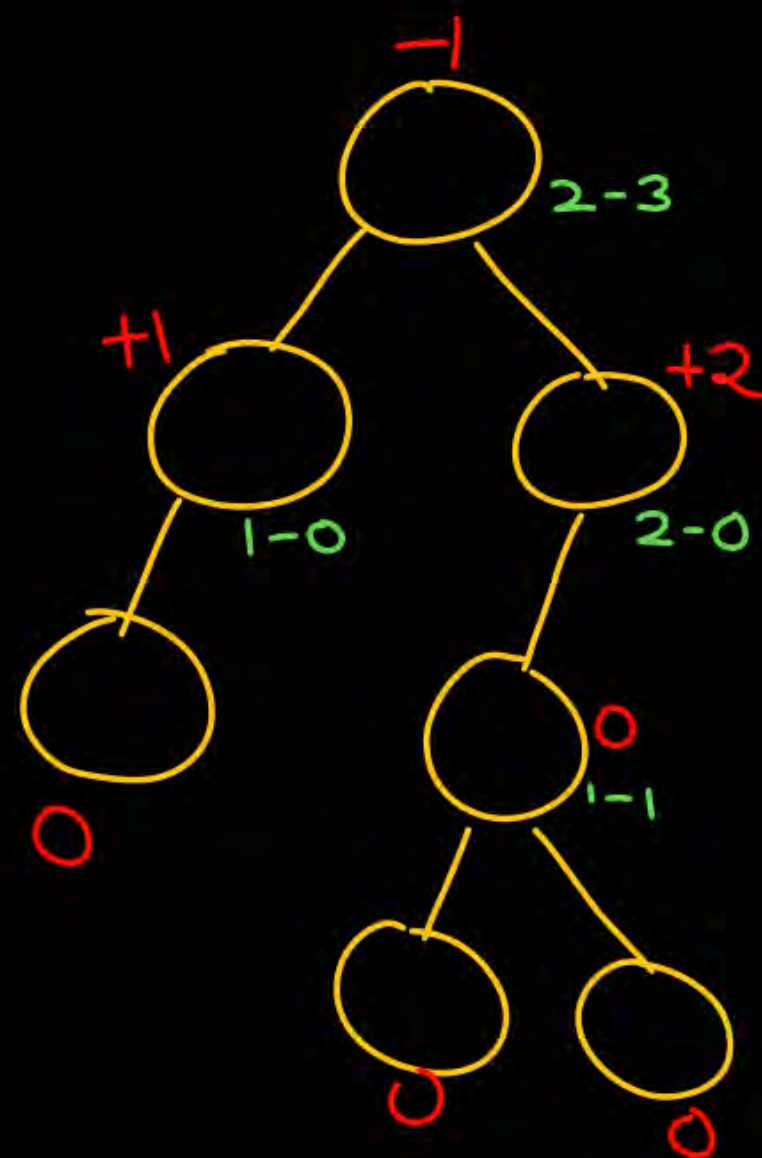
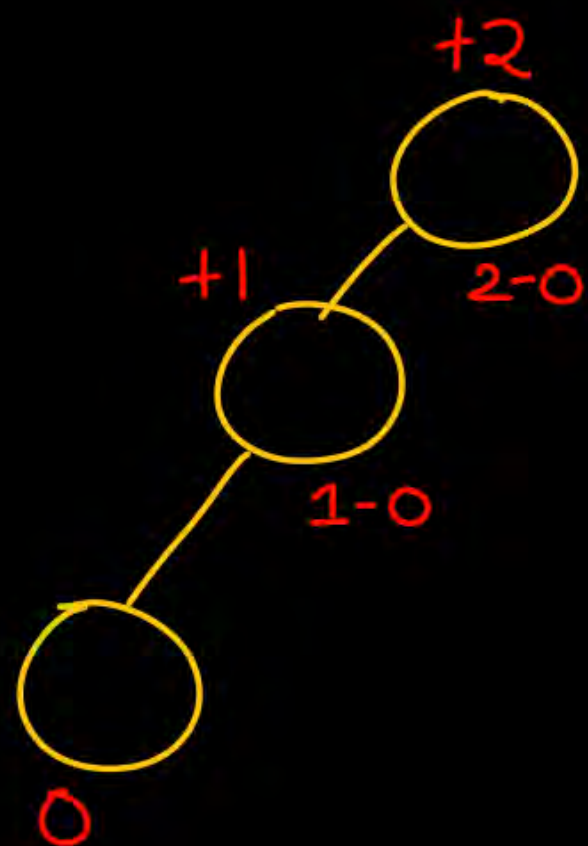


