CS & IT ENGINEERING

Data Structure

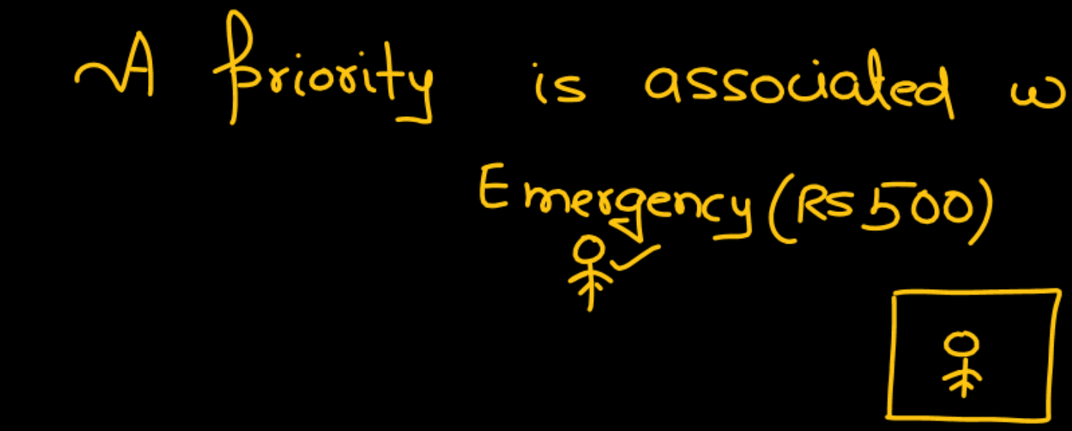
Stack and Queues
Chapter- 4
Lec- 06

By- Pankaj Sharma sir

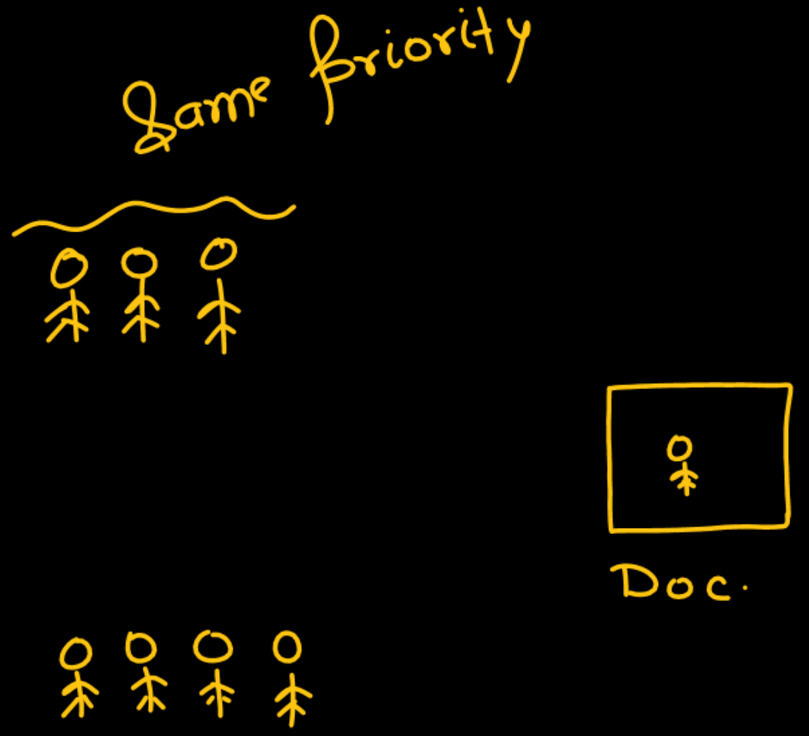
Queue-II

Priority Queue

A priority is associated with each element.



Element with high priority processed first.

