

CS & IT ENGINEERING

Programming in C
Arrays and Pointers



DPP 04


Discussion Notes



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TOPICS TO BE COVERED



01 Question

02 Discussion

Q.1

Consider the following codes:

P: void *p; ✓

p=malloc(1);

*p=65; *✗ root*

printf("%c",*(char*)p);

Q: void *p;

char a='A';

p=malloc(1);

p=&a; ✓

printf("%c",*(char*)p);

Which of the following is
CORRECT?

A.

Both P and Q are valid.

B.

Only P is valid.

☒ C.

Only Q is valid.

D.

Neither P nor Q is valid.

[MCQ]



Q.2

```
#include <stdio.h>
#include <stdlib.h>
int * f()
```

```
{
    int *p=(int*)malloc(sizeof(int));
    *p=10;
    return p;
}
```

```
int * g(int a)
{
    return &a;
}
```

```
int main()
{
    printf("%p", f()); //line 1
    printf("%p", g(15)); //line 2
    return 0;
}
```

Which of the following statement(s) is/are INCORRECT?

- ~~A.~~ Line 1 will result into compilation error.
- ☒ B. Line 2 will result into runtime error.
- C. The outputs are garbage values.
- D. The hexadecimal addresses of pointer Variables p and local variable are displayed.

Incorrect [MSQ]



Runtime Error

Runtime Error A, C, D

Incorrect

Q.3

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
void *p, *q;
```

```
int a=324;
```

```
p=&a;
```

```
printf("%d", *(char*)p);
```

```
return 0;
```

```
}
```

The output is-

A.

Garbage value

B.

Compilation error

☒ C.

68

D.

324



01000100

⇒ 68

324
256 + 68
256 + 64 + 4

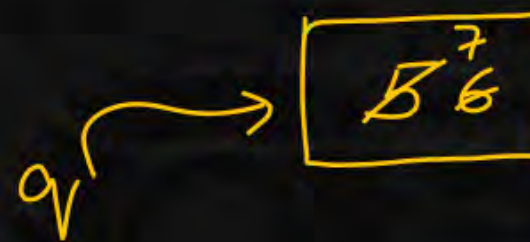
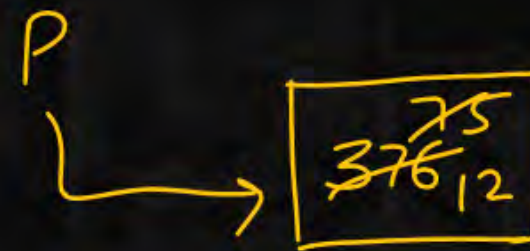


Q.4

```
#include <stdio.h>
#include <stdlib.h>
int main()
```

```
{
    int *p=(int*)malloc(sizeof(int));
    int *q=(int*)malloc(sizeof(int));
    *p=376;
    *q=5;
    while(*p>*q){
        printf("%d\t",*p);
        *p/=*q;
        *q+=1;
    }
    return 0;
}
```

The sum of the printed values is 463.

[NAT](iii) $*p > *q$

12 > 7

 $*p \Rightarrow 12$ pf $*p = \frac{12}{7} = 1$ $*q = 8$ $\begin{smallmatrix} 1 \\ 376 \end{smallmatrix} \checkmark$ $\begin{smallmatrix} 1 \\ 75 \end{smallmatrix} \checkmark$ $\begin{smallmatrix} 1 \\ 12 \end{smallmatrix} \checkmark$ $\boxed{463}$ (i) $*p > *q$ $376 > 5 \Rightarrow \text{true}$ pf $\Rightarrow 376$ $*p = \frac{*p}{*q} = \frac{376}{5} = 75$ $*q = *q + 1 = 5 + 1 = 6$ (ii) $*p > *q \Rightarrow 75 > 6 \Rightarrow \text{true}$ pf $\Rightarrow 75$ $*p = \frac{*p}{*q} = \frac{75}{6} = 12$ $*q = 7$

Q.5

```
#include <stdio.h>
#include <stdlib.h>
```

```
int main() {
    int count=0;
    char *p=(char *)malloc(sizeof(char));
    *p=65;
    printf("%c",*p);
    p=realloc(p, 4*sizeof(char));
    *p=256;
    printf("%d",*(int*)p);
    return 0;
}
```

The output printed is-

- A. A followed by Garbage values
- B. A0
- C. A512
- D. Compilation error

[MCQ]



Q.6

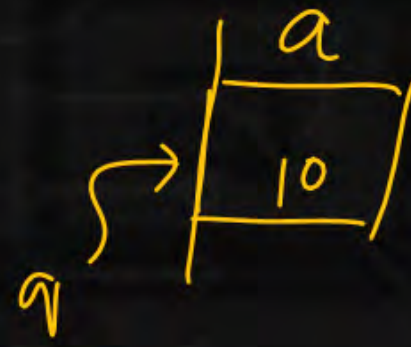
```
#include <stdio.h>
#include <stdlib.h>
```

```
int * f()
{
    int *p=(int*)malloc(sizeof(int));
    *p=20;
    return p;
}
```

```
int * g()
{
    static int a=10;
    int *q;
    q=&a;
    return q;
}
```

```
int main()
{
    printf("%d\t", *g()); //line 1
    printf("%d", *f()); //line 2
    return 0;
}
```

The output is-



A.

Garbage value

B.

Compilation error

C.

10 20

D.

20 10

[MCQ]



Q.7

When the memory is full, malloc returns-

[MCQ]



A.

Void pointer

B.

Wild pointer

C.

Dangling pointer

☒ D.

NULL pointer

Q.8

```
#include <stdio.h>
#include <stdlib.h>
```

```
int main()
{
    int *p=(int *)calloc(2, sizeof(int));
    int *q;
    q=p+1;
    printf("%d\t", *p); ✓ 0
    printf("%d\t", *q); ✓ 0
    *p=10;
    *q=15;
    printf("%d\t", *p); ✓ 10
    printf("%d\t", *q); 15
    free(p); ✓✓
    return 0;
}
```

The output is:



- A. 10 15 Garbage 15
- B. Garbage Garbage 10 15
- ☒ C. 0 0 10 15
- D. 10 15 0 0

[MCQ]