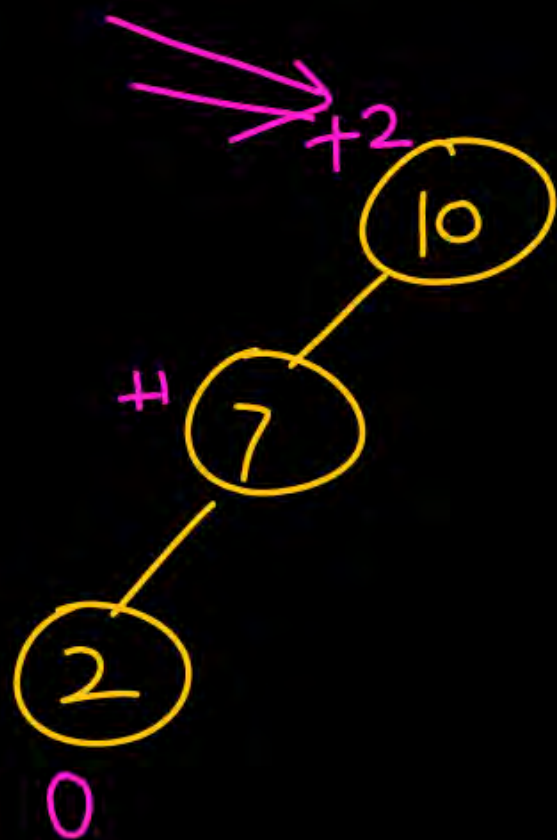
2) AVL tree property :

The balancing factor of each node is either 0, -1 or +1.

Balancing factor :