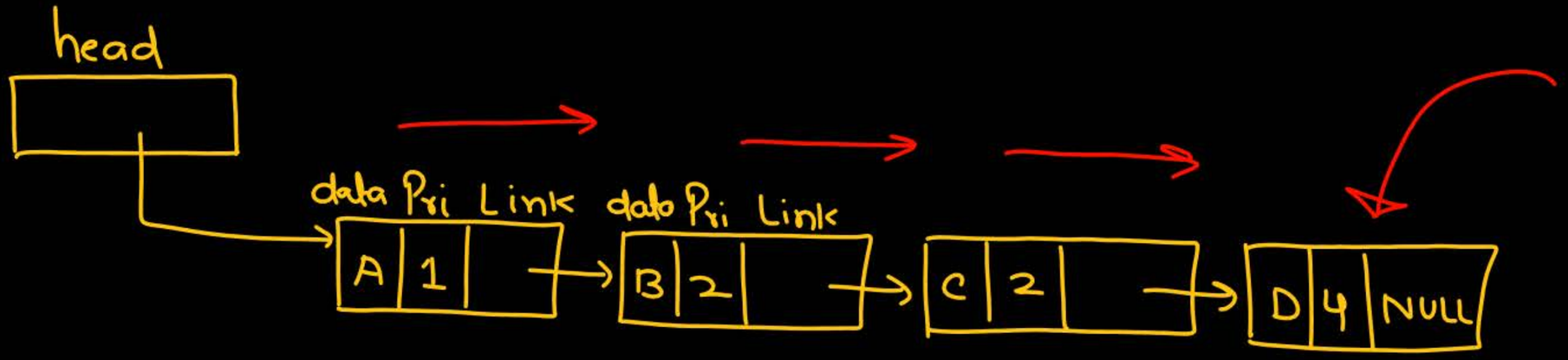


Elements with same priority are fcfs.
as per their arrival.

Small no → High Priority ✓

Large no — High priority

(E, 2)



B पहले आया है।

A Priority Queue Q is used to implement a stack S that stores characters. Push(c) is implemented as Insert(Q, C, K), where K is an app. integer key choosen by implementation. Pop is implemented as DELETEMIN(Q). For a seq. of operations the key choosen are in :

A) Non - increasing order.
B) Non - decreasing order.
C) strictly - increasing order
D) strictly - dec. order

1, 2, 3 → inc: X

A, B, C →

Stack ⇒ using a Priority Queue Q

Push('A') ⇒ Insert(Q, 'A', 1)

Push('B') ⇒ Insert(Q, 'B', 2)

Push('C') ⇒ Insert(Q, 'C', 3)

key

key

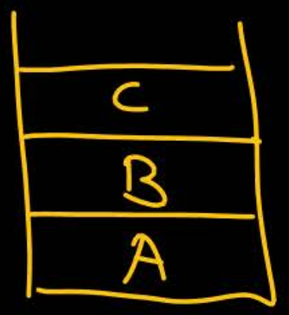
X

A

(A,1)
(B,2)
(C,3)

PQ

Pop ⇒ DeleteMin(Q)

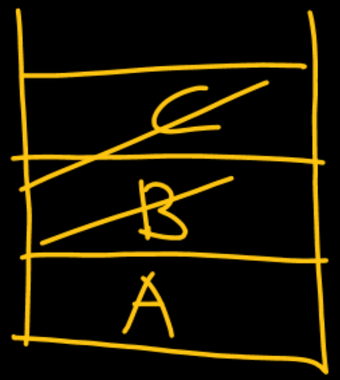


Pop()
⇒ C

Push('A') ⇒ Insert(Q, 'A', 3)

