# CS & IT ENGINEERING Algorithms

Analysis of Algorithm



# Recap of Previous Lecture







Topic

Introduction to Course

Stronts Steps

Topic

Algorithm Concept

Algorithm Lifecycle Steps

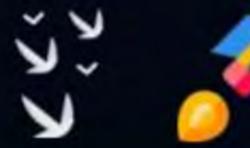
Topic

Topic

Topic

# **Topics to be Covered**







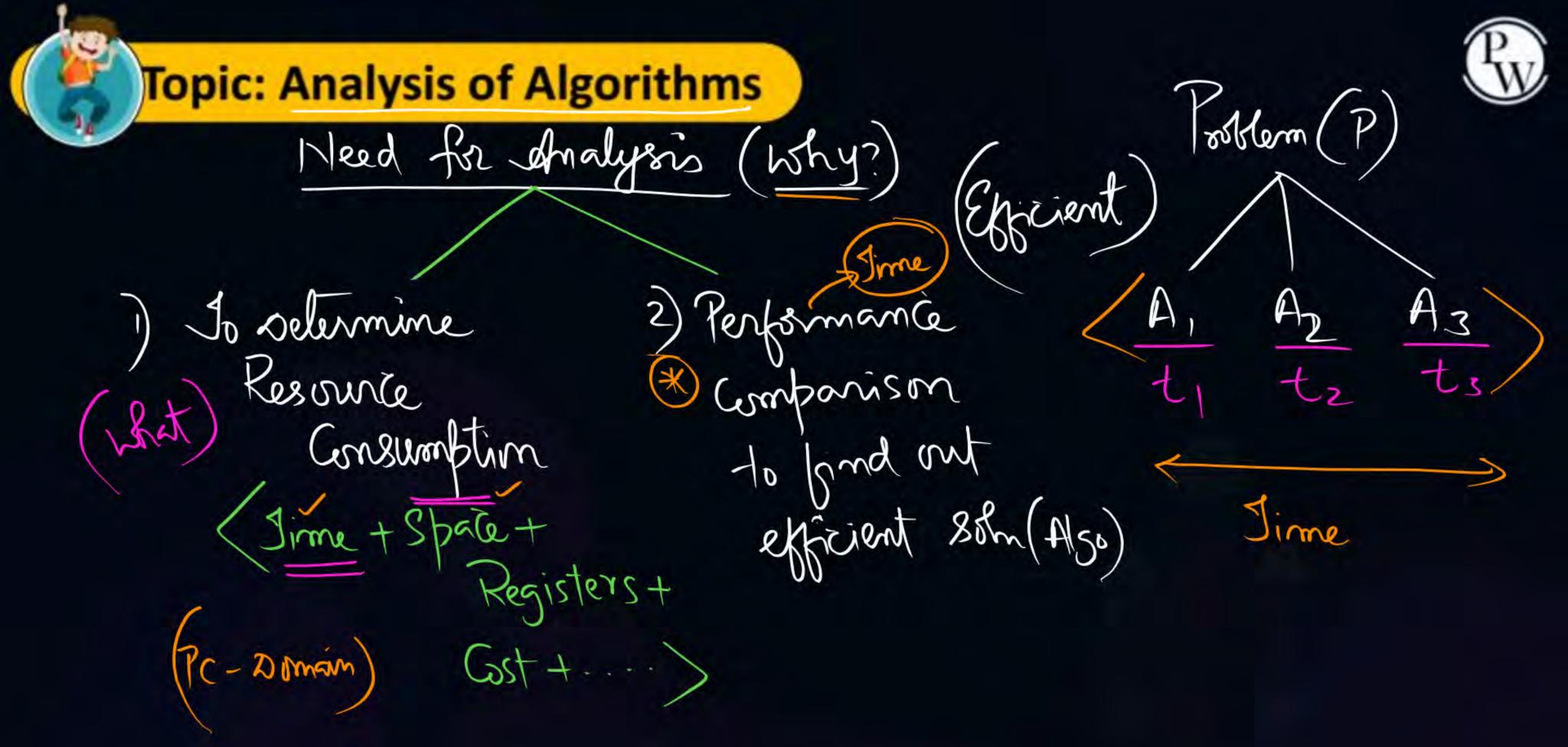


**Topics** 

Need for Analysis Shat & Why

Methodology of Analysis

**Types of Analysis** 





Methodology of Analysis (How)