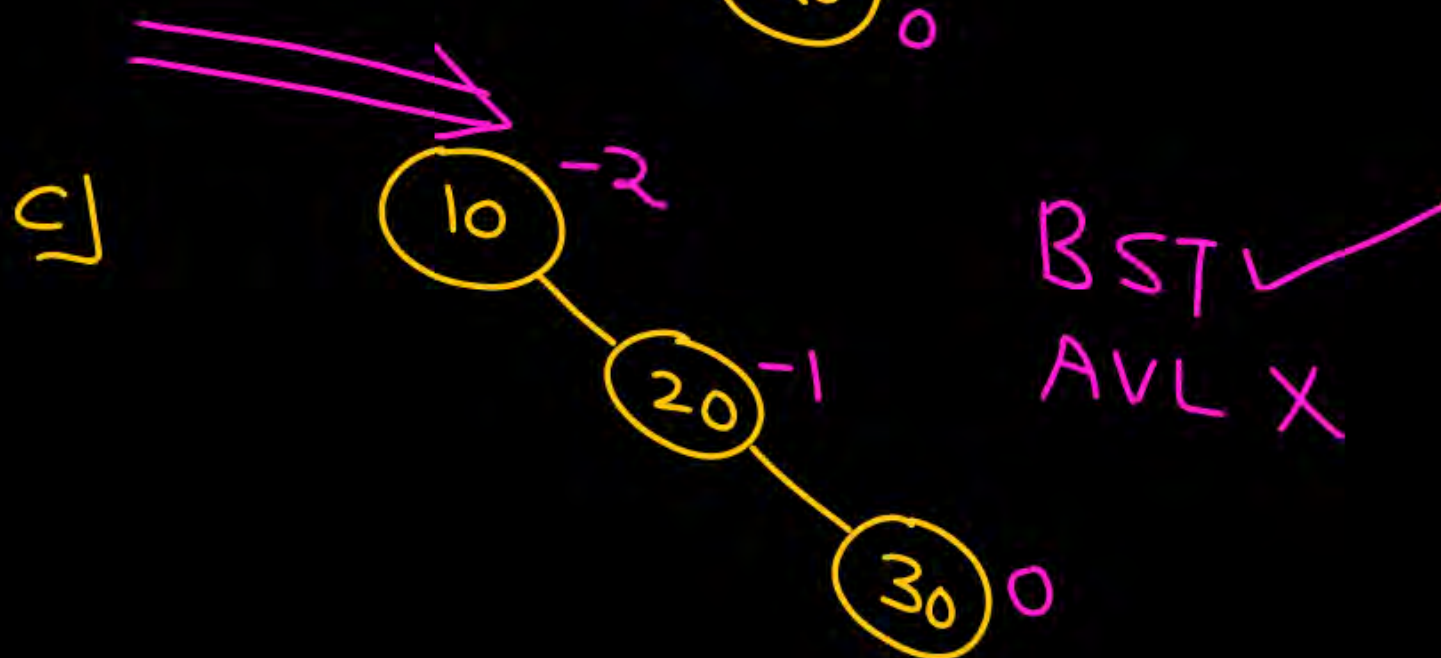
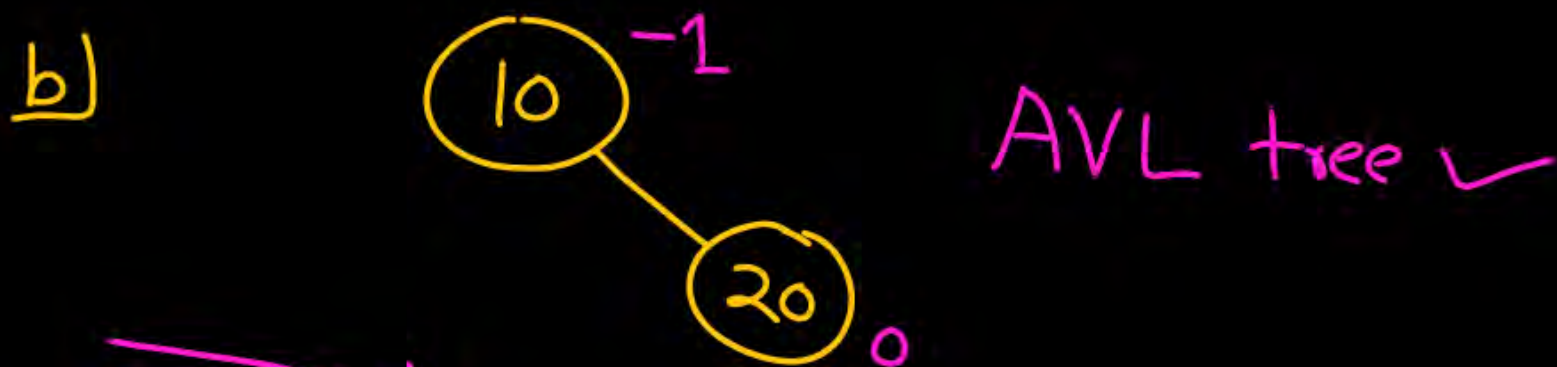


AVL tree

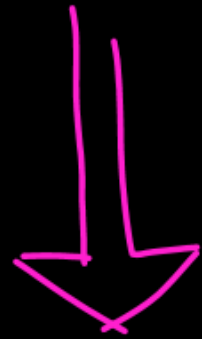
- ① BST property satisfied ✓
- ② AVL tree property ✗

↳ bal. factor of each node
can be +1, -1 or 0.