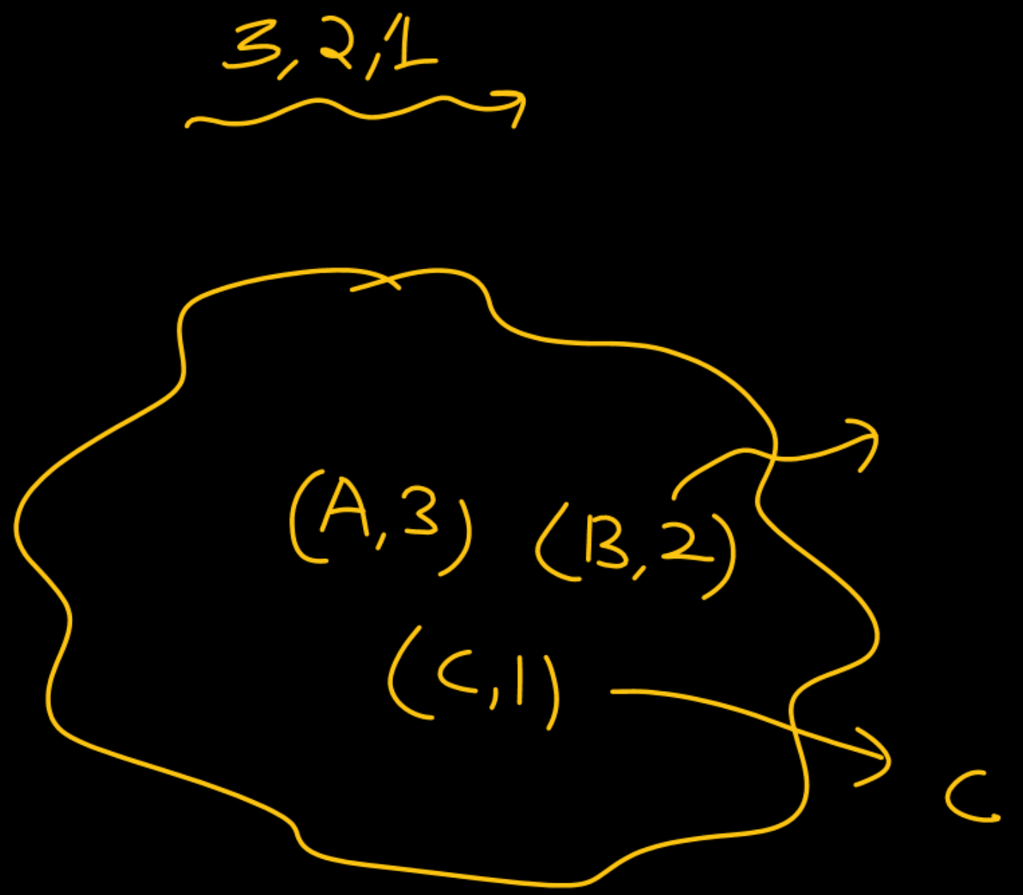
Push('B') ⇒ Insert(Q, 'B', 2)

Push('C') ⇒ Insert(Q, 'C', 1)