1.  $\left[x \leftarrow y + 3\right]$  language  $\left[s\right]\omega$ 1.  $\left[x \leftarrow y + 3\right]$  language  $\left[s\right]\omega$   $\left[x \leftarrow y + 3\right]$  language  $\left[s\right]\omega$  $\left[s \leftarrow y + 3\right]$  language  $\left[s \leftarrow y + 3\right]$  language

Cycle: 20 m



Aposterion Analysis Platform Dependent



Advantages

It gives enact values in real Unit

20 ambacks Limitation

1) It is difficult to carry out;

2) Cannot Consider for all Cases of IP's; (9mbuts)

Nove-mifforenty:

"Performente Compenson be comes difficult"



2) Apriori Analysis



Analytic Framewook:

Plat-sommer Jundefondent -> Jake into account all possible IP's;

-> Allows us to calculate the relative efficiency (Pento) of Two Algo's in a way that is independent of Platform

-> Can be Grined out by Studying the Righ Level description of Algorithm without actual Implementation:

-> It is easy to (<rry out;



## 2) namback:

-> will not give real actual values in units

-> Estimates/Approximates

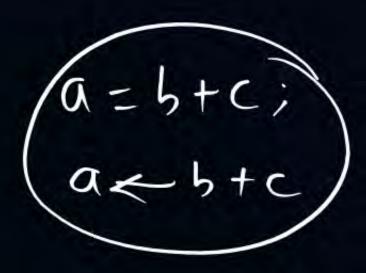






Components of Analytic Framewook:

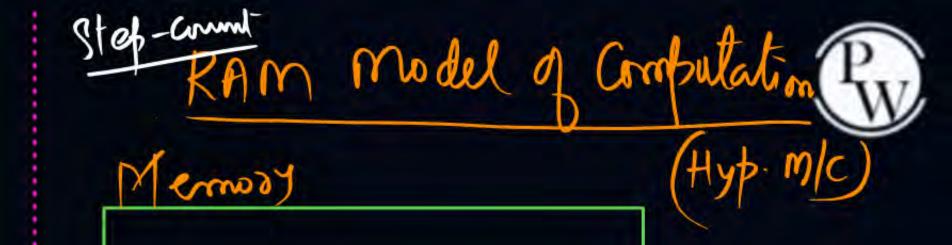
1) A language (Pseudo)-for Describing Algorithm steps

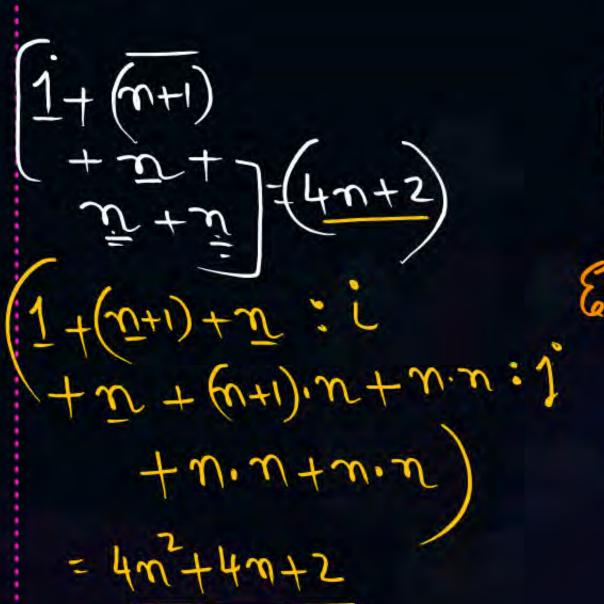


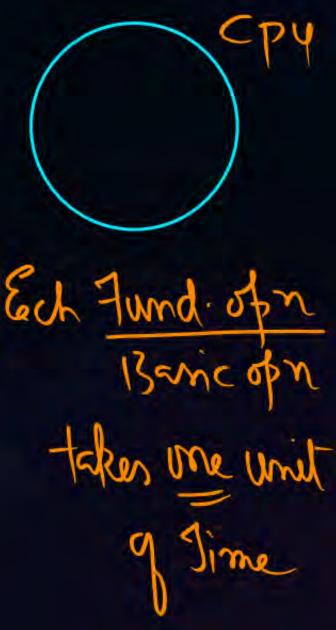
- 2) A computation model that the Algorithma enecutes within it;
  - 3) A metric for measuring Algo running Time,
    - 4) An approach Notation to Characterize running Time



Algorithm Test







for i < 1 + 3

(i=1~)

3 9nc. (i=2) (i=2) (i=3) (i=4) (n+1)

Slide 10







# THANK - YOU