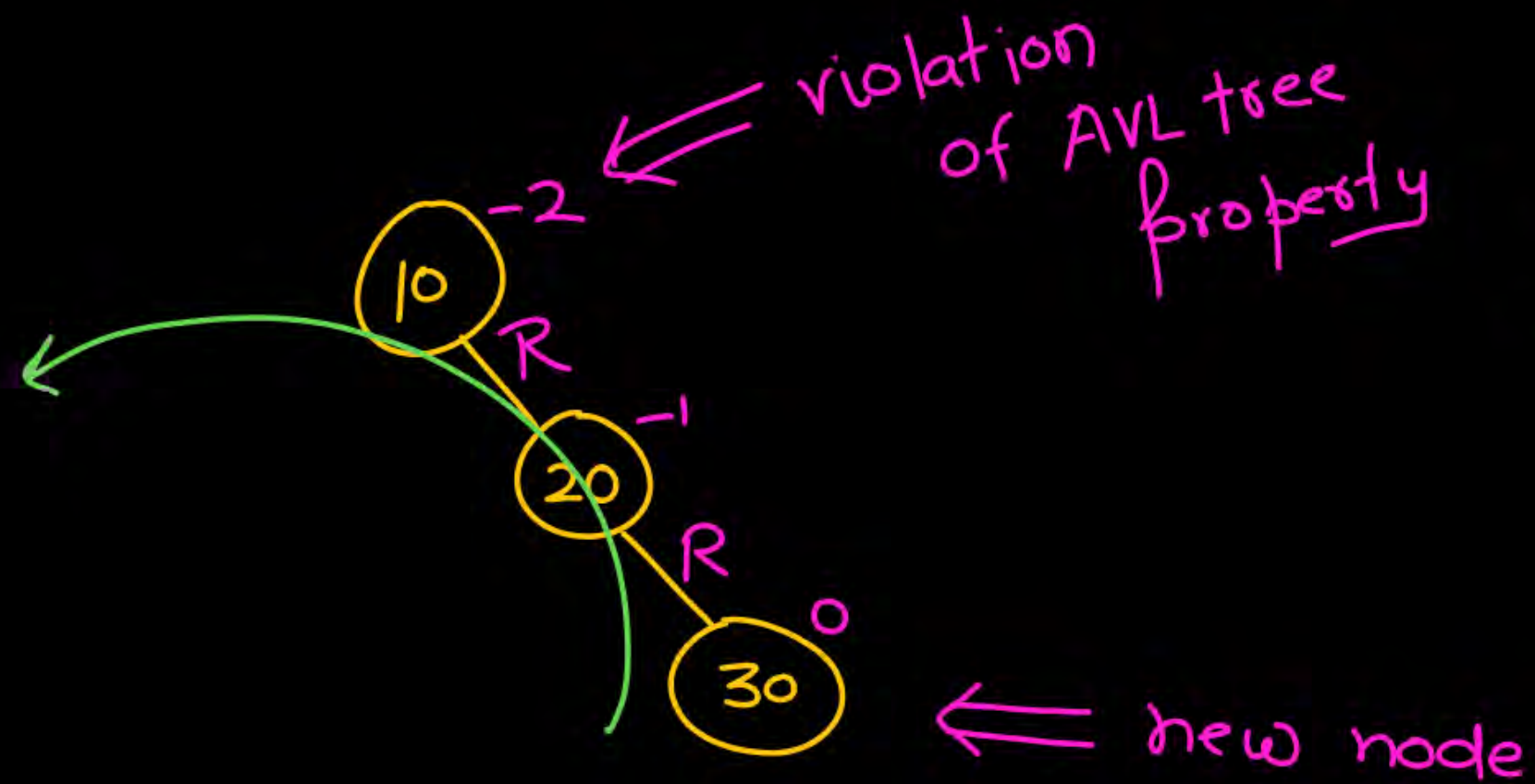
Const. AVL tree by inserting Key 10, 20, 30 in order \Rightarrow insert a node just like BST