Pop() ⇒ C

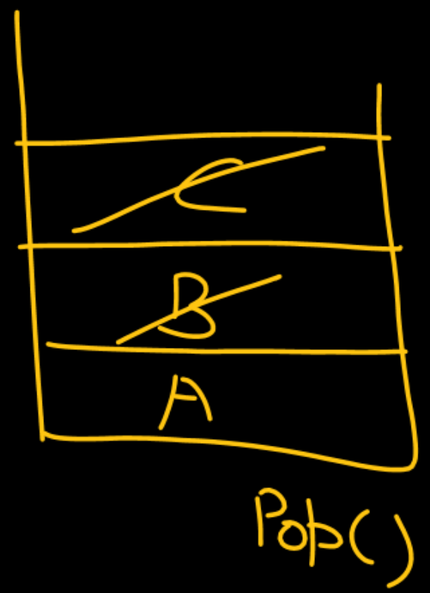
Pop() ⇒ B

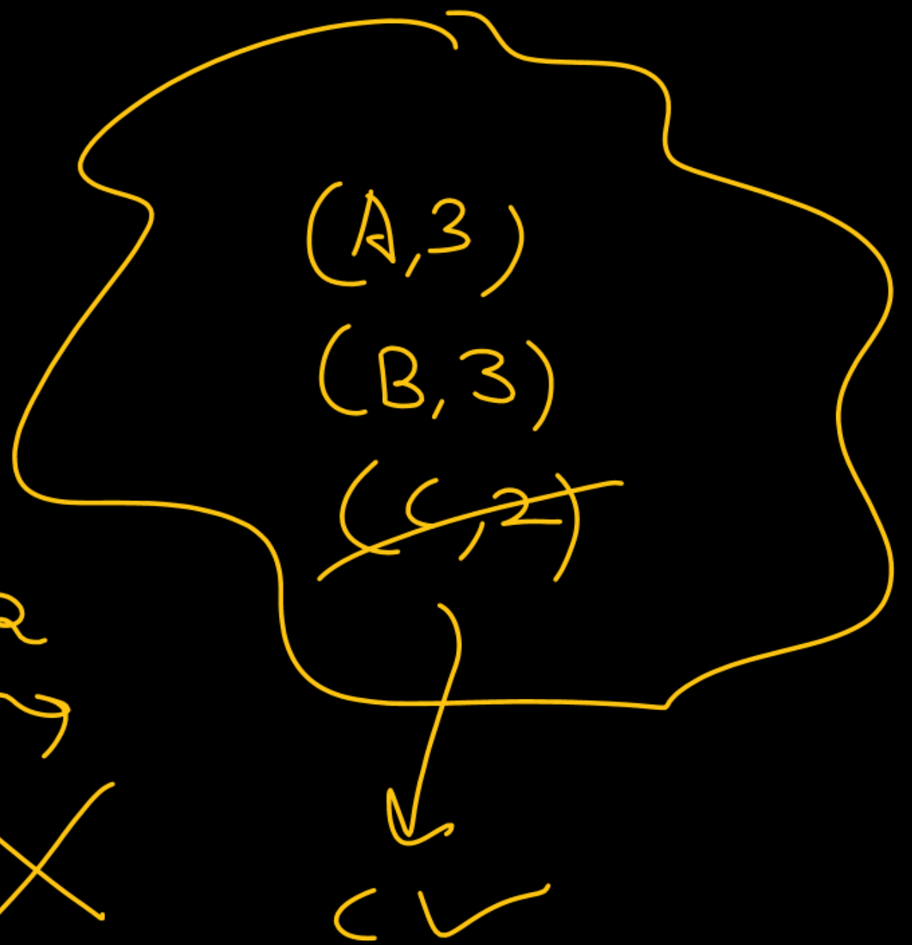


Push('A') ⇒ Insert (Q, 'A', 3)

Push('B') ⇒ Insert (Q, 'B', 3)

Push('C') ⇒ Insert (Q, 'C', 2)



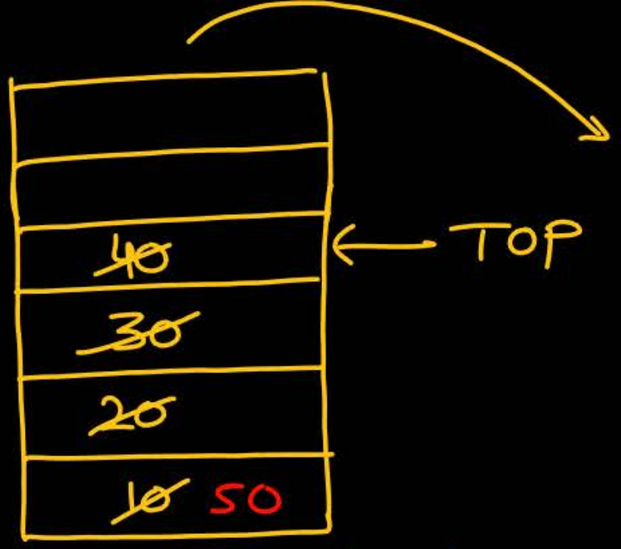


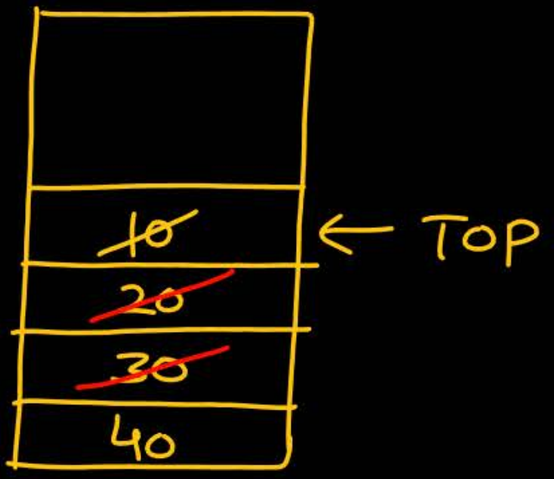
Q Gate-2001

What is the min. no. of {stacks of size n} required to implement a queue of size n?

A) 1
B) 2
C) 3
D) 4

Q





Insert (10)

Insert (20)

Insert (30)

Insert (40) → 10, 20, 30, 40

delete( ) → 30, 30, 40

→ delete( ) → 30, 40

Insert (50) → 30, 40, 50

delete → 40, 50

Push(10)

Push(20)

Push(30)

Push(40)

delete() ⇒ (i) Move all the elem. from S1 to S2

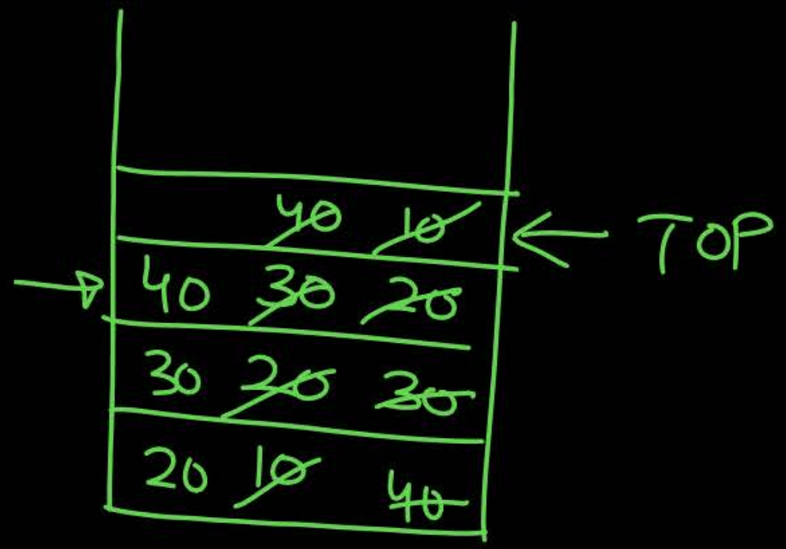
(ii) Pop() from S2

delete ⇒ look at S2, if it is not Empty

Magical stack → REVERSE op. Support.

Insert → Push()

delete 20 30 40



⇒ (i) REVERSE
(ii) Pop()
(iii) REVERSE

Gate 2003

Let S be a stack of size $n \geq 1$. (help) Starting with empty stack, suppose we push first n natural no. in sequence and then performs n pop operations. Assume push & pop takes X sec. each.

Y sec. elapse b/w the end of one such stack operation and the start of next operation.

For $m \geq 1$, define the stack life of m as the time elapsed from the end of push(m) to the start of pop operation that remove m from S. The avg. stack life of an ele. in stack is:

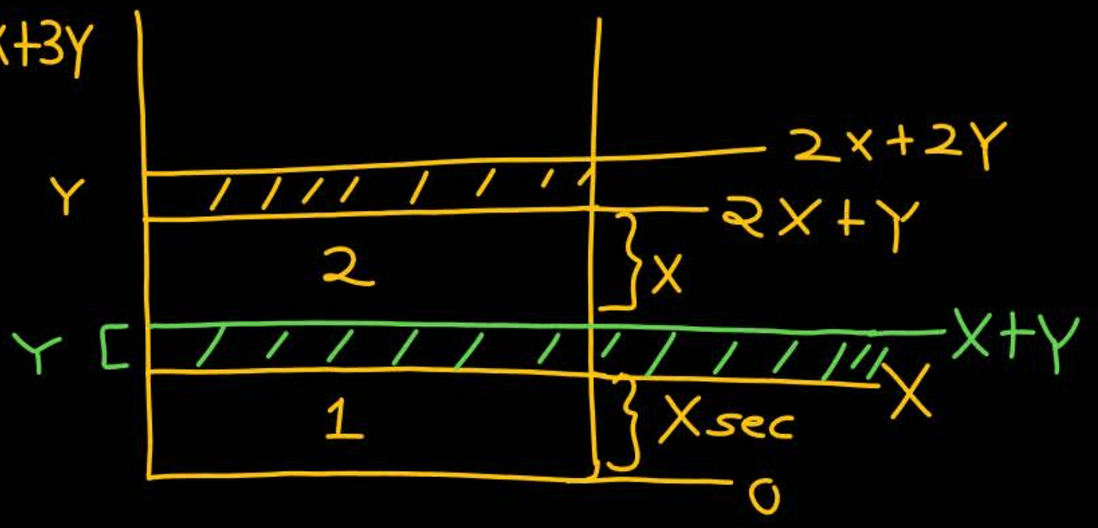
A) $n(X+Y)$ X

B) $3Y+2X$ X

C) $n(X+Y)-X$ $2(X+Y)-X = X+2Y$

D) $Y+2X$ Y

		Start Push	End Push	Pop start	Pop End
Push(1)					
Push(2)	1	0	X	3x+3Y	4X+3Y
Pop() ///	2	X+Y	2X+Y	2X+2Y	3X + 2Y, Y
Pop()					