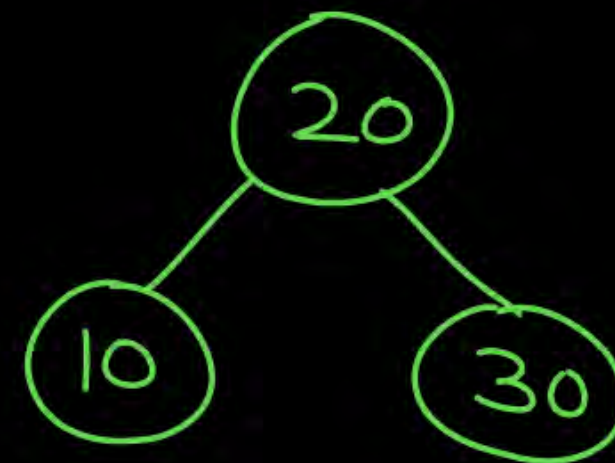
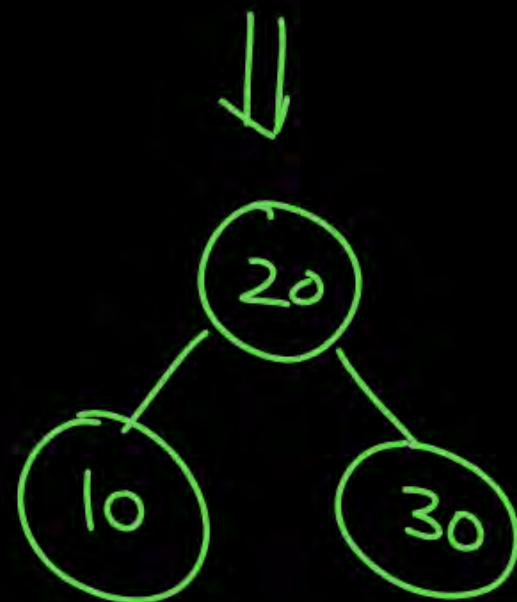
Insertion of key may cause Bal. factor of nodes
Other than $-1, 0, +1$ (Unbalanced)



To balance the tree \Rightarrow rotations are performed.



2nd way: 10, 20, 30

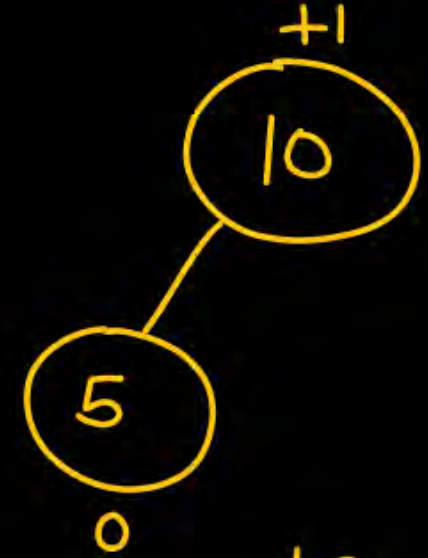


10, 5, 2 →

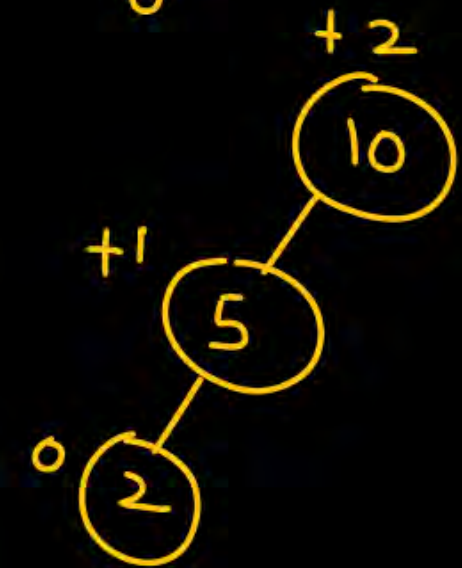
a)