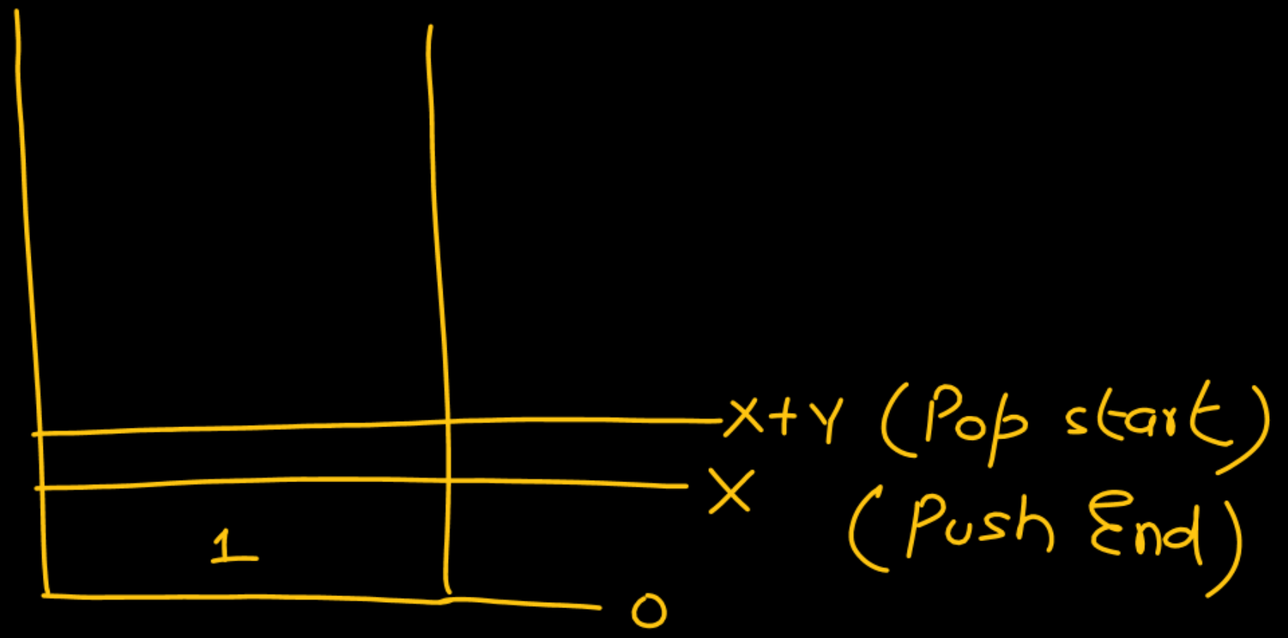
n=2

Life time = Pop start - Push end

$Lifetime_1 = 2X + 3Y$

$Lifetime_2 = Y$

$Avg = \frac{2X + 3Y + Y}{2} = X + 2Y$



Lifetime$_1$ = $(X+Y)-X$

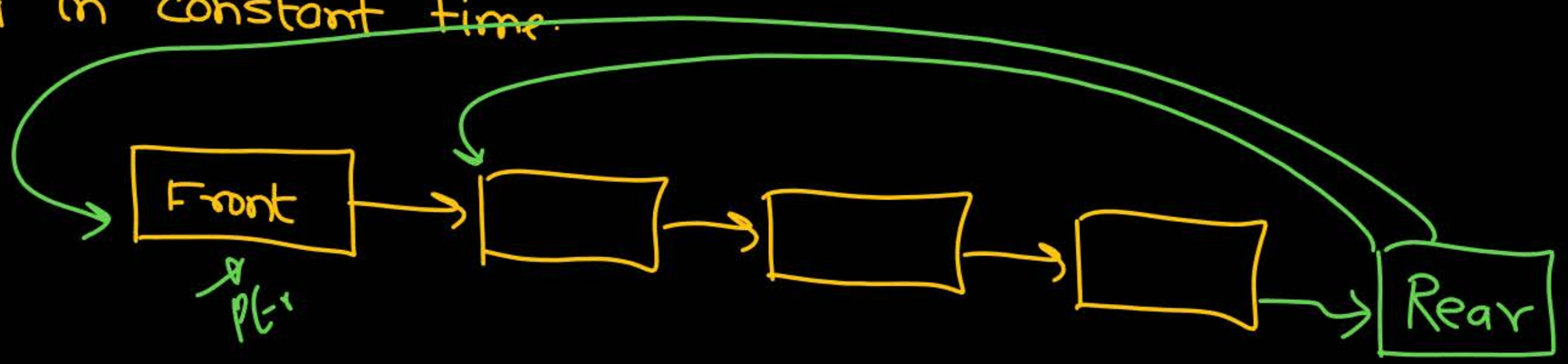
$n=1$

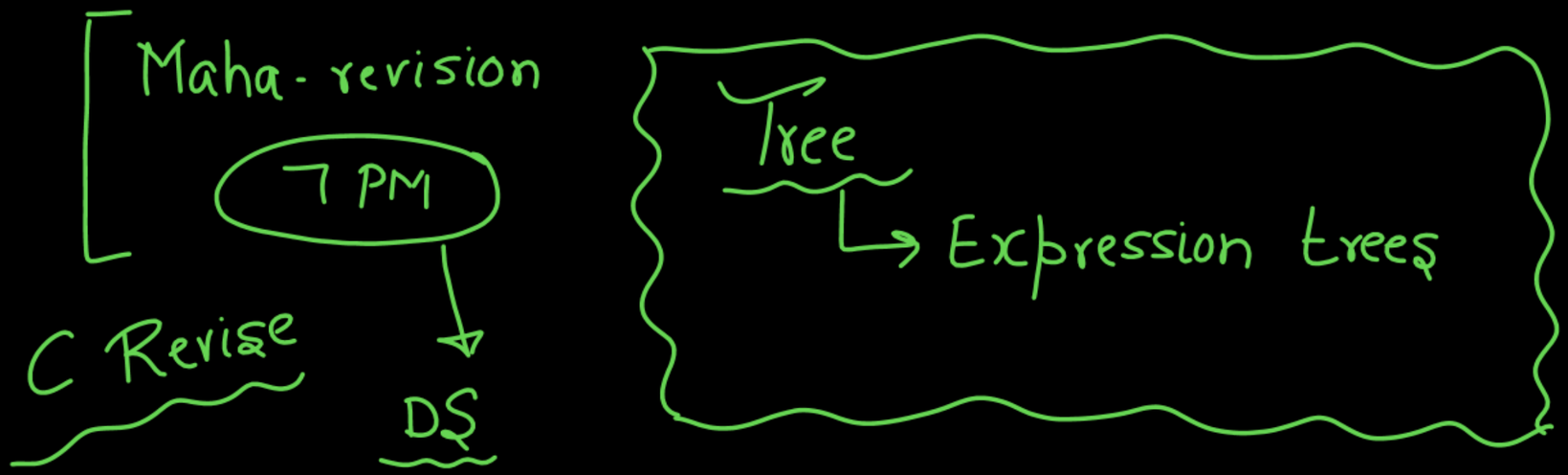
$$(X+Y)-X$$

Gate 2004

A CLL is used to implement a Queue. A single variable P is used to access the queue. To which node should P point such that both enQueue & deQueue can be performed in constant time.

A) rear node
B) front node
C) Not possible
D) Node next to front




Maha - revision
7 PM
C Revise
DS
Tree
Expression trees


THANK YOU GW
SOLDIERS !