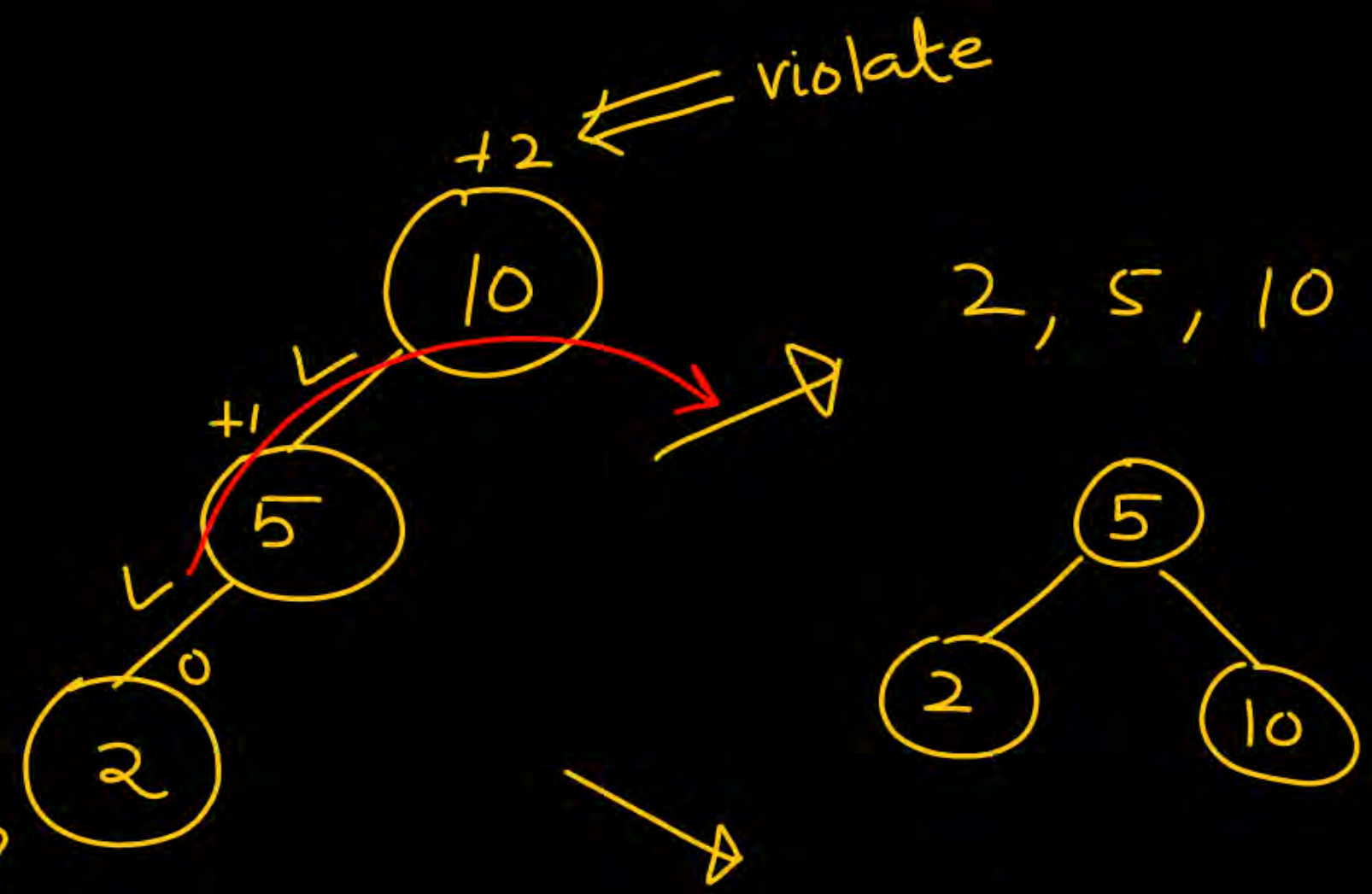
b)



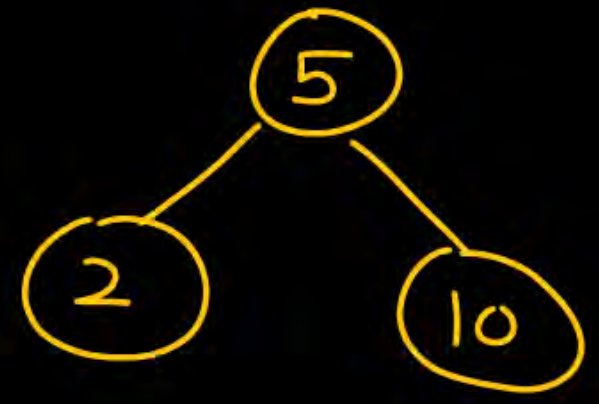
c)



New node ⇒



2, 5, 10



Deleting a node with 2-children \implies deletion of node having
0-child / 1-child.

Claim: Node with maximum key, can have at most one child

\Rightarrow leaf node



OR

it can have left child

but it can not have right child.

